

Date: __/__/20__

Assignment No: 01

Data Communication and Network

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Question NO: 01:Given:

length of packet = 1 GB

bandwidth = 10000 bps

Required:

Transmission time = ?

Sol

In ~~Data~~^{Tele}-Communication transmission time is the amount of time from beginning until the end of the message transmission. In case of digital message, it is the time from the first bit until the last bit of message has left the transmission mode.

→ The packet transmission time in second can be obtained from packet size in bit and bit rate in bit/s.

Formula is,

$$\text{Packet transmission time} = \frac{\text{Packet size}}{\text{Bit rate}}$$

Now Packet size in bit

$$1 \text{ GB} = 1,000,000,000 \text{ Bytes}$$

$$1 \text{ GB} = 8 \times 10^9 \text{ bit}$$

So

$$\begin{aligned} \text{Packet transmission time} &= \frac{8 \times 10^9 \text{ bit}}{10^4 \text{ bit/sec}} \\ &= 8 \times 10^{9-4} \text{ sec} \end{aligned}$$

$$\text{Packet transmission time} = 8 \times 10^5 \text{ sec}$$

— xx — xp — xp — xp — x

Propagation delay:

There is difference
b/w propagation delay and
transmission time.

→ ~~For~~ transmission time is the
time require for a packet
to be send completely.

→ Propagation delay is the
time taken by the first bit
of a packet to be travel
from sender to receiver. During
this time the receiver is unaware
that a message is being
transmitted.

— xx — xp — xp — xp — x

$$P + T + 0$$

Question NO: 02:Given:

message size = 1 KB
distance = 5 km
velocity = 3×10^8 m/s
bandwidth = 1000 bps

Required:

~~Total time taken~~
Packet delivery time = ?

Sol

As we know that

$$\text{Packet delivery time} = \text{Transmission time} + \text{propagation delay}$$

Propagation delay in second can be calculated by dividing distance in meter by its propagation speed in m/s.

$$\text{So Propagation delay} = \frac{5 \times 10^3 \text{ m}}{3 \times 10^8 \text{ m/s}}$$

$$= 1.67 \times 10^{-5} \text{ s}$$

$$\text{propagation delay} = 16.7 \times 10^{-6} \text{ s}$$

$$\boxed{\text{Propagation delay} = 16.7 \text{ } \mu\text{sec}}$$

Date: __/__/20__

Now transmission time

$$\text{Transmission time} = \frac{1 \times 10^3 \text{ Byte}}{1000 \text{ b/s}}$$

$$= \frac{8 \times 10^3 \text{ b}}{10^3 \text{ b/s}} \quad [1 \text{ Byte} = 8 \text{ b}]$$

$$\text{transmission time} = 8 \text{ sec}$$

Now

$$\text{Packet delivery time} = 8 \text{ sec} + 16.7 \text{ } \mu\text{sec}$$

$$= (8 + 0.0000167) \text{ sec}$$

$$\boxed{\text{Packet delivery time} = 8.0000167 \text{ sec}}$$

— x — x — x — x —

Question No: 03:

Given:

$$\text{message size} = 1024 \text{ bits}$$

$$\text{bandwidth} = 1000 \text{ M bit/sec}$$

$$\text{round trip time} = \text{RTT} = 1 \text{ sec}$$

Required:

$$\text{Link Utilization} = ?$$

$$P + T + O$$

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Sol

formula for link utilization
or efficiency (η)

$$\eta = \frac{1}{1+a} \quad \text{--- (1)}$$

As

$$a = \frac{T_p}{T_t} \quad \text{where } T_p = \text{Propagation delay}$$

$$T_t = \text{transmission delay}$$

"a" is the ratio of Propagation delay and transmission delay.

So first we find T_p and T_t
Then a and finally η

As

$$\text{Transmission delay} = T_t = \frac{\text{Packet size}}{\text{Bandwidth}}$$

$$T_t = \frac{1024 \text{ bits}}{1000,000,000 \text{ bits/sec}}$$

$$T_t = 1.024 \text{ } \mu\text{sec}$$

Now

$$\text{Propagation delay} = T_p = \frac{RTT}{2}$$

$$T_p = \frac{1 \text{ sec}}{2}$$

$$T_p = 0.5 \text{ sec}$$

$$P + T \neq 0$$

Now

$$a = \frac{0.5 \text{ sec}}{1.0244 \text{ sec}}$$

$$a = 0.488 \times 10^6$$

$$a = 488000$$

Now link Utilization is

$$\eta = \frac{1}{1 + 2(488000)}$$

$$= \frac{1}{976001}$$

$$\eta = 0.000001026 \%$$

Note:another formula for link Utilization η .

$$\eta = \frac{\text{transmission time}}{\text{Round Trip time (RTT)}}$$

where

$$\text{transmission time } T_t = \frac{\text{Packet size}}{\text{bandwidth}}$$

Date: __/__/20__

Question No: 04:

The HFC (Hybrid Fiber Coax) is used for cable Internet access. HFC uses both Coaxial cables and fiber. In downstream channel of HFC every packet travel from head end to every home. In upstream channel of HFC every packet sent by a home travel to head end.

Since Cable Internet uses a shared medium to transmit the packet, the HFC transmission rate is shared among the users.

Collision is occurred when multiple source sent the packets simultaneously into the shared medium. For example, in upstream channel of HFC multiple homes sent packets to head end simultaneously. Thus collision are possible in upstream channel.

BUT in downstream every packet is sent by only single source called head end. Thus, collisions are not possible in downstream.

— XP — NO — XP — NO

The END Assignment 1: