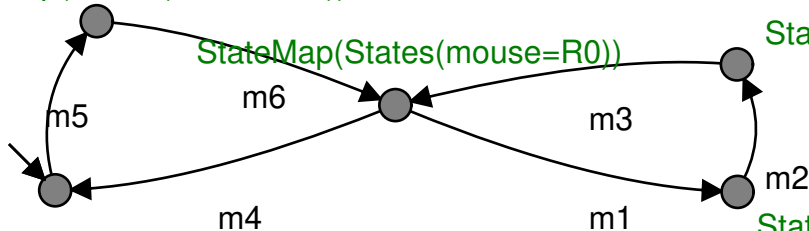


StateMap(States(mouse=R3))

StateMap(States(mouse=R1))

StateMap(States(mouse=R0))



m3

m2

m1

m4

m6

m5

StateMap(States(mouse=R2))

INIT: StateMap(States(mouse=R4))