#### Algorithms and Data Structures

**Asymptotic Analysis** 

#### Analysis of Algorithms

- An algorithm is a finite set of precise instructions for performing a computation or for solving a problem.
- What is the goal of analysis of algorithms?
  - To compare algorithms mainly in terms of running time but also in terms of other factors (e.g., memory requirements, programmer's effort etc.)
- What do we mean by running time analysis?
  - Determine how running time increases as the size of the problem increases.

#### Types of Analysis

#### Worst case

- Provides an upper bound on running time
- An absolute guarantee that the algorithm would not run longer, no matter what the inputs are

#### Best case

- Provides a lower bound on running time
- Input is the one for which the algorithm runs the fastest

#### *Lower Bound* ≤ *Running Time* ≤ *Upper Bound*

#### Average case

- Provides a prediction about the running time
- Assumes that the input is random

#### How do we compare algorithms?

- We need to define a number of <u>objective</u> measures.
- Compare execution times?
  - Not good: times are specific to a particular computer!!

#### Ideal Solution

Express running time as a function of the input size n (i.e., f(n)).

 Such an analysis is independent of machine time, programming style, etc.

#### Example

- Associate a "cost" with each statement.
- Find the "total cost" by finding the total number of times each statement is executed.

# Algorithm 1 Algorithm 2 Cost arr[0] = 0; arr[1] = 0; arr[1] = 0; arr[2] = 0; arr[N-1] = 0;

#### Another Example

$$c_1 + c_2 \times (N+1) + c_2 \times N \times (N+1) + c_3 \times N^2$$

#### Asymptotic Analysis

 To compare two algorithms with running times f(n) and g(n), we need a rough measure that characterizes how fast each function grows.

– Hint: use rate of growth

```
Program 1
x := x + 1
               Program 2
               FOR i := 1 to n
               DO
                                   Program 3
                      x := x + 1
                                   FOR i := 1 to n
               END
                                   DO
                                          FOR j := 1 to n
                                   DO
                                          x := x + 1
                                    END
```

**END** 

#### Program 1:

- -statement is not contained in a loop
- -Frequency count is 1

#### Program 2

-statement is executed n times

#### Program 3

-statement is executed n^2 times

- 1, n and n^2 are said to be different in increasing orders of magnitude
- We are primarily interested in determining the order of magnitude of an algorithm

- Let's look at an algorithm to print the n<sup>th</sup> term of the Fibonnaci sequence
- 0 1 1 2 3 5 8 13 21 34 ...
- $t_n = t_{n-1} + t_{n-2}$
- $t_0 = 0$
- $t_1 = 1$

```
procedure fibonacci
                                                                 n < 0
                                                         step
          read(n)
3
              if n < 0
                 then print (error)
                 else if n=0
                     then print(0)
                     else if n=1
                        then print(1)
8
9
                        else
10
                           fnm2 := 0;
                                                         10
11
                            fnm1 := 1;
                                                         11
12
                            FOR i := 2 to n DO
                                                         12
13
                               fn := fnm1 + fnm2;
                                                         13
14
                               fnm2 := fnm1;
                                                         14
15
                               fnm1 := fn
                                                         15
16
                            end
                                                         16
                            print(fn);
                                                         17
17
```

```
procedure fibonacci {print nth term}
                                                       step
                                                               n=0
          read(n)
3
             if n < 0
                 then print(error)
                 else if n=0
                    then print(0)
                    else if n=1
                        then print(1)
                        else
10
                          fnm2 := 0;
                                                       10
11
                           fnm1 := 1;
                                                       11
12
                           FOR i := 2 to n DO
                                                        12
13
                               fn := fnm1 + fnm2;
                                                       13
14
                               fnm2 := fnm1;
                                                       14
15
                               fnm1 := fn
                                                       15
16
                           end
                                                       16
                           print(fn);
                                                       17
17
```

```
procedure fibonacci
                                                        step
                                                                n=1
          read(n)
3
             if n < 0
                 then print (error)
                 else if n=0
                     then print(0)
                     else if n=1
                        then print(1)
9
                        else
10
                          fnm2 := 0;
                                                        10
11
                            fnm1 := 1;
                                                        11
12
                            FOR i := 2 to n DO
                                                        12
13
                               fn := fnm1 + fnm2;
                                                        13
14
                               fnm2 := fnm1;
                                                        14
15
                               fnm1 := fn
                                                        15
16
                           end
                                                        16
                           print(fn);
                                                        17
17
```

```
procedure fibonacci
                                                                  n>1
                                                         step
          read(n)
3
              if n < 0
                 then print (error)
                 else if n=0
                     then print(0)
                     else if n=1
                        then print(1)
8
                        else
9
10
                           fnm2 := 0;
                                                         10
11
                            fnm1 := 1;
                                                         11
12
                            FOR i := 2 to n DO
                                                         12
13
                                fn := fnm1 + fnm2;
                                                         13
                                                                  n-1
14
                                fnm2 := fnm1;
                                                         14
                                                                  n-1
15
                                fnm1 := fn
                                                         15
                                                                  n-1
16
                            end
                                                         16
                                                                  n-1
                            print(fn);
                                                         17
17
```

step	n<0	n=0	n=1	n>1
1	1	1	1	1
2	1	1	1	1
3	1	1	1	1
4	1	0	0	0
5	0	1	1	1
6	0	1	0	0
7	0	0	1	1
8	0	0	1	0
9	0	0	0	1
10	0	0	0	1
11	0	0	0	1
12	0	0	0	n
13	0	0	0	n-1
14	0	0	0	n-1
15	0	0	0	n-1
16	0	0	0	n-1
17	0	0	0	1

 In the case where n>1, we have the total statement frequency of:

$$9 + n + 4(n-1) = 5n + 5$$

• We write this as O(n), ignoring the constants

• It means that the order of magnitude is proportional to n n + 4(n-1) = 5n + 5

 If an algorithm has a time complexity of O(g(n)) it means that its execution will take no longer than a constant times g(n)

n is typically the size of the data set

#### Complexities

- O(1) Constant (computing time)
- O(n) Linear (computing time)
- O(n2) Quadratic (computing time)
- O(n3) Cubic (computing time)
- O(2n) Exponential (computing time)
- O(log n) is faster than O(n) for sufficiently large n
- O(n log n) is faster than O(n2) for sufficiently large n

- What about computing the complexity of a recursive algorithm?
- In general, this is more difficult
- The basic technique
  - identify a recurrence relation implicit in the recursion  $T(n) = f(T(k)), k \in \{1, 2, ..., n-1\}$
  - solve the recurrence relation by finding an expression for T(n) in term which do not involve T(k)

Example: compute factorial n (n!)

```
int factorial(int n)
   int factorial value;
   factorial value = 0;
   /* compute factorial value recursively */
   if (n <= 1) {
      factorial value = 1;
   else {
      factorial value = n * factorial(n-1);
   return (factorial value);
```

- Let the time complexity of the function be T(n)
- which is what we want!
- Now, let's try to analyse the algorithm

```
n>1
int factorial(int n)
   int factorial value;
   factorial value = 0;
   if (n <= 1) {
      factorial value = 1;
   else {
      factorial value = n * factorial(n-1);
                                               T(n-1)
   return (factorial value);
}
```

• 
$$T(n) = 5 + T(n-1)$$
  
•  $T(n) = c + T(n-1)$ 

• 
$$T(n-1) = c + T(n-2)$$

• 
$$T(n) = c + c + T(n-2)$$
  
=  $2c + T(n-2)$ 

• 
$$T(n-2) = c + T(n-3)$$

• 
$$T(n) = 2c + c + T(n-3)$$
  
=  $3c + T(n-3)$ 

• 
$$T(n) = ic + T(n-i)$$

- T(n) = ic + T(n-i)
- Finally, when *i* = *n*-1
- T(n) = (n-1)c + T(n-(n-1))= (n-1)c + T(1)= (n-1)c + d
- Hence, T(n) = O(n)

#### Rate of Growth

 Consider the example of buying elephants and fish:

Cost: cost\_of\_elephants + cost\_of\_fish
Cost ~ cost\_of\_elephants (approximation)

 The low order terms in a function are relatively insignificant for large n

$$n^4 + 100n^2 + 10n + 50 \sim n^4$$

i.e., we say that n<sup>4</sup> + 100n<sup>2</sup> + 10n + 50 and n<sup>4</sup> have the same rate of growth

#### Asymptotic Notation

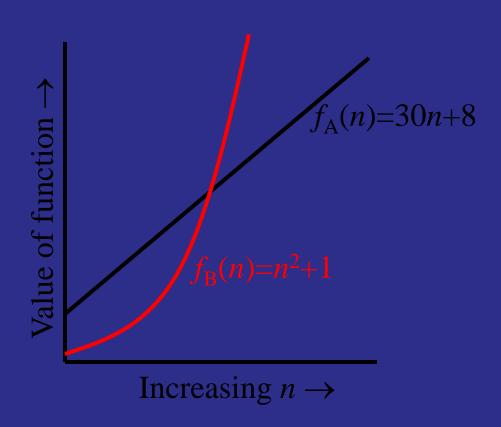
- O notation: asymptotic "less than":
  - f(n)=O(g(n)) implies: f(n) "≤" g(n)
- Ω notation: asymptotic "greater than":
  - f(n)= Ω (g(n)) implies: f(n) "≥" g(n)
- • O notation: asymptotic "equality":
  - $f(n) = \Theta$  (g(n)) implies: f(n) "=" g(n)

#### Big-O Notation

- We say  $f_A(n)=30n+8$  is order n, or O(n) It is, at most, roughly proportional to n.
- $f_B(n)=n^2+1$  is order  $n^2$ , or  $O(n^2)$ . It is, at most, roughly proportional to  $n^2$ .
- In general, any O(n²) function is fastergrowing than any O(n) function.

#### Visualizing Orders of Growth

 On a graph, as you go to the right, a faster growing function eventually becomes larger...



#### Examples ...

- $n^4 + 100n^2 + 10n + 50$  is  $O(n^4)$
- $10n^3 + 2n^2$  is  $O(n^3)$
- $n^3 n^2$  is  $O(n^3)$
- constants
  - -10 is O(1)
  - -1273 is O(1)

#### Back to Our Example

#### 

Both algorithms are of the same order: O(N)

#### Example (cont'd)

```
Algorithm 3 Cost

sum = 0; c_1

for(i=0; i<N; i++) c_2

for(j=0; j<N; j++) c_2

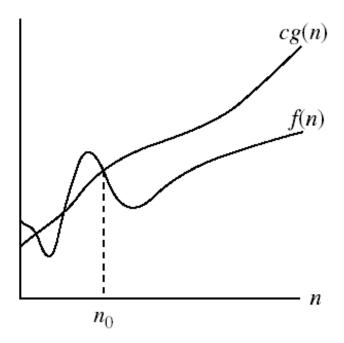
sum += arr[i][j]; c_3

c_1 + c_2 \times (N+1) + c_2 \times N \times (N+1) + c_3 \times N^2 = O(N^2)
```

#### Asymptotic notations

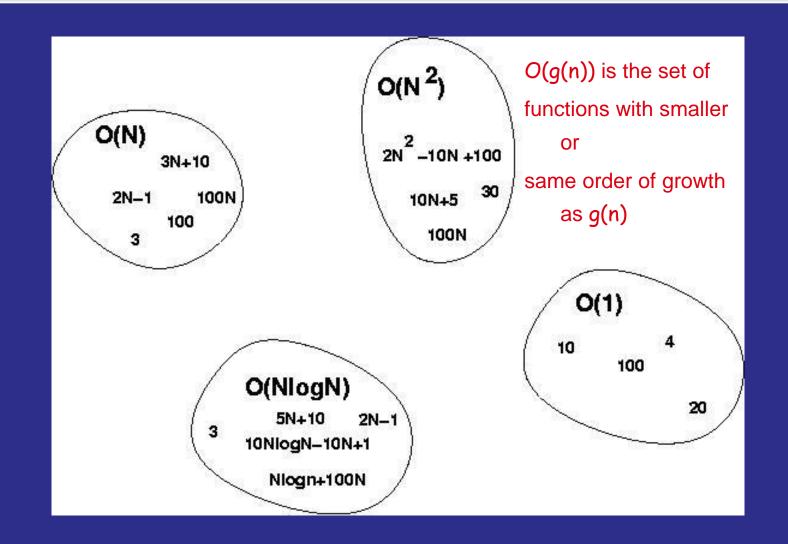
#### • O-notation

 $O(g(n)) = \{f(n) : \text{ there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \le f(n) \le cg(n) \text{ for all } n \ge n_0 \}$ .



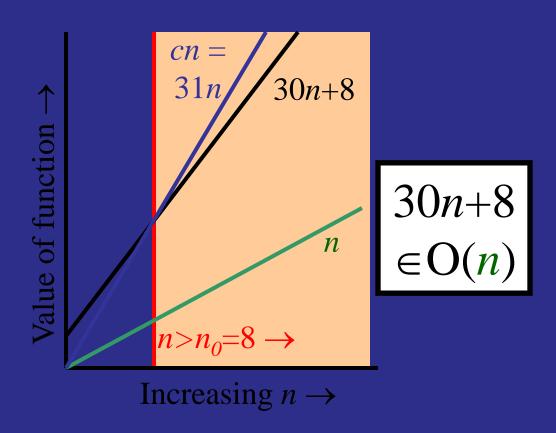
g(n) is an *asymptotic upper bound* for f(n).

#### **Big-O Visualization**



#### Big-O example, graphically

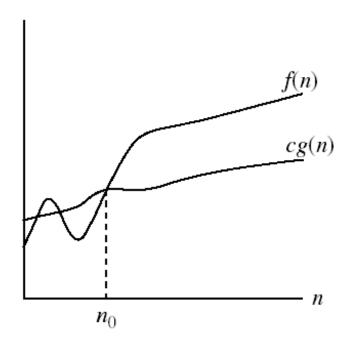
- Note 30n+8 isn't less than n anywhere (n>0).
- It isn't even less than 31n everywhere.
- But it is less than
   31n everywhere to the right of n=8.



#### Asymptotic notations (cont.)

#### • $\Omega$ - notation

 $\Omega(g(n)) = \{f(n) : \text{ there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \le cg(n) \le f(n) \text{ for all } n \ge n_0 \}$ .



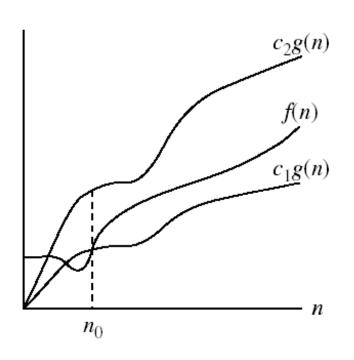
 $\Omega(g(n))$  is the set of functions with larger or same order of growth as g(n)

g(n) is an *asymptotic lower bound* for f(n).

#### Asymptotic notations (cont.)

#### • $\Theta$ -notation

 $\Theta(g(n)) = \{f(n) : \text{ there exist positive constants } c_1, c_2, \text{ and } n_0 \text{ such that } 0 \le c_1 g(n) \le f(n) \le c_2 g(n) \text{ for all } n \ge n_0 \}$ .

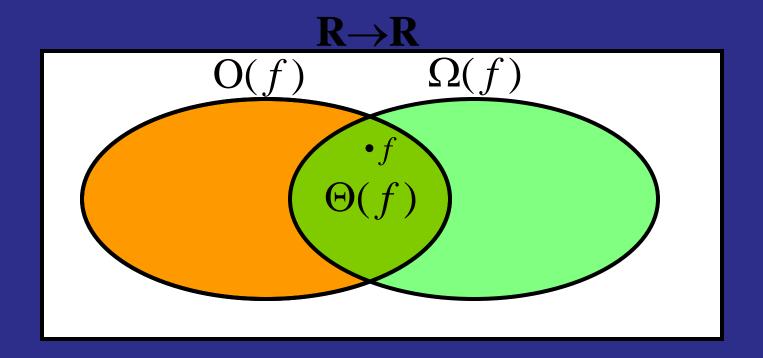


 $\Theta(g(n))$  is the set of functions with the same order of growth as g(n)

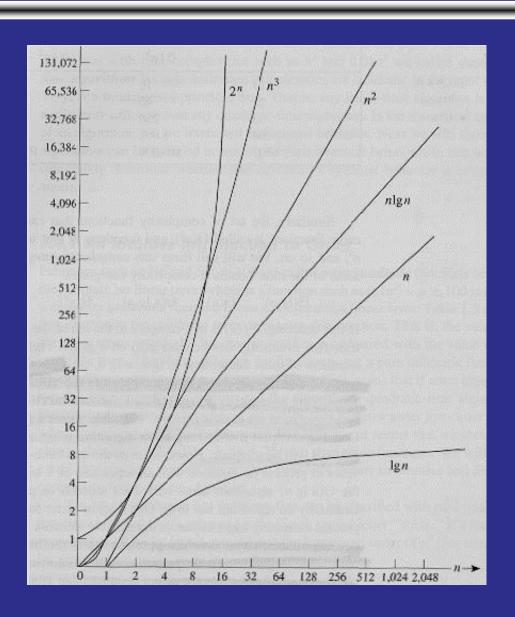
g(n) is an asymptotically tight bound for f(n).

#### Relations Between Different Sets

Subset relations between order-of-growth sets.



### Common orders of magnitude



### Common orders of magnitude

n	$f(n) = \lg n$	j(n) = n	$f(n) = n \lg n$	$f(n) = n^2$	$f(n)=n^3$	$f(n)=2^n$
10	0.003 μs*	0.01 μs	0.033 μs	0.1 μs	1 μs	ŀμs
20	$0.004~\mu s$	$0.02~\mu s$	0.086 μs	0.4 μs	8 μs	1 ms <sup>†</sup>
30	$0.005~\mu s$	$0.03~\mu s$	0.147 μs	0.9 µs	27 μs	1.5
40	0.005 μs	$0.04~\mu s$	0.213 μs	1.6 µs	64 μs	18.3 min
50	0.005 μs	0.05 μs	0.282 μs	2.5 µs	.25 μs	13 days
$10^{2}$	0.007 μs	$0.10 \ \mu s$	0.664 μs	10 μs	1 ms	$4 \times 10^{15}$ years
$10^{3}$	0.010 μs	1.00 µs	9.966 µs	1 ms	1 s	
104	0.013 μs	.0 µs	130 μs	100 ms	16.7 min	
10 <sup>5</sup>	0.017 μs	0.10 ms	1.67 ms	10 s	11.6 days	
$10^{6}$	0.020 μs	1 ms	19.93 ms	16.7 min	31.7 years	
$10^{7}$	0.023 μs	0.01 s	0.23 s	1.16 days	31,709 years	
$10^{8}$	$0.027~\mu s$	0.10 s	2.66 s	115.7 days	$3.17 \times 10^7$ years	
10°	$0.030~\mu s$	1 s	29.90 s	31.7 years		

<sup>\*1</sup>  $\mu s = 10^{-6}$  second.

 $<sup>^{\</sup>circ}1 \text{ ms} = 10^{-3} \text{ second.}$