

1 Binary Problems

- 1.1 Choose the best answer. Given the following 8-bit integer binary variables:
 - X1 = 01010001
 - X2 = 001111110

What is the value in X3 after the following command:

- ADD X3, X2, X1
- A. 10001111
- B. 00011110
- C. Overflow or carry flag
- D. 01000111
- 1.2 Choose the best answer. Given the following 8-bit integer binary variables:
 - X1 = 10100100
 - X2 = 11001011

What is the value in X3 after the following command:

- ADD X3, X2, X1
- A. 101101111
- B. 01000011
- C. 00100111
- D. 01101111 and overflow or carry flag set.
- 1.3 Choose the best answer. How is the integer 256_{10} represented in memory?
 - A. 0000001000000000
 - B. 0000000011111111
 - C. 0000000100000001
 - D. 0000000010000000
 - E. 0000000100000000
- 1.4 Choose the best answer. How is the integer 2047_{10} represented in memory?
 - A. 00000111111111110
 - B. 0000011111111111
 - C. 00001111111111110
 - D. 00000011111111111
 - E. 00001000000000000



- 1.5 Choose the best answer. How is the integer 24_{10} represented in memory?
 - A. 00010111
 - B. 00011001
 - C. 00110000
 - D. 00011000
 - E. 00001100
- 1.6 Choose the best answer. How is the integer -25_{10} represented in memory?
 - A. 11101000
 - B. 11110100
 - C. 11001110
 - D. 11100110
 - E. 11100111
- 1.7 Choose the best answer. What does extending to 16 bits yield given -72_{10} in 8-bit 2's complement 10111000? (Sorry about the poor wording, but this is how it appears on the assessments!)
 - A. 11111111110110111
 - B. 11111111111011100
 - C. 11111111110111001
 - D. 11111111110111000
 - E. 11111111101110000
- 1.8 Choose the best answer. What does extending to 16 bits yield given 27₁₀ in 8-bit 2's complement 00011011? (Sorry about the poor wording, but this is how it appears on the assessments!)
 - A. 0000000000110110
 - B. 000000000011100
 - C. 000000000011010
 - D. 000000000011011
 - E. 000000000001101
- - A. -5
 - B. 5
 - C. 6
 - D. -6



- E. 12
- F. -12
- 1.10 Choose the best answer. What is the approximate range of a 64-bit signed integer?
 - A. 0 to 4,294,967,295
 - B. 0 to 18,446,744,073,709,551,615
 - C. -18,446,744,073,709,551,616 to 18,446,744,073,709,551,615
 - D. -9,223,372,036,854,775,808 to 9,223,372,036,854,775,807
- 1.11 Choose the best answer. What is the approximate range of a 64-bit unsigned integer?
 - A. 0 to 18,446,744,073,709,551,615
 - B. -18,446,744,073,709,551,616 to 18,446,744,073,709,551,615
 - C. 0 to 4,294,967,295
 - D. -9,223,372,036,854,775,808 to 9,223,372,036,854,775,807

2 Pipelining Problems

- 2.12 Choose the best answer. An instruction set has 12 steps and each step takes one clock cycle. What is the number of cycles needed to complete the instruction sets using a pipelined process to complete 140 instruction sets?
 - A. 11.993
 - B. 151
 - C. 1.079
 - D. 1.086
 - E. 12.0
 - F. 1680
- 2.13 Choose the best answer. An instruction set has 8 steps and each step takes one clock cycle. What is the average number of cycles needed to complete each instruction set using a pipelined process to complete 50 instruction sets?
 - A. 400
 - B. 57
 - C. 1.16
 - D. 1.14
 - E. 7.98
 - F. 8.0



- 2.14 Choose the best answer. An instruction set has 12 steps each taking 4 clock cycles to complete. What is the number of cycles needed to complete 90 instruction sets using a pipelined process?
 - A. 404
 - B. 48.0
 - C. 408
 - D. 4.533
 - E. 4.489
 - F. 4320
- 2.15 Choose the best answer. An instruction set has 5 steps each taking 4 clock cycles to complete. What is the average number of cycles needed to complete each instruction set using a pipelined process to complete 50 instruction sets?
 - A. 20.0
 - B. 4.4
 - C. 216
 - D. 1000
 - E. 4.32
 - F. 19.98
- 2.16 Choose the best answer. An instruction set has 10 steps each taking 2 clock cycles to complete. Approximately what is the average number of cycles needed to complete each instruction set using a pipelined process to complete 9.45×10^{36} instruction sets?
 - A. 20
 - B. 5.0
 - C. 0
 - D. 2×10^{36}
 - E. 2
- 2.17 Choose the best answer. An instruction set has 6 steps each taking 5 clock cycles to complete. If 120 sets of instructions are processed, what is the improvement (speedup) using a pipelined instead of a non-pipelined process?
 - A. 625
 - B. 20.833
 - C. 30
 - D. 0.826
 - E. 0.174
 - F. 5.76



- **Choose the best answer.** An instruction set has 7 steps each taking 5 clock cycles to complete. If n sets of instructions are processed, what is the theoretical performance improvement (speedup) using a pipelined instead of a non-pipelined process as $n \to \infty$ (or for n is very large)?
 - A. 1.4
 - B. ∞
 - C. 7
 - D. 5
 - E. 35
- 2.19 Choose the best answer. How many minutes does it take to wash, dry, and fold four loads of laundry using a pipelining approach, given the following information?

One washer takes 10 minutes.

One dryer takes 30 minutes.

One folder takes 60 minutes.

- A. 280
- B. 340
- C. 400
- D. 220
- E. 160
- 2.20 Choose the best answer. How many minutes does it take to wash, dry, and fold four loads of laundry using a pipelining approach, given the following information?

One washer takes 30 minutes.

One dryer takes 15 minutes.

One folder takes 45 minutes.

- A. 225
- B. 360
- C. 270
- D. 180
- E. 135
- 2.21 Choose the best answer. How many minutes does it take to wash, dry, and fold seven loads of laundry using a pipelining approach, given the following information?

One washer takes 45 minutes.

One dryer takes 50 minutes.

One folder takes 40 minutes.

A. 435



- B. 945
- C. 385
- D. 335
- E. 485
- 2.22 Choose the best answer. A processor will execute an instruction set, S1, S2, and S3, four times using a pipeline approach.
 - S1 takes 3 clock cycles to complete.
 - S2 takes 4 clock cycles to complete.
 - S3 takes 2 clock cycles to complete.

How many clock cycles will this take the processor to complete?

- A. 25
- B. 21
- C. 36
- D. 33
- E. 29

3 CPU Time Problems

- 3.23 Choose ALL that apply. How can the CPU performance of a program be improved?
 - A. Decreasing the clock cycles per instruction.
 - B. Decreasing the number of clock cycles.
 - C. Increasing the instruction count.
 - D. Decreasing the clock cycle length.
 - E. Increasing the response time for disk access.
 - F. Decreasing the clock rate.
 - G. Increasing the throughput of the processor.
- 3.24 Choose the best answer. A program with 1000e9 instructions runs alone on a CPU. The CPU clock rate is 7e9 cycles per second, i.e., 7 GHz. The average cycles per instruction is 6. How many seconds is the CPU performance for the task?
 - A. 0.042
 - B. 85.714
 - C. 857.143
 - D. 42000
 - E. 0.001



- 3.25 Choose the best answer. A program with 2000e14 instructions runs alone on a CPU. The CPU clock rate is 7e9 cycles per second, i.e., 7 GHz. The average cycles per instruction is 3. How many seconds is the CPU performance for the task?
 - A. 8571428.571
 - B. 42000
 - C. 0.0
 - D. 85714285.714
 - E. 0.011
- 3.26 Choose the best answer. A program with 1000e12 instructions runs alone on a CPU. The CPU clock rate is 3e9 cycles per second, i.e., 3 GHz. The average cycles per instruction is 4. Suppose that the clock rate is increased to 7 GHz. Approximately, what is the overall performance improvement?
 - A. 133333.33
 - B. 133.33%
 - C. 13.33%
 - D. 5.714%
 - E. 1333333.33
 - F. 57.14%
- 3.27 Choose the best answer. A program with 3000e13 instructions runs alone on a CPU. The CPU clock rate is 3e9 cycles per second, i.e., 3 GHz. The average cycles per instruction is 7. Suppose that the clock rate is increased to 4 GHz and the cycles per instruction is reduced to 5. Approximately, what is the overall performance improvement?
 - A. 866.67%
 - B. 25.0%
 - C. 86.67%
 - D. 250.0%
 - E. 70000000.0
 - F. 700000000.0
- 3.28 Choose the best answer. A program with 6000e9 instructions runs alone on a CPU. The CPU clock cycle time is 400e-12. The average cycles per instruction is 7. How many seconds is the CPU performance for the task?
 - A. 105.0
 - B. 16800.0
 - C. 0.0
 - D. 168000.0
 - E. 16800000



F. 0.001

- 3.29 Choose the best answer. A program with 5000e4 instructions runs alone on a CPU. The CPU clock cycle time is 800e-12 second. The average cycles per instruction is 3. How many seconds is the CPU performance for the task?
 - A. 1333333.333
 - B. 8.333
 - C. 0.12
 - D. 0.833
 - E. 0.48
 - F. 0.012
- 3.30 Choose the best answer. A program with 3000e3 instructions runs alone on a CPU. The CPU clock cycle time is 500e-12 second. The average cycles per instruction is 5. How many seconds is the CPU performance for the task?
 - A. 0.001
 - B. 0.833
 - C. 133.333
 - D. 13.333
 - E. 300000.0
 - F. 0.008
- 3.31 Choose the best answer. A program runs alone on a CPU. The CPU clock rate is 3e9 cycles per second, i.e., 3 GHz. It takes 12e11 clock cycles to complete the program. How many seconds is the CPU performance for the task?
 - A. 400.0
 - B. 36
 - C. 4000.0
 - D. 3.6
 - E. 40.0
 - F. 360
- 3.32 Choose the best answer. A program requires 7000e14 instructions to execute on a processor running at 5e9 cycles per second, i.e., 5 GHz. Suppose that 30% of the instructions execute in 3 cycles, 25% in one cycle, and 45% in 4 cycles. How many seconds is the CPU performance for the task?
 - A. 413000000000.0
 - B. 413000000.0



- C. 41300000.0
- D. 560000000.0
- E. 4130000000.0
- 3.33 Choose the best answer. A program requires 7e9 instructions to execute on a processor running at 4 GHz with an average cycles per instruction of 4, resulting in an execution time of 7.0 seconds. Which adjustment improves overall performance approximately by 50%?
 - A. A rate of 5 GHz and 3 cycles per instruction.
 - B. A rate of 2 GHz and 5 cycles per instruction.
 - C. A rate of 6 GHz and 6 cycles per instruction.
 - D. A rate of 3 GHz and 2 cycles per instruction.
- 3.34 Choose the best answer. A program with 1000e14 instructions runs alone on a CPU. The CPU clock rate is 3e9 cycles per second, i.e., 3 GHz. The average cycles per instruction is 4. Suppose that the clock rate is increased to 5 GHz and the cycles per instruction is reduced to 2. Approximately, what is the overall performance improvement?
 - A. 2333.33%
 - B. 233.33%
 - C. 40.0%
 - D. 400.0%
 - E. 13333333333333
 - F. 133333333333
- 3.35 Choose the best answer. A program requires 3e9 instructions to execute on a processor running at 6 GHz. Suppose that 30% of the instructions execute in 2 cycles, 30% in 3 cycles, and 40% in 4 cycles resulting in an execution time of 1.55 seconds.

Which adjustment improves overall performance approximately by 19%?

- A. 60% executes at 2 cycles and 40% at 3 cycles
- B. 40% executes at 2 cycles and 60% at 3 cycles
- C. 100% executes at 3 cycles
- D. 100% executes at 2 cycles
- 3.36 Choose the best answer. A program with 3e9 instructions runs in 8 seconds on computer with a 4 GHz clock. A designer will build a new computer which can run the same program in 4 seconds by increasing the clock rate. What clock clock rate should the designer target?
 - A. 7.5
 - B. 8.0
 - C. 0.75



- D. 0.8
- E. 0.075
- F. 80.0
- 3.37 Choose the best answer. Four processors (A, B, C, and D) have clock frequencies of 1 Mhz, 2 Mhz, 3 Mhz, and 4 Mhz respectively.

Suppose:

- Processor A can execute an instruction with an average of 1
- Processor B can execute an instruction with an average of 1
- Processor C can execute an instruction with an average of 6
- Processor D can execute an instruction with an average of 6

Which processor should be selected to improve performance using the same instruction set?

- A. Processor A
- B. Processor B
- C. Processor C
- D. Processor D
- 3.38 Choose the best answer. Four processors (A, B, C, and D) have clock frequencies of 2 Mhz, 3 Mhz, 5 Mhz, and 6 Mhz respectively.

Suppose:

- Processor A can execute an instruction with an average of 3
- Processor B can execute an instruction with an average of 3
- Processor C can execute an instruction with an average of 4
- Processor D can execute an instruction with an average of 4

Which processor should be selected to improve performance using the same instruction set?

- A. Processor A
- B. Processor B
- C. Processor C
- D. Processor D