

The Project 2 DiGraph interface

A quick introduction to some simple usage



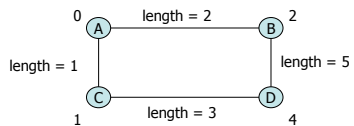
DiGraph type

- Provides an interface definition for directed graphs
- Can also be used to support undirected graphs
 - How?
- JavaDocs are available [online](#)

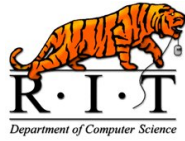


A sample problem

- Consider the following graph:
 - Edges are labeled with the lengths between points
 - Vertices are labeled with the distances from "A"



- What calls need to be made on a DiGraph object to build this graph, given this data?



No peeking....



Department of
Computer Science

Creating the vertices

```
theGraph.addVertex( "A", new Integer(0) );  
theGraph.addVertex( "B", new Integer(2) );  
theGraph.addVertex( "C", new Integer(1) );  
theGraph.addVertex( "D", new Integer(4) );
```

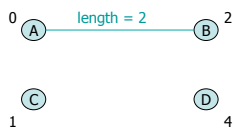




Department of
Computer Science

Connecting A&B

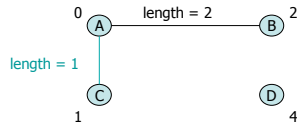
```
theGraph.addEdge( "A", "B", new Integer( 2 ) );  
theGraph.addEdge( "B", "A", new Integer( 2 ) );
```





Connecting A&C

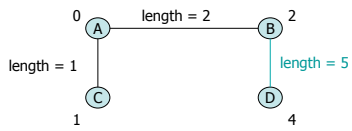
```
theGraph.addEdge( "A", "C", new Integer( 1 ) );  
theGraph.addEdge( "C", "A", new Integer( 1 ) );
```





Connecting B&D

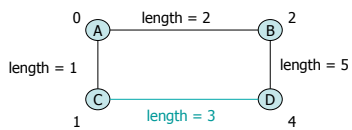
```
theGraph.addEdge( "B", "D", new Integer( 5 ) );  
theGraph.addEdge( "D", "B", new Integer( 5 ) );
```





Connecting C&D

```
theGraph.addEdge( "C", "D", new Integer( 3 ) );  
theGraph.addEdge( "D", "C", new Integer( 3 ) );
```



```

theGraph.addVertex( "A", new Integer(0) );
theGraph.addVertex( "B", new Integer(2) );
theGraph.addVertex( "C", new Integer(1) );
theGraph.addVertex( "D", new Integer(4) );

theGraph.addEdge( "A", "B", new Integer( 2 ) );
theGraph.addEdge( "B", "A", new Integer( 2 ) );

theGraph.addEdge( "A", "C", new Integer( 1 ) );
theGraph.addEdge( "C", "A", new Integer( 1 ) );

theGraph.addEdge( "B", "D", new Integer( 5 ) );
theGraph.addEdge( "D", "B", new Integer( 5 ) );

theGraph.addEdge( "C", "D", new Integer( 3 ) );
theGraph.addEdge( "D", "C", new Integer( 3 ) );
  
```

