

Ashedzi Victoria Solomon

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Education

Post Secondary Diploma, Software Development

Manitoba Institute of Trade and
Technology(MITT)
Jan 2025 – Dec 2025

B.sc Computer Science

Landmark University
Aug 2016 – Aug 2020

Key Skills

Programming & Web

Development: C#, .NET, ASP.NET
Core, Entity Framework Core, MVC,
React, JavaScript, HTML, CSS,
SQL

Design & UX/UI: Figma,
Wireframing, Prototyping, User
Testing, Design Systems,
Responsive Web Design

Tools & Development: Visual
Studio, VS Code, SQL Server
Management Studio, Git, Postman,
API Development, Unit Testing,
Back-end & Database Design

Experience

UIUX Designer

July 2023 – November 2024

Zebcha Infrastructure Limited

- Designed 10+ mockup web interfaces, improving project visualization and streamlining approval processes by 20%.
- Managed and maintained the company's website, improving navigation and reducing bounce rates.
- Conducted data analysis on business performance and user trends, leading to insights that improved project success rates by 25%.

UIUX Designer

May 2022 – July 2024

Rivala

- Designed and refined user-centered web app interfaces in Figma, improving usability and visual consistency across screens.
- Contributed to the website redesign, delivering a cleaner layout and more engaging user experience.
- Developed and maintained a design system that improved collaboration and reduced design revisions by 30%.

UIUX Design Intern

November 2022 – March 2023

BigJara Technologies Limited

- Conducted usability testing and user observations, identifying pain points and refining product features.
- Analyzed user journeys to uncover friction points and drive data-informed design improvements.
- Designed and implemented key LMS features (staff, course, logbook, archive), enhancing efficiency and accessibility.

Projects

- ashedzi.github.io/hirely/: Designed and implemented Hirely, a LinkedIn-inspired platform with secure login, dynamic user posts, and API-generated profiles built with HTML, CSS, and JavaScript.
- ashedzi.github.io/typeformer/: Developed a fast-paced typing game using JavaScript, featuring dynamic scoring, move-based mechanics, and local storage for tracking high scores.
- Kawa: Designed kawa, a digital mental health companion designed to help users manage stress, anxiety, and low moods through self-reflection, journaling, and guided support.
- BigJara EdTech platform: Designed an education technology platform to streamline learning and administrative processes for teachers, students, and organizations, improving education management in Nigeria.

Community Involvement

Harvest Manitoba Volunteer

April 2025 – Present

- Sorting and Packing: Prepare food items for Harvest Hampers, Meals2Go, and school/daycare programs, ensuring timely distribution to over 380 organizations across Manitoba.

Volunteer at Manitoba Innovates

August 2025

- Conducted research and prototyping for customizing Auth0 login pages, exploring ways to enhance UI/UX design.
- Participated in daily stand-up meetings, collaborating with the team to discuss progress, challenges, and next steps

Women in Trades and Technology

Jan 2025 – Present

- Active member of the Women in Trades and Technology (WITT) group, participating in monthly meetings and initiatives focused on career development and industry engagement.