

# Beyond the Mockery

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# Legacy (adj.)

**Denoting or relating to software or hardware that has been superseded but is difficult to replace because of its wide use.**

# Change

# Testing

# Testing: Awareness



# Testing: Architecture



# Testing: Confidence



# Testing: Documentation

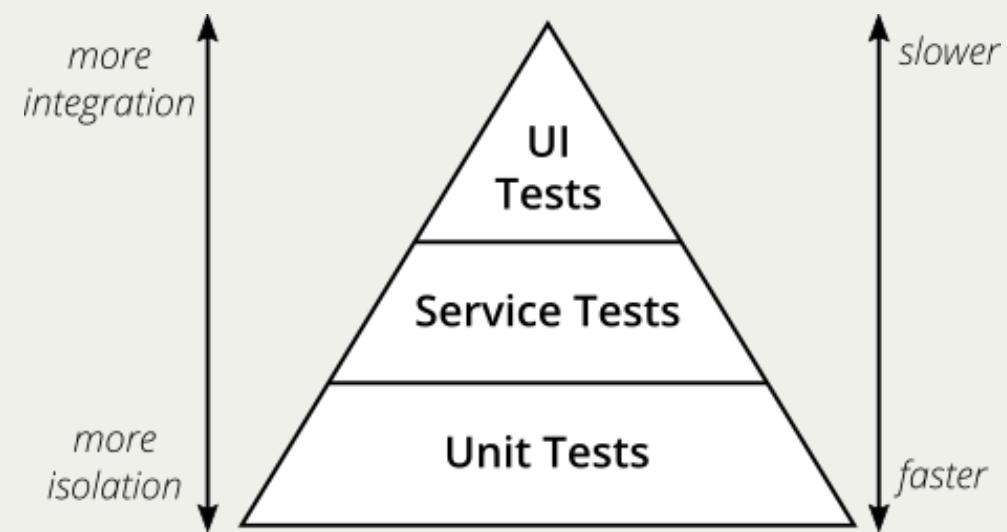


# Testing: Stability

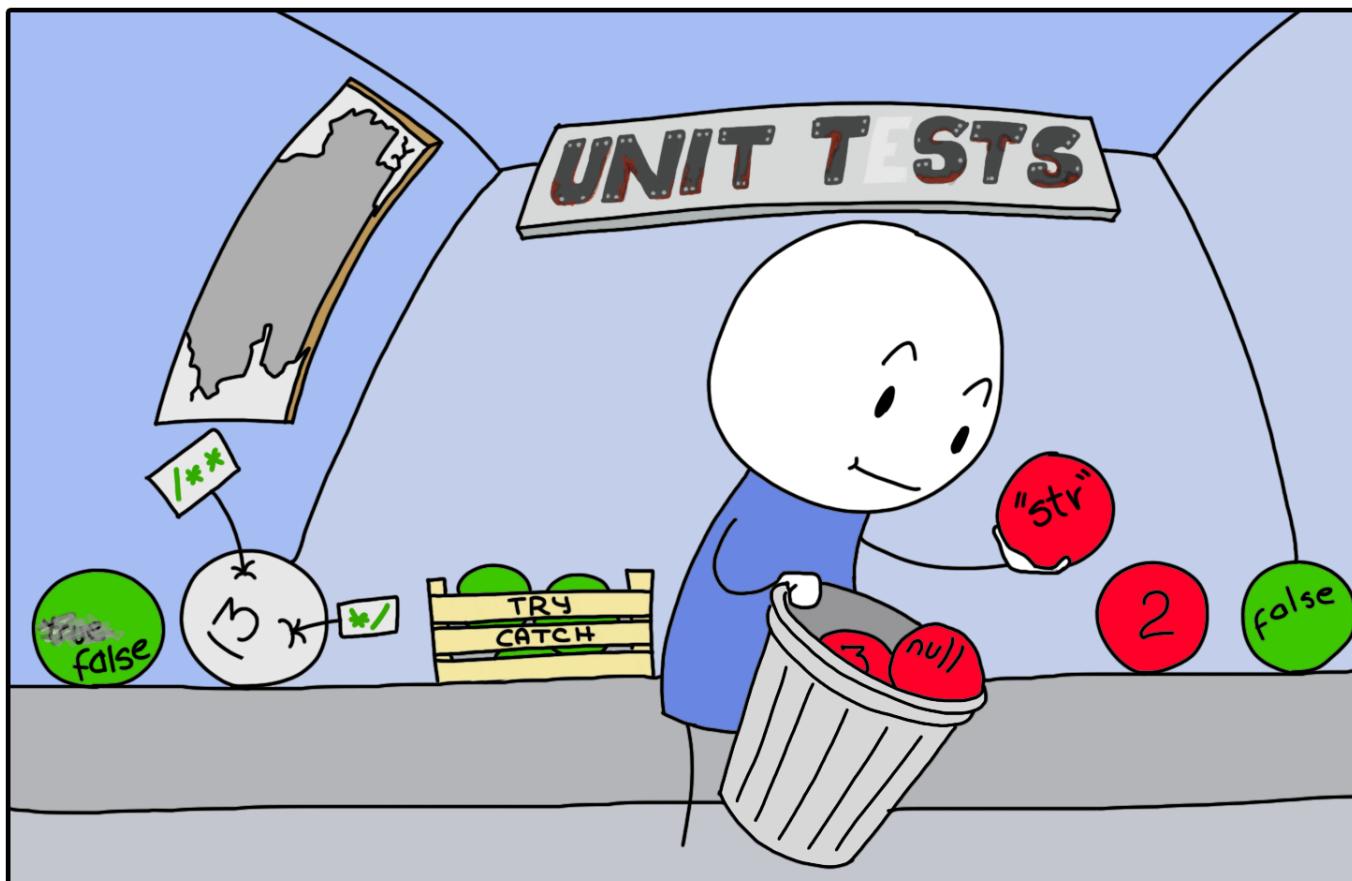
# Testing

# Testing

- **Unit**
- **Instrumentation**
- **Integration**
- **End-to-End**
- **Monkey**
- **Smoke**



## FIXING UNIT TESTS



# Anti-Patterns and Code Smell

# Extreme Programming



## Test-Driven Development

**Debugging is like being the  
detective in a crime movie where  
you are also the murderer.**

— **Filipe Fortes**

# Kotlin (noun)

**Awesome.**

# Kotlin: Mutability

## Risks of Mutation

# Kotlin: Mutability

## Risks of Mutation

```
fun sumAbsolute(list: MutableList<Int>): Int {  
    for (i in list.indices) list[i] = abs(list[i])  
    return list.sum()  
}
```

# Kotlin: Mutability

## Risks of Mutation

```
private val GROUNDHOG_DAY = TODO("java.util.Date()")
fun startOfSpring(): java.util.Date = GROUNDHOG_DAY
```

```
val partyDate = startOfSpring()
partyDate.month = partyDate.month + 1
```

// Date is mutable 🤦

# Kotlin: Mutability

Shared Mutable State !

# Kotlin: Immutability

Unidirectional Data Flow



# Kotlin: Immutability

## Collections

`fun List<T>.toMutableList(): MutableList<T>`

`fun Map<K, V>.toMutableMap(): MutableMap<K, V>`

`fun Set<T>.toMutableSet(): MutableSet<T>`

# Kotlin: Immutability

IntelliJ IDEA

```
val immutableValue = true  
var mutableValue = false
```

# Kotlin: Immutability

## Final Concretions

**By default, Kotlin classes are final – they can't be inherited**

# Kotlin: Immutability

## Final Concretions

**open class Base // Class is open for inheritance**

# Kotlin: Immutability

## All-Open Compiler Plugin

`org.jetbrains.kotlin.plugin.allopen`

# Anti-Patterns and Code Smell

# Refactoring: Dependencies

# Refactoring: Dependencies

---

```
diff --git a/CoffeeMaker.kt b/CoffeeMaker.kt
```

```
- internal class CoffeeMaker {  
-     private val heater: Heater = ElectricHeater()  
-     private val pump: Pump = Thermosiphon(heater)  
- }  
  
+ internal class CoffeeMaker(  
+     private val heater: Heater,  
+     private val pump: Pump,  
+ )
```

# Refactoring: Dependencies

```
=====
```

```
diff --git a/CoffeeMaker.kt b/CoffeeMaker.kt
```

```
+ internal class CoffeeMaker(  
+   private val heater: Heater,  
-   private val thermosiphon: Thermosiphon,  
+   private val pump: Pump,  
+ )  
+  
+ internal interface Pump {  
+   fun pump()  
+ }  
+  
- internal class Thermosiphon {  
+ internal class Thermosiphon : Pump {
```

# Testing: Dependencies

## Dependency Injection

```
internal class CoffeeMaker(  
    private val heater: Heater,  
    private val pump: Pump,  
)
```

# Testing: Dependencies

## Dependency Injection

```
val heater = NuclearFusionHeater() // Expensive!
```

```
val maker = CoffeeMaker(  
    pump = Thermosiphon(heater),  
    heater = heater,  
)
```

```
assertTrue(maker.brew())
```

# Testing: Dependencies

## Dependency Injection

```
val heater = DiskCachedHeater() // Stateful!
```

```
val maker = CoffeeMaker(  
    pump = Thermosiphon(heater),  
    heater = heater,  
)
```

```
assertTrue(maker.brew())
```

# Testing: Dependencies

## Dependency Injection

```
val heater = UnbalancedHeater() // Error prone!
```

```
val maker = CoffeeMaker(  
    pump = Thermosiphon(heater),  
    heater = heater,  
)
```

```
assertTrue(maker.brew())
```

# Testing: Dependencies

## Test Doubles

# Testing: Dependencies

## Mocks

# Testing: Dependencies

## Mockito

"Tasty mocking framework for unit tests in Java".

# Testing: Mocks

```
val heater = mock<Heater>()
```

```
val pump = mock<Pump>()
```

```
val maker = CoffeeMaker(
```

```
    heater = heater,
```

```
    pump = pump,
```

```
)
```

```
assertTrue(maker.brew())
```

# Testing: Mocks

```
val heater = mock<Heater>()
```

```
val pump = mock<Pump>()
```

```
val maker = CoffeeMaker(
```

```
    heater = heater,
```

```
    pump = pump,
```

```
)
```

```
assertTrue(maker.brew()) // ⚠ Fails!
```

# Testing: Mocks

```
val heater = mock<Heater> {  
    on { isHeating } doAnswer { true }  
}
```

```
val pump = mock<Pump> {  
    on { pump() } doAnswer { true }  
}
```

```
val maker = CoffeeMaker(  
    heater = heater,  
    pump = pump,  
)
```

```
assertTrue(maker.brew())
```

# Testing: Mocks

[javadoc.io/doc/  
org.mockito/mockito-core/latest/  
org/mockito/Mockito.html](https://javadoc.io/doc/org.mockito/mockito-core/latest/org/mockito/Mockito.html)

# Testing: Mocks

Footguns  

# Testing: Mocks

## Accidental Invocation

```
val heater = mock<Heater> {  
    on { isHeating } doAnswer { true } // Actual invocation!  
}
```

# Testing: Mocks

## Accidental Invocation

```
spy(emptyList<String>()) {  
    on { get(0) } doAnswer { "foo" } // throws IndexOutOfBoundsException  
}
```

# Testing: Mocks

## API Sensitivity

```
internal interface Heater {  
    val isHeating: Boolean  
}
```

```
val heater = mock<Heater> {  
    on { isHeating } doAnswer { true }  
}
```

# Testing: Mocks

## API Sensitivity

```
internal interface Heater {  
    + fun <T : Any> heat(body: () -> T): T
```

```
    val isHeating: Boolean  
}
```

```
val heater = mock<Heater> {  
    on { isHeating } doAnswer { true }  
}
```

# Testing: Mocks

## API Sensitivity

```
internal interface CoffeeDistributor {  
    fun announce(vararg name: String): Boolean  
}
```

```
val mockDistributor = mock<CoffeeDistributor> {  
    on { announce(any(), any()) } doReturn true  
}
```

```
val announced = mockDistributor.announce(  
    "Steve", "Roger", "Stan",  
)
```

```
assertTrue(announced) // False: We only stubbed two names!
```

# Testing: Mocks

## Default Answers

```
val heater: Heater = mock() // No default answer
```

```
val isHeating: Boolean = heater.isHeating // Null
```

# Testing: Mocks

## Default Answers

```
val heater: Heater = mock(defaultAnswer = RETURNS_SMART_NULLS)  
val isHeating: Boolean = heater.isHeating // false
```

# Testing: Mocks

## Default Answers

- **CALLS\_REAL\_METHODS**
- **RETURNS\_DEEP\_STUBS**
- **RETURNS\_DEFAULTS**
- **RETURNS\_MOCKS**
- **RETURNS\_SELF**
- **RETURNS\_SMART\_NULLS**

# Testing: Mocks

## Type Safety

```
public interface OngoingStubbing<T> {  
    OngoingStubbing<T> thenAnswer(Answer<?> answer);  
}
```

# Testing: Mocks

## Performance

Expensive real implementations replaced by expensive mocks.

- Runtime code generation
- Bytecode manipulation
- Reflection 

# Testing: Mocks

## Performance

```
internal class CoffeeMakerTest {  
  
    private lateinit var heater: Heater  
  
    @Before  
    fun setUp() {  
        heater = mock {  
            on { isHeating } doAnswer { true }  
        }  
    }  
}
```

# Testing: Mocks

## Dynamic Mutability

```
internal class CoffeeMakerTest {  
  
    private lateinit var heater: Heater  
  
    @Before  
    fun setUp() {  
        heater = mock {  
            on { isHeating } doAnswer { true }  
        }  
    }  
  
    @Test  
    fun `should brew coffee`() {  
        // heater already has state!  
    }  
}
```

# Testing: Mocks

## Dynamic Mutability

Framework generated mocks introduce a shared, mutable, dynamic, runtime declaration.



# Unpredictability

## Costs

# Unpredictability: Costs

## Learning Curve

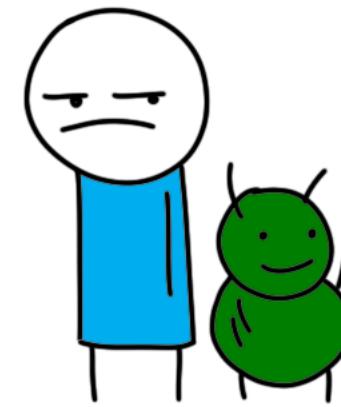
# Unpredictability: Costs

Peer Review



# Unpredictability: Costs

## Risk of Bugs



# Unpredictability: Costs

Slowed Feature Delivery 

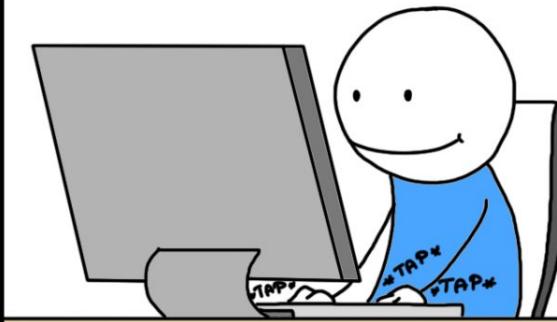
# Unpredictability

## Victims

- Junior developers
- New team members
- Future you

### UNFINISHED WORK

FRIDAY EVENING



PERFECT!  
I'LL FINISH  
THIS ON  
MONDAY



MONDAY MORNING ...



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# Testing: Mocks

Don't Mock Classes You Don't Own

[testing.googleblog.com/2020/07/testing-on-toilet-dont-mock-types-you.html](https://testing.googleblog.com/2020/07/testing-on-toilet-dont-mock-types-you.html)

# You Don't Own Your Code!

Your code belongs to your team.

Be considerate.

# Testing: Mocks

## Considerations

# Testing: Mocks

Interaction Verification 

# Testing: Mocks

What Now?



# Testing: Stubs

# Testing: Stubs

## Simple

```
internal interface Pump {  
    fun pump(): Boolean  
}
```

```
internal object StubPump : Pump {  
    override fun pump(): Boolean = true  
}
```

# Testing: Stubs

## Idiomatic

```
internal fun interface Pump {  
    fun pump(): Boolean  
}  
  
val stub = Pump { true }
```

# Testing: Stubs

## API Sensitive

```
+ private const val DEFAULT_AMOUNT = 250 // ml
+
- internal fun interface Pump {
+ internal interface Pump {
-   fun pump(): Boolean
+   fun pump(amount: Int = DEFAULT_AMOUNT): Boolean
+ }
```

# Testing: Stubs

## API Sensitive

```
private const val DEFAULT_AMOUNT = 250 // ml
```

```
internal interface Pump {  
    fun pump(amount: Int = DEFAULT_AMOUNT): Boolean  
}
```

```
val stub = Pump { true } // Compilation failure...
```

# Testing: Fakes



# Testing: Fakes

```
public class FakePump(private val onPump: (Boolean) -> Boolean) : Pump {  
  
    public val pumped = mutableListOf<Pair<Boolean, Boolean>>()  
  
    override fun pump(full: Boolean): Boolean = onPump(full).also {  
        pumped += full to it  
    }  
}
```

# Testing: Fakes

## Additional Behaviour

```
private class DelegatingHeater(  
    private val delegate: Heater,  
) : Heater by delegate {  
  
    private val _drinks = mutableListOf<Any>()  
    val drinks: List<Any> by ::_drinks  
  
    override fun <T : Any> heat(body: () -> T): T {  
        return delegate.heat(body).also { _drinks += it }  
    }  
}
```

# Testing: Fakes

## Authoring

# Testing: Fakes

## Responsibility



# Testing: Fakes

## Qualifications

**Those who wrote the code are the most uniquely qualified to write the tests.**



# Testing: Libraries

- **androidx.compose.ui:ui-test-junit4**
- **com.slack.circuit:circuit-test**
- **io.ktor:ktor-server-test-host**
- **io.ktor:ktor-client-mock**
- **kotlinx-coroutines-test**

# Testing: In Memory

```
internal fun interface CoffeeStore {  
    fun has(type: CoffeeType): Boolean  
}
```

```
internal enum class CoffeeType {  
    CAPPUCCINO,  
    ESPRESSO,  
    LATTE,  
}
```

# Testing: In Memory

```
internal class InMemoryCoffeeStore : CoffeeStore {  
  
    private val _stock = mutableMapOf<CoffeeType, Int>()  
    val stock: Map<CoffeeType, Int> by ::_stock  
  
    override fun has(type: CoffeeType): Boolean {  
        return (_stock[type] ?: 0) > 0  
    }  
  
    fun add(type: CoffeeType, amount: Int = 1) {  
        _stock[type] = (_stock[type] ?: 0) + amount  
    }  
}
```

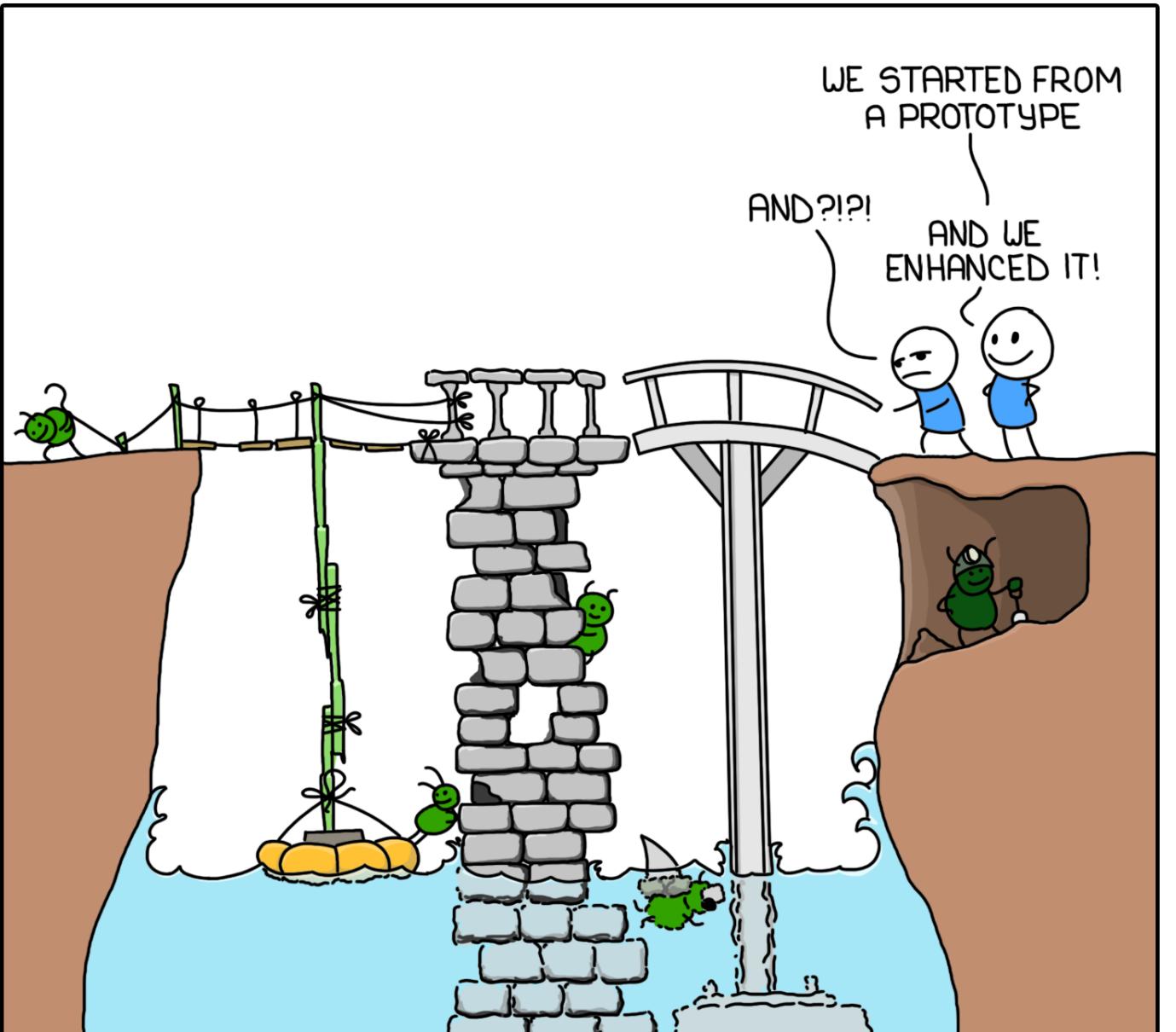
# Testing: In Memory

Bonus!

**In-memory implementations for local or network overrides.**

# Reality

PRODUCTION READY



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# Interface Segregation Principle

No code should be forced to depend on methods it does not use.



YOU WANT ME TO PLUG THIS IN WHERE?

INTERFACE SEGREGATION

# Anti-Patterns and Code Smell

Refactoring: Seams



# Refactoring: Seams



## Preprocessing

- **Kotlin Symbol Processing**
- **Kotlin Compiler Plugins**

# Refactoring: Seams



## Linking: Classpath

```
import fit.Parser
```

```
internal class FitFilter {  
    private val parser: Parser =  
        Parser.newInstance()  
}
```

# Refactoring: Seams



## Linking: Classpath

```
buildscript {  
    dependencies {  
        val googleServicesVersion = libs.versions.google.services.get()  
        classpath("com.google.gms:google-services:$googleServicesVersion")  
    }  
}
```

# Refactoring: Seams



## Objects

```
internal class FitFilter {  
    private val parser: Parser =  
        Parser.newInstance()  
}
```

# Refactoring: Seams



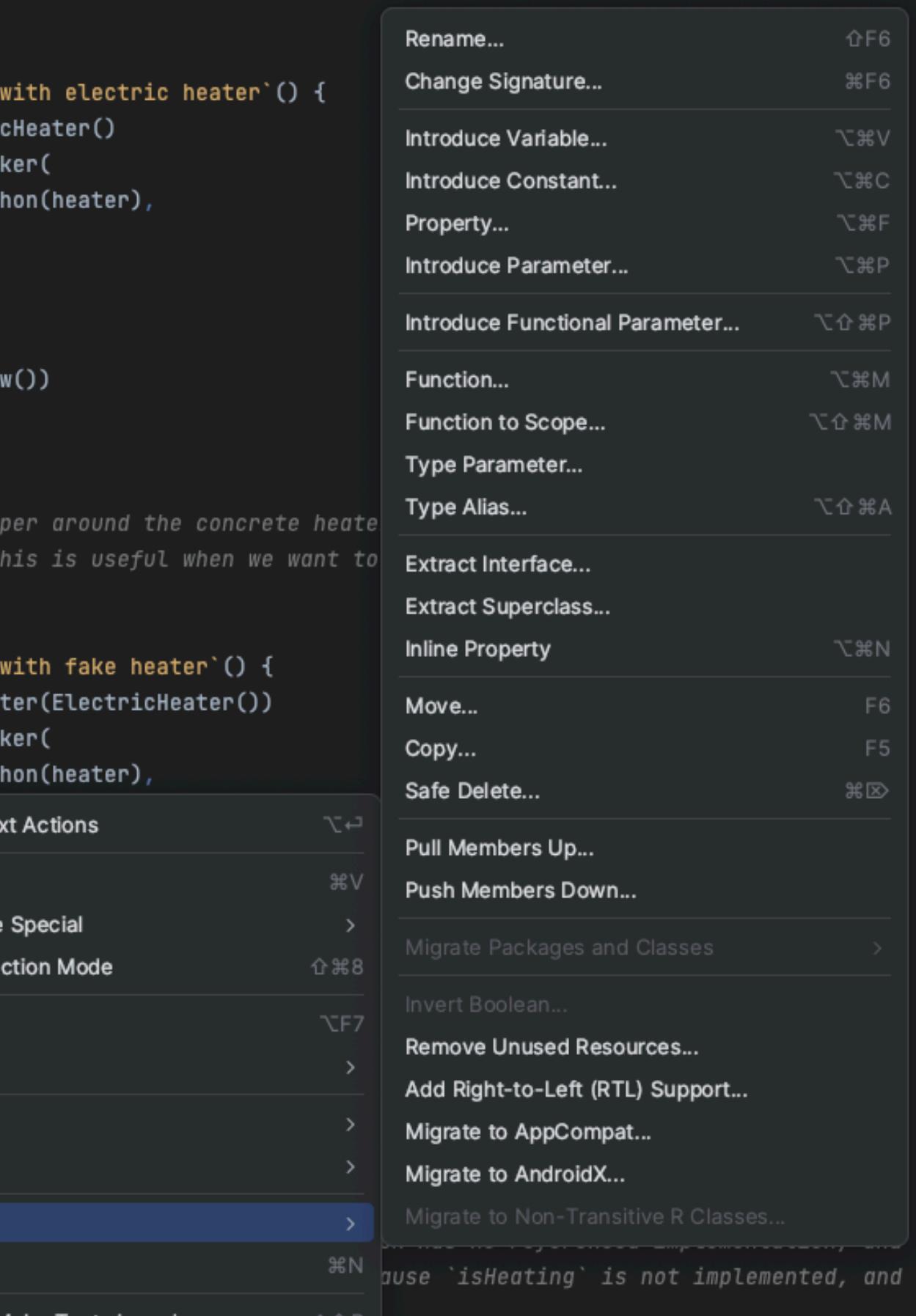
## Objects: Refactoring

```
=====
diff --git a/FitFilter.kt b/FitFilter.kt

- internal class FitFilter {
-   private val parser: Parser =
-     Parser.newInstance()
- }

-
+ internal fun interface FitFilter {
+   fun filter(input: String): String
+ }
+
+ internal fun FitFilter(parser: Parser) = FitFilter { input ->
+   parser.parse(input)
+ }
```

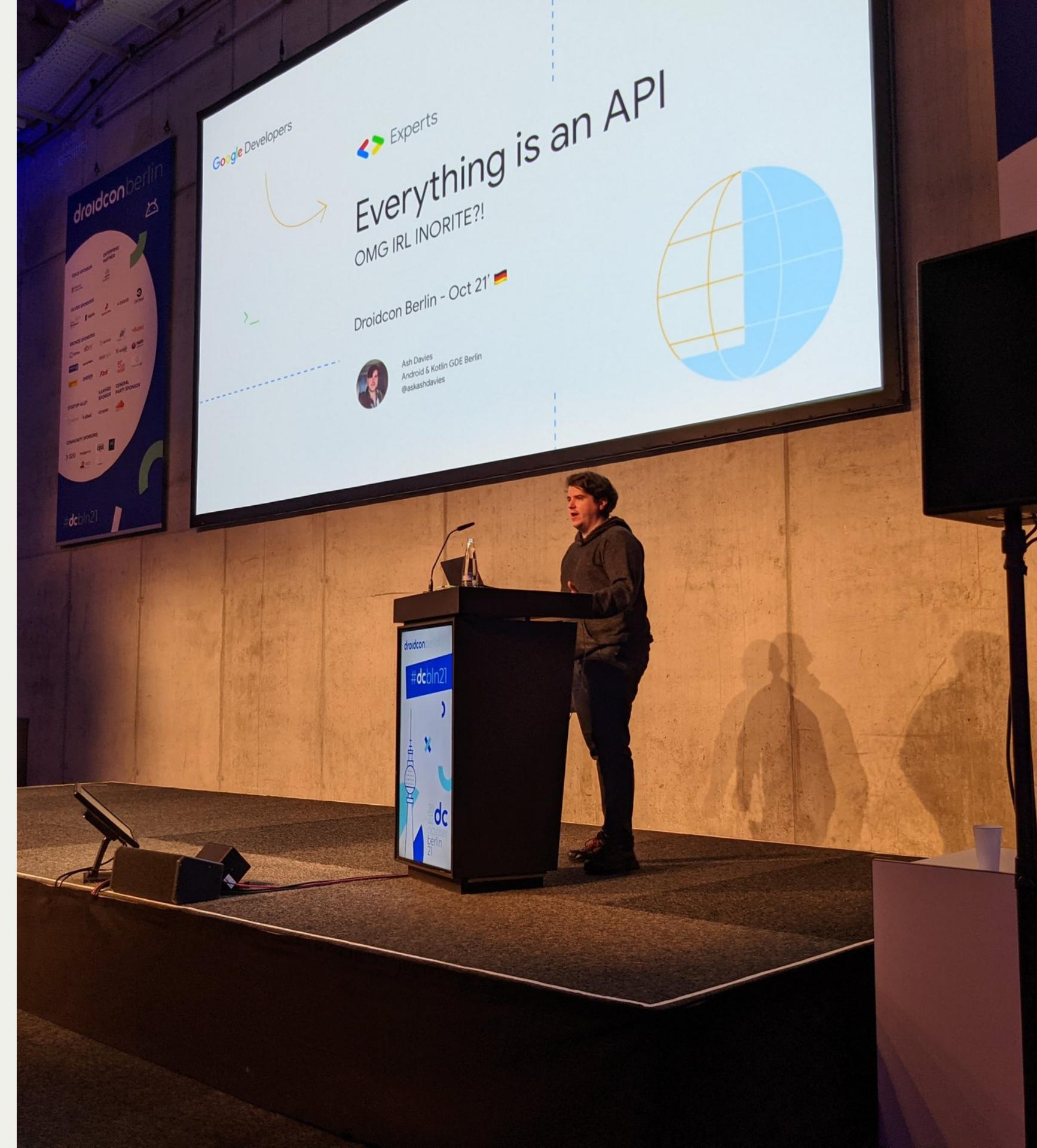
stances of concrete classes and asserts the result. Since this example to avoid creating unnecessary test doubles.



# Everything is an API

[ashdavies.dev/talks/everything-is-an-api-berlin-droidcon/](http://ashdavies.dev/talks/everything-is-an-api-berlin-droidcon/)

**Build versatile and scalable applications with careful API decisions.**



# Testing: Android

## Legacy Inheritance



# android.content.Context

- `getNextAutoId(): int`
- `registerComponentCallbacks(ComponentCallbacks): void`
- `unregisterComponentCallbacks(ComponentCallbacks): void`
- `getText(int): CharSequence`
- `getString(int): String`
- `getString(int, Object...): String`
- `getColor(int): int`
- `getDrawable(int): Drawable`
- `getColorStateList(int): ColorStateList`
- `setTheme(int): void`
- `getThemeResId(): int`
- `getTheme(): Theme`
- `obtainStyledAttributes(int[]): TypedArray`
- `obtainStyledAttributes(int, int[]): TypedArray`
- `obtainStyledAttributes(AttributeSet, int[]): TypedArray`
- `obtainStyledAttributes(AttributeSet, int[], int, int): TypedArray`
- `getClassLoader(): ClassLoader`
- `getPackageName(): String`
- `getBasePackageName(): String`
- `getOpPackageName(): String`

# God Objects



# Ravioli Code



# Conclusion

- **Don't mock classes you don't own.**
- **Don't mock classes you do own.**
- **Don't mock classes (except Context).**

**Every existing thing is born  
without reason, prolongs itself out  
of weakness, and dies by chance.**

— Jean-Paul Sartre

# Thanks!

[github.com/ashdavies/playground.ashdavies.dev/  
blob/feature/beyond-the-mockery/  
app-launcher/common/src/jvmTest/  
kotlin/io/ashdavies/playground/  
CoffeeMakerTest.kt](https://github.com/ashdavies/playground.ashdavies.dev/blob/feature/beyond-the-mockery/app-launcher/common/src/jvmTest/kotlin/io/ashdavies/playground/CoffeeMakerTest.kt)

# Further Reading

- **Martin Flower: Mocks Aren't Stubs**  
[martinfowler.com/articles/mocksArentStubs.html](http://martinfowler.com/articles/mocksArentStubs.html)
- **Martin Fowler: Practical Test Pyramid**  
[martinfowler.com/articles/practical-test-pyramid.html](http://martinfowler.com/articles/practical-test-pyramid.html)
- **Images: Monkey User**  
[monkeyuser.com](http://monkeyuser.com)
- **Michael Feathers: Working Effectively with Legacy Code**  
ISBN: 978-0-13117-705-5
- **Steve Freeman, Nat Pryce: Growing Object-Oriented Software, Guided by Tests**  
ISBN: 978-0-32150-362-6
- **Testing on the Toilet: Don't mock Types You Don't Own**  
[testing.googleblog.com/2020/07/testing-on-toilet-dont-mock-types-you.html](http://testing.googleblog.com/2020/07/testing-on-toilet-dont-mock-types-you.html)
- **Testing on the Toilet: Know Your Test Doubles**  
[testing.googleblog.com/2013/07/testing-on-toilet-know-your-test-doubles.html](http://testing.googleblog.com/2013/07/testing-on-toilet-know-your-test-doubles.html)