

CS/ENGRD 2110

SPRING 2019

Lecture 5: Local vars; Inside-out rule; constructors
<http://courses.cs.cornell.edu/cs2110>

Announcements

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- A1 is due Thursday
 - If you are working with a partner: form a group **well before submitting** on CMS. After forming group, **only one** you needs to submit.
- This week's recitation is on testing. No tutorial/quiz this week.
- A2 is out now

Today's Topics

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- Scope, local variables, inside-out rule
- Overloading, bottom-up rule
- Constructors, this, default, super

All searchable in JHT!



HERE is a summary of all important points concerning constructors: [pdf file](#).

Local Variables

middle(8, 6, 7)

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```
/** Return middle value of a, b, c (no ordering assumed) */
```

```
public static int middle(int a, int b, int c) {
```

```
    if (b > c) {  
        int temp = b;  
        b = c;  
        c = temp;  
    }
```

```
    if (a <= b) {  
        return b;  
    }
```

```
    return Math.min(a, c);
```

```
}
```

Local variable:
variable
declared in
method body

Parameter:
variable declared in
() of method header

a 8 b 6 c 7
temp ?

All parameters and local variables
are limited in **scope**...

Scope of Local Variables

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```
/** Return middle value of a, b, c (no ordering assumed) */
public static int middle(int a, int b, int c) {
    if (b > c) { _____
        int temp= b;
        b= c;
        c= temp;
    } _____
    if (a <= b) {
        return b;
    }
    return Math.min(a, c);
}
```

The code snippet illustrates the scope of local variables. A red bracket labeled "block" encloses the code within the first if-block, from the opening brace to the closing brace. The variable "temp" is declared within this block and is used to swap the values of "b" and "c". The variable "a" is checked in the second if-block, and if it is less than or equal to "b", it returns "b". Otherwise, it returns the minimum of "a" and "c".

Scope of local variable (where it can be used): from its declaration to the end of the block in which it is declared.

Scope In General: Inside-out rule

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Inside-out rule: Code in a construct can reference names declared in that construct, as well as names that appear in enclosing constructs.
(If name is declared twice, the closer one prevails.)

```
public class C {  
    private int field;  
    public void method(int parameter) {  
        if (field > parameter) {  
            int temp= parameter;    block  
        }  
    }  
}
```

class

method

block

What 3 numbers are printed?

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```
public class ScopeQuiz {  
    private int a;  
    public ScopeQuiz(int b) {  
        System.out.println(a);  
        int a= b + 1;  
        this.a= a;  
        System.out.println(a);  
        a= a + 1;  
    }  
    public static void main(String[] args) {  
        int a= 5;  
        ScopeQuiz s= new ScopeQuiz(a);  
        System.out.println(s.a);  
    }  
}
```

- A: 5, 6, 6
- B: 0, 6, 6
- C: 6, 6, 6
- D: 0, 6, 0

Review: Constructor

8

```
public class Person {  
    private String firstName; // not null  
    private String lastName;  
  
    /** Constructor: a Person with first and last names f, l.  
     * Precondition: f is not null. */  
    public Person(String f, String l) {  
        assert f != null;  
        firstName= f;  
        lastName= l;  
    }  
}
```

Constructor:
Initialize fields to
truthify class invariant

Review: Which `toString` is called?

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```
public class Person {  
    private String firstName;  
    private String lastName;  
  
    public Person(String f, String l) {  
        assert f != null;  
        firstName= f; lastName= l;  
    }  
    public String toString() {  
        return firstName + " " + lastName;  
    }  
}
```

```
Person p1= new Person("Grace", "Hopper");  
p1.toString();
```

p1

Person@20

Person@20

Object

toString()

Person

firstName

"Grace"

lastName

"Hopper"

toString()

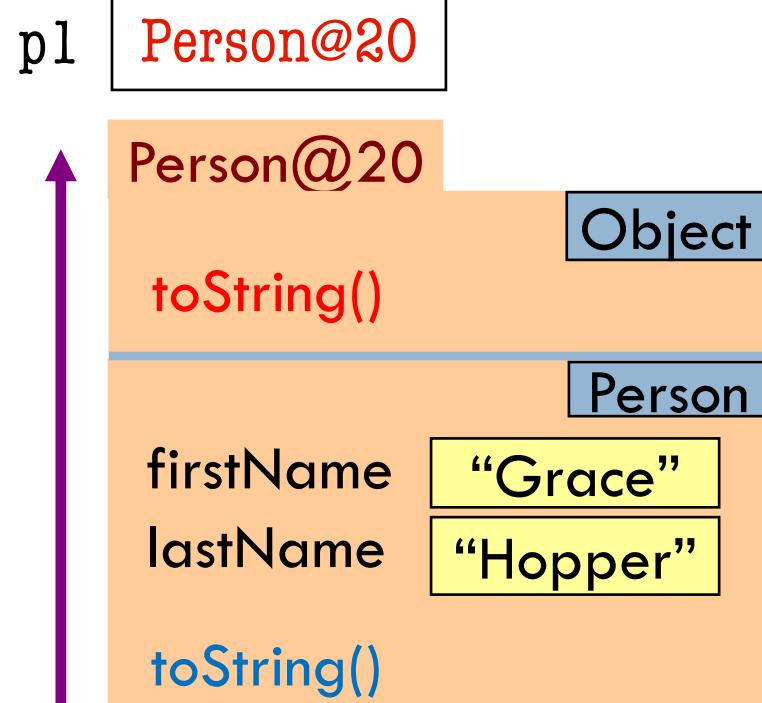
Which `toString` : Bottom-up Rule

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```
public class Person {  
    private String firstName;  
    private String lastName;  
  
    public Person(String f, String l) {  
        assert f != null;  
        firstName= f; lastName= l;  
    }  
  
    public String toString() {  
        return firstName + " " + lastName;  
    }  
}
```

```
Person p1= new Person("Grace", "Hopper");  
p1.toString();
```

Which method is used? Start at bottom of the object and search upward until you find a match.



Grace Hopper

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(1906-1992)

Rear Admiral, US Navy

PhD, Math, Yale, 1934

Pioneering computer programmer

Posthumous Presidential Medal of Freedom
(highest civilian honor), 2016

Grace Hopper: “bug”

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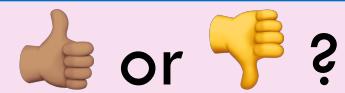


9/9	
0800	Auton started
1000	" stopped - auton ✓
1300 (032)	MP-MC { 1.2700 9.037847025 033 PRO 2 1.30476415 9.037846995 connect connect 2.130676415
	Relays 6-2 in 033 failed special speed test
	in relay " 11.000 test .
1100	Relays changed
1525	Started Cosine Tape (Sine check) Started Multi Adder Test.
1545	 Relay #70 Panel F (moth) in relay.
1630	First actual case of bug being found. Auton started.
1700	Closed down .

Middle Names (v1)

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```
public class Person {  
    private String firstName; //not null  
    private String middleName;  
    private String lastName;  
    /** Constructor: ... */  
    public Person(String f, String l)  
        { assert f != null; firstName= f; lastName= l; }  
    /** Constructor: ... */  
    public Person(String f, String m, String l) {  
        assert f != null;  
        firstName= f;  
        middleName= m;  
        lastName= l;  
    }  
}
```



Better: reuse first constructor without copying code

Middle Names (v2)

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```
public class Person {  
    private String firstName; //not null  
    private String middleName;  
    private String lastName;  
  
    public Person(String f, String l) {  
        assert f != null;  
        firstName= f;  
        lastName= l;  
    }  
  
    public Person(String f, String m, String l) {  
        this(f, l);  
        middleName= m;  
    }  
}
```

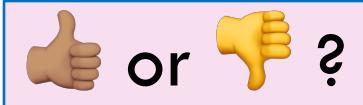
Use **this** (*not Person*) to call another constructor in the class.
Must be **first statement in constructor body!**

Default Constructor

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```
public class Person {  
    private String firstName; //not null  
    private String lastName;  
  
    public Person() { };  
}
```

Person p= new Person();



Default Constructor

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```
public class Person {  
    private String firstName; //not null  
    private String middleName;  
    private String lastName;  
  
    public Person(String f, String l) {  
        assert f != null;  
        firstName= f;  
        lastName= l;  
    }  
  
    public Person(String f, String m,  
        this(f, l);  
        middleName= m;  
    }  
}  
  
Person p= new Person();
```

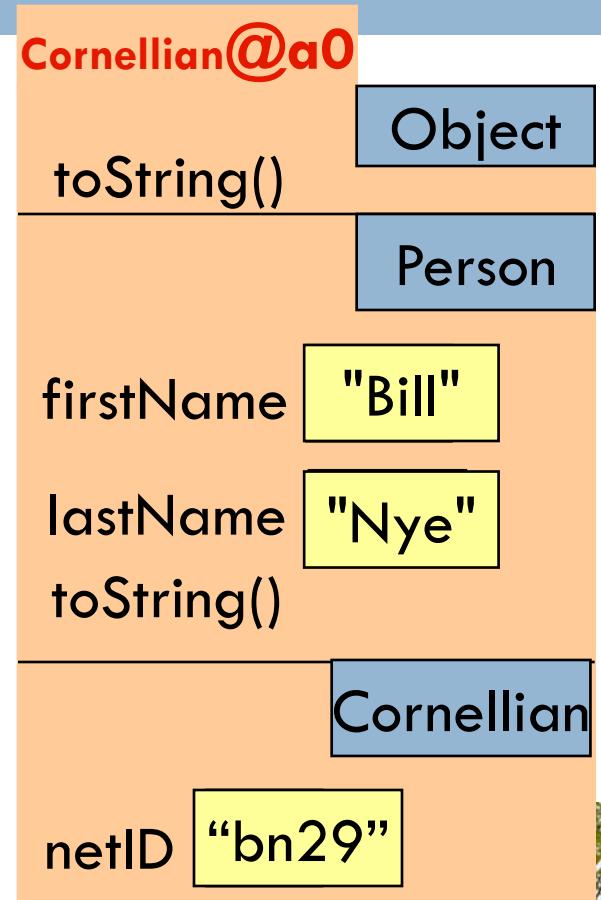
Nope!

Syntax Error: No constructor in Person matches this invocation
Arguments: ()
Expected return type: Person
Candidate signatures:
Person(String, String)
Person(String, String, String)

Super Constructor

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```
public class Cornellian extends Person {  
    private String netID;  
  
    /** Constructor: Person with a netID. */  
    public Cornellian(String f, String l, String id) {  
        super(f, l); // Use super (not Person) to  
call superclass  
constructor.  
        netID = id;  
    }  
}  
  
new Cornellian("Bill", "Nye", "bn29");
```



Super Constructor

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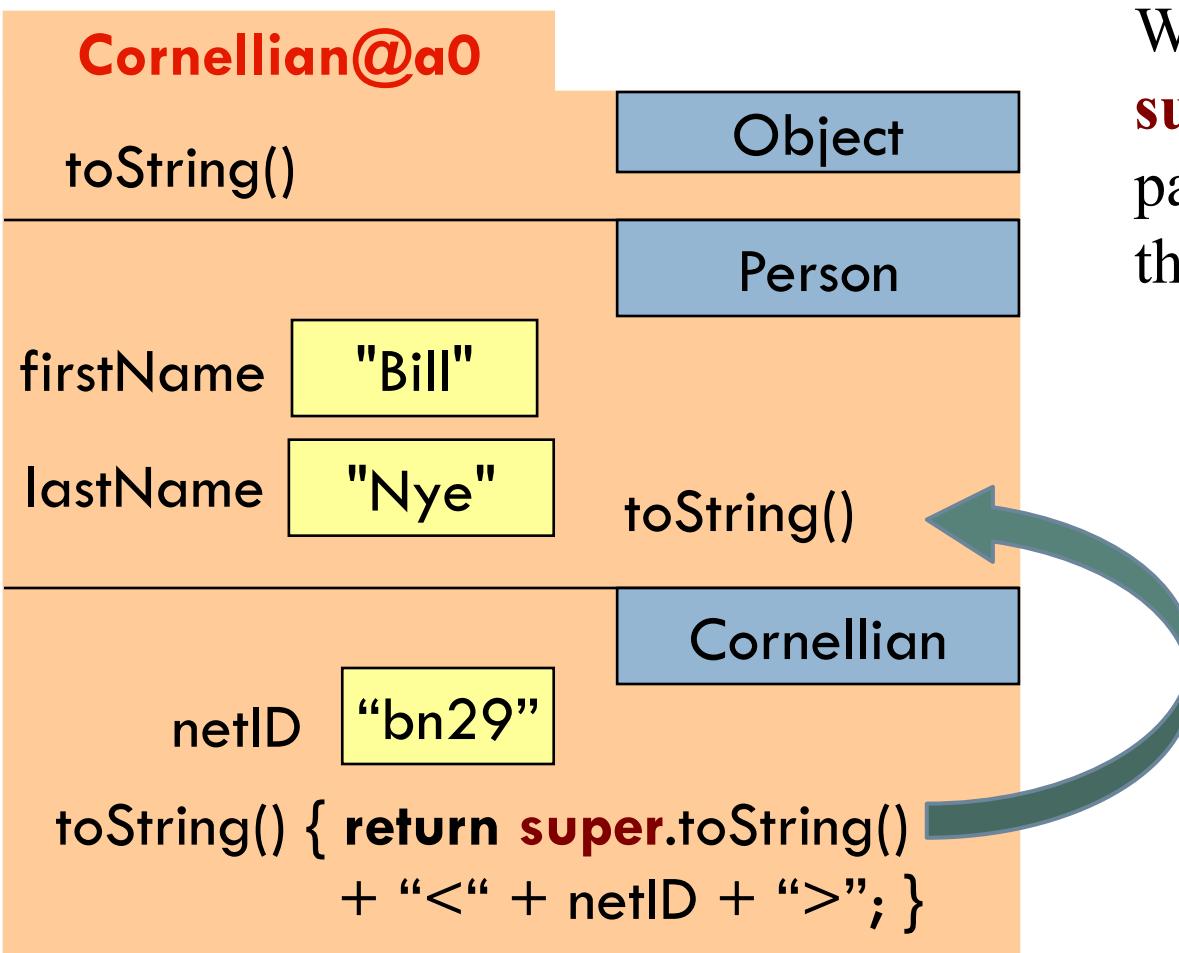
```
public class Cornellian extends Person {  
    private String netID;  
  
    /** Constructor: Person with a netID. */  
    public Cornellian(String f, String l, String id) {  
        super();  
        netID= id;  
    }  
}
```

If first statement in constructor body
is not a constructor call, Java inserts
super(); for you!



More about `super`

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Within a subclass object, **super** refers to the partition above the one that contains **super**.

Because of keyword **super**, the call **toString** here refers to the **Person** partition.

Grace Hopper

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