Arrays

CSE 114, Computer Science 1

Stony Brook University

http://www.cs.stonybrook.edu/~cse114

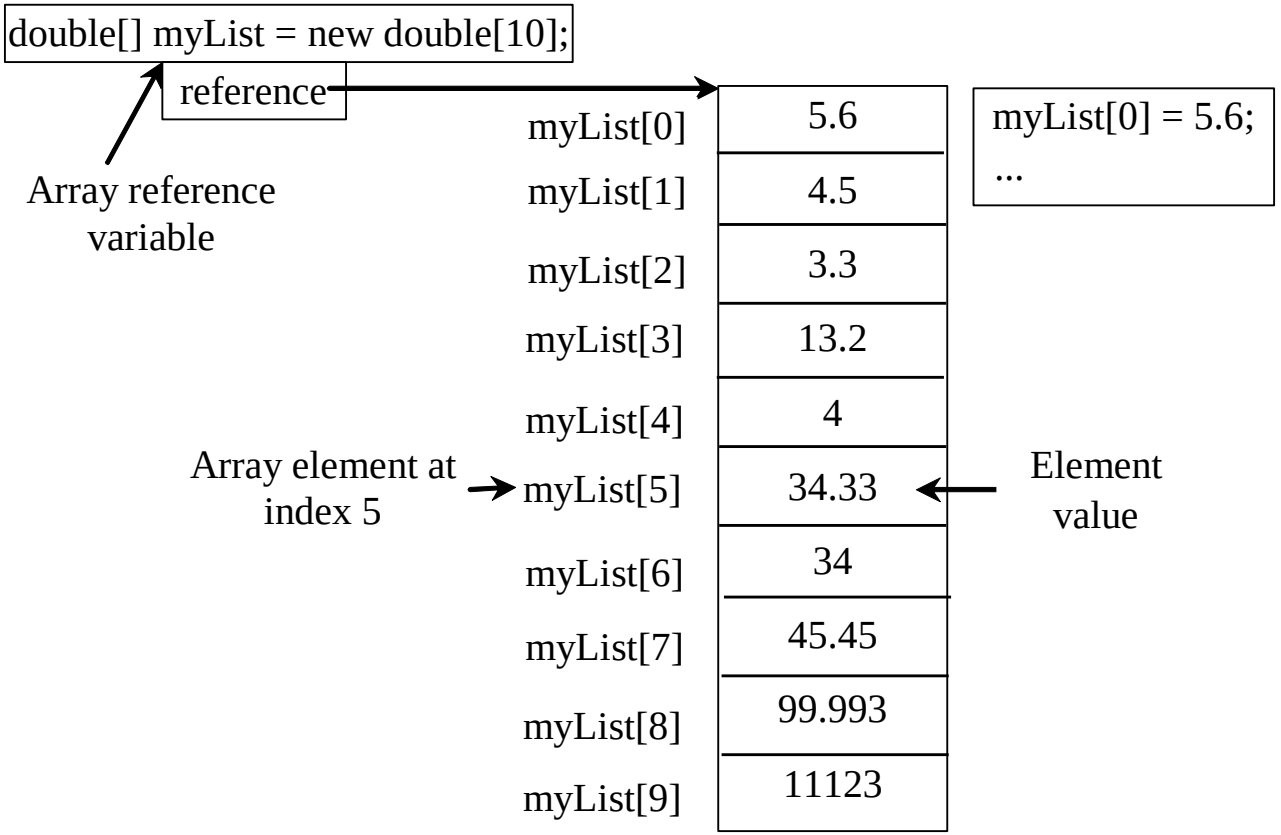
Opening Problem

- Read one hundred numbers, compute their average, and find out how many numbers are above the average
  - Problems:
    - storing and indexing 100 numbers
    - variables with one number each?

      NO.
  - Solution:
    - arrays: one variable for all 100 numbers

Introducing Arrays

An *array* is a data structure that represents a collection of the same type of data.



Declaring Array Variables

- `datatype[] arrayRefVar;`

  Example:

  ```
  double[] myList;
  ```

- `datatype arrayRefVar[];`

  // This style is allowed, but not preferred

  Example:

  ```
  double myList[];
  ```

Creating Arrays

```
arrayRefVar = new datatype[arraySize];
```

- Example:

```
myList = new double[10];
```

myList[0] references the first element in the array.

myList[9] references the last element in the array.

Declaring and Creating in One Step

- `datatype[] arrayRefVar =`
  `new datatype[arraySize];`

```
double[] myList = new double[10];
```

- `datatype arrayRefVar[] =`
  `new datatype[arraySize];`

```
double myList[] = new double[10];
```

The Length of an Array

- Once an array is created, its size is fixed. It cannot be changed. You can find its size using:

```
arrayRefVar.length
```

- Example:

`myList.length` returns 10

Default Values

- When an array is created, its elements are assigned the default value of

  0 for the numeric primitive data types,

  '\u0000' for char types, and

  false for boolean types.

Indexed Variables

- The array elements are accessed through the index.
  - The array indices are ***0-based***, i.e., it starts from 0 to arrayRefVar.length-1.
- Each element in the array is represented using the following syntax, known as an *indexed variable*:

```
arrayRefVar[index];
```

Using Indexed Variables

After an array is created, an indexed variable can be used in the same way as a regular variable.

```
myList[2]= myList[0] + myList[1];
```

Array Initializers

- Declaring, creating, initializing in one step:

```
double[] myList = {1.9, 2.9, 3.4, 3.5};
```

This shorthand syntax must be in one statement.

Array Initializers

```
double[] myList = {1.9, 2.9, 3.4, 3.5};
```

This shorthand notation is equivalent to the following statements:

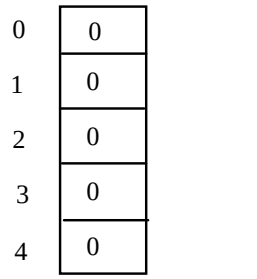
```
double[] myList = new double[4];

myList[0] = 1.9;

myList[1] = 2.9;

myList[2] = 3.4;

myList[3] = 3.5;
```

Trace Program with Arrays

Declare array variable values, create an array, and assign its reference to values

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the array is created



Trace Program with Arrays

i becomes 1

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the array is created

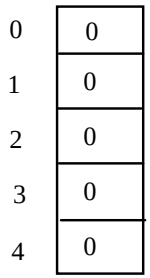
0	0
1	0
2	0
3	0
4	0

Trace Program with Arrays

i (=1) is less than 5

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the array is created

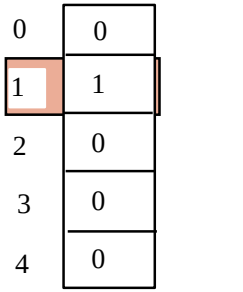


Trace Program with Arrays

After this line is executed, value[1] is 1

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the first iteration

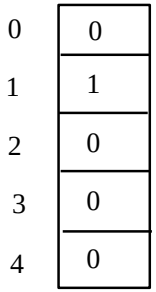


Trace Program with Arrays

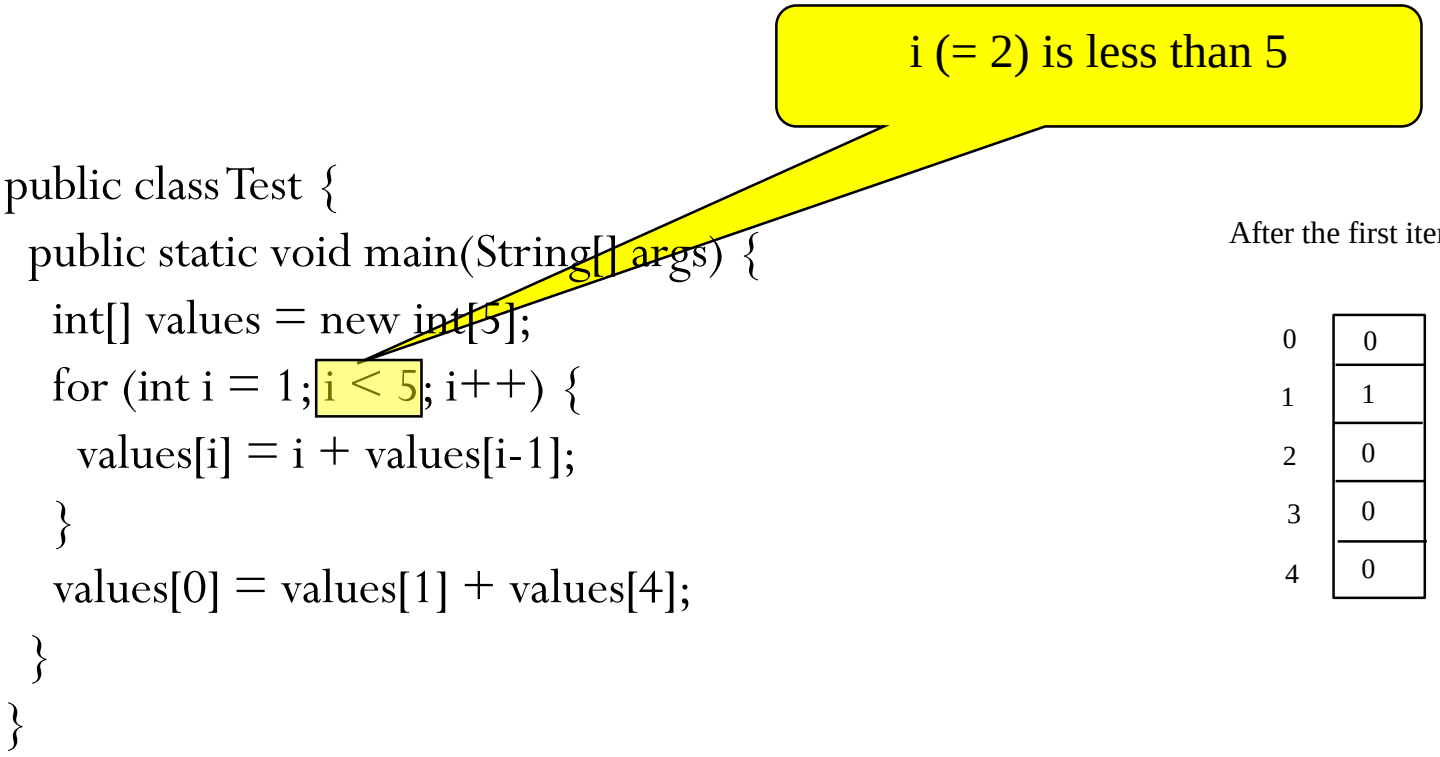
After i++, i becomes 2

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the first iteration



Trace Program with Arrays



After the first iteration

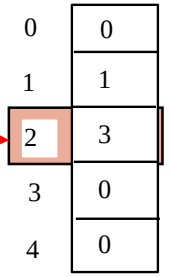
0	0
1	1
2	0
3	0
4	0

Trace Program with Arrays

After this line is executed,
values[2] is 3 (2 + 1)

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the second iteration

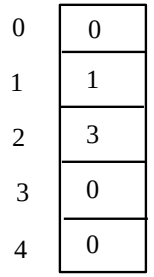


Trace Program with Arrays

After this, i becomes 3.

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the second iteration



Trace Program with Arrays

i (=3) is still less than 5.

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the second iteration

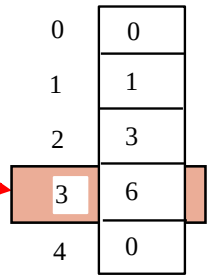
0	0
1	1
2	3
3	0
4	0

Trace Program with Arrays

After this line, values[3] becomes 6 (3 + 3)

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the third iteration

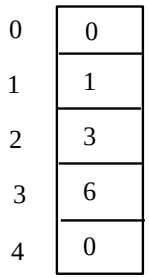


Trace Program with Arrays

After this, i becomes 4

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the third iteration



Trace Program with Arrays

i (=4) is still less than 5

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the third iteration

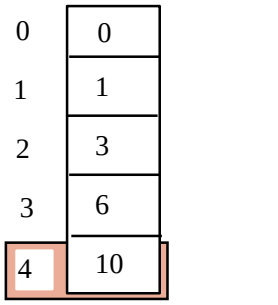
0	0
1	1
2	3
3	6
4	0

Trace Program with Arrays

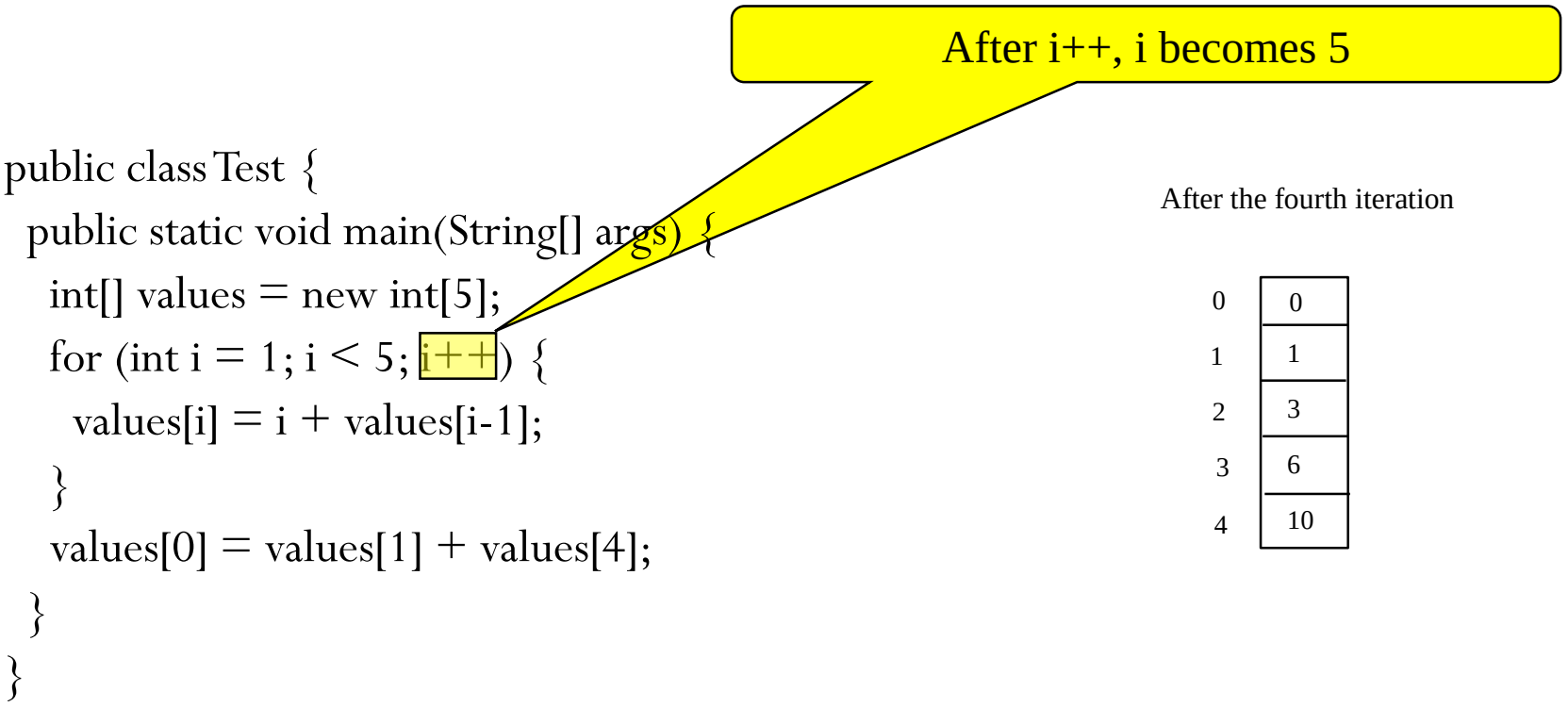
After this, values[4] becomes 10 (4 + 6)

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

After the fourth iteration



Trace Program with Arrays



After the fourth iteration

0	0
1	1
2	3
3	6
4	10

Trace Program with Arrays

i (=5) < 5 is false. Exit the loop

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```

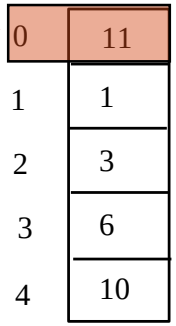
After the fourth iteration

0	0
1	1
2	3
3	6
4	10

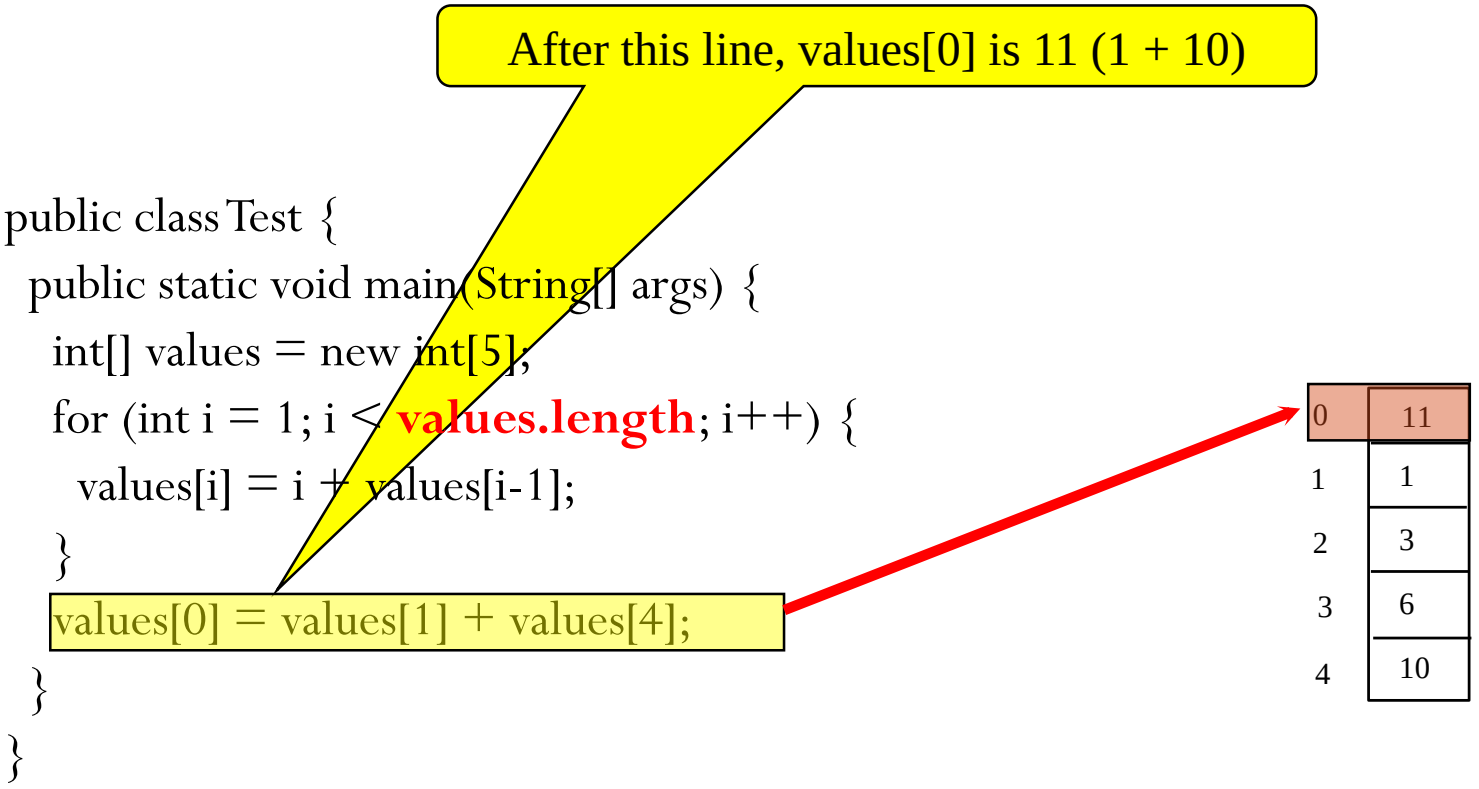
Trace Program with Arrays

After this line, values[0] is 11 (1 + 10)

```
public class Test {
  public static void main(String[] args) {
    int[] values = new int[5];
    for (int i = 1; i < 5; i++) {
      values[i] = i + values[i-1];
    }
    values[0] = values[1] + values[4];
  }
}
```



Trace Program with Arrays



Initializing arrays with input values

```
double[] myList = new double[10];

Scanner input = new Scanner(System.in);

System.out.print("Enter " + myList.length
   + " values: ");

for (int i = 0; i < myList.length; i++)

      myList[i] = input.nextDouble();
```

Initializing arrays with random values

```
double[] myList = new double[10];
for(int i = 0; i < myList.length; i++)
    myList[i] = Math.random() * 100;
```

Printing arrays

```
double[] myList = new double[10];
...
for(int i = 0; i < myList.length; i++)
    System.out.print(myList[i] + " ");
```

Summing all elements

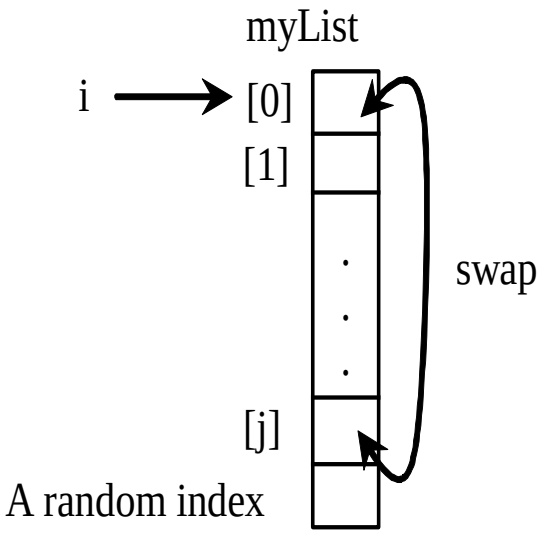
```
double[] myList = new double[10];
...
double total = 0;
for(int i = 0; i < myList.length; i++)
  total += myList[i];
System.out.println("Total: " + total);
```

Finding the largest element

```
double max = myList[0];
for(int i = 1; i < myList.length; i++)
  if(myList[i] > max)
        max = myList[i];
```

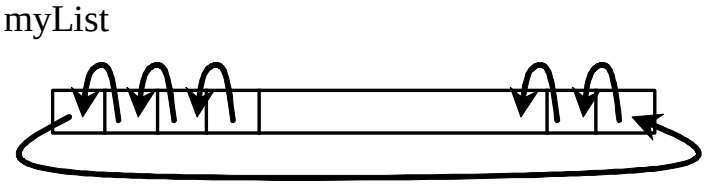
Random shuffling

```
for (int i = 0; i < myList.length; i++) {
  // Generate an index j randomly
  int j = (int)(Math.random()
    * myList.length);

  // Swap myList[i] with myList[j]
  double temp = myList[i];
  myList[i] = myList[j];
  myList[j] = temp;
}
```



Shifting Elements

```
double temp = myList[0]; // Retain the first element

// Shift elements left
for (int i = 1; i < myList.length; i++) {
  myList[i - 1] = myList[i];
}

// Move the first element to fill in the last position
myList[myList.length - 1] = temp;
```



Enhanced for Loop (for-each loop)

JDK 1.5 introduced a new for loop that enables you to traverse the complete array sequentially without using an index variable.

- For example, the following code displays all elements in the array myList:

```
for (double value: myList)
      System.out.println(value);
```

In general, the syntax is

```
for (elementType value: arrayRefVar) {
      // Process the value
}
```

Note: You still have to use an index variable if you wish to traverse the array in a different order or change the elements in the array.

Enhanced for Loop (for-each loop)

for loop

```
double total = 0.;
for (int i = 0; i <
  myList.length; i++) {
  total = total + myList[i];
}
```

for-each loop

```
double total=0;
for (double d : myList) {
    total = total + d;
}
```

The Java 5 for-each loop is much more general (you can use it with any Java Collection)

Note the textbook does not use the for-each loop in places where it is much better suited (problems with new editions of a text)

Enhanced for Loop (for-each loop)

- Printing arrays

for loop

```
for (int i = 0; i < myList.length; i++) {
  System.out.print(myList[i] + " ");
}
```

for-each loop

```
for (double d: myList) {
  System.out.print(d + " ");
}
```

Summing all elements with for-each

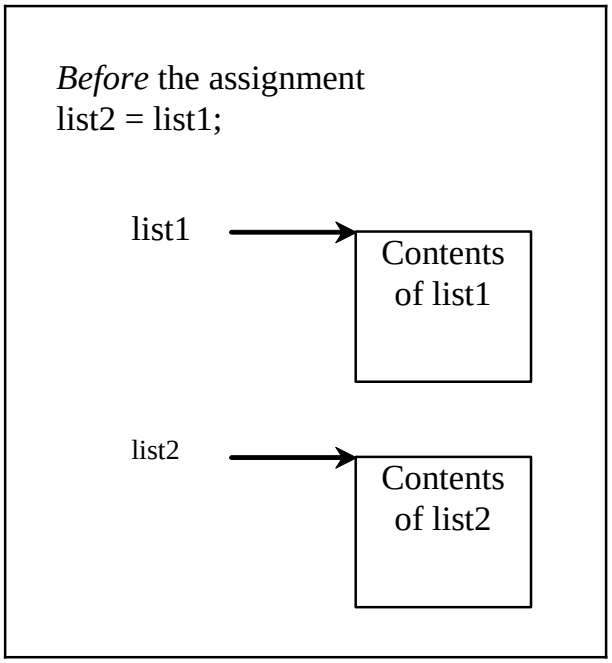
```
double[] myList = new double[10];
...
double total = 0;
for(double d:myList){
  total += d;
}
```

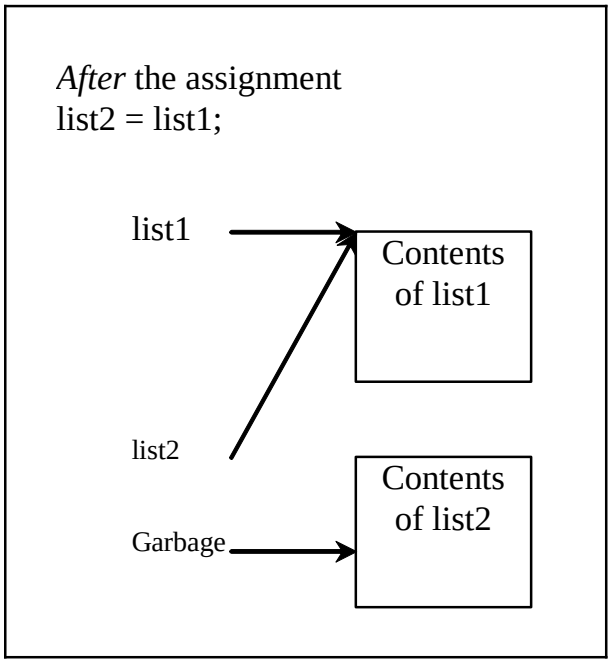
Copying Arrays

- Often, in a program, you need to duplicate an array or a part of an array.
- **Using the assignment statement (=), you re-direct the pointer:**

list2 = list1;

- **You don't copy with "=" !**





Copying Arrays

- Using a loop:

```
int[] sourceArray={2, 3, 1, 5, 10};
int[] targetArray=new int[sourceArray.length];
for (int i = 0; i < sourceArray.length; i++)
   targetArray[i] = sourceArray[i];
```

The `arraycopy` Utility

```
System.arraycopy(sourceArray,
  src_pos, targetArray, tar_pos,
  length);
```

Example:

```
System.arraycopy(sourceArray, 0,
  targetArray, 0, sourceArray.length);
```

Passing Arrays to Methods

```
public static void printArray(int[] array) {
  for (int i = 0; i < array.length; i++) {
    System.out.print(array[i] + " ");
  }
}
```

```
Invoke the method
int[] list = {3, 1, 2, 6, 4, 2};
printArray(list);
```

OR

```
Invoke the method
printArray(new int[]{3, 1, 2, 6, 4, 2});
```

Anonymous array

Anonymous Array

The statement

```
printArray(new int[]{3, 1, 2, 6, 4, 2});
```

creates an array using the following syntax:

```
new dataType[]{literal0, literal1, ..., literalk}
```

There is no explicit reference variable for the array.

Such array is called an ***anonymous array***.

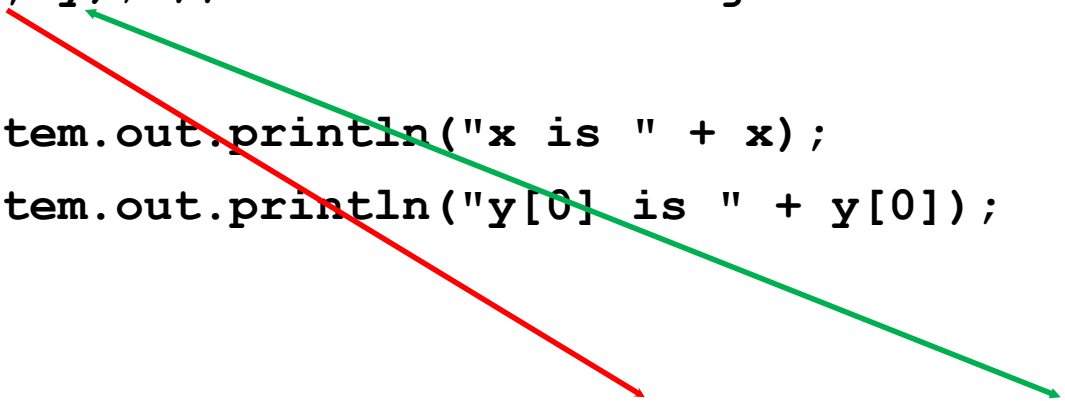
Pass By Value

Java uses ***pass by value*** to pass arguments to a method.

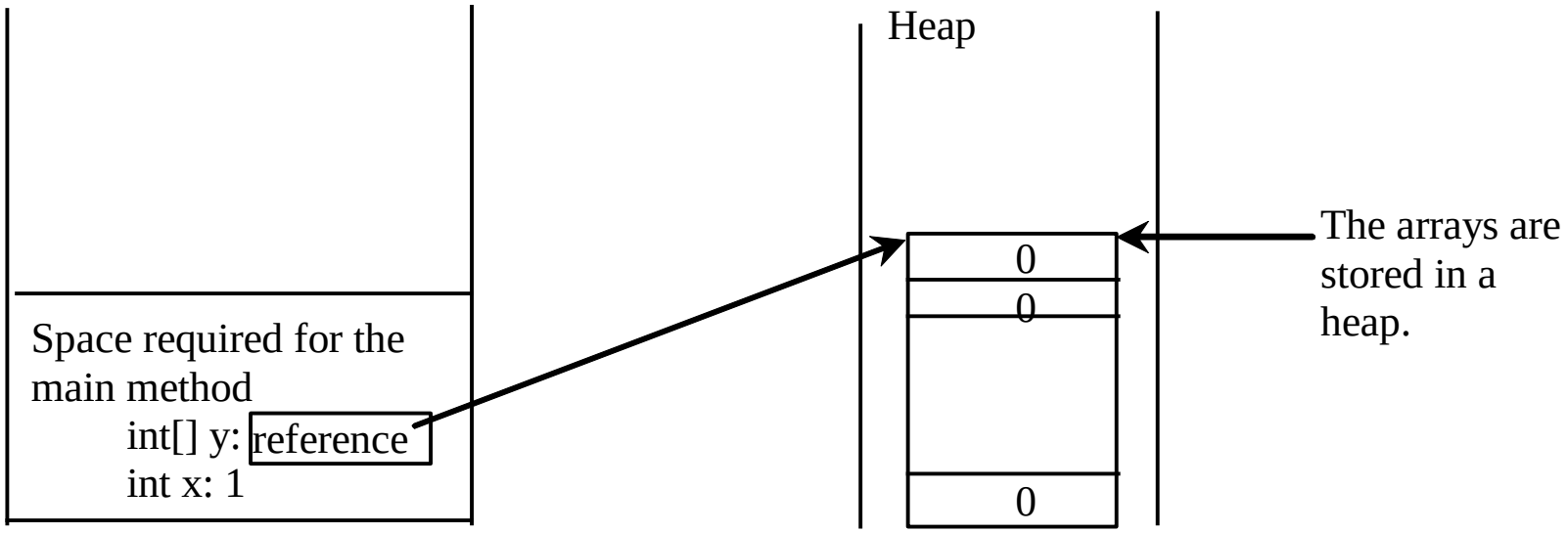
- For a parameter of a primitive type value, the actual value is passed.
  - Changing the value of the local parameter inside the method does not affect the value of the variable outside the method.
- For a parameter of an array type, the value of the parameter contains a reference to an array; this reference is passed to the method.
  - Any changes to the array that occur inside the method body will affect the original array that was passed as the argument.

Simple Example

```
public class Test {
  public static void main(String[] args) {
    int x = 1; // x represents an int value
    int[] y = new int[10]; // y represents an array of int values

    m(x, y); // Invoke m with arguments x and y

    System.out.println("x is " + x);
    System.out.println("y[0] is " + y[0]);
  }

  public static void m(int number, int[] numbers) {
    number = 1001; // Assign a new value to number
    numbers[0] = 5555; // Assign a new value to numbers[0]
  }
}
```

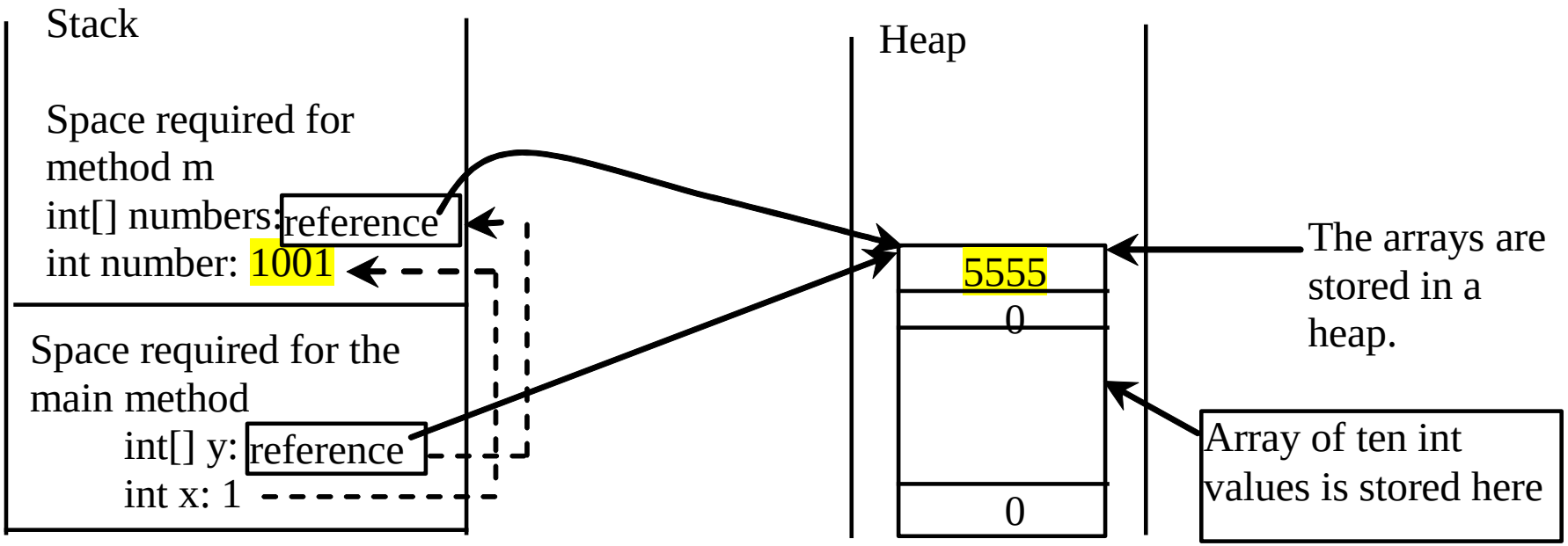


The Heap Segment



The JVM stores the array in an area of memory, called *heap*, which is used for dynamic memory allocation where blocks of memory are allocated and freed in an arbitrary order.

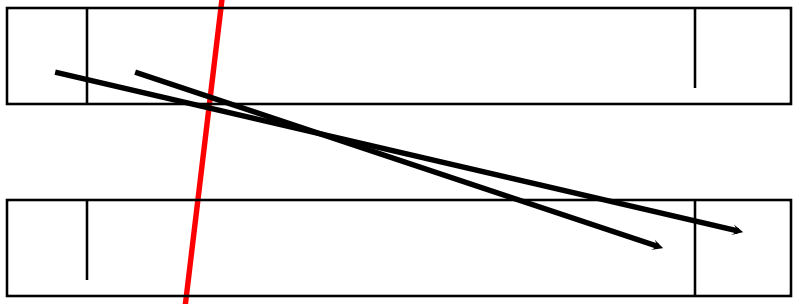
The Call Stack Memory



When invoking m(x, y), the values of x and y are passed to number and numbers. Since y contains the reference value to the array, numbers now contains the same reference value to the same array.

Returning an Array from a Method

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```



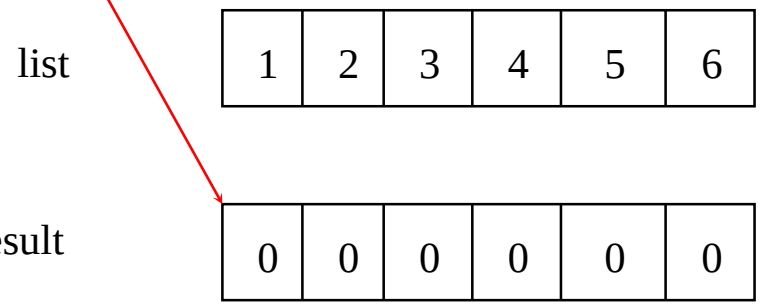

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

Trace the reverse Method

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

Declare result and create array

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

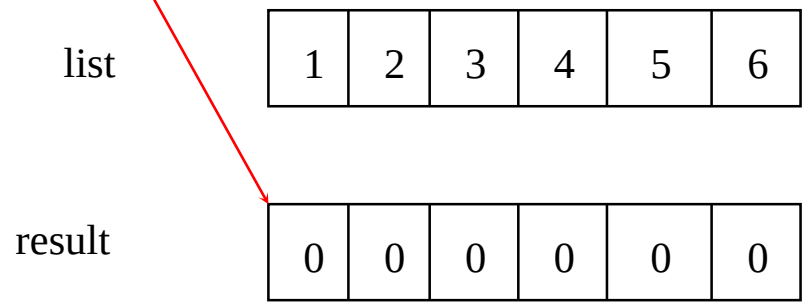


Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i = 0 and j = 5

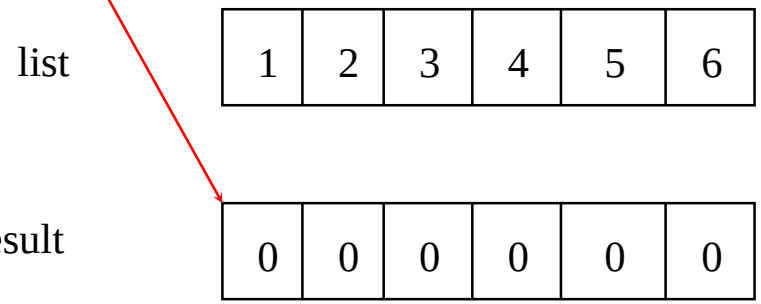


Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

i (= 0) is less than 6

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

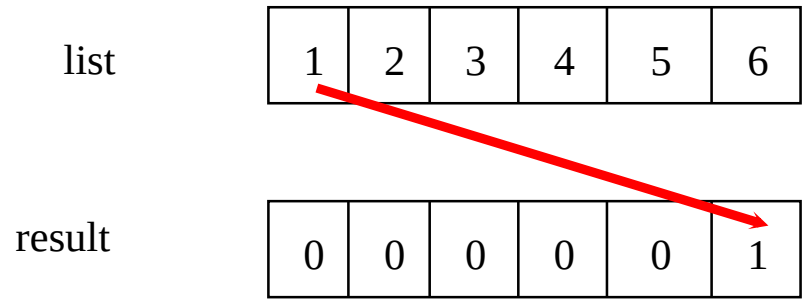


Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i = 0 and j = 5
Assign list[0] to result[5]

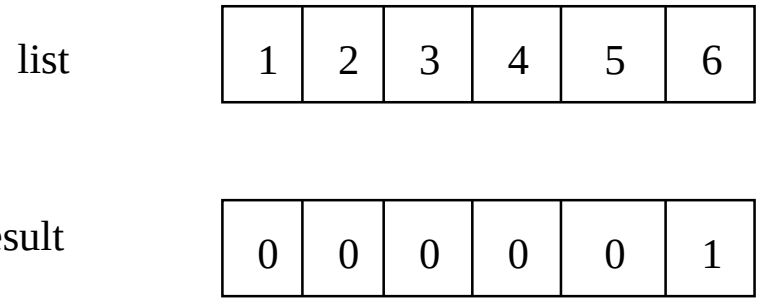


Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

After this, i becomes 1 and j becomes 4



Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i (=1) is less than 6

list	1	2	3	4	5	6

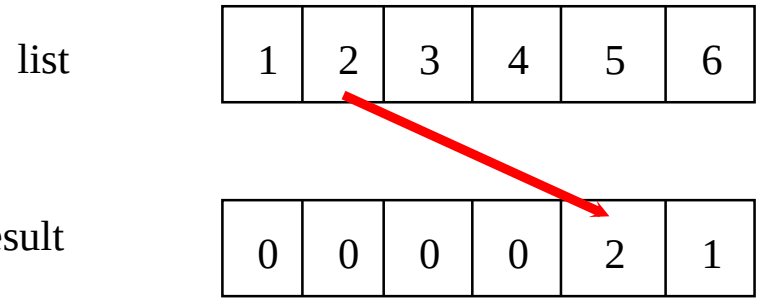
result	0	0	0	0	0	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i = 1 and j = 4
Assign list[1] to result[4]

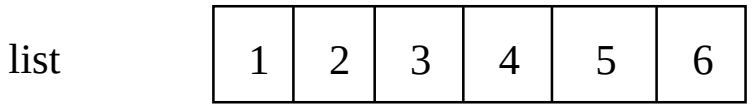


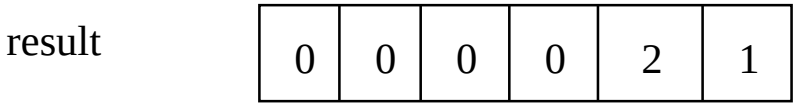
Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

After this, i becomes 2 and j becomes 3





Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
  public static int[] reverse(int[] list) {
    int[] result = new int[list.length];

    for (int i = 0, j = result.length - 1;
         i < list.length; i++, j--) {
      result[j] = list[i];
    }

    return result;
  }
```

i (=2) is still less than 6

list	1	2	3	4	5	6

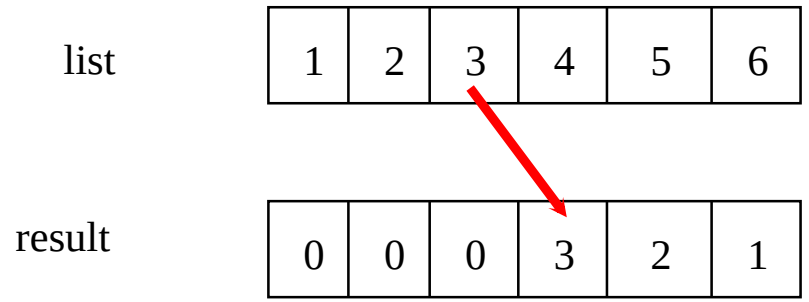
result	0	0	0	0	2	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i = 2 and j = 3
Assign list[i] to result[j]



Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

After this, i becomes 3 and j becomes 2

list	1	2	3	4	5	6

result	0	0	0	3	2	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
  public static int[] reverse(int[] list) {
    int[] result = new int[list.length];

    for (int i = 0, j = result.length - 1;
         i < list.length; i++, j--) {
      result[j] = list[i];
    }

    return result;
  }
```

i (=3) is still less than 6

list	1	2	3	4	5	6

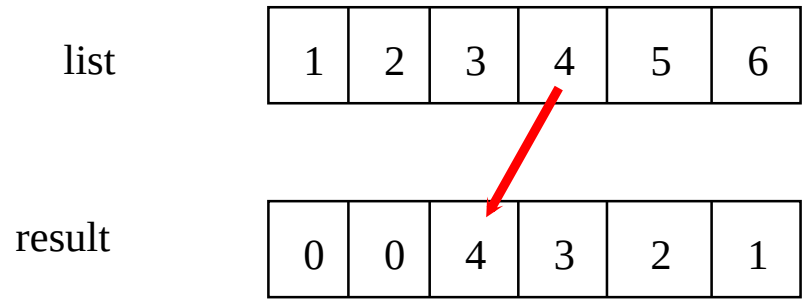
result	0	0	0	3	2	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i = 3 and j = 2
Assign list[i] to result[j]



Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

After this, i becomes 4 and j becomes 1

list	1	2	3	4	5	6

result	0	0	4	3	2	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i (=4) is still less than 6

list	1	2	3	4	5	6

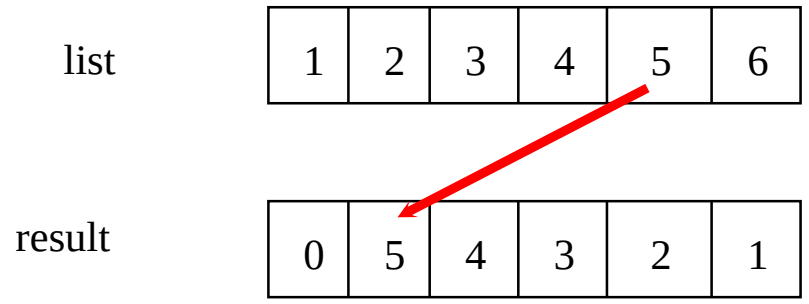
result	0	0	4	3	2	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i = 4 and j = 1
Assign list[i] to result[j]

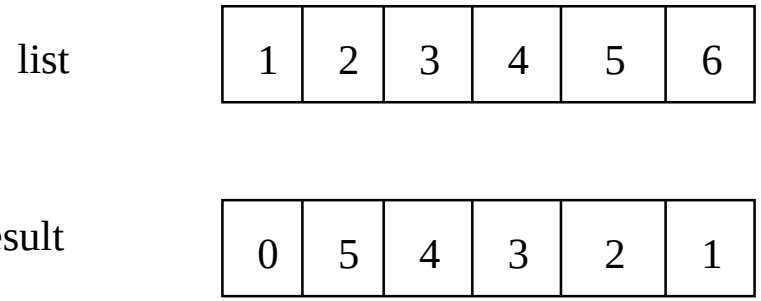


Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

After this, i becomes 5 and j becomes 0



Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i (=5) is still less than 6

list	1	2	3	4	5	6

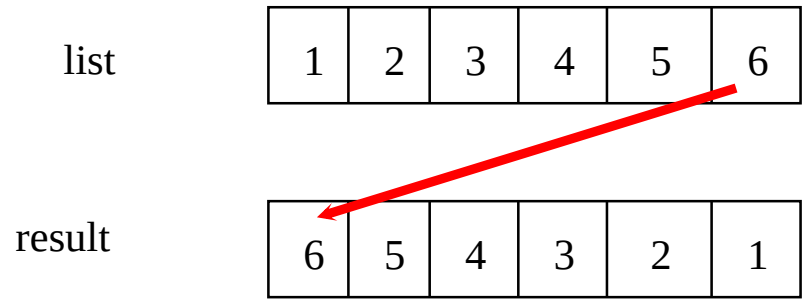
result	0	5	4	3	2	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

i = 5 and j = 0
Assign list[i] to result[j]

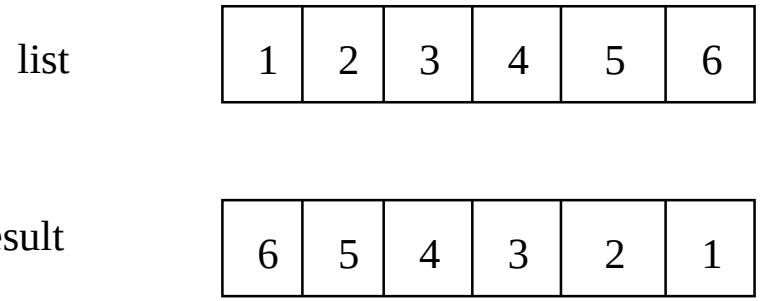


Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

After this, i becomes 6 and j becomes -1



Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
  public static int[] reverse(int[] list) {
    int[] result = new int[list.length];

    for (int i = 0, j = result.length - 1;
         i < list.length; i++, j--) {
      result[j] = list[i];
    }

    return result;
  }
```

i (=6) < 6 is false. So exit the loop.

list	1	2	3	4	5	6

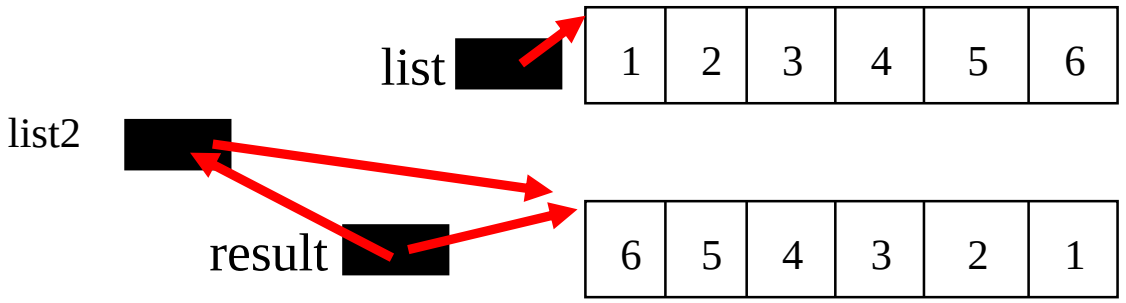
result	6	5	4	3	2	1

Trace the reverse Method, cont.

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
int[] list2 = reverse(list1);
```

```
public static int[] reverse(int[] list) {
  int[] result = new int[list.length];

  for (int i = 0, j = result.length - 1;
       i < list.length; i++, j--) {
    result[j] = list[i];
  }

  return result;
}
```

Return result



Returning an Array from a Method

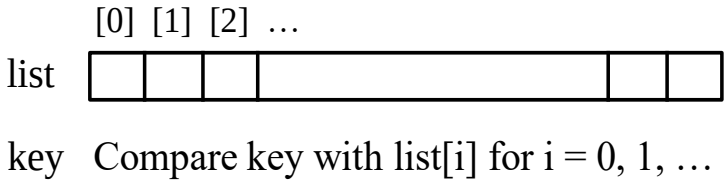
```
public static void reverse(int[] list) {
  int temp;
  for (int i = 0, j = result.length - 1;
       i < list.length/2; i++, j--) {
      temp = list[j];
      list[j] = list[i];
      list[i] = temp;
  }
}
```

```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};
reverse(list1);
System.out.print(list1[0]);
```

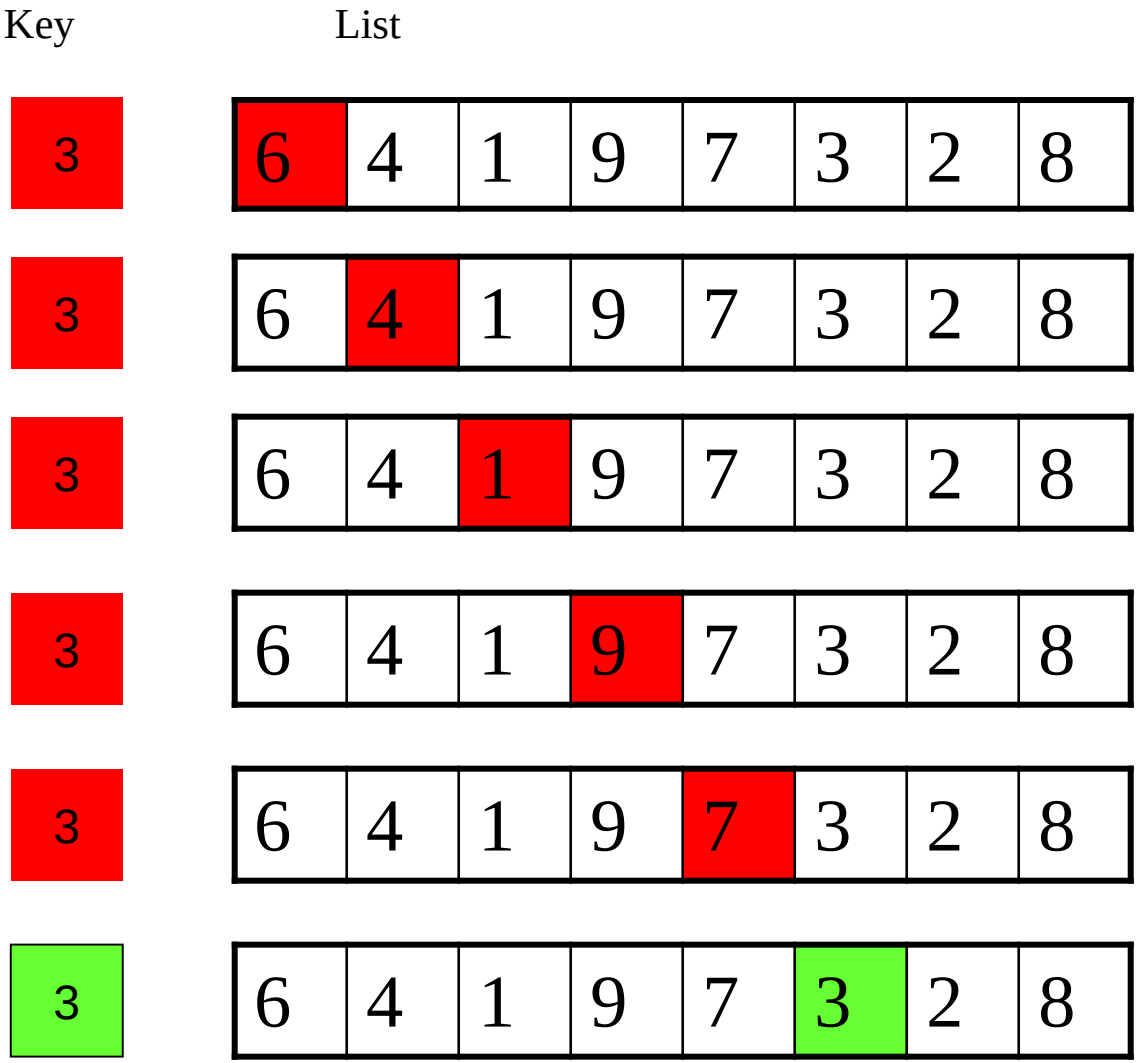
Searching Arrays

- Searching is the process of looking for a specific element in an array

```
public static int linearSearch(int[] list, int key)
```



Linear Search Example



From Idea to Solution

```
public static int linearSearch(int[] list, int key) {
  for (int i = 0; i < list.length; i++)
    if (key == list[i])
      return i;
  return -1;
}
```

```
int[] list = {6,4,1,9,7,3,2,8};
int i = linearSearch(list, 3);  // returns 5
int j = linearSearch(list, -4); // returns -1
int k = linearSearch(list, 4); // returns 1
```

Binary Search

- If an array is already ordered, then it is cheaper to find an element
  - Assume that the array is in ascending order. e.g., 1, 2, 3, 4, 6, 7, 8, 9

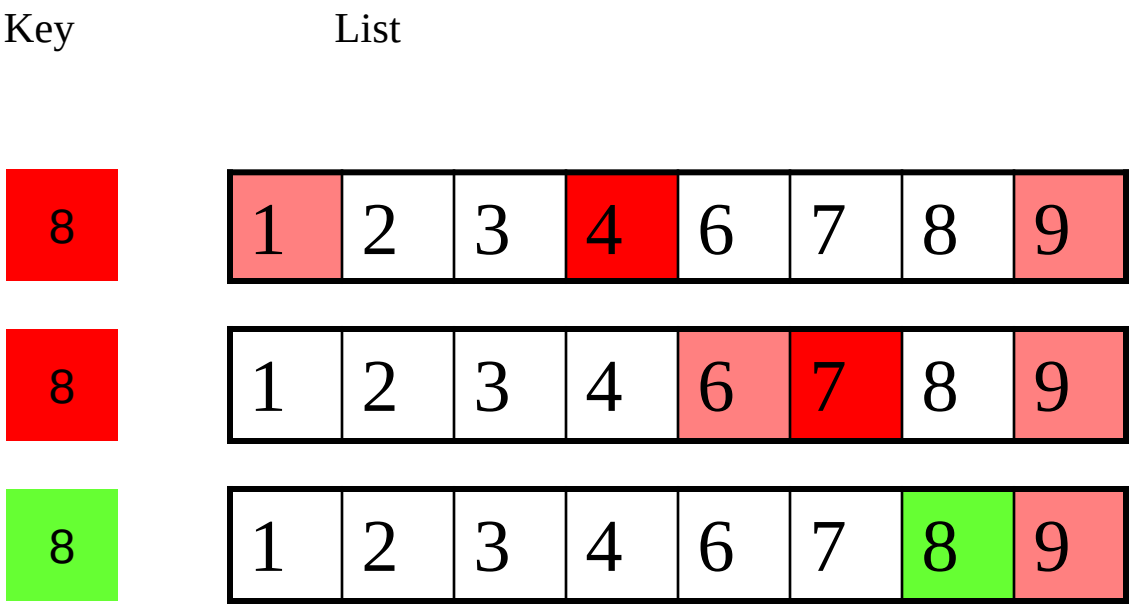
The binary search first compares the key (e.g., 8) with the element in the middle of the array.

Binary Search

Consider the following three cases:

- If the key is less than the middle element, you only need to search the key in the **first half** of the array.
- If the key is equal to the middle element, the search ends with a match.
- If the key is greater than the middle element, you only need to search the key in the second half of the array.

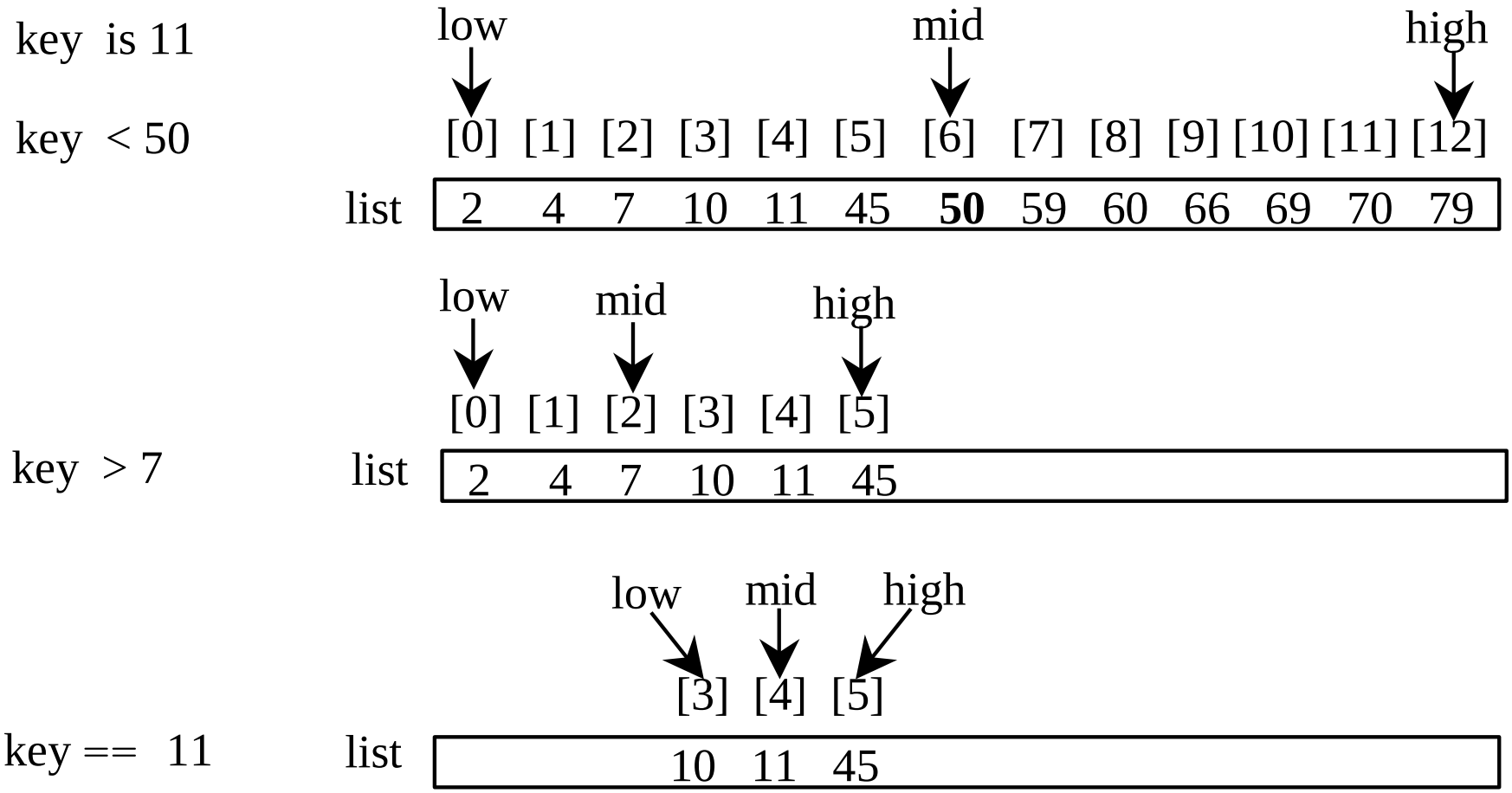
Binary Search



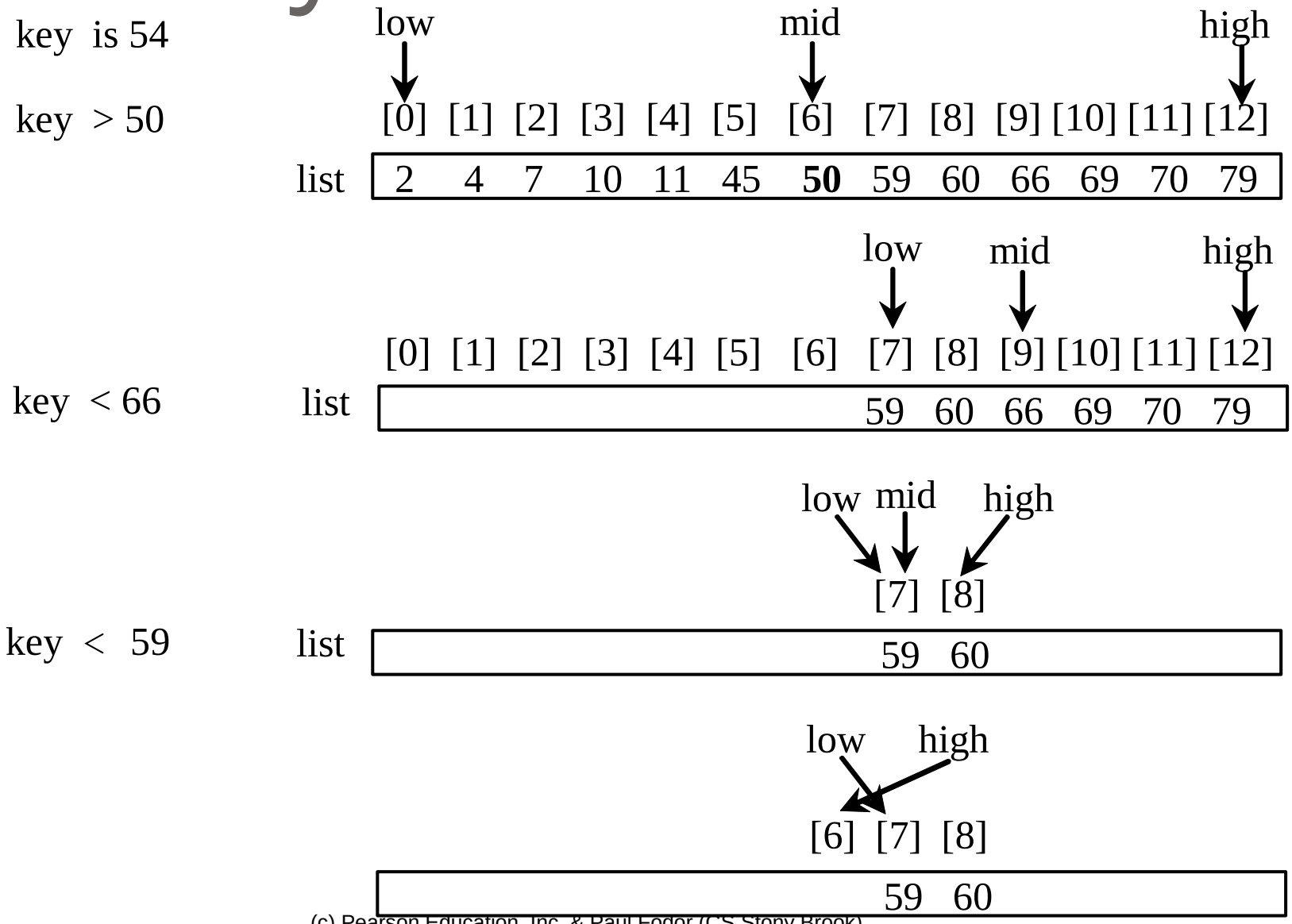
From Idea to Solution

```
/** Use binary search to find the key in the list */
public static int binarySearch(int[] list, int key) {
  int low = 0;
  int high = list.length - 1;
  while (high >= low) {
    int mid = (low + high) / 2;
    if (key < list[mid])
      high = mid - 1;
    else if (key == list[mid])
      return mid;
    else
      low = mid + 1;
  }
  return -1 - low;
}
```

Binary Search



Binary Search



The Arrays.binarySearch Method

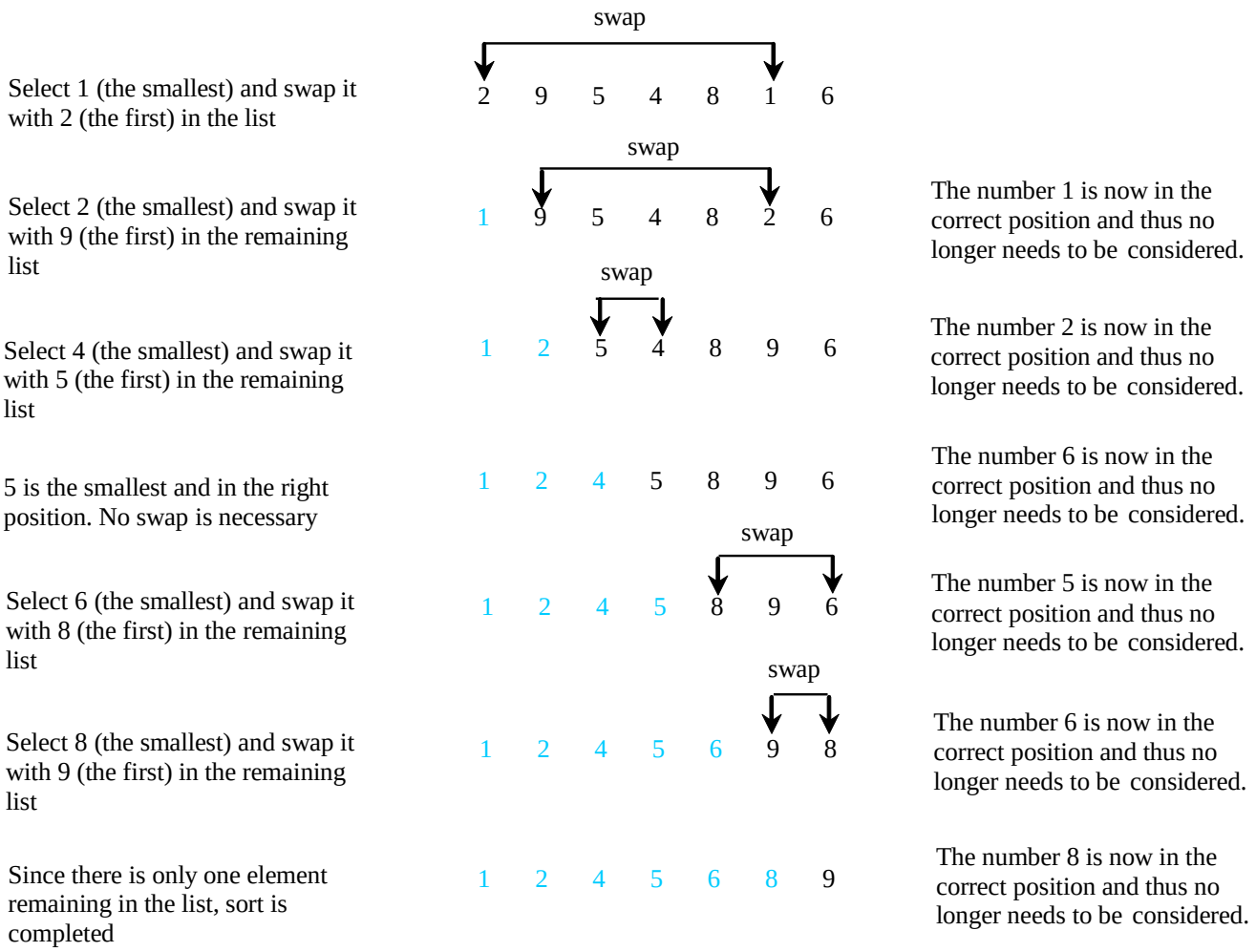
- Java provides several overloaded binarySearch methods for searching a key in an array of int, double, char, short, long, and float in the java.util.Arrays class.

```
int[] list = {1, 2, 3, 4, 6, 7, 8, 9};
System.out.println("Index is " +
  java.util.Arrays.binarySearch(list, 11));
```

Return is 4

Selection Sort

Selection sort finds the smallest number in the list and places it first. It then finds the smallest number in the remaining list and places it second, and so on until the list contains only a single number. Sort the list {2, 9, 5, 4, 8, 1, 6} using selection sort would be:



From Idea to Solution

```
for (int i = 0; i < list.length; i++) {
  select the smallest element in list[i..listSize-1];
  swap the smallest with list[i], if necessary;
  // list[i] is in its correct position.
  // The next iteration apply on list[i+1..listSize-1]
}
```

From Idea to Solution

```
for (int i = 0; i < list.length; i++) {
  select the smallest element in list[i..listSize-1];
  swap the smallest with list[i], if necessary;
  // list[i] is in its correct position.
  // The next iteration apply on list[i+1..listSize-1]
}
```

Expand

```
double currentMin = list[i];
int currentMinIndex = i;
for (int j = i+1; j < list.length; j++) {
  if (currentMin > list[j]) {
    currentMin = list[j];
    currentMinIndex = j;
  }
}
```

Wrap it in a Method

```
/** The method for sorting numbers */
public static void selectionSort(double[] list) {
    for (int i = 0; i < list.length; i++) {
      // Find the minimum in the list[i..list.length-1]
      double currentMin = list[i];
      int currentMinIndex = i;
      for (int j = i + 1; j < list.length; j++) {
        if (currentMin > list[j]) {
          currentMin = list[j];
          currentMinIndex = j;
        }
      }
      // Swap list[i] with list[currentMinIndex] if necessary;
      if (currentMinIndex != i) {
        list[currentMinIndex] = list[i];
        list[i] = currentMin;
      }
    }
  }
```

Insertion Sort

The insertion sort algorithm sorts a list of values by repeatedly inserting an unsorted element into a sorted sublist until the whole list is sorted.

```
int[] myList = {2, 9, 5, 4, 8, 1, 6}; // Unsorted
```

Step 1: Initially, the sorted sublist contains the first element in the list. Insert 9 to the sublist.

Step2: The sorted sublist is {2, 9}. Insert 5 to the sublist.

Step 3: The sorted sublist is {2, 5, 9}. Insert 4 to the sublist.

Step 4: The sorted sublist is {2, 4, 5, 9}. Insert 8 to the sublist.

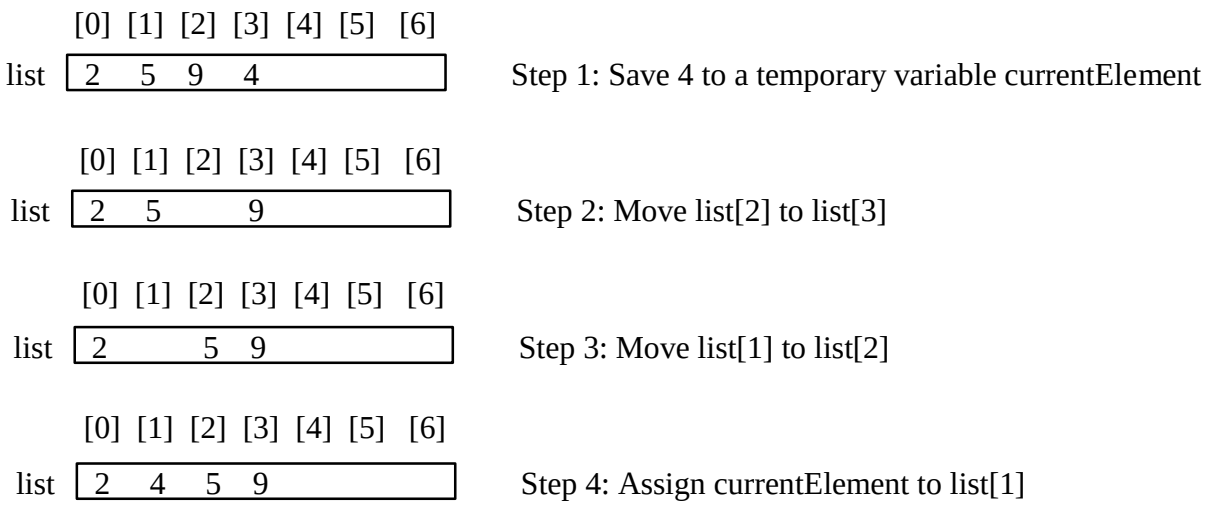
Step 5: The sorted sublist is {2, 4, 5, 8, 9}. Insert 1 to the sublist.

Step 6: The sorted sublist is {1, 2, 4, 5, 8, 9}. Insert 6 to the sublist.

Step 7: The entire list is now sorted

How to Insert?

The insertion sort algorithm sorts a list of values by repeatedly inserting an unsorted element into a sorted sublist until the whole list is sorted.



From Idea to Solution

```
for (int i = 1; 1; i < list,length; i++) {
  insert list[i] into a sorted sublist list[0..i-1] so that
          list[0..i] is sorted
}
```

```
public static void insertionSort(double[] list){
        for(int i=1; i<list.length; i++){
                //insert list[i] in the sorted sublist list[0,i-1]
                // find the position
                int pos;
                for(pos=0; pos<i; pos++)
                        if(list[pos]>list[i])
                                break;
                double temp = list[i];
                // shift right elements from pos to i-1
                for(int j=i; j>pos; j--)
                        list[j] = list[j-1];
                list[pos] = temp;
        }
}
public static void main(String[] args) {
        double[] list1 = new double[]{8, 2, 3, 4};
        insertionSort(list1);
        print(list1);
}
public static void print(double[] list){
        for(double x:list)    System.out.print(x + " ");
}
```

The Arrays.sort Method

- Since sorting is frequently used in programming, Java provides several overloaded sort methods for sorting an array of int, double, char, short, long, and float in the java.util.Arrays class. For example, the following code sorts an array of numbers and an array of characters.

```
double[] numbers = {6.0, 4.4, 1.9, 2.9, 3.4, 3.5};
java.util.Arrays.sort(numbers);

char[] chars = {'a', 'A', '4', 'F', 'D', 'P'};
java.util.Arrays.sort(chars);
```