Created new custom data types in the typescript

Worked with the interfaces and classes in the typescript.

Extended the interfaces and the classes in the typescript.

Learned about the React Basics

Created the Function Components and the Class Components

Learned the props & state in the react

Created the Component to provide props to the component

Created the state hook to increment the value.

Created the display component to display the data.b

Handled the onClick and the onChange components in the Github Card Apps

Fetched the data from the github api and then sent the data to the component

Used the state to handle the profiles which are received from the github api.

Used props to sent the data to the component

Used map function instead of the for/while loop to get all the profiles

Used the react styling components to style the component by the help of conditioning

Created the stars component and numbers components to create the game.

Used mock data to create the UI for the component

Created the logic for the game.