

# CSE 416, Section 1

## Project Components

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### Team Activities

***Be active with Piazza***

- Be sure to read the project description page on the class web site (link in the Links box)
  - Become familiar with the references that describe the measures in detail
  - Review the project deliverable calendar and note the next two (use case list and GUI prototype) that are due
- Identify the technical skills that your team will need to develop
- Start on a client/server prototype if you have not done a J2EE system before

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### Session Objectives

- Understand data requirements
- Start to think about your GUI
- Understand options for accessing and processing currently available data
- Define the functions of the system

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### Data Requirements

- 3 states
- Boundary data (e.g., precinct, congressional district)
- Demographic data (e.g., population, voting age population, population by racial/ethnic group)
- Election result data (not for required use cases)

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### Preprocessing

- Goal – Do as much processing as possible in advance to lessen the server processing load
- Sample preprocessing tasks
  - Break out precinct boundary data if your data source groups it together
  - Determine precinct neighbors
  - Map some data identifiers to a canonical name (e.g., precinct name)
  - Combine multiple data sources (e.g., census) to generate complete precinct data
  - Write data to tables in your DB and to sequential files for use in the SeaWulf

*Use a data source that has already  
done much of the preprocessing* © Robert Kelly, 2021

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### Precinct Graph Formation

- Goal – form the graph of all precincts
- Graph
  - Each precinct is a node in the graph
  - Physically adjacent precincts identify edges in the graph
- There may be some issues with the precision of the geometry (self-intersecting edges, gaps, etc.) – you can relax some precision as long as you can generate a reasonable graph of the precincts

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## Precinct Adjacency Problem

### Complexity

- Up to 25,000 precincts (polygons) in a state
- Up to 50 edges (line segments) in a precinct boundary polygon
- Up to 1.25M line segments ( $25,000 * 50$ )
- Every pair of line segments can be compared to identify adjacency (up to 1.6T comparisons)

*You will need to avoid  $n^2$  comparisons by defining some limited set of search spaces*

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## Precinct Adjacency Approach

- Determine a “search space” to avoid the  $n^2$  edge comparisons
- Identify the polygons in the search space
- For a given precinct (i.e., polygon), iterate through the other polygons in the search space
- Compare polygons using a library function for polygon adjacency
- Use a library function to determine minimum line adjacency (200 feet)

*Some Python libraries will allow you to define tree structure bounding areas for search*

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### Data Combining

- Your precinct objects should contain
  - Precinct identifier / county identifier
  - Boundary data
  - Election results (if required for one of your use cases)
  - Demographic data (total population and voting age population)
- You might find multiple data sources with common precinct identifiers – combination will be easy
- You might need to get demographic data from US Census – combination will be more difficult

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### Election and Demographic Data Issues

- Election results and demographic data originate from different sources (e.g., statewide tabulations and US Census Bureau)
- Census Bureau reports in various levels (blocks, groups, tracts, counties, and states), but possibly not precincts
- You need to identify a census block with a precinct, then accumulate demographic data into the precinct
- Average precinct is about 60 times larger than average census block
- Census Bureau attempts to coordinate with voting data through Voting Tabulation Districts (VTDs)

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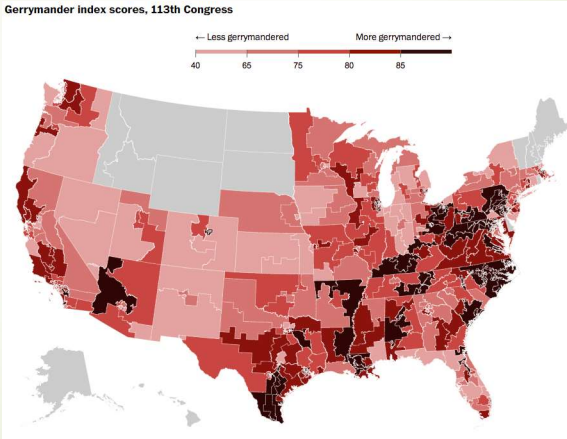
### Web GUI

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A prototype GUI is very helpful in driving out your requirements

Top-level page will likely be something like this

Gerrymander index scores, 113th Congress



Be sure to use a mapping tool (e.g., Leaflet, Google Maps)

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<http://www.washingtonpost.com/wp-srv/special/politics/gerrymandering/>

### User Input

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- Think of all the information a user might input, and design a part of your GUI
- Most likely you will
  - Use tabs for input/results
  - Plan on AJAX for dynamic GUI updates

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## OO Structure

- ▶ How do you identify the classes you need?
- ▶ How do you identify the attributes of each class?
- ▶ How do you determine the best type for an attribute?
- ▶ What is the best relationship among your classes?

*Remember to use encapsulation  
in your OO design*

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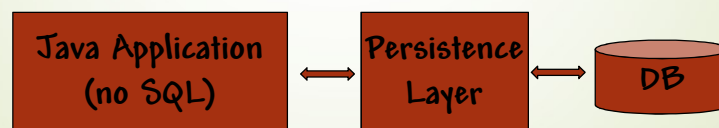
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## Persistence Layer

*A major design issue is your  
DB, sequential files, and API  
access to existing data*

- ▶ Your design will be object-first
- ▶ Database design will allow you to persist much of your OO data
- ▶ You will implement a layer (or use a tool) to
  - ▶ Retrieve DB data
  - ▶ Persist OO data

*Requires OO-Relational  
mapping*



*JPA is helpful*

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# GeoJSON

- Open standard format for representing simple geometric features
- Based on JSON
- Types – Point, LineString, Polygon, MultiPolygon
- Supported by Leaflet, Google Maps, et al
- Position information expressed as longitude, latitude

Be alert for MultiPolygon data

```
{
  "type": "FeatureCollection",
  "name": "precincts",
  "description": "Minnesota Congressional District 1",
  "title": "Minnesota Congressional District 1 Voting Precincts",
  "publisher": "Office of the Minnesota Secretary of State",
  "date": "July 1, 2019",
  "features": [
    {
      "type": "Feature",
      "properties": {
        "Precinct": "Amboy",
        "CountyID": "7",
        "CongDist": "1",
        "MNSenDist": "1"
      },
      "geometry": {
        "type": "Polygon",
        "coordinates": [
          [
            [
              [-94.1585, 43.8916],
              [-94.1651, 43.8915],
              [-94.1651, 43.8879],
              [-94.1665, 43.8879],
              [-94.1665, 43.8868],
              [-94.1664, 43.8862],
              [-94.1582, 43.8856],
              [-94.1583, 43.8856],
              [-94.1585, 43.8856],
              [-94.1585, 43.8848],
              [-94.159, 43.8848],
              [-94.159, 43.8849],
              [-94.1585, 43.8861],
              [-94.1577, 43.8861],
              [-94.1575, 43.8861],
              [-94.157, 43.8842],
              [-94.157, 43.8843],
              [-94.1574, 43.8828],
              [-94.1537, 43.8828],
              [-94.153, 43.8829],
              [-94.153, 43.8862],
              [-94.1529, 43.8867],
              [-94.153, 43.8903],
              [-94.1485, 43.8903],
              [-94.157, 43.8902],
              [-94.157, 43.8887],
              [-94.153, 43.8884],
              [-94.1536, 43.8884]
            ]
          ]
        ]
      }
    },
    {
      "type": "Feature",
      "properties": {
        "Precinct": "Beaufort",
        "CountyID": "7",
        "CongDist": "1",
        "MNSenDist": "1"
      },
      "geometry": {
        "type": "Polygon",
        "coordinates": [
          [
            [
              [-93.8884, 44.0222],
              [-93.9085, 44.0221],
              [-93.9286, 44.0084],
              [-93.9641, 44.0084],
              [-93.9349, 44.0084],
              [-93.9685, 44.0084]
            ]
          ]
        ]
      }
    }
  ]
}
```

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# Shapefiles

- Geospatial vector data format
  - Developed and maintained by ESRI
  - Introduced in early 1990s
  - Collection of files
    - Usually stored as a zip file
    - Mandatory files (.shp, .shx, and .dbf) and other files
  - Represents points, lines, polygons
  - Formatted as fixed length header, followed by one or more variable length records
- Dominant format for geographic data due to the market dominance of ESRI*

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## Precinct Boundary and Voting Data

### ► Possible sources

- Harvard Election Data Archive – link in project page
- OpenElections
- States (e.g., <https://www.sos.state.mn.us/election-administration-campaigns/data-maps>)

*Within a state, the office of the Secretary of State is usually responsible to provide election data*

*Keep checking the project page for new suggestions on data sources*

### Sources of Data

13. The MIT Election Data Science
  14. The Harvard Election Data
  15. The Public Mapping Project
  16. The Open Elections Project
  17. A github repository that might
  18. Partisan Gerrymandering Hist
  19. US Supreme Court Blog for C
- Contains links to many documents

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## Scope

*Review the fall 2020 CSE416 use case list for style and scope*

- Scope of the system is defined by your set of use cases
- A master set of use cases will be given to you following the requirements phase
- The list will include required use cases and optional use cases
- Use cases relating to standard system operation (e.g., change password) will not be in master use case list

*Use cases are not a great fit for this project, but will be used as a way of normalizing units of work*

*There will likely be about 60-70 use cases, and you will have a target of 40 use cases*

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### Comments on Project Use Case List

- Project not a great fit for use cases since actor driven scenarios create many complex use cases
- List of use cases is a 2-step process
  - Teams develop their list of requested use cases
  - Recommendations of each team will be considered in the generation of a master list of about 60-70 use cases (you will complete about 40 of these)
- Use cases the for project will
  - Provide balanced units of work
  - Allow for final demo grading based on completed use cases
- Use cases will consist of required, preferred, and optional
- Project grading will emphasize required and preferred use cases

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### How do You Assign Responsibilities to Team?

- Some parts of the project are standard SW development
- Major risk/unknown areas
  - What is the user interface? How do you display maps?
  - What data is associated with your requirements?
  - What are the best sources of that data?
  - How will you extract that data?
  - What analysis of the data is meaningful?
  - How do you test your system? To what do you compare your results?

*Remember, the project is  
much more than just coding*

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### High Priority Project Tasks

- Understand terminology and concepts in problem domain (read background references)
- Search for data and think about a starting OO structure that includes the graph components
- Think about the components in your GUI, along with Ajax updates
- Build a simple system prototype to help understand SW design issues (especially client/server interface)

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### Did You Achieve The Session Objectives?

- Understand data requirements
- Start to think about your GUI
- Understand options for accessing and processing currently available data
- Define the functions of the system

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