

The Path to Practical FRP

Functional Reactive Programming in **Elm**

Theory

Practice

What's next?



Evan Czaplicki

github.com/evancz
[@czaplic](https://twitter.com/czaplic), Prezi

Functional Graphics



Signals

lift, foldp

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Theory

Functional Graphics
make graphics simple and declarative



What if values changed over time??
Building a reactive interface with FRP

*Functional
Reactive Programming*
in **Elm**
Evans Cragg
@evanscragg
@elm-lang

Signals
Values that change over time

Mouse.position : Signal (Int,Int)

Transforming Signals

lift : (a -> b) -> Signal a -> Signal b
lift2 : (a -> b -> c) -> Signal a -> Signal b -> Signal c
⋮

Depending on the past

foldp : (a -> b -> b) -> b -> Signal a -> Signal b

What if values changed over time?
How has Elm changed over time?
Where is Elm going?

Concurrent FRP

Markdown

Extensible Records

PLDI Publication

Functional Graphics

make graphics simple and declarative

Text and Links



Text

Layout



Elements

Free-form Graphics



Forms

What if values changed over time?!?!

Functional Reactive Animation, Elliott and Hudak, 1997

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Functional Reactive Animation, Elliott and Hudak, 1997

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Depending on the past

`foldp : (a -> b -> b) -> b -> Signal a -> Signal b`

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Free Capital!
2016-2017-2018
Elm 0.19

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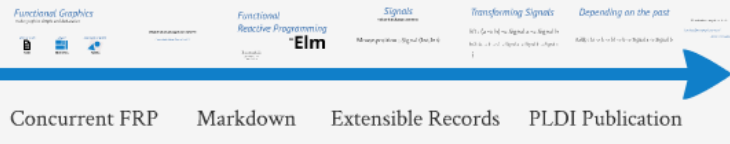
Extensible Records

PLDI Publication



The Path to Practical FRP

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Practice



What's next?

Practice



HTML/JS Integration

Debugging

Traditional GUIs

HTML embedding

Type-checker

Hot-swapping

Industry Talks

*Asana, Dropbox, OmniGroup,
Google, Twitter*

Practice

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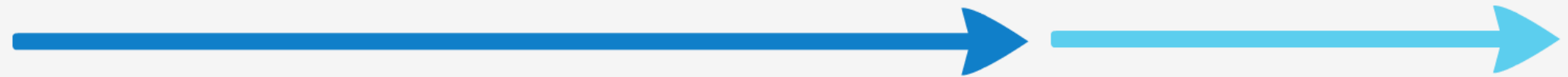
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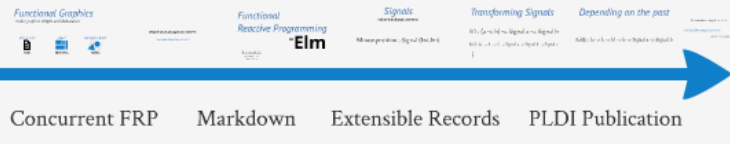
TodoFRP

Library Sharing



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