

Dr. Salman Ahmed

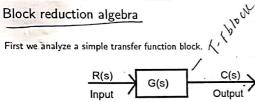


Figure: Transfer function block

The input signal is denoted by R(s) and output signal by C(s). We can write the following:

C(s) = G(s)R(s)

Sometimes, we skip the term (s) and write the following abusive notation:

C = GR

#### Contents that we have covered till now

We studied the following topics till now:

- Converting state-space to transfer function using formula
- · Converting transfer functions to state-space models using canonical forms
- Analyzing step responses of first order systems (time constant and dc-gain)
- . Stablity in If stede and

We will study the following topics before mid term exam

- Black reduction of complex systems (today lecture)
- Analyzing step responses of second order systems (underdamped, undamped, over damped, critically damped)

#### Block reduction algebra

There are 3 types of interconnections in control systems:

- Series Interconnection
- Parallel Interconnection
- Feedback Interconnection

Besides, there are 4 operations which are as follows:

- Moving summing junction after transfer function
- **Q** Moving summing junction before transfer function
- O Moving before pickoff point
- O Moving after pickoff point

Let us introduce a summing junction or summer first, and then pick-off point

Block reduction algebra - Summer or Summing Junction

A summer or summing junction adds (or subtracts) two or more signals. The default sign is + in a summer or summing junction.

$$R_1(s) + C(s) = R_1(s) + R_2(s) - R_3(s)$$

$$+ Summu - 1L behave the$$

$$R_2(s) - R_3(s)$$
Sum or real substration

Summing junction

Figure: Summing Junction Symbol

First interconnection: Series Interconnection

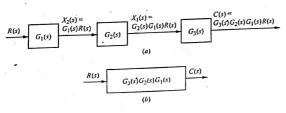
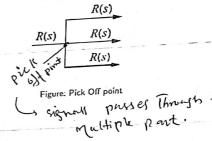


Figure: Series Interconnection of transfer functions

We can write 
$$G_c=G_3G_2G_1$$

Block reduction algebra - Pick off point

Pick off point: A point where the same signal has to propagate through more than one paths



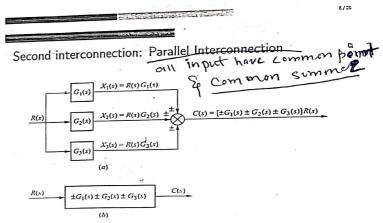


Figure: Parallel Interconnection of transfer functions

We can write  $G_c=\pm G_3\pm G_2\pm G_1$ 

### w Important Points

Series interconnection invalves product of transfer functions.

In parallel interconnection, be careful to identify the transfer functions correctly.

Two blocks are in parallel if they have same input signal and the output goes towards same summing junction.

Parallel interconnection involves sum or different of transfer functions.

#### Place Reduction Place of

Operation 1: Moving summing junction after transfer . function

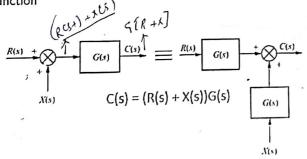


Figure: Moving a summing junction after transfer function

### Third interconnection: Feedback Interconnection

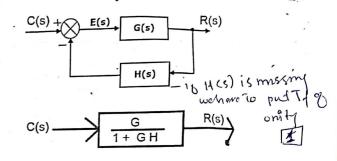


Figure: Feedback Interconnection of transfer functions

We can write 
$$G_e = \frac{G}{1 \pm GH}$$

## Operation 2: Moving summing junction before transfer

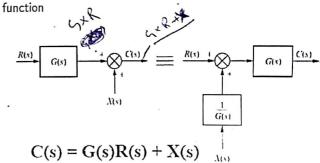


Figure: Moving a summing junction before transfer function

# Operation 3: Moving before pickoff point

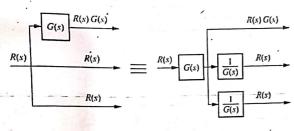


Figure: Moving before a pick-off point

# Miles Parameters

# Summary of block reduction rules

We will use the knowledge about these 3 interconnections, and 4 operations to reduce complex systems.

You will be given a complex interconnection schematic, plus input and output, and will be asked to apply this knowledge to reduce or simplify complex systems.

# Operation 4: Moving after pickoff point

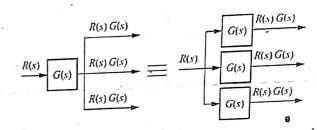


Figure: Moving after a pick-off point

## Example 1 - Problem to solve

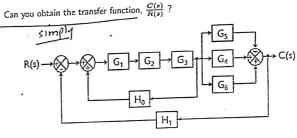
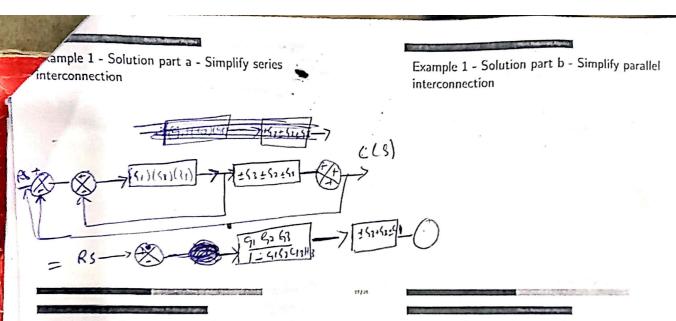


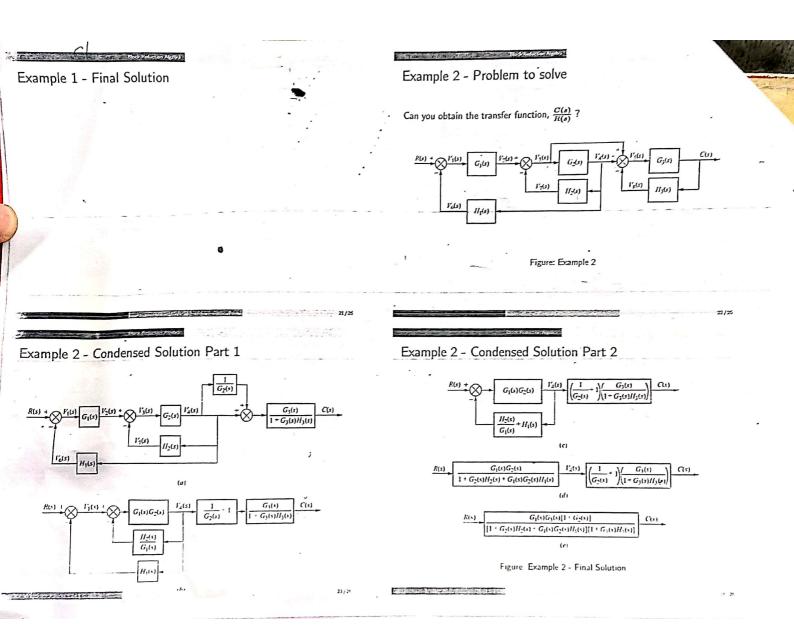
Figure: Example 1

14/25



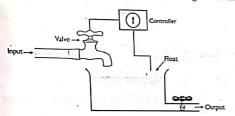
**Example 1** - Solution part c - Simplify inner feedback interconnection

Example 1 - Solution part d



# keal life example of feedback interconnection

Let us consider a water-tank level control systems. The objective is to ensure that the water level remains the same. Can you draw a block diagram of this system?



Water Level Control Systems

Figure: Example of Water-Level Control Systems

Let us first differentiate between real-world input and output AND control-systems input and output

Real life example of feedback interconnection

