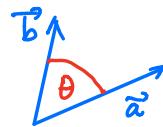


MATH 53 -Lecture 5



RECALL: For $\vec{a} \neq \vec{0}, \vec{b} \neq \vec{0}$ we have

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|}$$



Example: Let $\vec{a} = \vec{i}$, $\vec{b} = \vec{i} + \vec{j}$, what is the angle between \vec{a} and \vec{b} ?

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} = \frac{\vec{i} \cdot (\vec{i} + \vec{j})}{\sqrt{2}} = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}, \quad \theta = \frac{\pi}{4}$$

PERPENDICULAR OR ORTHOGONAL VECTORS

- Definition:
- If $\vec{a} \neq \vec{0}, \vec{b} \neq \vec{0}$. We say that \vec{a} is PERPENDICULAR to \vec{b} if $\theta = \frac{\pi}{2}$. (Notation $\vec{a} \perp \vec{b}$)
 - The zero-vector is perpendicular to all vectors.

In terms of the dot product: $\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \frac{\pi}{2} = 0$

So, $\vec{a} \perp \vec{b} \Rightarrow \vec{a} \cdot \vec{b} = 0$.

The converse is also true: Suppose $\vec{a} \cdot \vec{b} = 0$. Then either $\vec{a} \neq \vec{0}, \vec{b} \neq \vec{0}$ but $\cos \theta = 0 \Rightarrow \theta = \frac{\pi}{2}$, or at least one of the vectors is the zero vector. $\Rightarrow \vec{a} \perp \vec{b}$.

THUS:

TWO VECTORS \vec{a} AND \vec{b} ARE PERPENDICULAR IF AND ONLY IF
 $\vec{a} \cdot \vec{b} = 0$

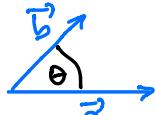
Perpendicular = Orthogonal

Example: Are $\vec{a} = 2\vec{i} + 2\vec{j} - \vec{k}$ and $\vec{b} = 5\vec{i} - 4\vec{j} + 2\vec{k}$ perpendicular?

Solution: $\vec{a} \cdot \vec{b} = \langle 2, 2, -1 \rangle \cdot \langle 5, -4, 2 \rangle = 10 + (-8) - 2 = 0$,
Yes, $\vec{a} \perp \vec{b}$.

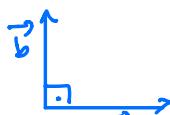
Question: What is the sign of $\vec{a} \cdot \vec{b}$ for the following 3 cases?

(a) $0 < \theta < \frac{\pi}{2}$



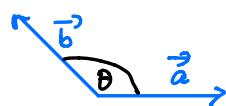
$$\boxed{\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta > 0}$$

(b) $\theta = \frac{\pi}{2}$



$$\boxed{\vec{a} \cdot \vec{b} = 0}$$

(c) $\frac{\pi}{2} < \theta < \pi$

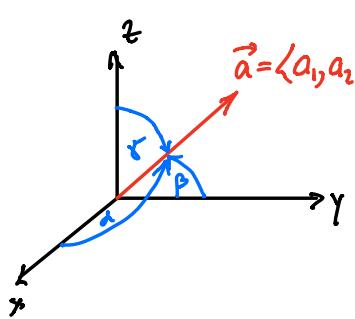


$$\boxed{\vec{a} \cdot \vec{b} < 0}$$

⇒ THE SIGN OF $(\vec{a} \cdot \vec{b})$ MEASURES THE EXTENT TO WHICH \vec{a} AND \vec{b} POINT IN THE SAME DIRECTION. ☺

DIRECTION ANGLES AND DIRECTION COSINES

DIRECTION ANGLES = ANGLES THAT \vec{a} MAKES WITH THE POSITIVE



x, y AND z AXES

$$\left. \begin{aligned} \cos \alpha &= \frac{\vec{a} \cdot \vec{i}}{|\vec{a}|} = \frac{a_1}{|\vec{a}|} \\ \cos \beta &= \frac{\vec{a} \cdot \vec{j}}{|\vec{a}|} = \frac{a_2}{|\vec{a}|} \\ \cos \gamma &= \frac{\vec{a} \cdot \vec{k}}{|\vec{a}|} = \frac{a_3}{|\vec{a}|} \end{aligned} \right\}$$

DIRECTION
COSINES

(*)

QUESTION: What is $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma$?

Answer:

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = \frac{a_1^2}{|\vec{a}|^2} + \frac{a_2^2}{|\vec{a}|^2} + \frac{a_3^2}{|\vec{a}|^2} = \frac{|\vec{a}|^2}{|\vec{a}|^2} = 1$$

$$\Rightarrow \boxed{\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1}$$

DIRECTION ANGLES

CONSEQUENCE:

FROM (*)

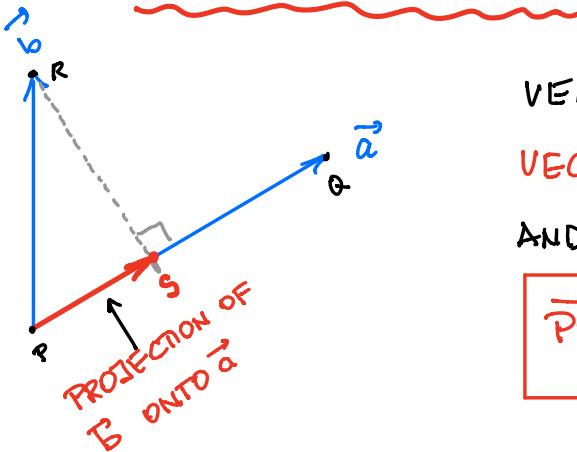
$$\vec{a} = \langle a_1, a_2, a_3 \rangle = \langle |\vec{a}| \cos\alpha, |\vec{a}| \cos\beta, |\vec{a}| \cos\gamma \rangle = \\ = |\vec{a}| \langle \cos\alpha, \cos\beta, \cos\gamma \rangle$$

$$\Rightarrow \boxed{\langle \cos\alpha, \cos\beta, \cos\gamma \rangle = \frac{\vec{a}}{|\vec{a}|}}$$



UNIT VECTOR IN THE DIRECTION OF \vec{a}

PROJECTIONS



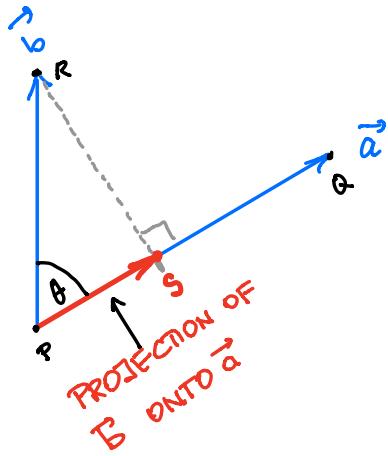
VECTOR \vec{ps} IS CALLED THE
VECTOR PROJECTION OF \vec{b} ONTO \vec{a}
AND DENOTED BY:

$$\vec{ps} = \text{proj}_{\vec{a}} \vec{b}$$

THE LENGTH OF \vec{ps} , $|\vec{ps}|$, IS CALLED THE SCALAR PROJECTION
OF \vec{b} ONTO \vec{a} , ALSO CALLED THE COMPONENT OF \vec{b} ALONG \vec{a} :

$$|\vec{ps}| = \text{comp}_{\vec{a}} \vec{b}$$

How to calculate $\text{proj}_{\vec{a}} \vec{b}$ and $\text{comp}_{\vec{a}} \vec{b}$ from the components
of \vec{a} and \vec{b} ?



① FROM THE TRIANGLE PSR \Rightarrow

$$\cos \theta = \frac{|\vec{PS}|}{|\vec{b}|}$$

$$\text{THUS: } |\vec{PS}| = |\vec{b}| \cos \theta$$

EXPRESS $\cos \theta$ IN TERMS OF THE DOT PRODUCT:

$$|\vec{PS}| = |\vec{b}| \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} \Rightarrow |\vec{PS}| = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

$$\Rightarrow \boxed{\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}}$$

② SINCE \vec{PS} IS IN THE DIRECTION OF \vec{a} , AND WE KNOW THE LENGTH OF \vec{PS} , WE JUST NEED TO MULTIPLY $|\vec{PS}|$ BY THE UNIT VECTOR IN THE DIRECTION OF \vec{a} :

$$\text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} \frac{\vec{a}}{|\vec{a}|} = \underbrace{\frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2}}_{\text{scalar}} \vec{a}$$

EXAMPLE: (Prob 43, pg 813) Find $\text{proj}_{\vec{a}} \vec{b}$ and $\text{comp}_{\vec{a}} \vec{b}$ if $\vec{a} = 3\vec{i} - 3\vec{j} + \vec{k}$, $\vec{b} = 2\vec{i} + 4\vec{j} - \vec{k}$.

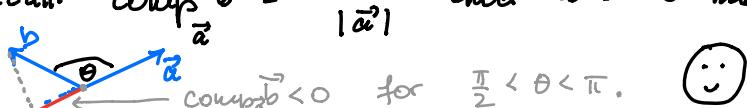
Solution: $\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} = \frac{\langle 3, -3, 1 \rangle \cdot \langle 2, 4, -1 \rangle}{\sqrt{3^2 + 3^2 + 1}} = \frac{6 - 12 - 1}{\sqrt{19}} = -\frac{7}{\sqrt{19}}$

$$\text{proj}_{\vec{a}} \vec{b} = -\frac{7}{\sqrt{19}} \langle 3, -3, 1 \rangle = \left\langle -\frac{21}{\sqrt{19}}, \frac{21}{\sqrt{19}}, -\frac{7}{\sqrt{19}} \right\rangle //$$

QUESTION: What is the meaning of $\text{comp}_{\vec{a}} \vec{b} < 0$???

Answer: Recall: $\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$ and $\vec{a} \cdot \vec{b} < 0$ means $\theta > \frac{\pi}{2}$.

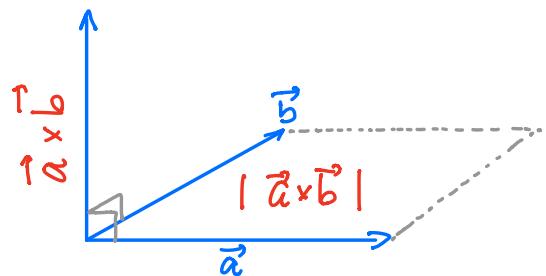
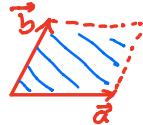
Thus:



12.4. THE CROSS PRODUCT

$$\vec{a} \times \vec{b} = ?$$

$\vec{a} \times \vec{b} = \begin{cases} \text{VECTOR PERPENDICULAR TO } \vec{a} \text{ AND } \vec{b} \text{ (right-hand rule)} \\ \text{ITS LENGTH IS THE AREA OF THE PARALLELOGRAM} \end{cases}$



If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$ what is $\vec{a} \times \vec{b}$ in components?



DETERMINANTS



DETERMINANT OF ORDER 2 : $\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$

(Multiply across the diagonals and subtract.)

DETERMINANT OF ORDER 3 :

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

EXAMPLE:

$$\begin{vmatrix} 1 & 2 & -1 \\ 1 & 0 & 1 \\ 3 & -1 & 1 \end{vmatrix} = 1 \cdot \begin{vmatrix} 0 & 1 & -2 \\ -1 & 1 & 3 \\ 1 & 1 & 1 \end{vmatrix} - 1 \cdot \begin{vmatrix} 0 & 0 & 1 \\ 3 & -1 & 1 \\ 3 & -1 & 1 \end{vmatrix}$$

$$= (0 \cdot 1 - 1 \cdot (-1)) - 2(1 - 3) - 1(0 - 3)$$

$$= 1 + 4 + 3 = 8 \quad \text{😎}$$

BACK TO THE CROSS PRODUCT

Let $\vec{a} = a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}$ and $\vec{b} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}$.

Then:

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \vec{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \vec{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \vec{k}$$

DEFINITION: The cross product $\vec{a} \times \vec{b}$ is a vector defined by:

$$\begin{aligned} \vec{a} \times \vec{b} &= (a_2 b_3 - a_3 b_2) \vec{i} - (a_1 b_3 - a_3 b_1) \vec{j} + (a_1 b_2 - a_2 b_1) \vec{k} \quad (\text{Ans}) \\ &= \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle \end{aligned}$$

EXAMPLE: If $\vec{a} = \langle 1, 0, 1 \rangle$, $\vec{b} = \langle 1, 2, 3 \rangle$, calculate $\vec{a} \times \vec{b}$.

Solution:

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 1 \\ 1 & 2 & 3 \end{vmatrix} = -2 \vec{i} - 2 \vec{j} + 2 \vec{k} \quad \text{😎}$$

PROBLEM: Show that $\vec{a} \times \vec{b}$ is orthogonal to \vec{a} and \vec{b} .

Solution: $\vec{a} \times \vec{b} \perp \vec{a}$ if and only if $(\vec{a} \times \vec{b}) \cdot \vec{a} = 0$

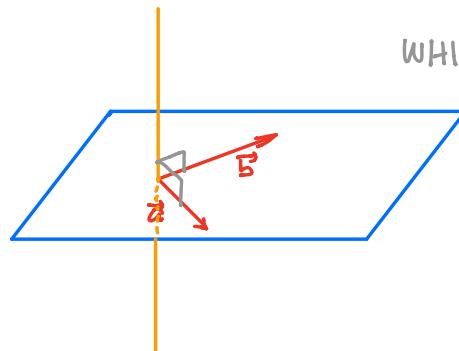
Calculate $(\vec{a} \times \vec{b}) \cdot \vec{a}$:

$$(\vec{a} \times \vec{b}) \cdot \vec{a} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - b_3 a_1, a_1 b_2 - b_1 a_2 \rangle \cdot \langle a_1, a_2, a_3 \rangle =$$

= multiply through and show = 0

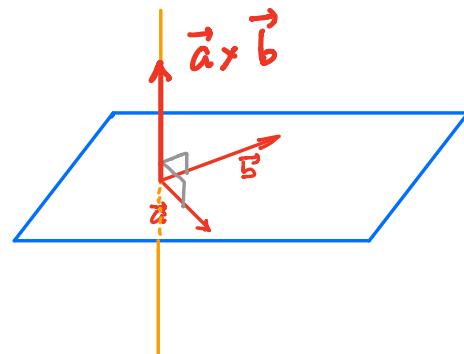
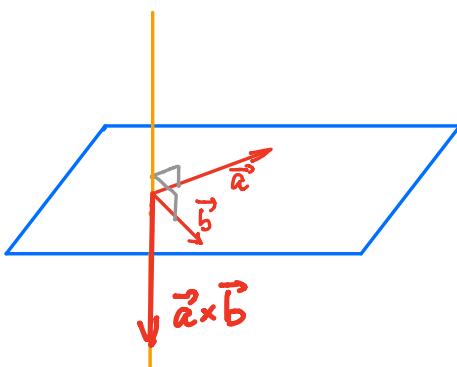
$$(\vec{a} \times \vec{b}) \cdot \vec{b} = \dots = 0$$

Thus: $\vec{a} \times \vec{b}$ IS PERPENDICULAR TO THE PLANE THROUGH \vec{a} AND \vec{b}



WHICH DIRECTION ???

From the definition (\times) one can show that the direction of $\vec{a} \times \vec{b}$ is determined by THE RIGHT-HAND RULE



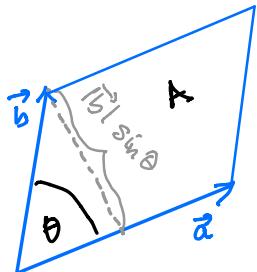
LENGTH $|\vec{a} \times \vec{b}|$ AND GEOMETRIC INTERPRETATION:

THEOREM: If θ is the angle between \vec{a} and \vec{b} ($0 \leq \theta \leq \pi$), then:

$$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta$$

GEOGRAPHIC INTERPRETATION:

AREA OF THE PARALLELOGRAM:



$$\begin{aligned} A &= \text{base} \cdot \text{altitude} \\ &= |\vec{a}| |\vec{b}| \sin \theta \\ &= |\vec{a} \times \vec{b}| \end{aligned}$$

EXAMPLE: Are the following vectors parallel? $\left\{ \begin{array}{l} \vec{a} = 3\vec{i} - \vec{j} + \vec{k} \\ \vec{b} = -\vec{i} + 3\vec{j} - 3\vec{k} \end{array} \right.$?

Solution: If $\vec{a} \parallel \vec{b}$ (\vec{a} parallel to \vec{b}) then $\theta = 0$. This \Rightarrow

$$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin 0 = 0$$

The only vector with zero length is the zero vector.

Thus $\vec{a} \times \vec{b} = \vec{0}$.

The converse is also true: If $\vec{a} \times \vec{b} = \vec{0} \Rightarrow \dots \Rightarrow \vec{a} \parallel \vec{b}$

Thus, if we can show $\vec{a} \times \vec{b} = \vec{0}$, then $\vec{a} \parallel \vec{b}$.

Calculate:

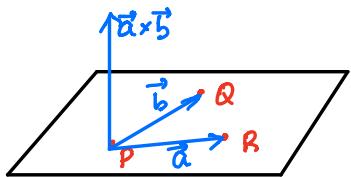
$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & -1 & 1 \\ -1 & 3 & -3 \end{vmatrix} = \langle 0, 0, 0 \rangle \checkmark$$

$$\Rightarrow \vec{a} \parallel \vec{b} \quad //$$

In general: TWO NON-ZERO VECTORS \vec{a} AND \vec{b} ARE PARALLEL
IF AND ONLY IF $\vec{a} \times \vec{b} = \vec{0}$

PROBLEM: Find a vector perpendicular to the plane that passes through the points $P(1, 4, 6)$, $Q(-2, 5, -1)$, $R(1, -1, 1)$.

Solution:



$$\vec{PR} = \vec{a} = \langle 0, -5, -5 \rangle = -5 \underbrace{\langle 0, 1, 1 \rangle}_c$$

$\vec{a} \times \vec{b}$ is perpendicular to both \vec{a} & \vec{b}
 $\vec{c} \times \vec{b}$ is also perpendicular to \vec{a} & \vec{b}
 (easier to calculate)

$$\vec{c} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 1 & 1 \\ -3 & 1 & -7 \end{vmatrix} = \langle -8, -3, 3 \rangle$$

(Book: $\langle -40, -15, 15 \rangle$)

Notice: ∞ many solutions
 (all differ in scalar multiple)

PROBLEM: What is the area of the triangle from the previous example (triangle PQR)?

$$|\vec{a} \times \vec{b}| = |\langle -40, -15, 15 \rangle| = |+5 \langle -8, -3, 3 \rangle| =$$

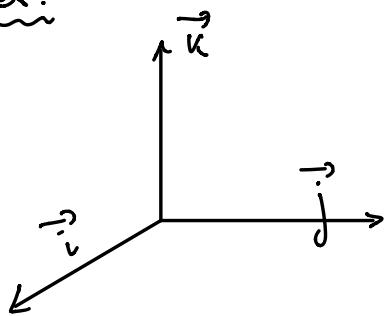
$$= 5 |\langle -8, -3, 3 \rangle| = 5 \sqrt{64 + 9 + 9} = 5\sqrt{82}$$

= AREA OF THE PARALLELOGRAM $\vec{b} \times \vec{a}$

$$A_{\triangle PQR} = \frac{1}{2} A_{\text{PARALLELOGRAM}} = \frac{5}{2} \sqrt{82}$$

PROBLEM: $\vec{i} \times \vec{j} = ?$ $\vec{j} \times \vec{k} = ?$ $\vec{k} \times \vec{i} = ?$
 $\vec{j} \times \vec{i} = ?$ $\vec{k} \times \vec{j} = ?$ $\vec{i} \times \vec{k} = ?$

Answer:



$\vec{i} \times \vec{j} = \vec{k}$
$\vec{j} \times \vec{i} = -\vec{k}$
$\vec{j} \times \vec{k} = \vec{i}$
$\vec{k} \times \vec{j} = -\vec{i}$
$\vec{k} \times \vec{i} = \vec{j}$
$\vec{i} \times \vec{k} = -\vec{j}$

$$\vec{i} \times \vec{j} = \langle 1, 0, 0 \rangle \times \langle 0, 1, 0 \rangle$$

$$= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{vmatrix} = \langle 0, 0, 1 \rangle$$

$$= \vec{k}$$

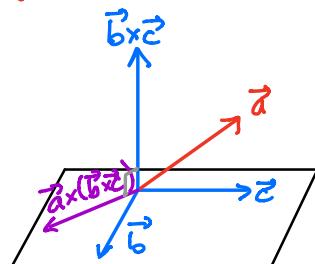
$$\vec{j} \times \vec{i} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{vmatrix} = \langle 0, 0, -1 \rangle$$

$$= -\vec{k}$$

\Rightarrow THE CROSS PRODUCT IS
NOT COMMUTATIVE!

PROPERTIES OF THE CROSS PRODUCT

1. $\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$
2. $(c\vec{a}) \times \vec{b} = c(\vec{a} \times \vec{b}) = \vec{a} \times (c\vec{b})$
3. $\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$
4. $(\vec{a} + \vec{b}) \times \vec{c} = \vec{a} \times \vec{c} + \vec{b} \times \vec{c}$
5. $\vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}$
6. $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c}$



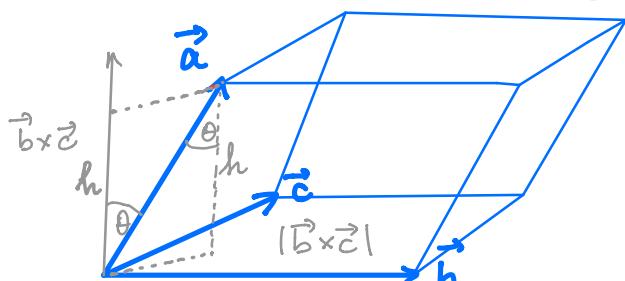
THE TRIPLE PRODUCT $\vec{a} \cdot (\vec{b} \times \vec{c})$

$$\begin{aligned}
 \vec{a} \cdot (\vec{b} \times \vec{c}) &= (a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}) \cdot \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = \\
 &= (a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}) [(b_2 c_3 - b_3 c_2) \vec{i} + (b_3 c_1 - b_1 c_3) \vec{j} + (b_1 c_2 - b_2 c_1) \vec{k}] \\
 &= a_1 (b_2 c_3 - b_3 c_2) + a_2 (b_3 c_1 - b_1 c_3) + a_3 (b_1 c_2 - b_2 c_1) \\
 &\quad (\text{Like replacing } \vec{i}, \vec{j}, \vec{k} \text{ with } a_1, a_2, a_3)
 \end{aligned}$$

$$\Rightarrow \boxed{\vec{a} \cdot (\vec{b} \times \vec{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}}$$

SCALAR
TRIPLE
PRODUCT

GEOMETRIC INTERPRETATION



$$V = |\vec{b} \times \vec{c}| \cdot h$$

$$h = \left| \text{comp}_{\vec{b} \times \vec{c}} \vec{a} \right| = \frac{|\vec{a} \cdot (\vec{b} \times \vec{c})|}{|\vec{b} \times \vec{c}|}$$

THUS:

$$V = |\vec{b} \times \vec{c}| \frac{|\vec{a} \cdot (\vec{b} \times \vec{c})|}{|\vec{b} \times \vec{c}|}$$

$$= \vec{a} \cdot (\vec{b} \times \vec{c})$$

$|\vec{a} \cdot (\vec{b} \times \vec{c})|$ = VOLUME OF
THE PARALLELEPIPED
DETERMINED BY \vec{a}, \vec{b} , AND \vec{c}

EXAMPLE: Use the scalar triple product to show that the vectors $\vec{a} = \langle 1, 4, -7 \rangle$, $\vec{b} = \langle 2, -1, 4 \rangle$, $\vec{c} = \langle 0, -9, 18 \rangle$ are COPLANAR.

Solution: Calculate the volume of the parallelepiped determined by \vec{a} , \vec{b} , and \vec{c} :

$$V = | \vec{a} \cdot (\vec{b} \times \vec{c}) | = ?$$

$$| \vec{a} \cdot (\vec{b} \times \vec{c}) | = \begin{vmatrix} 1 & 4 & -7 \\ 2 & -1 & 4 \\ 0 & -9 & 18 \end{vmatrix} = (-18 + 36) + 4(36) - 7(-18) = 0$$

Since the volume $V=0 \Rightarrow \vec{a}, \vec{b}, \vec{c}$ must be coplanar.

DONE!

