Fibonacci
(Leonardo Pisano)
1170-1240?
Statue in Pisa Italy

FIBONACCI NUMBERS GOLDEN RATIO, RECURRENCES

Lecture 26
CS2110 – Spring 2019

Announcements

A7: NO LATE DAYS. No need to put in time and comments. We have to grade quickly. No regrade requests for A7. Grade based only on your score on a bunch of sewer systems.

Please check submission guidelines carefully. Every mistake you make in submitting A7 slows down grading of A7 and consequent delay of publishing tentative course grades.

Sewer system generated from seed -3026730162232494481 has no coins!

All regrade requests have to be in tonight.

Announcements

Final is optional! As soon as we grade A7 and get it into the CMS, we determine tentative course grades.

Complete "assignment" Accept course grade? on the CMS by Wednesday night.

If you accept it, that IS your grade. It won't change.

Don't accept it? Take final. Can lower and well as raise grade.

More past finals are on Exams page of course website. Not all answers. We'll put last semester's on.

Announcements

We try to make final fair.

Our experience:
For majority of students, it doesn't affect their grade.
More raise their grade than lower their grade.

One semester:	One semester
Total taking final: 87	75
Raised grade: 8	27
Lowered grade: 5	5

Announcements

Course evaluation: Completing it is part of your course assignment. Worth 1% of grade.

Must be completed by Saturday night. 1 DEC

Please complete for Gries and for Clarkson

We then get a file that says who completed the evaluation.

We do not see your evaluations until after we submit grades to to the Cornell system.

We never see names associated with evaluations.

Announcements

Office hours:

Gries: today, Thursday, 1-3

Fibonacci function

fib(0) = 0

fib(1) = 1

fib(n) = fib(n-1) + fib(n-2) for $n \geq 2$

0, 1, 1, 2, 3, 5, 8, 13, 21, …

In his book in 120
titled *Liber Abaci*

Has nothing to do with the famous pianist Liberaci

But sequence described much earlier in India:

Virahaṅka 600–800
Gopala before 1135
Hemacandra about 1150

The so-called Fibonacci numbers in ancient and medieval India.
Parmanad Singh, 1985
pdf on course website

Fibonacci function (year 1202)

fib(0) = 0

fib(1) = 1

fib(n) = fib(n-1) + fib(n-2) for n ≥ 2

```
/** Return fib(n). Precondition: n ≥ 0.*/
public static int f(int n) {
    if ( n <= 1) return n;
    return f(n-1) + f(n-2);
}
```

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55

We'll see that this is a lousy way to compute f(n)

Golden ratio $\Phi = (1 + \sqrt{5})/2 = 1.61803398\ldots$

Divide a line into two parts:

Call long part a and short part b

$(a + b) / a = a / b$

Solution is the **golden ratio**, Φ

See webpage:
http://www.mathsisfun.com/numbers/golden-ratio.html

$\Phi = (1 + \sqrt{5})/2 = 1.61803398\ldots$

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55

fib(n) / fib(n-1) is close to Φ.
So Φ * fib(n-1) is close to fib(n)
Use formula to calculate fib(n) from fib(n-1)

In fact,

$$\lim_{n \to \infty} f(n)/fib(n-1) = \Phi$$

a/b
8/5 = 1.6
13/8 = 1.625…
21/13= 1.615…
34/21 = 1.619…
55/34 = 1.617…

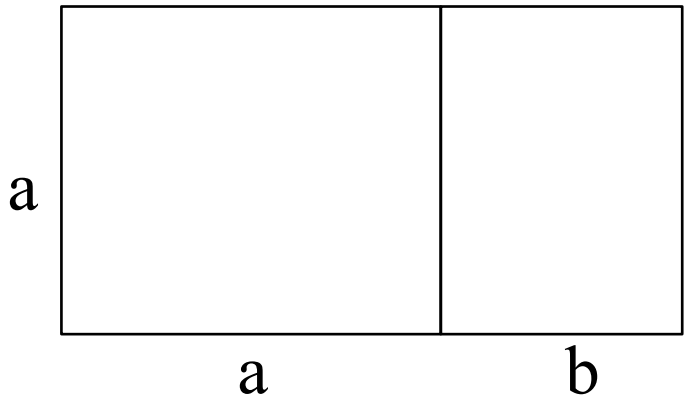
Golden ratio and Fibonacci numbers: inextricably linked

Golden ratio $\Phi = (1 + \sqrt{5})/2 = 1.61803398\ldots$

Find the golden ratio when we divide a line into two parts a and b such that

$$(a + b) / a = a / b = \Phi$$

Golden rectangle



a/b
8/5 = 1.6
13/8 = 1.625…
21/13= 1.615…
34/21 = 1.619…
55/34 = 1.617…

For successive Fibonacci numbers a, b , a/b is close to Φ but not quite it Φ . 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, …

Fibonacci, golden ratio, golden angle

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55

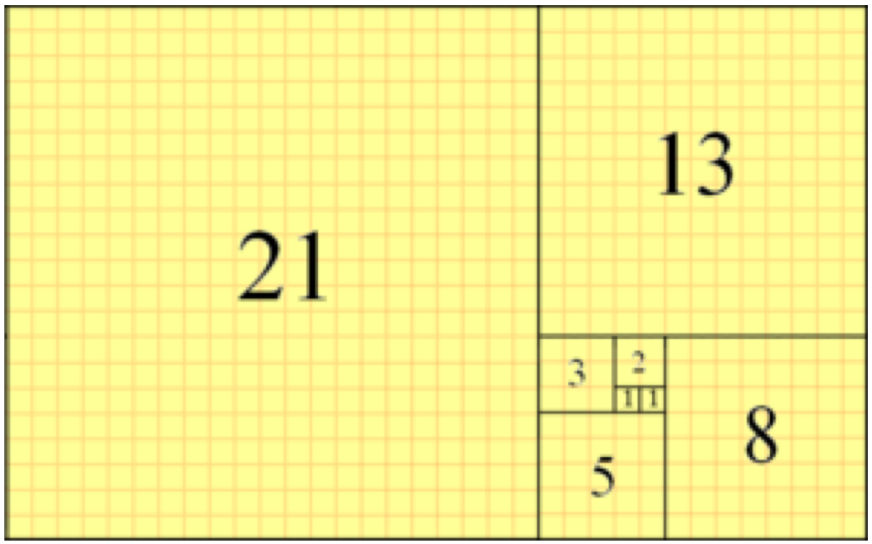
$$\lim_{n \to \infty} f(n)/fib(n-1) = \text{golden ratio} = 1.6180339887\ldots$$

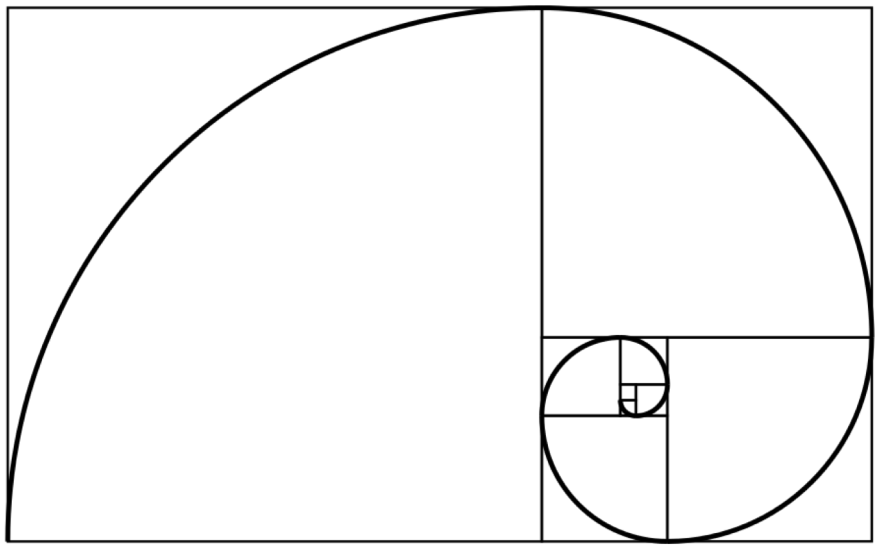
$360/1.6180339887\ldots = 222.492235\ldots$

$360 - 222.492235\ldots = 137.5077$ golden angle

Fibonacci function (year 1202)

Downloaded from wikipedia





Golden rectangle

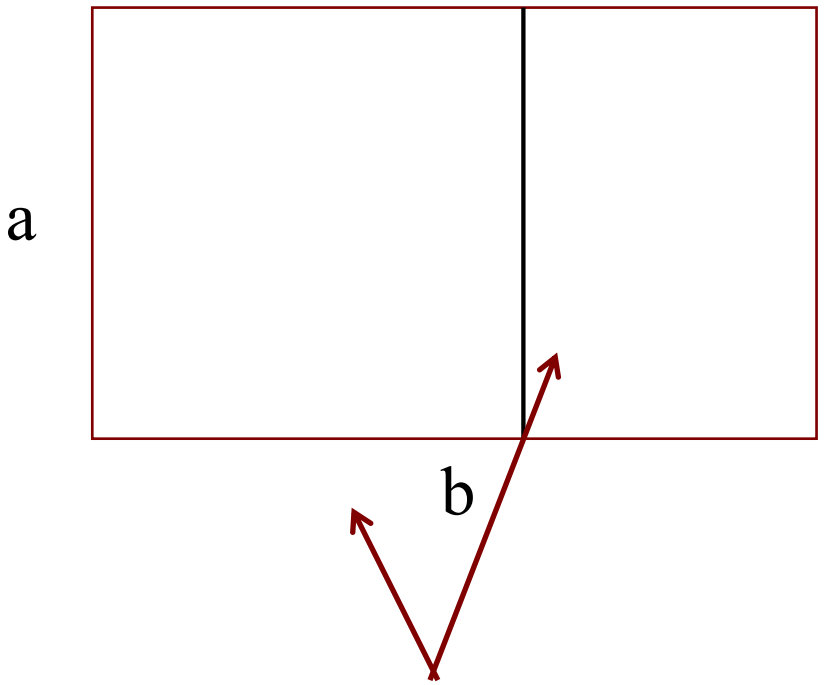
Fibonacci tiling

Fibonacci spiral

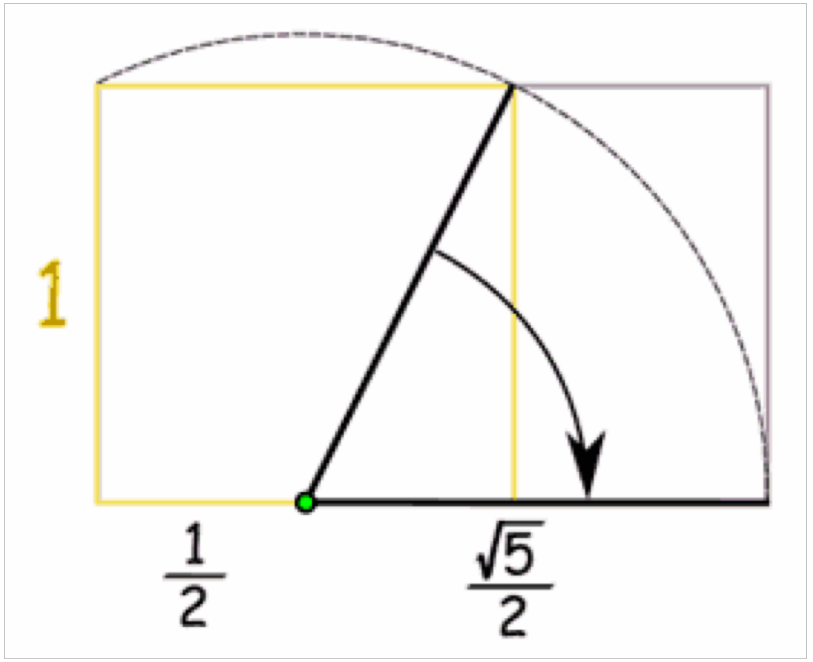
0, 1, 1, 2, 3, 5, 8, 13, 21, 34 …

The Parthenon

Drawing a golden rectangle with ruler and compass



golden rectangle



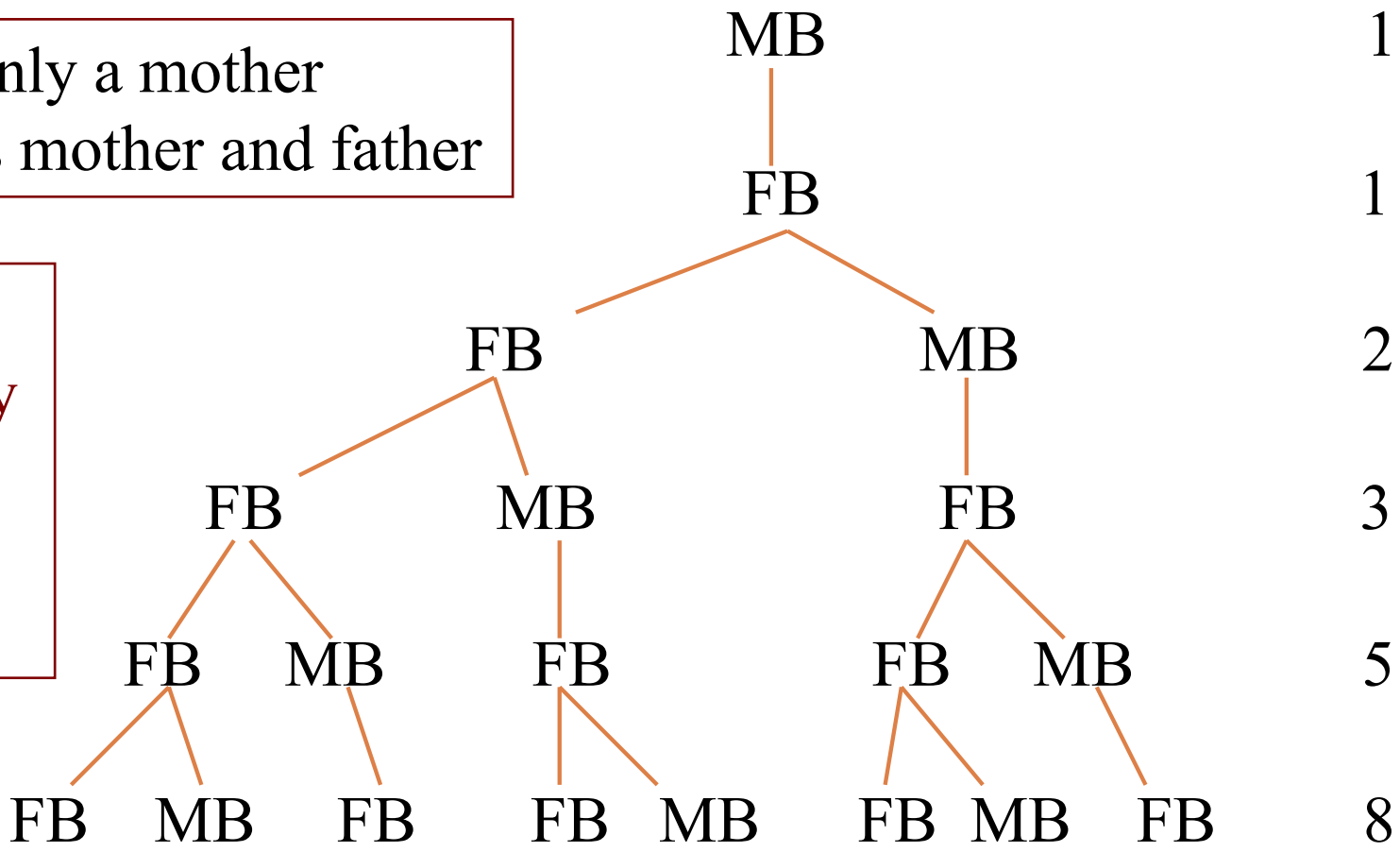
How to draw a golden rectangle

hypotenuse: $\sqrt{}(1*1 + (½)(½)) = \sqrt{}(5/4)$

fibonacci and bees

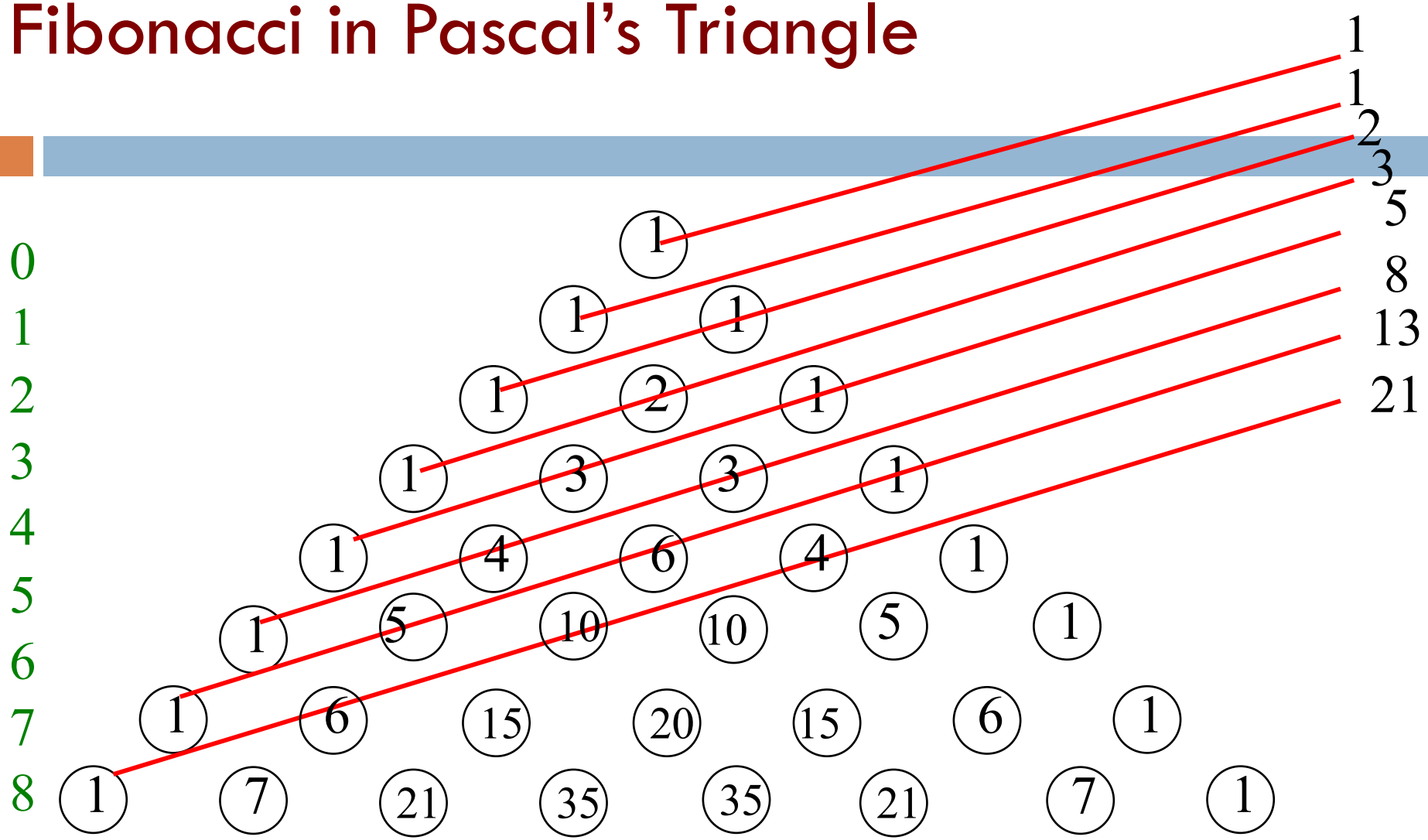
Male bee has only a mother
Female bee has mother and father

The number of ancestors at any level is a Fibonnaci number



MB: male bee, FB: female bee

Fibonacci in Pascal's Triangle



p[i][j] is the number of ways i elements can be chosen from a set of size j

Suppose you are a plant

You want to grow your leaves so that they all get a good amount of sunlight. You decide to grow them at successive angles of 180 degrees

Pretty stupid plant!
The two bottom leaves get VERY little sunlight!

Suppose you are a plant

You want to grow your leaves so that they all get a good amount of sunlight. 90 degrees, maybe?

Where does the fifth leaf go?

Fibonacci in nature

The artichoke uses the Fibonacci pattern to spiral the sprouts of its flowers.

360/(golden ratio) = 222.492

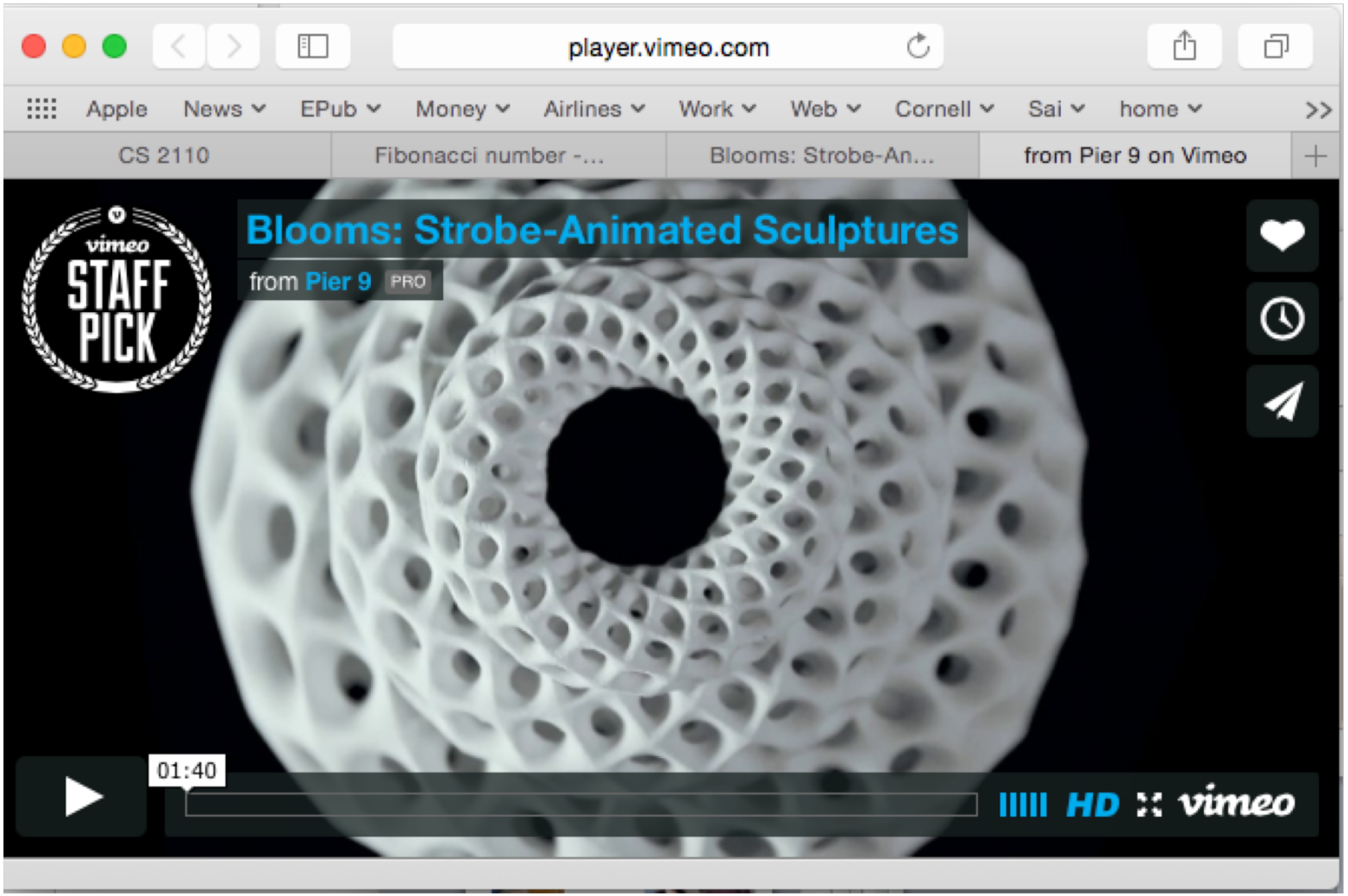
The artichoke sprouts its leafs at a constant amount of rotation: 222.5 degrees (in other words the distance between one leaf and the next is 222.5 degrees).

Recall: golden angle

topones.weebly.com/1/post/2012/10/the-artichoke-and-fibonacci.html

Blooms: strobe-animated sculptures

www.instructables.com/id/Blooming-Zoetrope-Sculptures/



Uses of Fibonacci sequence in CS

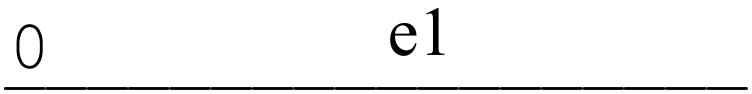
Fibonacci search

Fibonacci heap data strcture

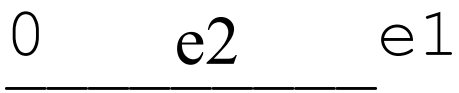
Fibonacci cubes: graphs used for interconnecting parallel and distributed systems

Fibonacci search of sorted b[0..n-1]

binary search:
cut in half at each step

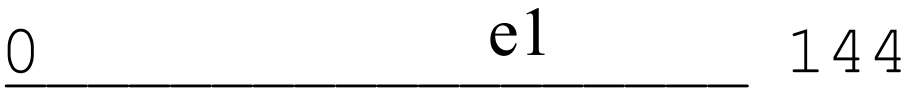


e1 = (n-0)/2

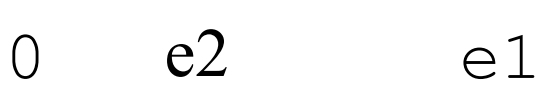


e2 = (e1-0)/2

Fibonnacci search: (n = 144)
cut by Fibonacci numbers



e1 = 0 + 89



e2 = 0 + 55

2 3 5 8 13 21 34 55 89 144

Fibonacci search history

David Ferguson. Fibonaccian searching. Communications of the ACM, 3(12) 1960: 648

Wiki: Fibonacci search divides the array into two parts that have sizes that are consecutive Fibonacci numbers. On average, this leads to about 4% more comparisons to be executed, but only one addition and subtraction is needed to calculate the indices of the accessed array elements, while classical binary search needs bit-shift, division or multiplication.

If the data is stored on a magnetic tape where seek time depends on the current head position, a tradeoff between longer seek time and more comparisons may lead to a search algorithm that is skewed similarly to Fibonacci search.

Fibonacci search

David Ferguson.

Fibonaccian searching.

This flowchart is how Ferguson describes the algorithm in this 1-page paper. There is some English verbiage but no code.

Only high-level language available at the time: Fortran.

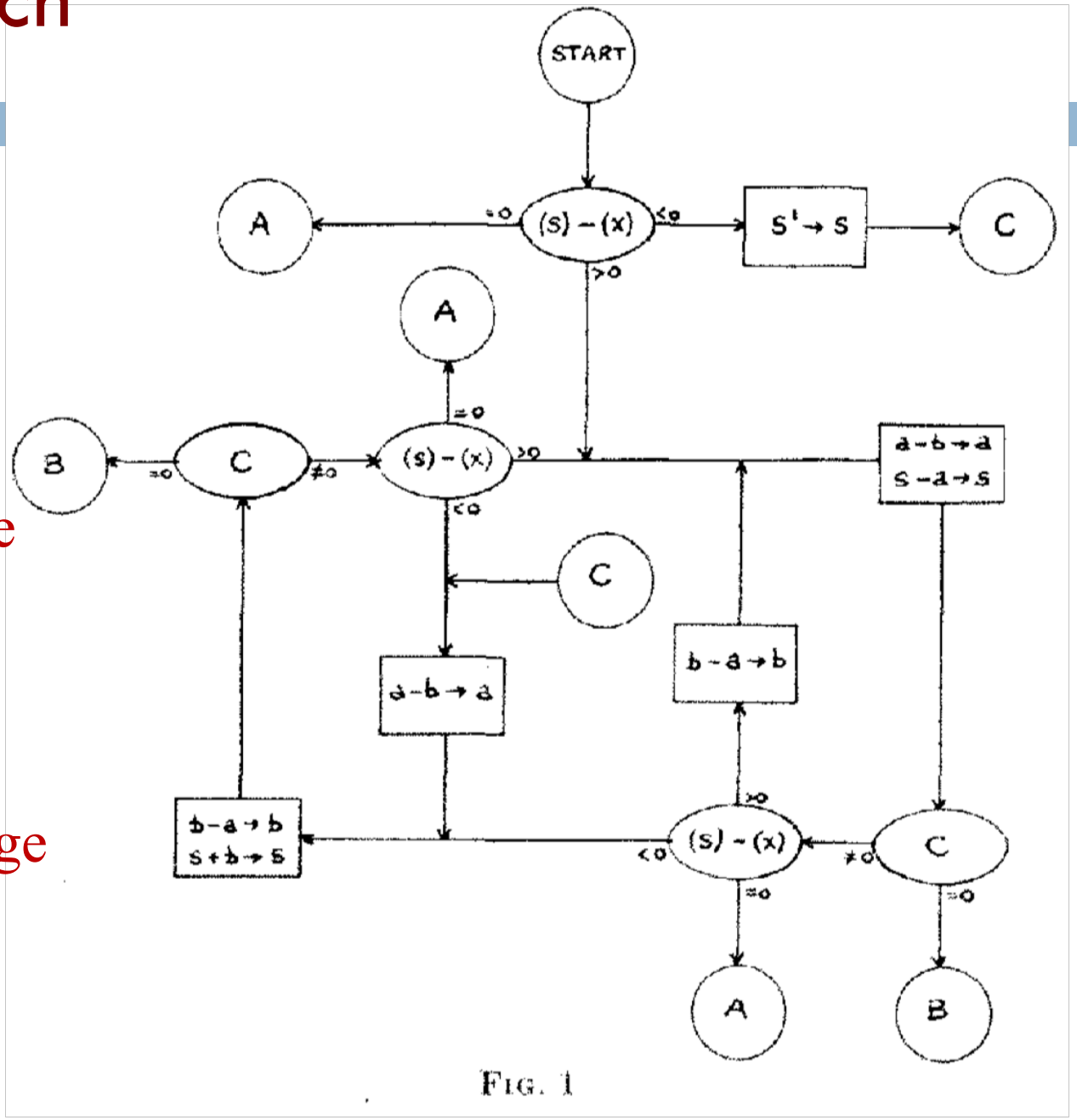
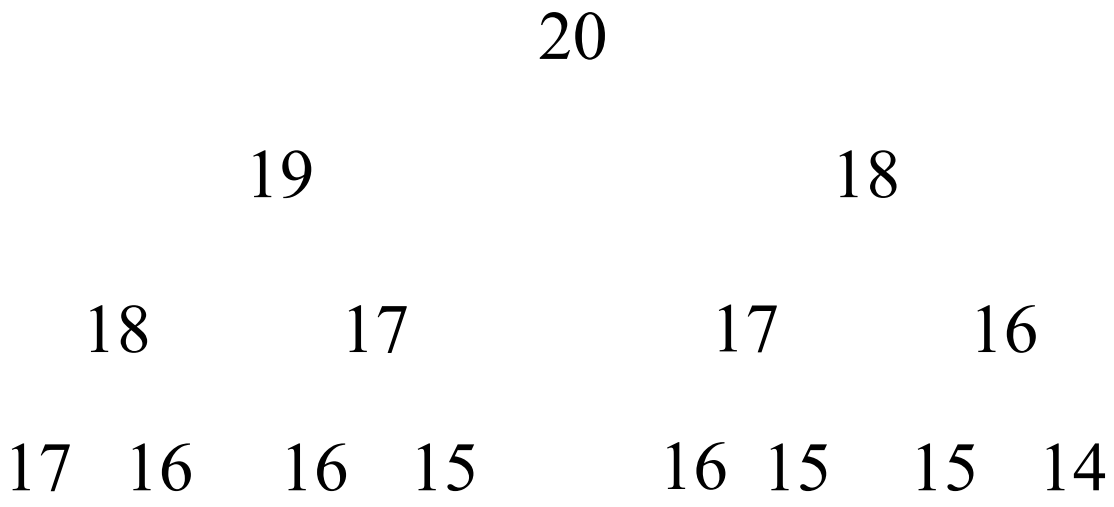


FIG. 1

LOUSY WAY TO COMPUTE: O(2^n)


```
/** Return fib(n). Precondition: n ≥ 0.*/
public static int f(int n) {
    if ( n <= 1) return n;
    return f(n-1) + f(n-2);
}
```

Calculates f(15) 8 times!
What is complexity of f(n)?



Recursion for fib: f(n) = f(n-1) + f(n-2)

T(0) = a

T(1) = a

T(n) = a + T(n-1) + T(n-2)

T(n): Time to calculate f(n)

Just a recursive function

"recurrence relation"

We can prove that T(n) is $O(2^n)$

It's a "proof by induction".
Proof by induction is not covered in this course.
But we can give you an idea about why T(n) is $O(2^n)$

$$T(n) <= c*2^n \text{ for } n >= N$$

Recursion for fib: f(n) = f(n-1) + f(n-2)

T(0) = a

T(1) = a

T(n) = a + T(n-1) + T(n-2)

$T(0) = a \leq a * 2^0$

$T(1) = a \leq a * 2^1$

$T(n) <= c*2^n \text{ for } n >= N$

$$
\begin{aligned}
& T(2) \\
= \quad & \text{<Definition>} \\
& a + T(1) + T(0) \\
\leq \quad & \text{<look to the left>} \\
& a + a * 2^1 + a * 2^0 \\
= \quad & \text{<arithmetic>} \\
& a * (4) \\
= \quad & \text{<arithmetic>} \\
& a * 2^2
\end{aligned}
$$

Recursion for fib: f(n) = f(n-1) + f(n-2)

T(0) = a

T(1) = a

T(n) = T(n-1) + T(n-2)

$T(n) <= c*2^n$ for n >= N

$T(0) = a \leq a * 2^0$

$T(1) = a \leq a * 2^1$

$T(2) = 2a \leq a * 2^2$

$T(3)$

$=$ <Definition>

$a + T(2) + T(1)$

$\leq$ <look to the left>

$a + a * 2^2 + a * 2^1$

$=$ <arithmetic>

$a * (7)$

$\leq$ <arithmetic>

$a * 2^3$

Recursion for fib: f(n) = f(n-1) + f(n-2)

T(0) = a

T(1) = a

T(n) = T(n-1) + T(n-2)

$T(0) = a \leq a * 2^0$

$T(1) = a \leq a * 2^1$

$T(2) \leq a * 2^2$

$T(3) \leq a * 2^3$

$T(n) <= c*2^n$ for n >= N

T(4)

= <Definition>

a + T(3) + T(2)

≤ <look to the left>

$a + a * 2^3 + a * 2^2$

= <arithmetic>

a * (13)

≤ <arithmetic>

$a * 2^4$

Recursion for fib: f(n) = f(n-1) + f(n-2)

T(0) = a

T(1) = a

T(n) = T(n-1) + T(n-2)

$T(0) = a \leq a * 2^0$

$T(1) = a \leq a * 2^1$

$T(2) \leq a * 2^2$

$T(3) \leq a * 2^3$

$T(4) \leq a * 2^4$

$T(n) <= c*2^n$ for n >= N

$$
\begin{aligned}
& T(5) \\
= \quad & \text{<Definition>} \\
& a + T(4) + T(3) \\
\leq \quad & \text{<look to the left>} \\
& a + a * 2^4 + a * 2^3 \\
= \quad & \text{<arithmetic>} \\
& a * (25) \\
\leq \quad & \text{<arithmetic>} \\
& a * 2^5
\end{aligned}
$$

WE CAN GO ON FOREVER LIKE THIS

Recursion for fib: f(n) = f(n-1) + f(n-2)

T(0) = a

T(1) = a

T(n) = T(n-1) + T(n-2)

$T(0) = a \leq a * 2^0$

$T(1) = a \leq a * 2^1$

$T(2) \leq a * 2^2$

$T(3) \leq a * 2^3$

$T(4) \leq a * 2^4$

$T(n) <= c*2^n$ for n >= N

T(k)

= <Definition>

a + T(k-1) + T(k-2)

≤ <look to the left>

$a + a * 2^{k-1} + a * 2^{k-2}$

= <arithmetic>

$a * (1 + 2^{k-1} + 2^{k-2})$

≤ <arithmetic>

$a * 2^k$

Caching

As values of f(n) are calculated, save them in an ArrayList.
Call it a cache.

When asked to calculate f(n) see if it is in the cache.
If yes, just return the cached value.
If no, calculate f(n), add it to the cache, and return it.

Must be done in such a way that if f(n) is about to be cached, f(0), f(1), … f(n-1) are already cached.

Caching


```
/** For 0 ≤ n < cache.size, fib(n) is cache[n]
   * If fibCached(k) has been called, its result in in cache[k] */
public static ArrayList<Integer> cache= new ArrayList<>();
```

```
/** Return fibonacci(n).   Pre: n >= 0.     Use the cache. */
public static int fibCached(int n) {
    if (n < cache.size()) return cache.get(n);
    if (n == 0) { cache.add(0); return 0; }
    if (n == 1) { cache.add(1); return 1; }

    int ans= fibCached(n-2) + fibCached(n-1);
    cache.add(ans);
    return ans;
}
```

cache

Linear algorithm to calculate fib(n)


```
/** Return fib(n), for n >= 0. */
public static int f(int n) {
   if (n <= 1) return 1;
   int p= 0;   int c= 1;  int i= 2;
   // invariant: p = fib(i-2) and c = fib(i-1)
  while (i < n) {
        int fibi= c + p;   p= c;  c= fibi;
        i= i+1;
   }
   return c + p;
}
```

Logarithmic algorithm!

$$f_0 = 0$$
$$f_1 = 1$$
$$f_{n+2} = f_{n+1} + f_n$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} f_n \\ f_{n+1} \end{pmatrix} = \begin{pmatrix} f_{n+1} \\ f_{n+2} \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} f_n \\ f_{n+1} \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} f_{n+1} \\ f_{n+2} \end{pmatrix} = \begin{pmatrix} f_{n+2} \\ f_{n+3} \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^k \begin{pmatrix} f_n \\ f_{n+1} \end{pmatrix} = \begin{pmatrix} f_{n+k} \\ f_{n+k+1} \end{pmatrix}$$

Logarithmic algorithm!

$$f_0 = 0$$
$$f_1 = 1$$
$$f_{n+2} = f_{n+1} + f_n$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^k \begin{pmatrix} f_n \\ f_{n+1} \end{pmatrix} = \begin{pmatrix} f_{n+k} \\ f_{n+k+1} \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^k \begin{pmatrix} f_0 \\ f_1 \end{pmatrix} = \begin{pmatrix} f_k \\ f_{k+1} \end{pmatrix}$$

You know a logarithmic algorithm for exponentiation —recursive and iterative versions

Gries and Levin
Computing a Fibonacci number in log time.
IPL 2 (October 1980), 68-69.

Another log algorithm!

Define $\phi = (1 + \sqrt{5}) / 2$ $\phi' = (1 - \sqrt{5}) / 2$

The golden ratio again.

Prove by induction on n that

$$fn = (\phi^n - \phi'^n) / \sqrt{5}$$