# Module 4 Chapter 7 Homework

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# Contents

1	Question 1           1.1 Solution	2 2
2	Question 2           2.1 Solution	<b>4</b>
3	Question 3           3.1 Solution	<b>5</b>
4	Question 4           4.1 Solution	<b>5</b>
5	Question 5           5.1 Solution	<b>6</b>
$\mathbf{L}$	stings	
	1       Question 1 Solution         2       Question 3 Solution	2 5

Write C++ statements that do the following (assume the previous steps have been completed in succession):

- A. Define an enum type, birdType, with the values PEACOCK, SPARROW, CANARY, PARROT, PENGUIN, OSTRICH, EAGLE, CARDINAL, and HUMMINGBIRD.
- B. Declare a variable bird of the type birdType.
- C. Assign CANARY to the variable bird.
- D. Advance bird to the next value in the list.
- E. Decrement bird to the previous value in the list.
- F. Output the value of the variable bird. Input value in the variable bird

#### 1.1 Solution

```
#include <iostream>
3
   using namespace std;
4
   // Step A (Lines 6-16)
5
6
   enum birdType {
7
     PEACOCK,
8
     SPARROW,
     CANARY,
9
10
     PARROT,
11
     PENGUIN.
     OSTRICH,
12
     EAGLE,
13
     CARDINAL,
15
     HUMMINGBIRD
16
   };
17
   int main() {
18
      birdType bird; // Step B
19
20
      bird = birdType::CANARY; // Step C
21
22
      bird = static_cast < birdType > (bird + 1); // Step D
23
24
25
      bird = static_cast < birdType > (bird + 1); // Step E
26
      // Step F (Lines 28-?)
27
      char first, second; // Declare 'char' variables for selection structure
28
      // Output enum type NAME (not value, which would be: cout << bird << endl
29
30
      switch (bird) {
31
        case PEACOCK:
          cout << "Peacock";</pre>
32
          break;
33
        case SPARROW:
34
          cout << "Sparrow";</pre>
35
36
          break;
37
        case CANARY:
          cout << "Canary";</pre>
38
39
          break;
```

```
case PARROT:
40
            cout << "Parrot";</pre>
41
42
            break;
43
         case PENGUIN:
            cout << "Penguin";</pre>
44
            break;
45
46
         case OSTRICH:
            cout << "Ostrich";</pre>
47
            break;
48
         case EAGLE:
49
50
            cout << "Eagle";</pre>
            break;
51
52
         case CARDINAL:
            cout << "Cardinal";</pre>
53
54
            break;
         {\tt case} \ \ {\tt HUMMINGBIRD}:
55
            cout << "Hummingbird";</pre>
56
57
            break;
58
       }
59
60
       {\tt return} \ 0;
61
62
    }
```

Listing 1: Question 1 Solution

Consider the following declaration:

```
enum fruitType{
    ORANCE,
    APPLE,
    BANANA,
    GRAPE,
    SIRAWBERRY,
    MANGO,
    GUAVA,
    PINEAPPLE,
    KIWI
};
fruitType fruit;
```

- A. What is the value of static\_cast <int>(STRAWBERRY)?
- B. What is the value, if any, of the following expression? static\_cast <fruitType>(static\_cast <int>(MANGO) 2)
- C. What is the value, if any, of the following expression? static\_cast <fruitType>(static\_cast <int>(GRAPE)+ 2)
- D. What is the value, if any, of the expression:  $BANANA \le KIWI$
- E. What is the output, if any, of the following code?

```
for (fruit = BANANA; fruit < PINEAPPLE; fruit++)
   cout << static_cast <int > (fruit) << ", ";

cout << endl;</pre>
```

#### 2.1 Solution

```
a. static_cast <int>(STRAWBERRY) = 4
b. static_cast <fruitType>(static_cast<int>(MANGO) - 2) = 3
c. static_cast <fruitType>(static_cast<int>(GRAPE) + 2) = 5
d. BANANA <= KIWI = 1 (true)</li>
```

e. Cannot increment expression of enum type fruitType

M4C7HW 4 A. Hellwig

Define an enumeration type triangle Type with values EQUILATERAL, RIGHT, ISOSCELES, and SCALENE. Also, declare the variable triangle of type triangle Type while defining this type.

#### 3.1 Solution

```
1 enum triangleType{
2    EQUILATERAL,
3    RIGHT,
4    ISOSCELES,
5    SCALENE
6 } triangle;
```

Listing 2: Question 3 Solution

### 4 Question 4

What is wrong with the following program?

```
#include <iostream>
 2
3
   namespace mySpace
 4
   {
5
        const double RATE = 15.35;
 6
        int a;
7
   }
9
   using namespace std;
10
11
   int main()
12
   {
13
        int b:
        cin >> b;
14
15
        a=b;
        cout << RATE << " " << a + 2 << " " << b
16
17
             \ll endl;
18
        Return 0;
19
   }
```

#### 4.1 Solution

**NB**: This solution is based on the line numbers *above*, not in the question on CCCO.

- 1. Line #15: a is undeclared in this scope. To use properly, the expression should have been using the scope-resolution operator (::) to access the variable within another namespace. Or, in addition to the using namespace std; statement, one would use using namespace mySpace; or even using mySpace::a; in order to forgo the scope-resolution operator in the main() function.
- 2. Line #16: As in line 15, RATE is undefined here. In order to use the variable RATE from mySpace, the scope-resolution operator or a using statement needs to be implemented. The same goes for variable a in this line.
- 3. Line #18: return is capitalized here. It should never be capitalized, but rather should be lowercase.

M4C7HW 5 A. Hellwig

Suppose you have the following statements:

```
string str1, str2;

cin >> str1 >> str2;

if (str1 == str2)

cout << str1 + '!' << endl;

else if (str1 > str2)

cout << str1 + " > " + str2 << endl;

else cout << str1 + " > " + str2 << endl;</pre>
```

Answer the following questions:

- A. What is the output if the input is Programming Project?
- B. What is the output if the input is Summer Trip?
- C. What is the output if the input is Winter Cold?

#### 5.1 Solution

- a. Programming < Project
- b. Summer < Trip
- c. Winter > Cold

M4C7HW 6 A. Hellwig