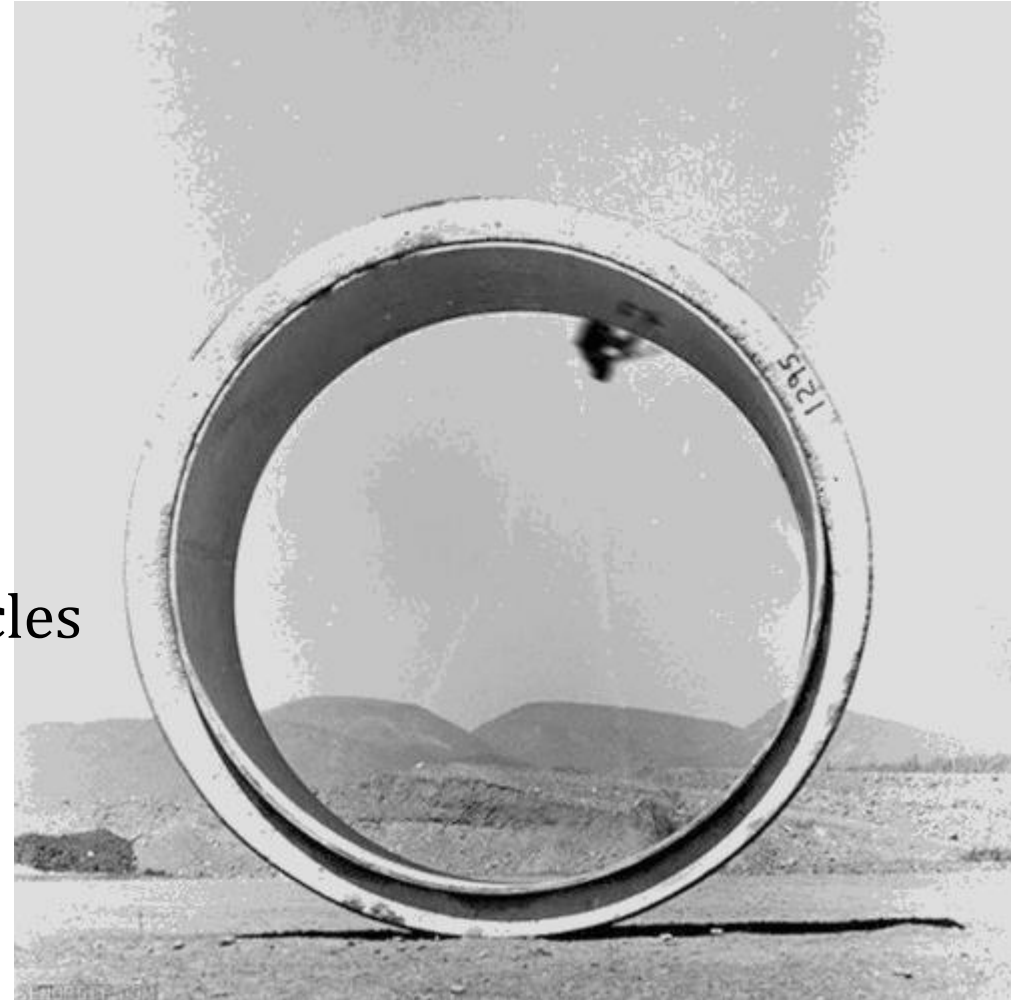


Loops

Going around in Circles



While Loop



`while(<condition>) <statement;>`

- `<condition>` : Any expression evaluated as true or false
- `<statement>` : Any valid statement or block of statements
- Statement (or block) is re-executed as long as the condition is true
- If condition is false to start with, statement is never executed!

Example While Loop

```
int temp=check_temp();  
while(temp<100) {  
    add_heat();  
    temp=check_temp();  
}
```

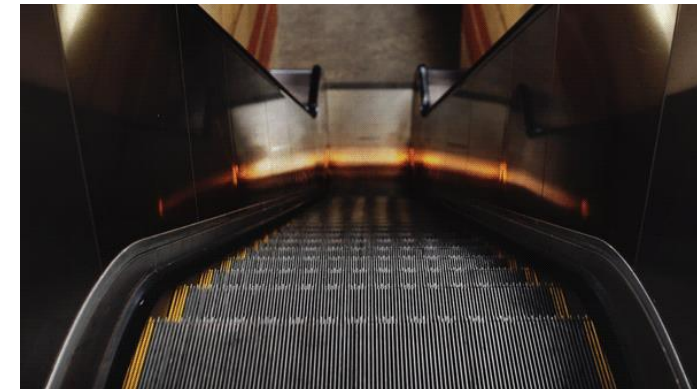
/* temperature reached 100... water should boil */



Example While Loop

```
int count=100;
while(count>0) {
    int result=experiment(count);
    printf("%3i : ",count);
    int j=0;
    while(j<result) { printf("*"); j++; }
    printf("\n");
    count--;
}
```

```
100:
99: *
98: *
97: **
96: *
95: **
94: ***
93: *****
92: *****
91: *********
90: *********
89: *****
88: *****
87: ****
86: ***
85: **
84: *
...
```



Example While Loop

```
int count=100;
while(count>0) {
    int result=experiment(count);
    printf("%3i : ",count);
    int j=0;
    while(j<result) { printf("*"); j++; }
    printf("\n");
    count--;
}
```

Initialization

Condition

Increment

```
100:
99: *
98: *
97: **
96: *
95: **
94: ***
93: ****
92: *****
91: ********
90: ********
89: *****
88: *****
87: ****
86: ***
85: **
84: *
```

...

for loop

for (<init>;<condition>;<iteration>) <statement;>

- <init> : Statement executed before loop starts
- <condition> : Check to see if loop should continue
- <iteration> : Statement executed after loop, before condition
- <statement> : Statement or block that makes up the body of the loop

Example for Loop

```
int count;
for(count=100;count>0;count--) {
    int result=experiment(count);
    printf("%3i : ",count);
    int j;
    for(j=0;j<result;j++) printf("*");
    printf("\n");
}
```

```
100:
99: *
98: *
97: **
96: *
95: **
94: ***
93: *****
92: *****
91: *****
90: *****
89: *****
88: *****
87: ****
86: ***
85: **
84: *
```

...



More Example For Loops

```
for(data=get_first(); more_data(); data=get_next()) {  
    process(data);  
}
```

```
for(i=0,sum=0; i<100;) sum+=experiment(i++);  
average=sum/100;
```


Infinite Loops

```
int i=get_max();  
while(i!=0) {  
    process(i);  
    i--;  
}
```

```
for(i=0; i<10; i++) {  
    process(i); i=3;  
}
```

```
x=1;  
while(x) { do_stuff(x); }
```



Breaking out of loops early

- `break;` statement leaves innermost loop (while/for/switch)
 - No checking of `<condition>`
 - No increment in for loop

```
for(i=0;i<100;i++) {  
    result=experiment(i);  
    if (result<0) break; /* Something bad happened */  
}
```

Early Iteration of Loops

- `continue`; statement ends this iteration of the loop
 - In for loops, iteration statement executed again
 - condition re-evaluated
 - If condition is true, next iteration of the loop starts

```
for(count=0; count<100; count++) {  
    if (0==count%7) continue; // skip every 7th experiment  
    result=experiment(count);  
    ...  
}
```

Resources

- Programming in C, Chapter 5
- Wikipedia: Conditional (computer programming)
([https://en.wikipedia.org/wiki/Conditional_\(computer_programming\)](https://en.wikipedia.org/wiki/Conditional_(computer_programming)))