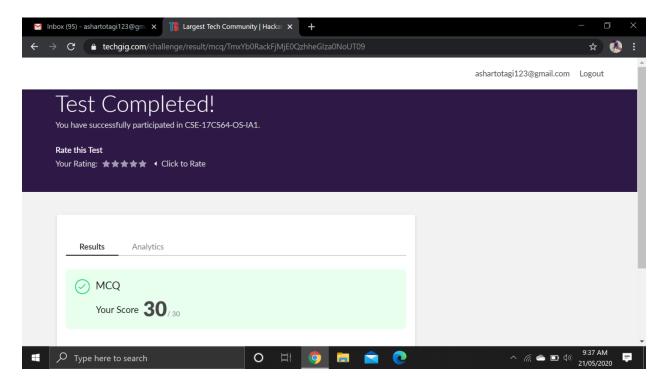
DAILY ONLINE ACTIVITIES SUMMARY

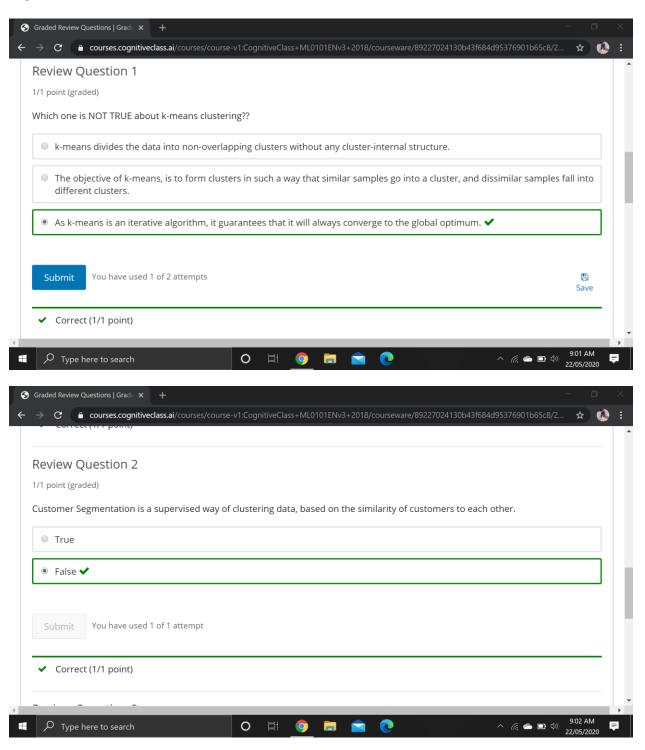
Date:	21 May 2	2020	Name:	Asha F	Rudrappa Totagi	
Sem& Sec 6 th sem&		A sec	USN:	4AL17	CS015	
		Online Te	est Summary	<u> </u>		
Subject	Opera	ting System				
Max. Marks 30			Score 30			
		Certification (Course Sum	mary		
Course Machine Learning with python						
Certificate Provider		Congnitive Class	Duration		6 hours	
Coding Challenges						
Problem Statement Program 1: Write a java program to implement round robin scheduling algorithm. Calculate AVG WT AND TAT. INPUT:NO OF PROCESSES, BURST TIME AND TIME QUANTUM.						
Status: DONE						
Uploaded the report in Github			YES	YES		
If yes Repository name			Daily Status	Daily Status		
Uploaded th	ne report in	n slack	YES	YES		
			•			

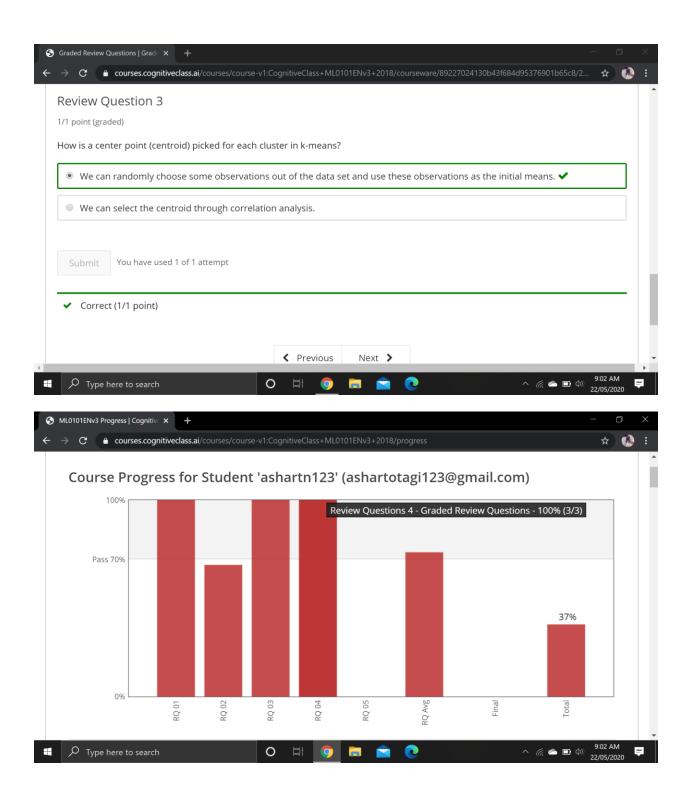
Online Test Details: (Attach the snapshot and briefly write the report for the same)



OS IA test was held today i.e, 20 May 2020. There were two rounds where each round carried 21, 9 marks respectively. Out of 30 marks I scored 30

Certification Course Details: (Attach the snapshot and briefly write the report for the same





DAY 1 (20-05-2020)- Introduction to Clustering, K-means Clustering, Hierarchical Clustering, DBSCAN Clustering.

Coding Challenges Details: (Attach the snapshot and briefly write the report for the same)

Program 1:

```
public class GFG
  // Method to find the waiting time for all
  // processes
  static void findWaitingTime(int processes[], int n,
          int bt[], int wt[], int quantum)
  {
     // Make a copy of burst times bt[] to store remaining
     // burst times.
     int rem_bt[] = new int[n];
     for (int i = 0; i < n; i++)
       rem_bt[i] = bt[i];
     int t = 0; // Current time
     // Keep traversing processes in round robin manner
     // until all of them are not done.
     while(true)
       boolean done = true;
       // Traverse all processes one by one repeatedly
       for (int i = 0; i < n; i++)
       {
          // If burst time of a process is greater than 0
          // then only need to process further
          if (\text{rem\_bt}[i] > 0)
            done = false; // There is a pending process
            if (rem_bt[i] > quantum)
               // Increase the value of t i.e. shows
               // how much time a process has been processed
               t += quantum;
               // Decrease the burst_time of current process
               // by quantum
               rem_bt[i] -= quantum;
```

```
}
          // If burst time is smaller than or equal to
          // quantum. Last cycle for this process
          else
          {
            // Increase the value of t i.e. shows
            // how much time a process has been processed
            t = t + rem_bt[i];
            // Waiting time is current time minus time
            // used by this process
            wt[i] = t - bt[i];
            // As the process gets fully executed
            // make its remaining burst time = 0
            rem_bt[i] = 0;
          }
        }
    // If all processes are done
     if (done == true)
      break;
  }
}
// Method to calculate turn around time
static void findTurnAroundTime(int processes[], int n,
               int bt[], int wt[], int tat[])
{
  // calculating turnaround time by adding
  // bt[i] + wt[i]
  for (int i = 0; i < n; i++)
     tat[i] = bt[i] + wt[i];
```

}