

# CSE446: Blockchain & Cryptocurrencies

## Lecture - 18: Blockchain Properties, Misconceptions & Limitations

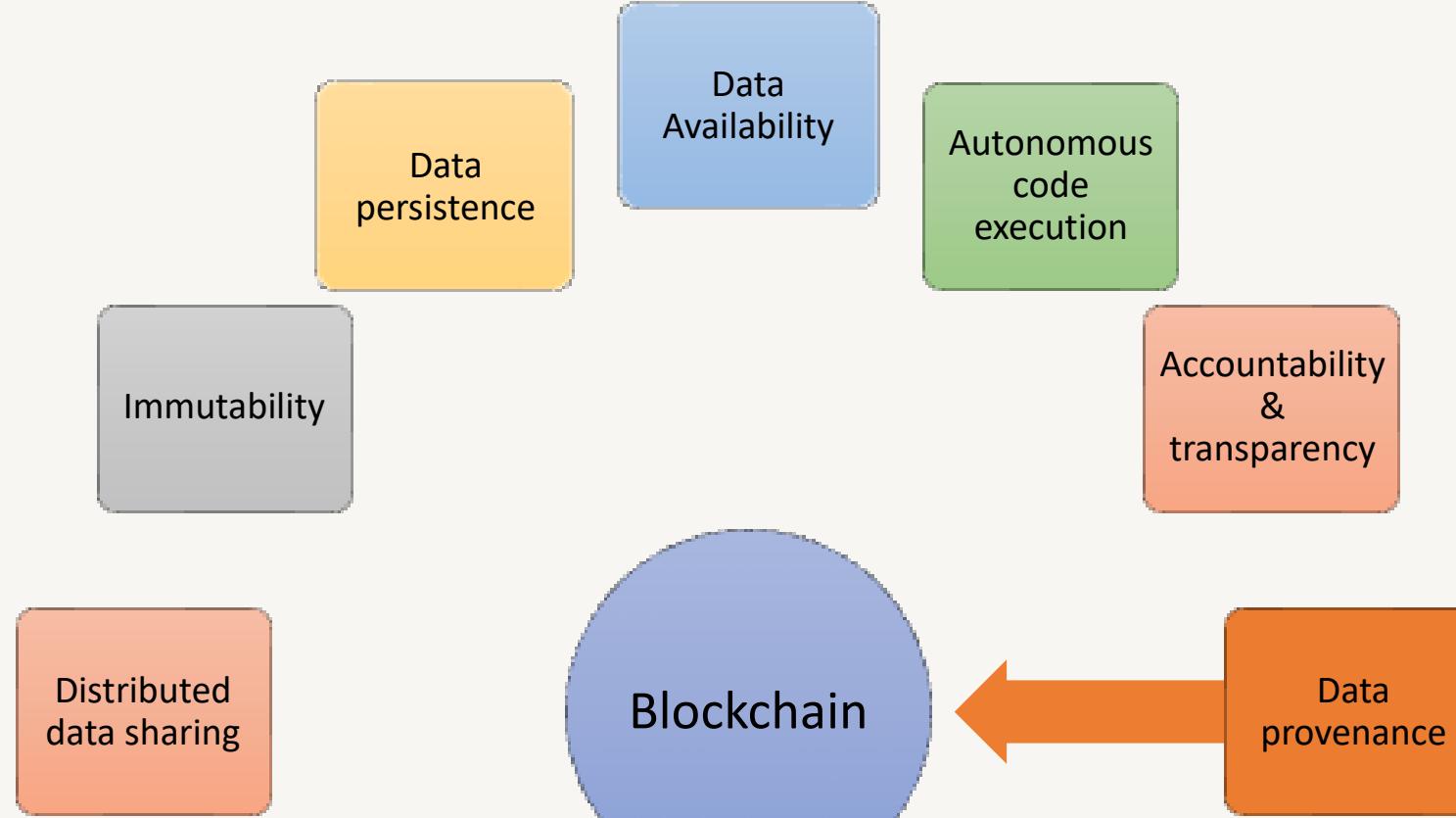


Inspiring Excellence

# Agenda

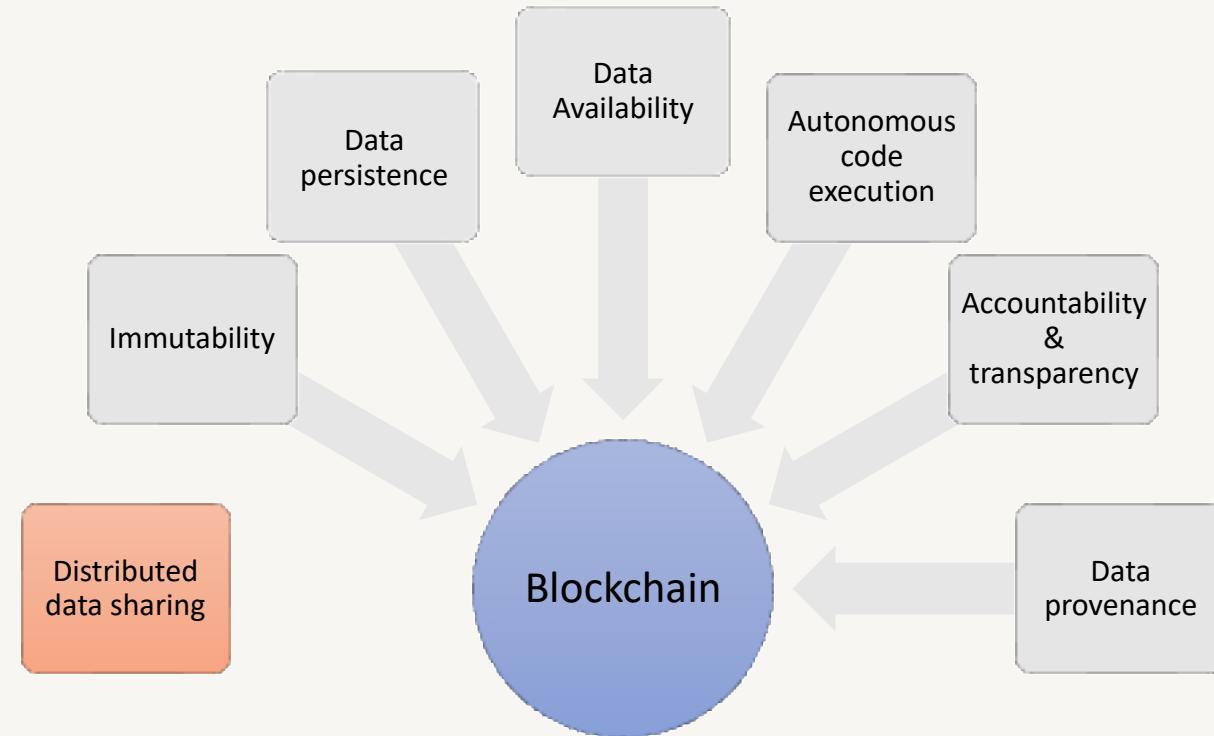
- Blockchain Properties
- Blockchain Misconceptions
- Blockchain Limitations
- Blockchain feasibility
- Attacks on blockchain

# Blockchain properties



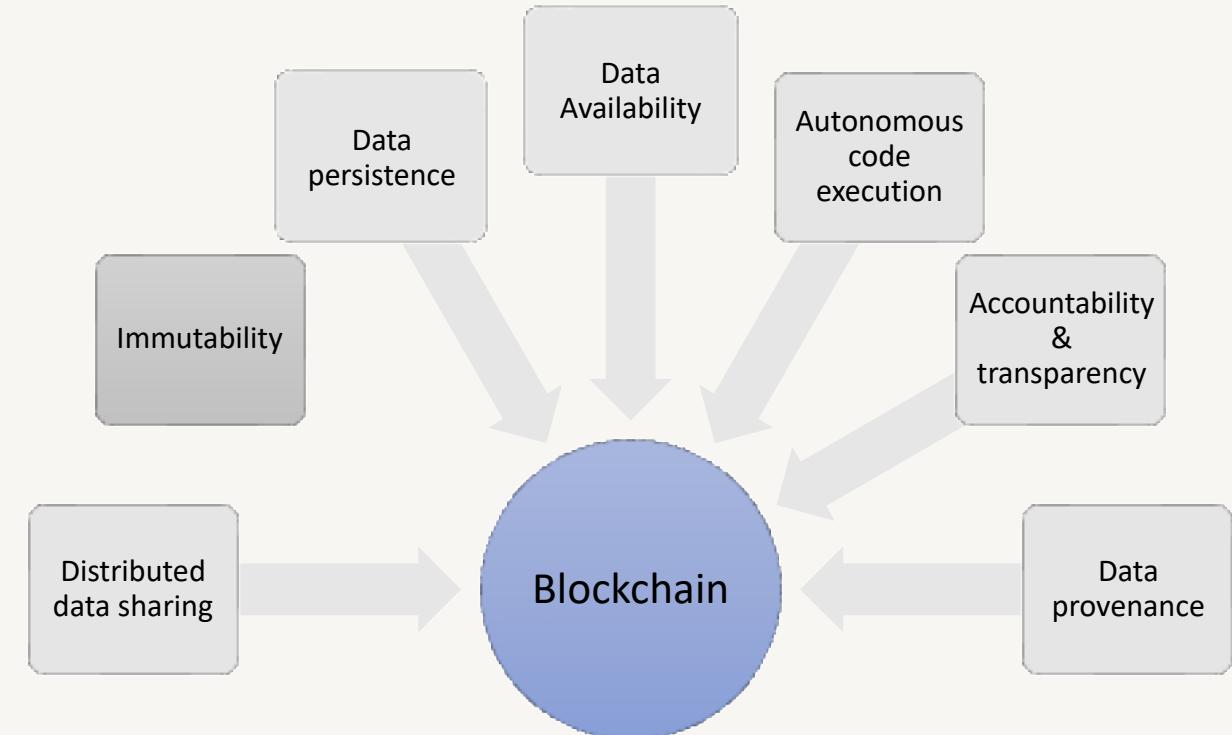
# Distributed Data Sharing

- Blockchain data is distributed across multiple nodes
- The protocol ensures that data inserted in a particular node gets synced across all nodes in a timely fashion



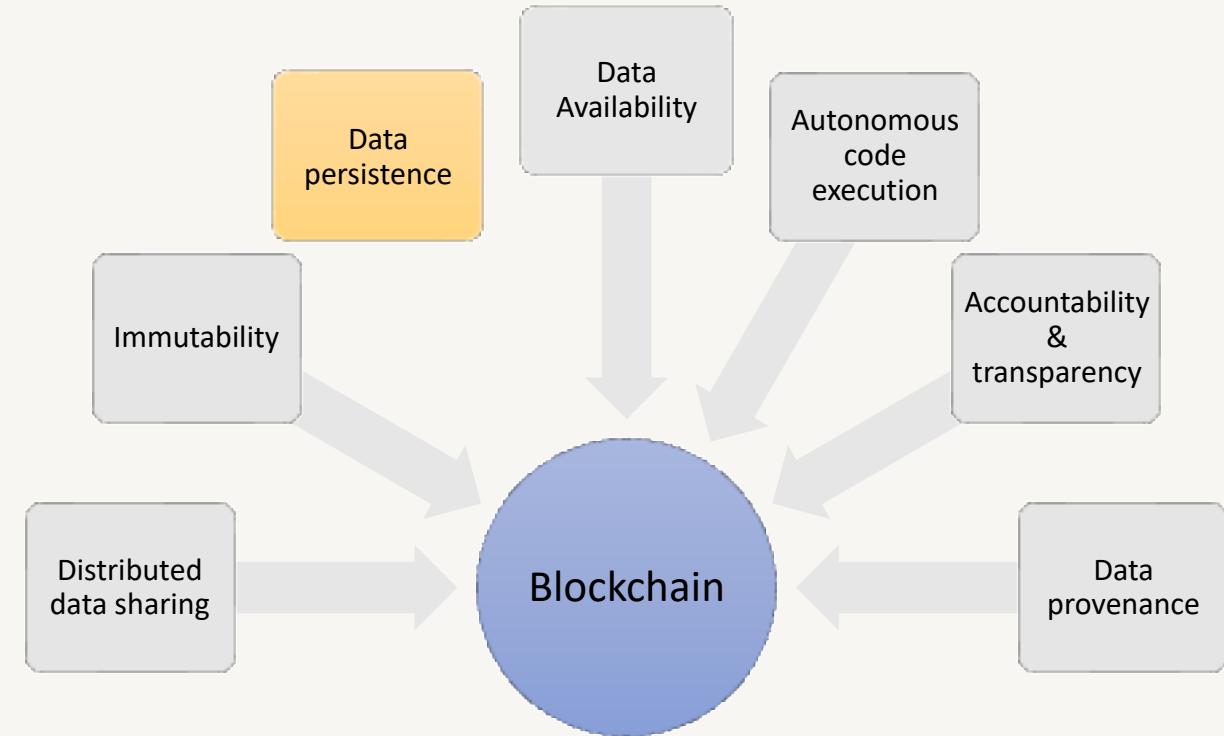
# Immutability

- Data and code immutability in blockchain emerges from the fact that to change data/code inserted in a previous block, an attacker must posses either
  - significant computational power, in case of a public blockchain
  - or compromise the majority of nodes in any type of blockchain



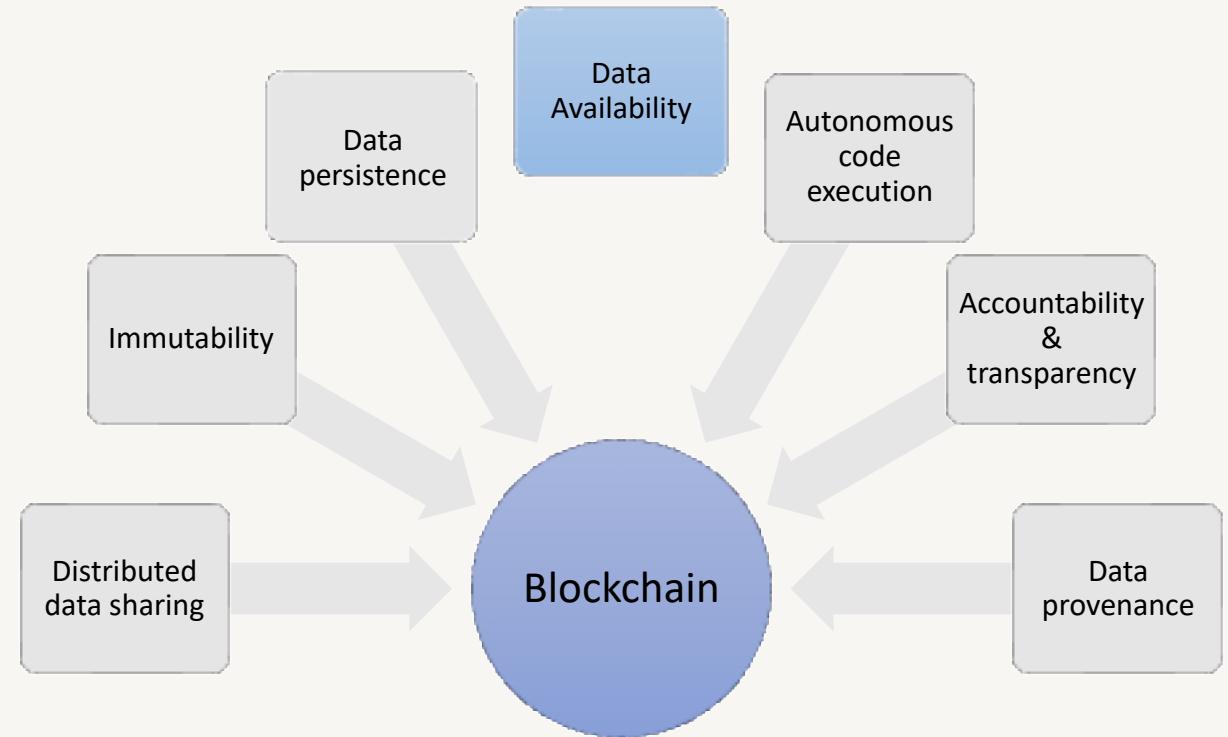
# Data persistence

- Being a distributed system implies that data in a blockchain will persist as long as there are enough nodes to execute the protocol in a secure way



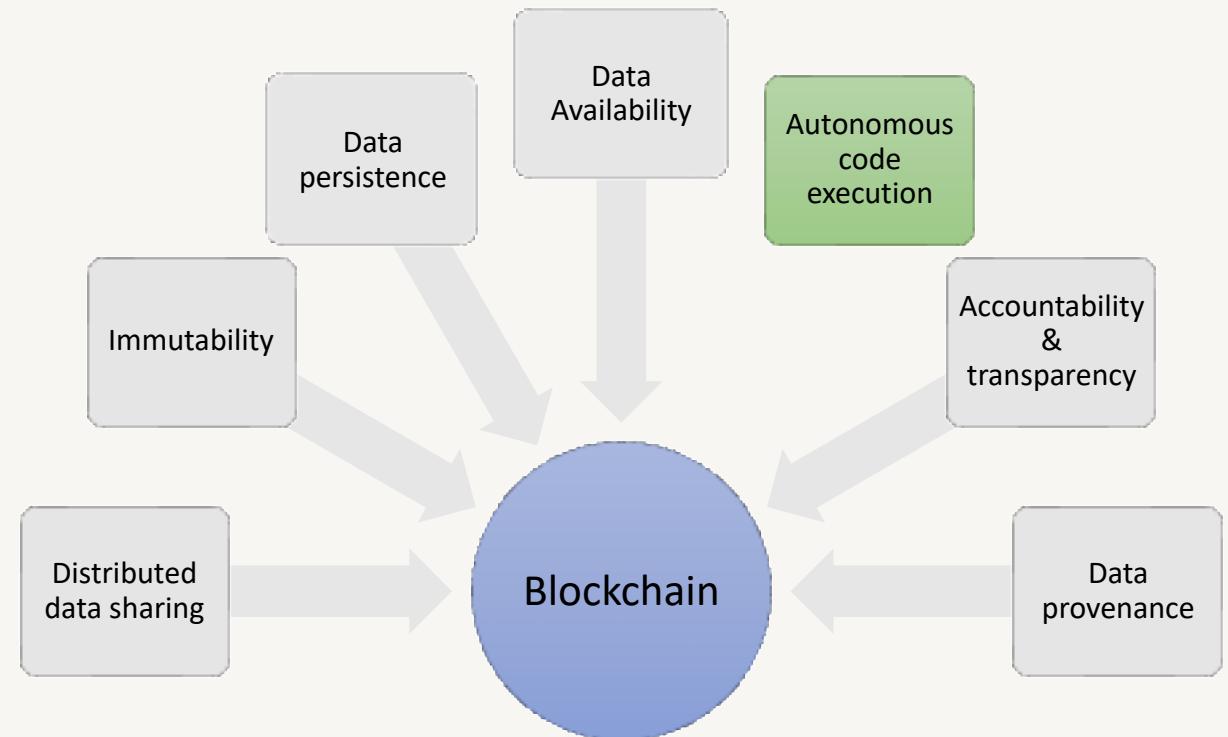
# Data availability

- Data in blockchain are always available
- Even when a particular node is offline, data can be retrieved from another node in the blockchain



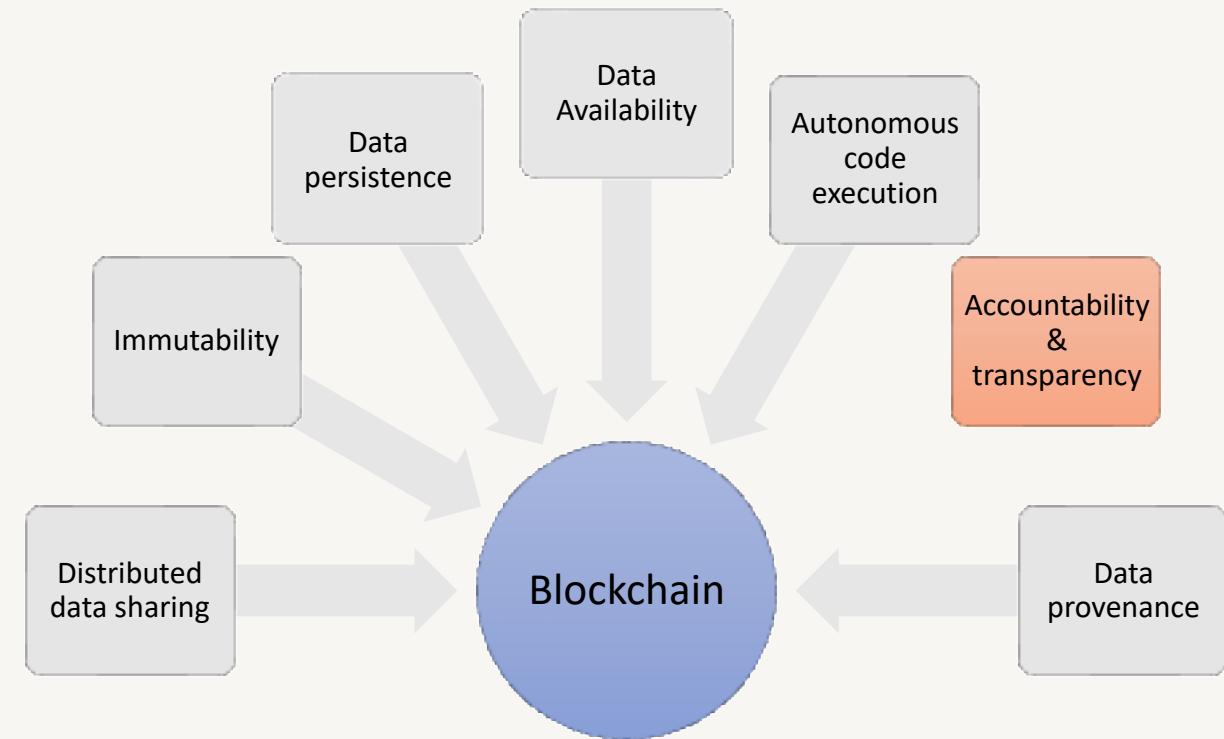
# Autonomous code execution

- A smart-contract will facilitate autonomous code execution without a single point of failure
- It does not require any human intervention
  - anyone can submit a transaction to execute a code
- For any private blockchain system, anyone authorised can execute a code



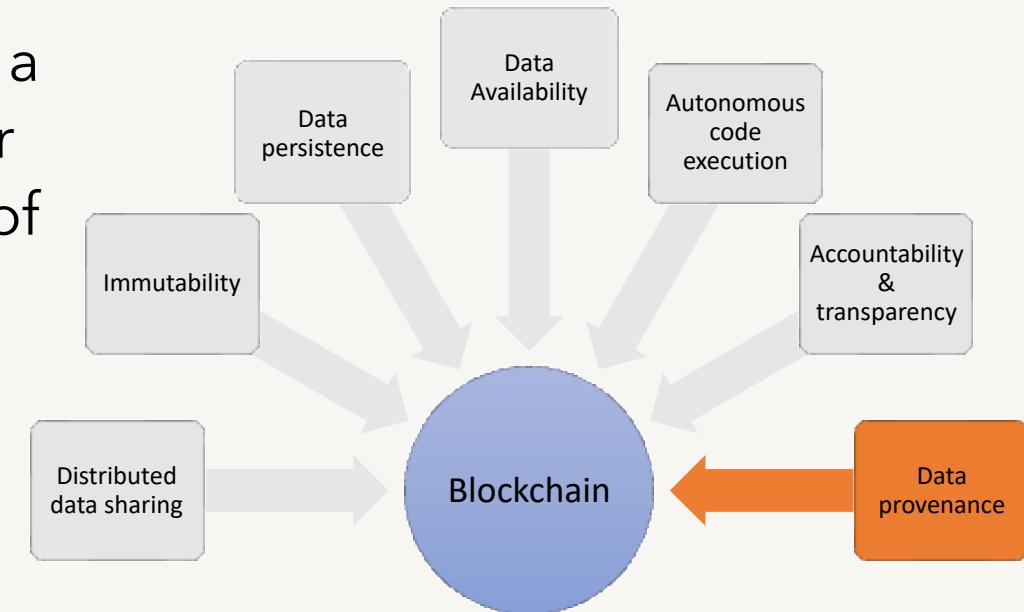
# Accountability and transparency

- All authorised entities can verify each single transaction which can ensure accountability and transparency



# Data provenance

- The term “data provenance” refers to a record trail that accounts for the origin of a piece of data (in a database, document or repository) together with an explanation of how and why it got to the present place
- Data in a blockchain can only be stored with a signed transaction
- Blockchain also stores the transactions which might have changed the data
- Both of these ensure data provenance



# Blockchain misconception



DATA  
IMMUTABILITY

LARGE-SCALE  
DATA STORAGE

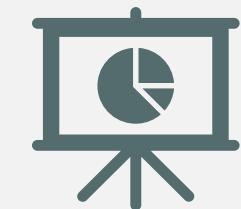
DATA INTEGRITY

DATA  
ENCRYPTION

POWER  
CONSUMPTION

# Data immutability misconception

- Blockchain data can be never be changed
- This is true for transaction/blockchain data which are immutable
- However, smart-contract data can be changed as required
  - Remember we could change different variable values in a smart-contract
  - However, how such data is changed is recorded in the blockchain and hence, is immutable



DATA IMMUTABILITY

# Large-scale data storage misconception

- Blockchain provides integrity of data and hence, users are tempted to store large amount of data in blockchain to ensure integrity
- Performance of any database in terms of data access rate is much better than that of any blockchain system
- Also storing a large amount of data in a public blockchain is costly
- Thus, it is advisable to store as minimum data as possible in the blockchain



LARGE-SCALE  
DATA STORAGE

# Data integrity misconception

- People think blockchain can support data integrity for any type of data
- However, it must be remembered that a blockchain system is essentially a “*Garbage-in-garbage-out*” system
- A corrupted data will be stored and remain as corrupted
- It can guarantee the integrity of data only after it is stored in the blockchain



DATA INTEGRITY

# Data encryption misconception

- Many believe that a blockchain provides data encryption by default
- A blockchain system strongly depends on cryptographic mechanisms, such as digital signature and cryptographic hash, to function
- Digital signature is used for data provenance while a cryptographic hash is used to ensure data integrity
- In a blockchain system, data encryption is not provided



DATA  
ENCRYPTION

# Power consumption misconception

- Many believe that every blockchain system consumes a huge amount of power
- However, the reality is that only public blockchain systems which utilise PoW or similar consensus algorithms consume huge electricity
- Public blockchain systems with PoS or DPoS consume significantly less electricity
- The power consumption of any private blockchain system will be comparable to any existing system



POWER  
CONSUMPTION

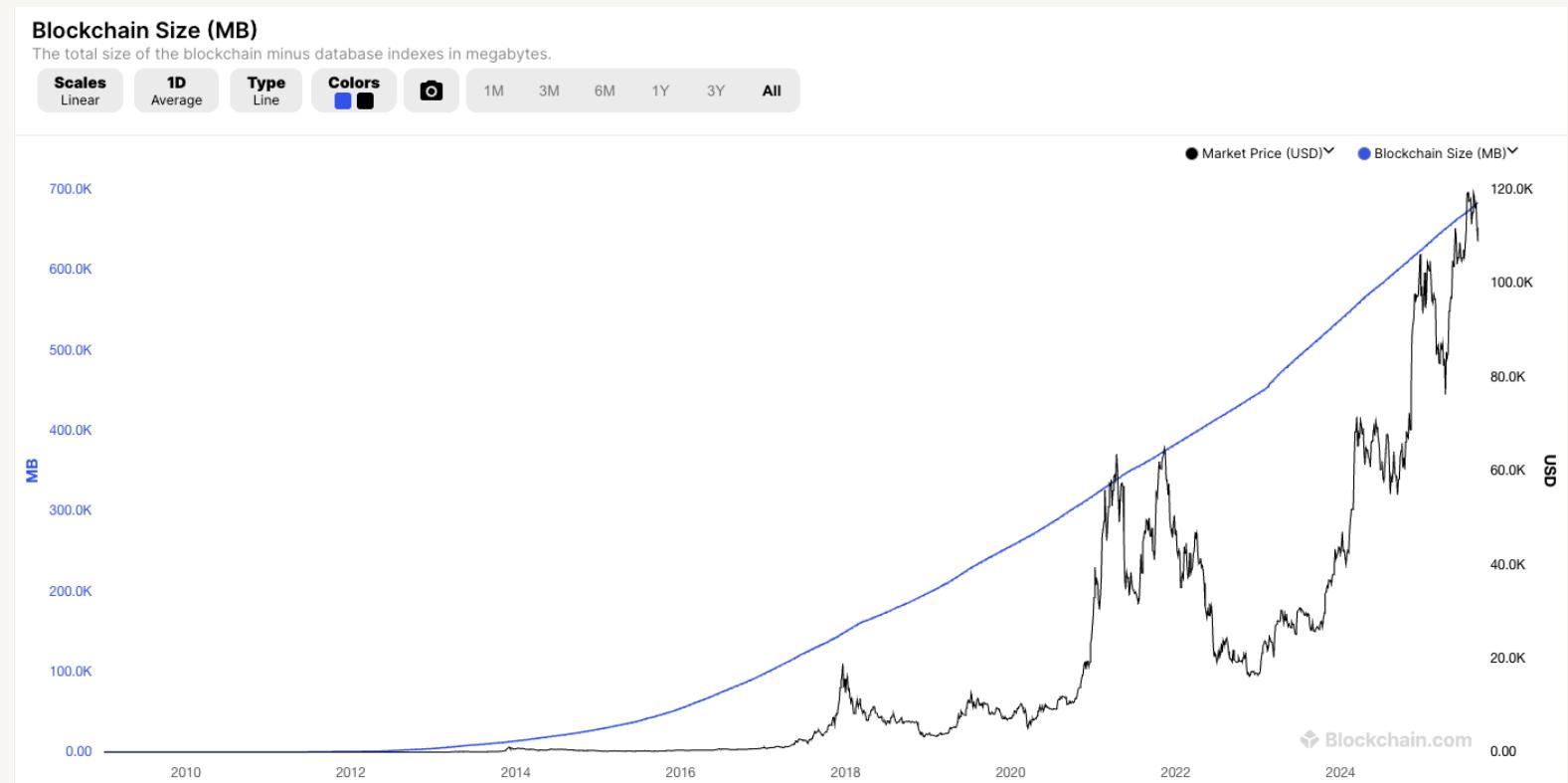
# Blockchain limitations

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- Blockchain bloating
- Blockchain scaling
- Security vs Decentralisation vs Scaling
- Power consumption (already covered)
- Code immutability
- Usability
- Associated expense

# Blockchain bloating

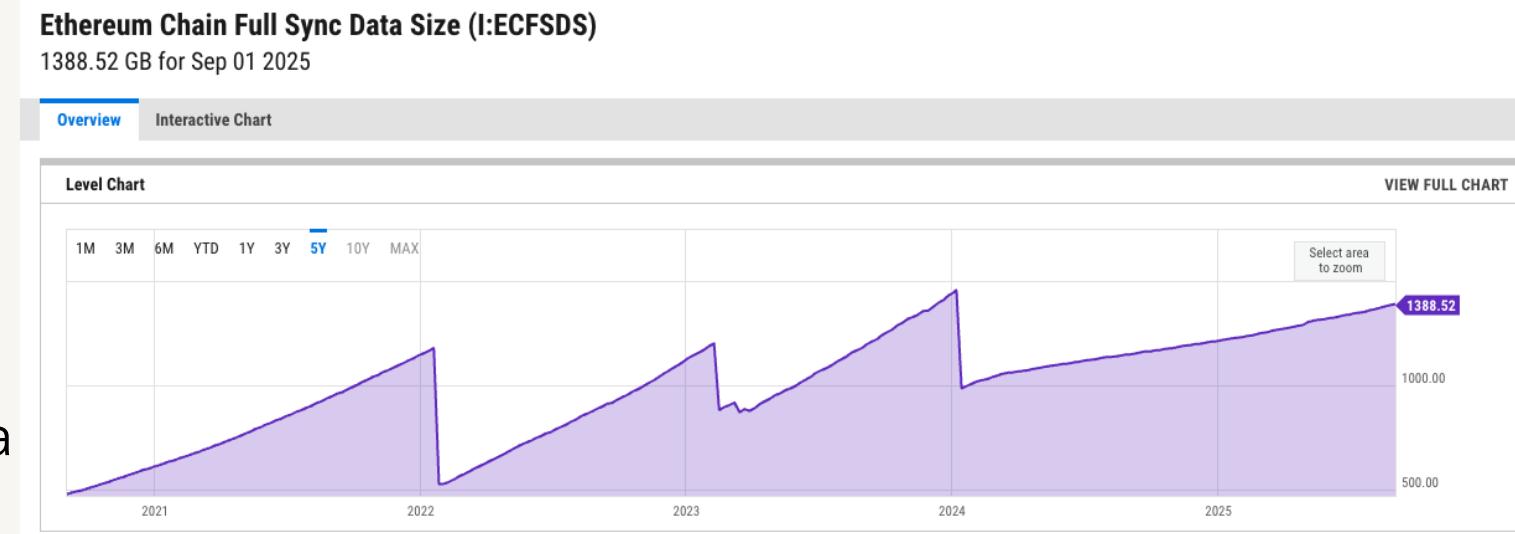
- Blockchain being an add-only distributed database, its size keeps increasing
- Bitcoin size is currently nearly 700 GB and increasing



<https://www.blockchain.com/explorer/charts/blocks-size>

# Blockchain bloating

- Ethereum size is currently >1TB and increasing
- What will happen in 20/30/50 years time?
- Blockchain bloating would also increase data processing time
  - Finding a particular UTXO and so on



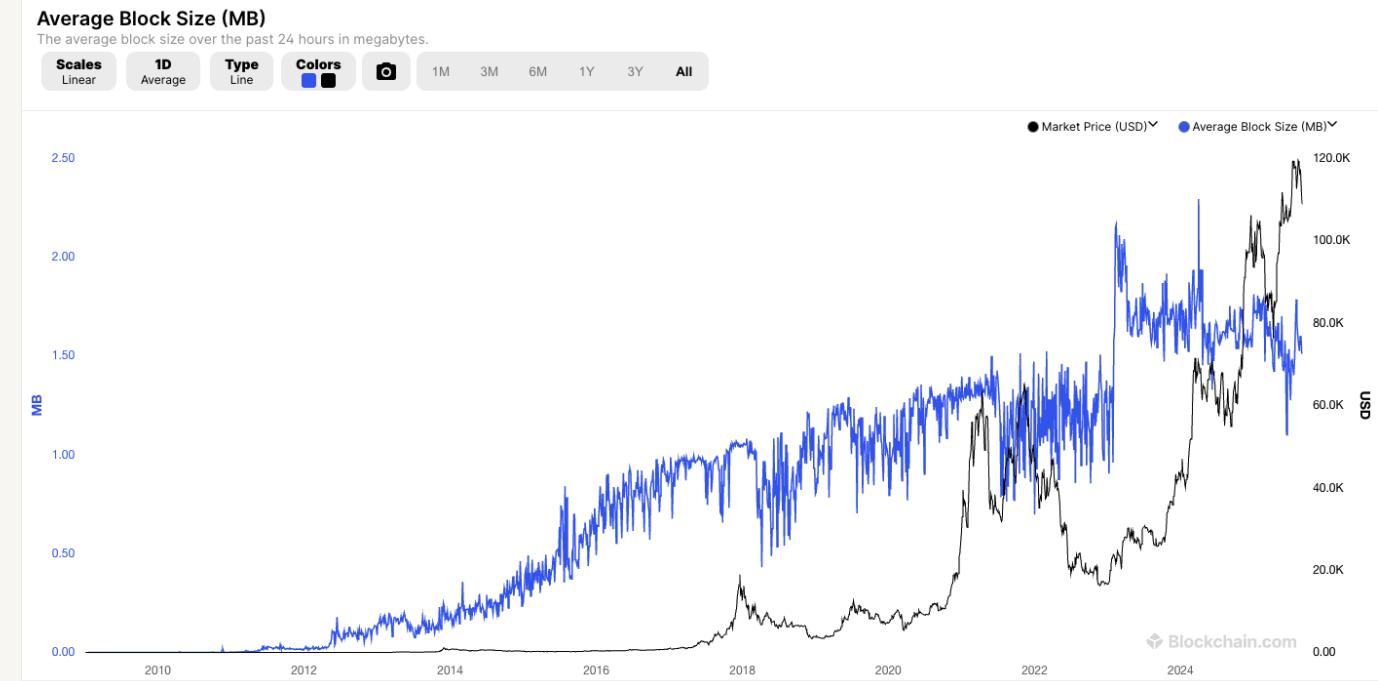
# Blockchain scaling

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- The blockchain scalability problem refers to the limited capability of the blockchain network to handle large amounts of transactions on its platform in a short span of time
- This limited capability is due to two reasons:
  - Limitations in block size
  - Limited TPS (transaction per second)

# Blockchain scaling

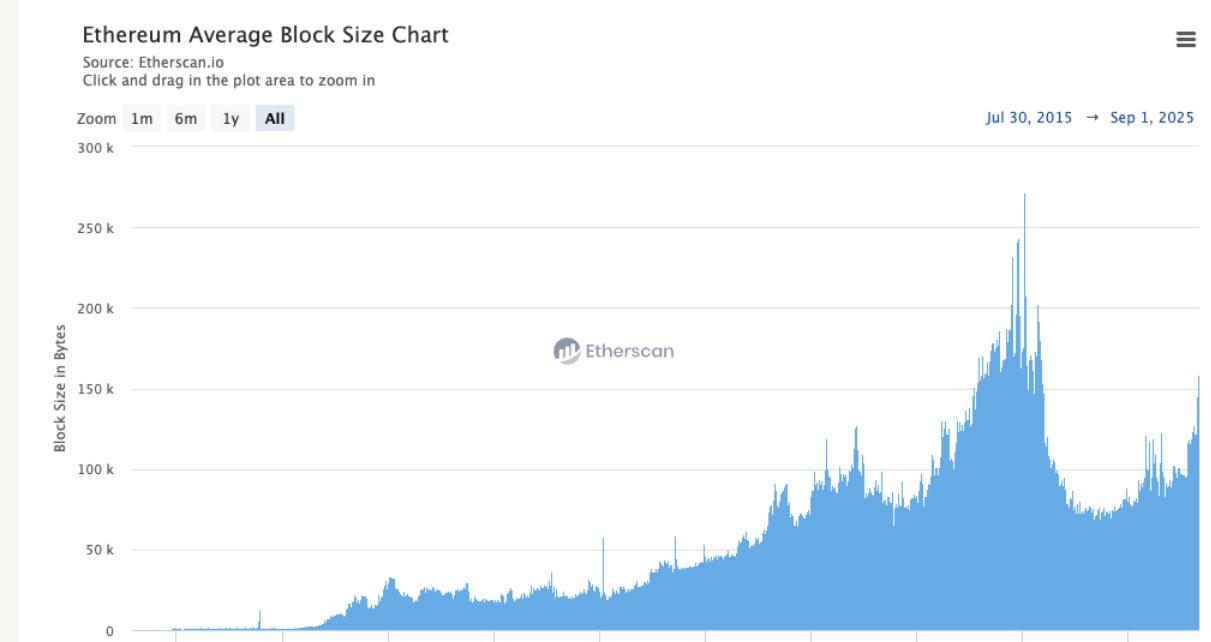
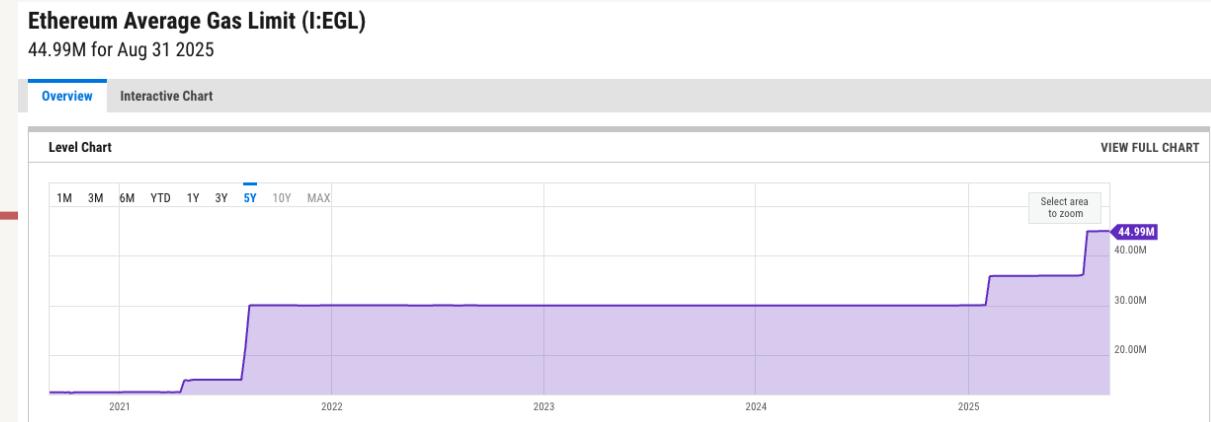
- Bitcoin had a limitation of 1MB block size, currently around 2MB
- That means the transactions need to be selected in such a way so that total block size including header is around 2 MB
- Also, the TPS in Bitcoin is around 3-7
- Both of these imply that Bitcoin finds it difficult to handle a large number of transactions in a short period of time



# Blockchain scaling

- In Ethereum, each block has a target size of around 45 million gas
- The size of blocks will increase or decrease in accordance with network demands
- Currently, it results in 1.5MB block size in average
- TPS in Ethereum is around 18

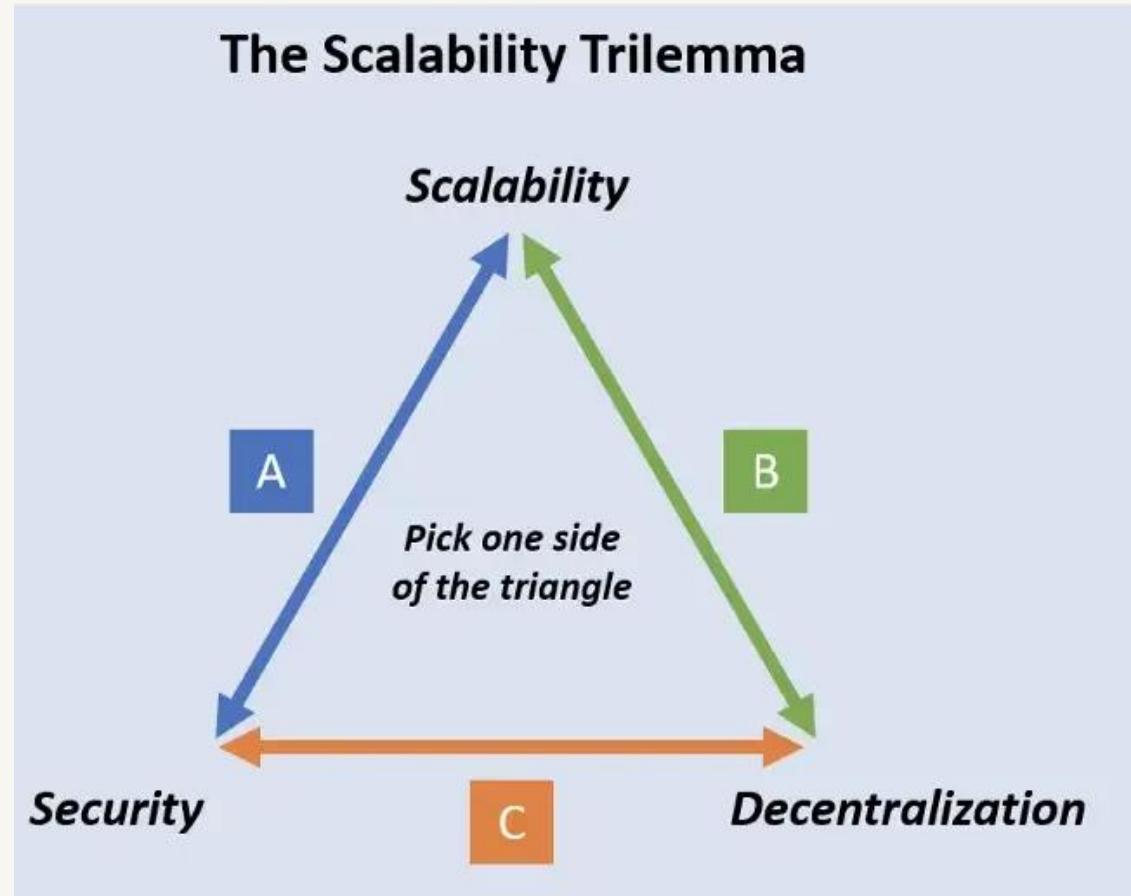
[https://ycharts.com/indicators/ethereum\\_average\\_gas\\_limit](https://ycharts.com/indicators/ethereum_average_gas_limit)



<https://etherscan.io/chart/blocksize>

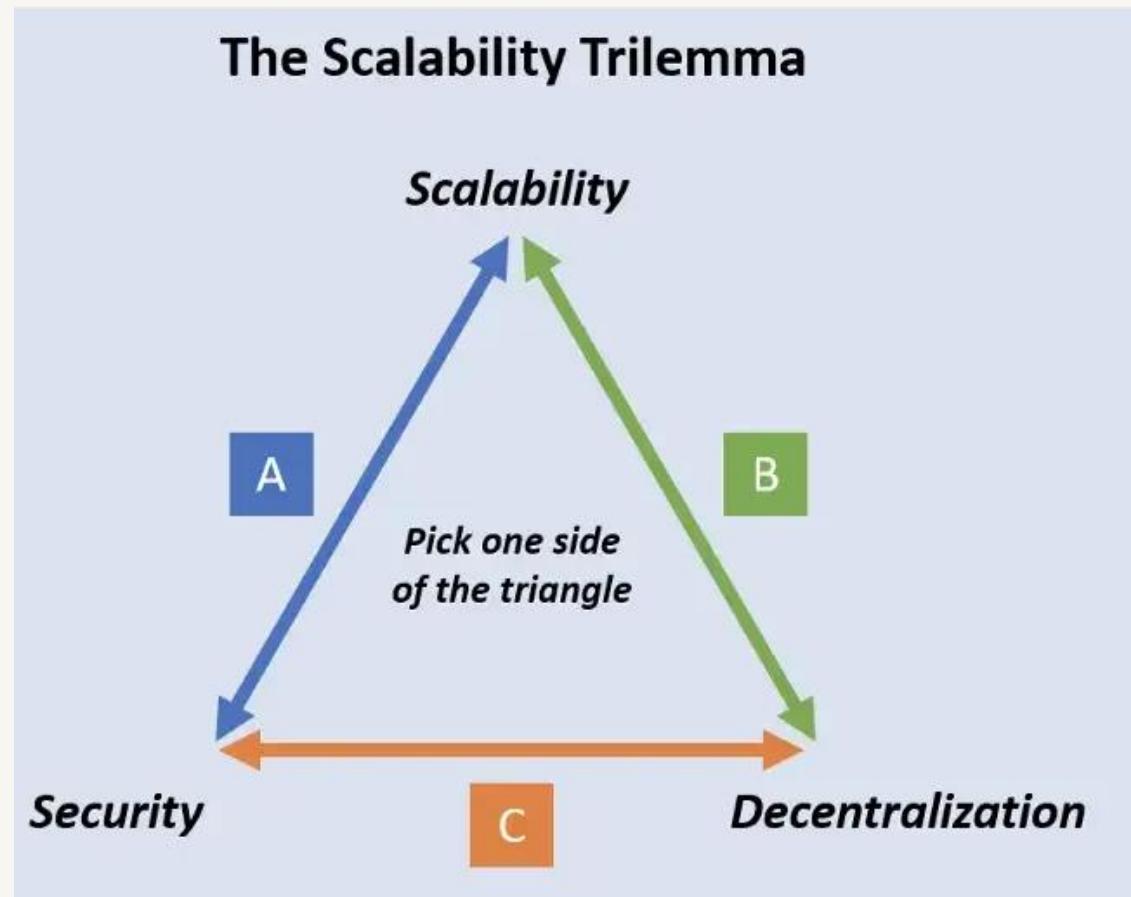
# Security vs Decentralisation vs Scaling

- Blockchain scalability trilemma was introduced by Vitalik
  - “trilemma” is a situation where you can only get two out of three desirable outcomes
- The trilemma is we can only choose any of the two properties from these three
  - Security and Scalability, **Security and Decentralisation**, Decentralisation and Scalability



# Security vs Decentralisation vs Scaling

- Decentralisation implies not utilising a single central system
- This will also increase the security
  - It is not a single point of failure anymore
- However, this might reduce the TPS
  - As it would require slightly more time to reach a consensus
  - Remember, more people mean more arguments and difficult to reach a consensus



# Code immutability

- Once a smart-contract is deployed it becomes immutable
- This has huge advantage; however, it also introduces limitations
- If there is a bug in a smart-contract it cannot be rectified
- The error needs to be fixed off-chain and then re-deployed in the network
  - This will result in a new contract address
- The Dapp then needs to be updated with the new contract address

# Usability

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- Remember using Metamask setup?
- Need to remember the password or safely store the mnemonic words (passphrase)
  - If you forget your password and don't safely backup your passphrase then you cannot recover your wallet or funds in it
- Think about, how did you find it: easy or difficult?
- Then think about the general people and how they would find it to use such a complex process?
- Researchers have found strong usability issues with Blockchain wallets

# Associated expense

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- It takes considerable investment to join the mining and staking process
- Storage and computation costs crypto-currency (eth)
- In a 2018 estimation:
  - When 1 ETH = 200 USD
  - 1 KB required 2 USD
  - 1 MB would cost around 2000 USD
- But now, 1 ETH = 3000 USD
  - It is very difficult to predict, how much it might cost
  - One option is to try via Ganache or in the test network

# Blockchain feasibility



DECENTRALI  
SATION



DISINTERME  
DIATION



P2P VALUE  
TRANSFER

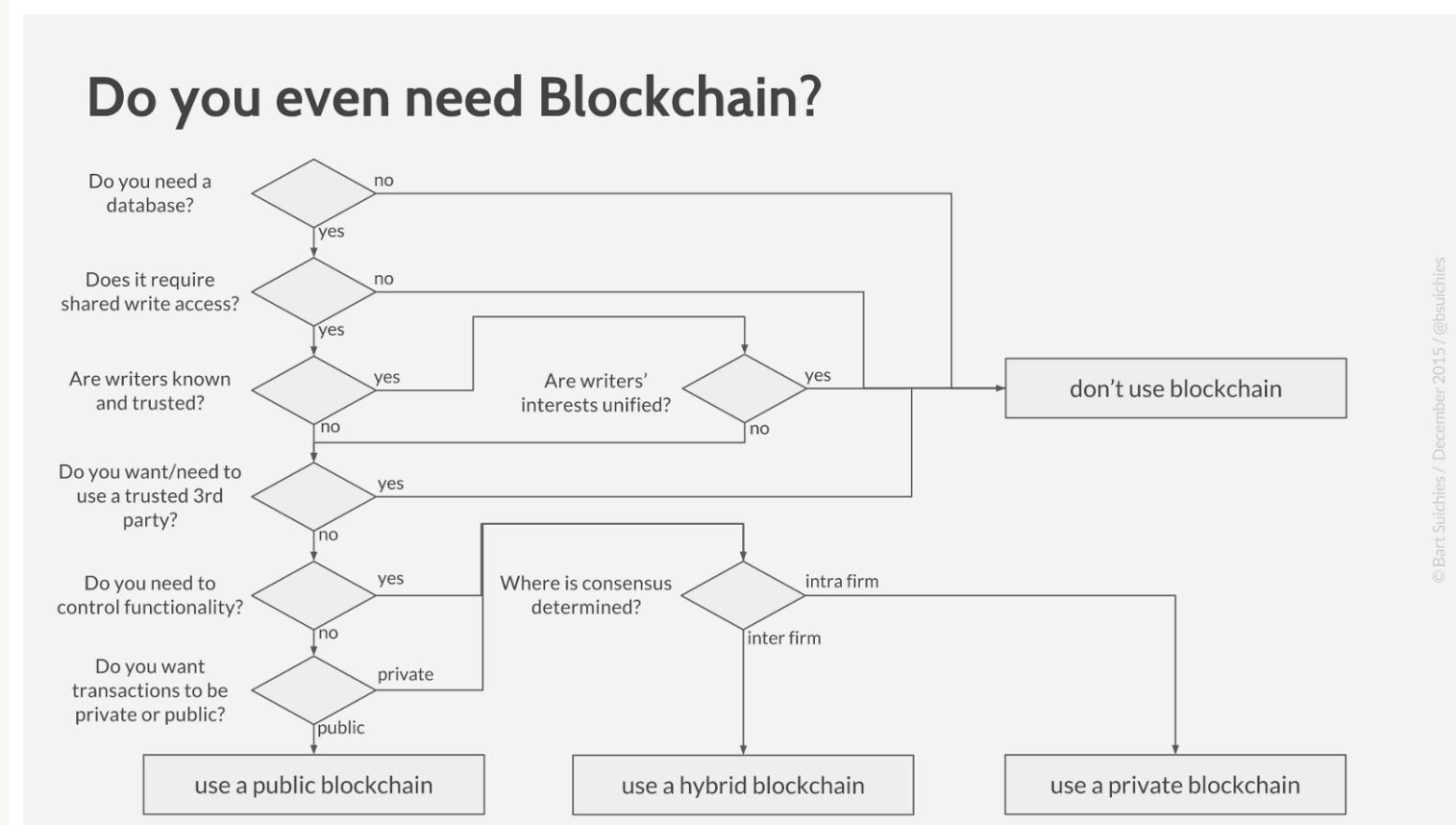


DATA/CODE  
IMMUTABILITY



DISTRIBUTED  
DATA SHARING

# Blockchain feasibility



© Bart Suichies / December 2015 / @bsuichies

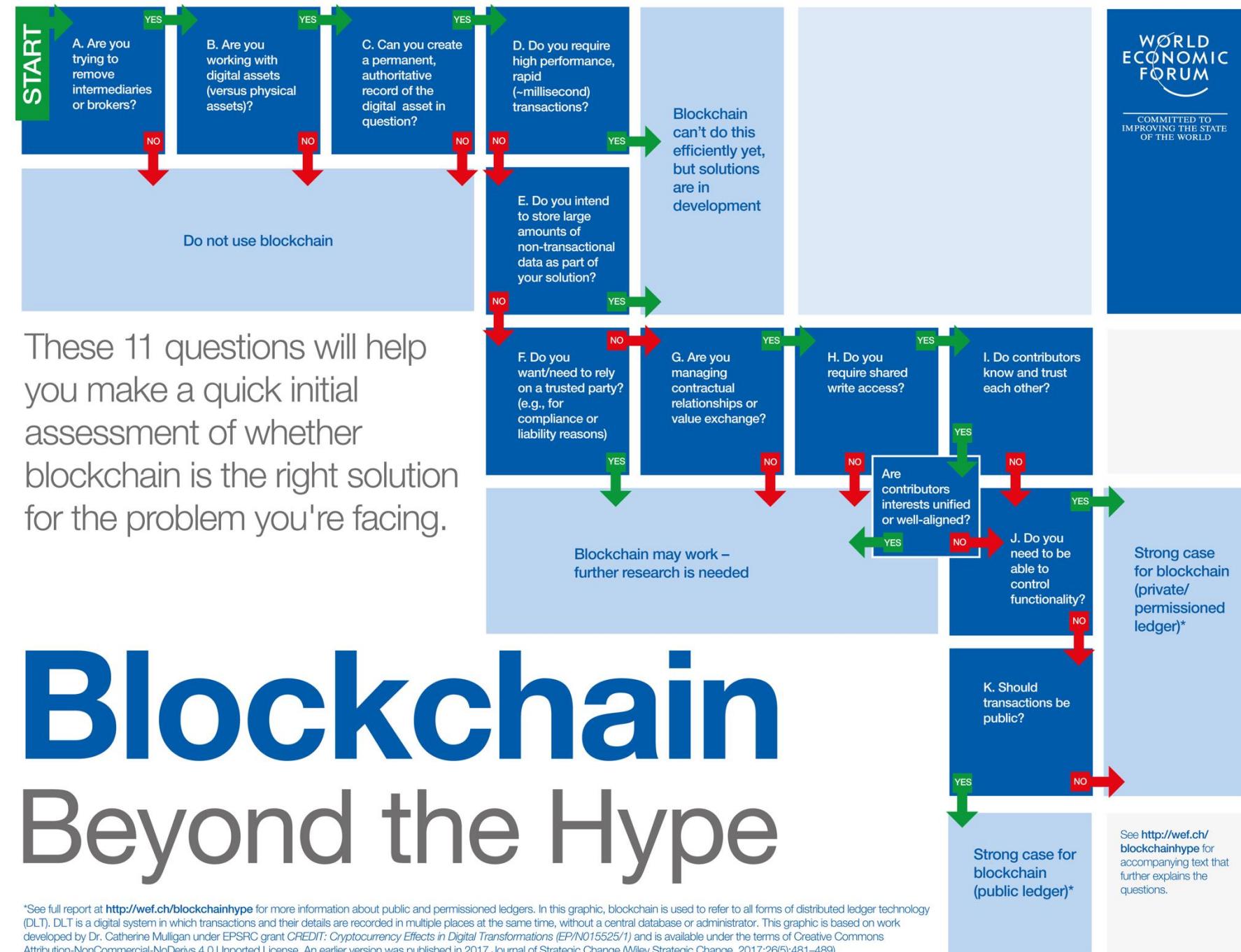
Bart Suichies model

<https://medium.com/@bsuichies/why-blockchain-must-die-in-2016-e992774c03b4>

# Blockchain

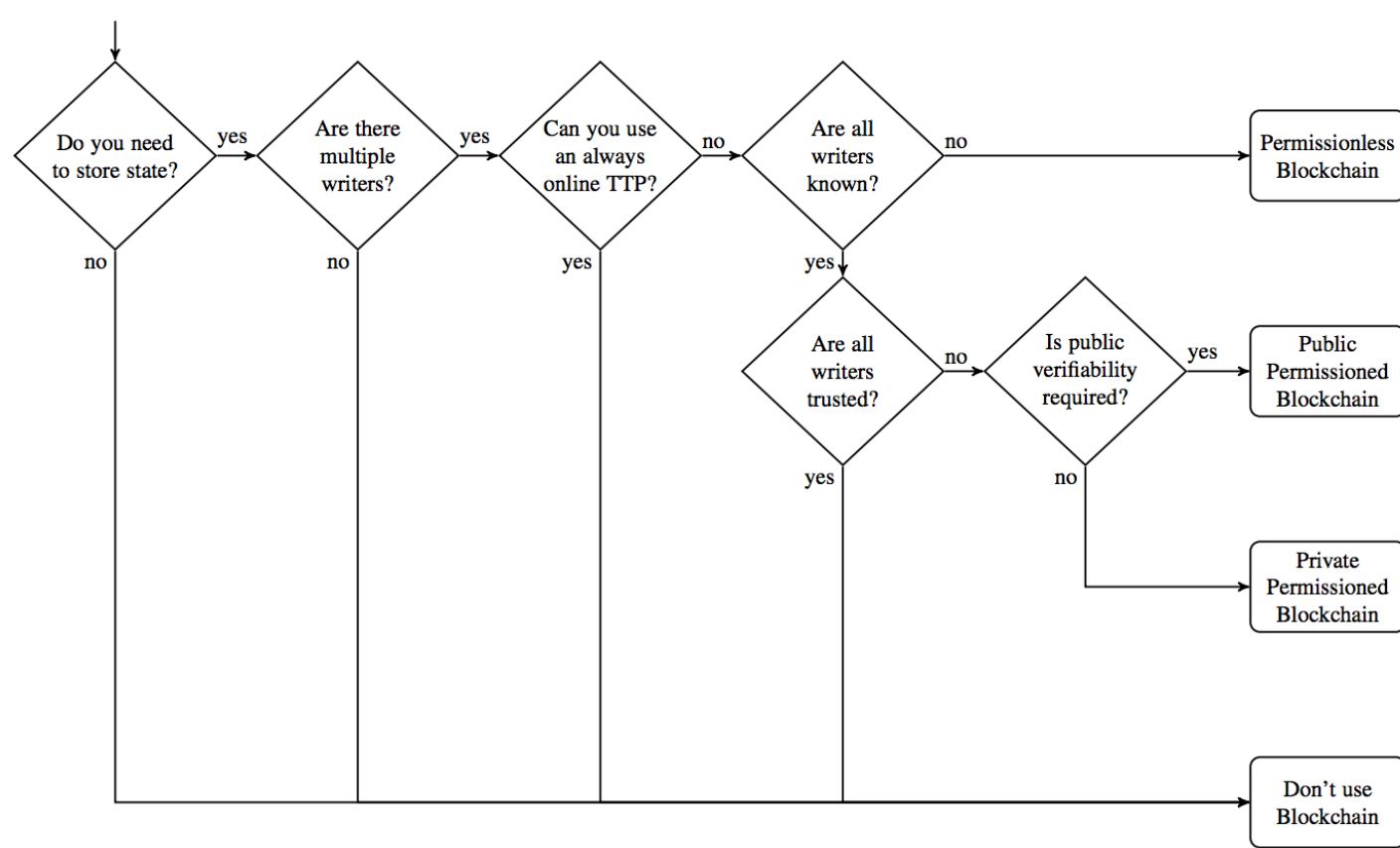
WEF Model

<https://www.weforum.org/agenda/2018/04/questions-blockchain-toolkit-right-for-business>



# Blockchain feasibility

Model by Karl  
Wüst & Arthur  
Gervais



# Attacks on Blockchain

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- Transaction censoring attack
- 51% attack
- Double-spending attack
- Selfish mining attack (Block withholding attack)
- Sybil attack
- DDoS attack

# Transaction censoring attack

- Blocking (censoring) a transaction from a certain address (people)
- Malicious validating (full) nodes:
  - As long as there are majority of honest nodes (>50%), the transactions will be propagated
  - Mind you, a malicious node cannot affect the blockchain in this way
- Malicious mining nodes:
  - If malicious mining nodes censor transactions, they would still be included in a block mined by an honest node

# 51% attack

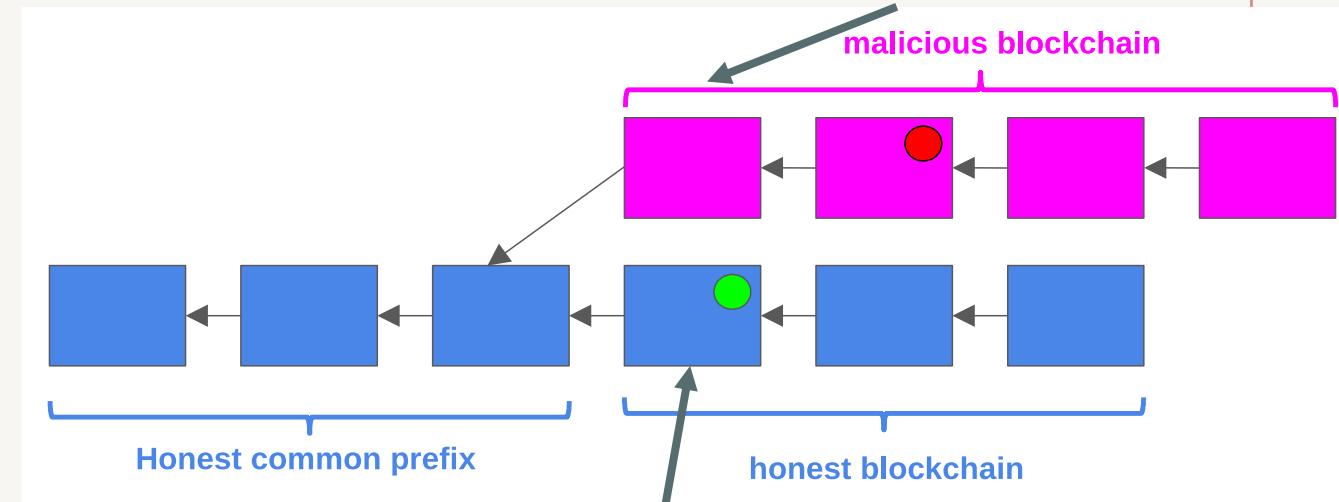
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- A group of malicious nodes can collude to launch the infamous 51% attack
- It happens in PoW-based blockchains, if a single miner's hashing power accounts for more than 50% of the total hashing power of the entire blockchain
- In PoS blockchain, 51% attack may also occur if the number of coins owned by a single miner is more than 50% of the total blockchain
- Controlling a majority (51%) can cause a deliberate "fork" in the blockchain
  - A fork is where the attacker causes previously confirmed blocks to be invalidated by forking below them and re-converging on an alternate chain
  - With sufficient power or tokens, attackers can generate blocks at a faster rate than honest miners
  - This will result in the invalid chain to be longer than the shorter chain, ultimately becoming the main chain

# Double-spending attack

- Double spending means the act of using the same currency more than once
- Double-spending one's own transactions is profitable
  - if by invalidating a transaction the attacker can get an irreversible exchange payment or product without paying for it
- To deter this attack, wait for the finality
  - For bitcoin it is 6 confirmations ~ 1 hour

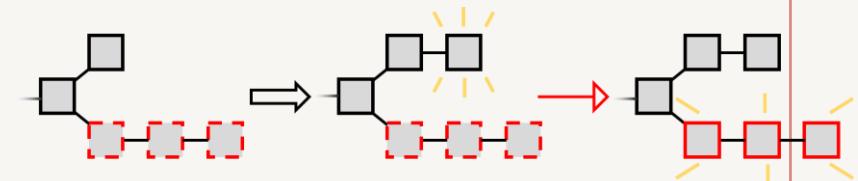
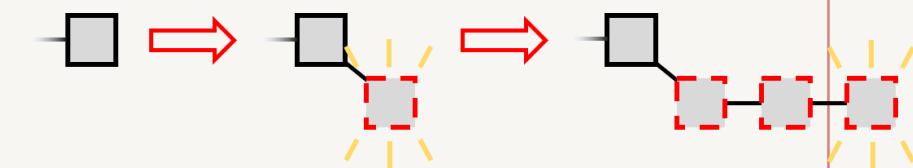
After receiving the good, launches the double spending attack here



Attacker pays here to buy something

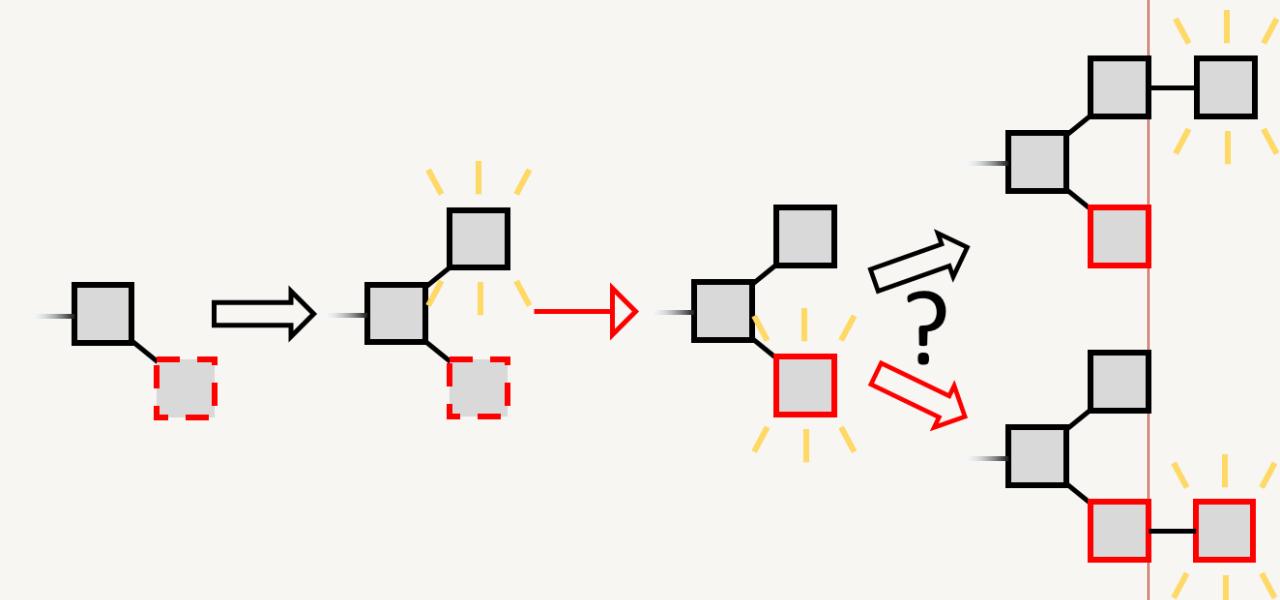
# Selfish mining (block withholding) attack

- An attack to PoW blockchain
- The attacker (selfish miner) privately generates valid blocks and extends their own chains secretly, forming a secret branch
- The selfish miner continues to extend her secret branch until the public chain is one step behind
- Then she publishes her secret chain
- Since the secret chain is longer, the other parties consider it the main chain, so now everyone is following the selfish miner's blocks
- The blocks generated by the other miners are ignored
- The selfish miner can reap rewards for multiple blocks together



# Selfish mining attack

- But there is a caveat to this strategy - when first forming her secret chain, the selfish miner takes a risk
- If she generated the first secret block and then another miner generated a block at the same time
  - it will be a race between two branches, and it is not guaranteed if the selfish miner would win



# Sybil attack

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- In a Sybil attack, an attacker can duplicate her identity as required in order to achieve illicit advantages
- This can be as simple as one person creating multiple social media accounts
- The word “Sybil” in the name comes from a case study about a woman named Sybil Dorsett, who was treated for Dissociative Identity Disorder – also called Multiple Personality Disorder
- Within a blockchain system, a sybil attack implicates the scenario when an adversary can create/control as many nodes as required within the underlying P2P network to exert influence on the distributed consensus algorithm
  - Having more nodes could improve her probability to solve the PoW algorithm or to be selected as a leader to propose a block in a PoS system

# Sybil attack

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- Attackers may be able to out-vote the honest nodes on the network if they create enough fake identities (or Sybil identities)
- They can then refuse to receive or transmit blocks, effectively blocking other users from a network
- In really large-scale Sybil attacks, where the attackers manage to control the majority of the network computing power or hash rate, they can carry out a 51% attack
- In such cases, they may change the ordering of transactions, and prevent transactions from being confirmed
- They may even reverse transactions that they made while in control, which can lead to double spending

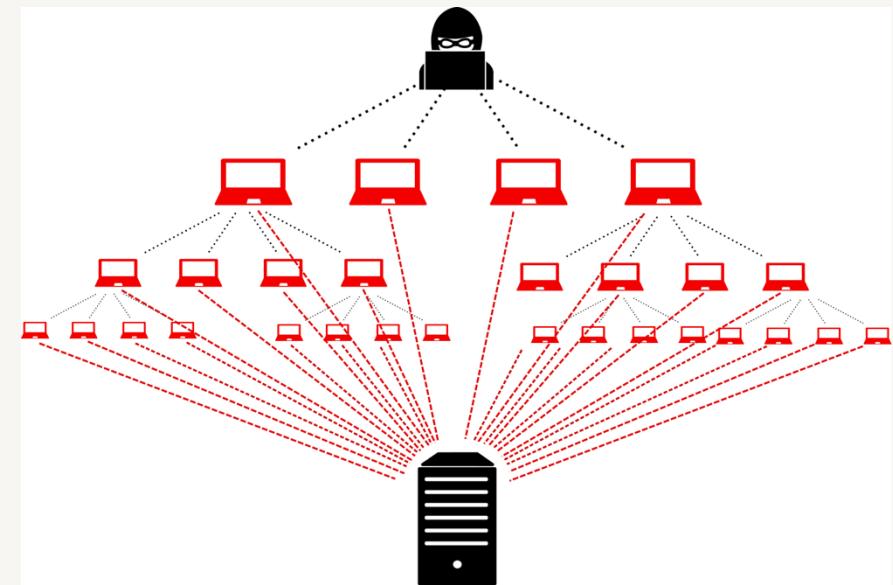
# Sybil attack

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- Consensus algorithms must be designed in such a way that they can deter any Sybil attack
- These consensus algorithms don't actually prevent Sybil attacks, they just make it very impractical for an attacker to successfully carry out a Sybil attack
- For example, when using PoW algorithms, the probability of creating a valid block is proportional to the total hashing power of all (sybil) nodes
- That means attackers actually need to own the computer power required to create a new block, which makes it very difficult and costly for an attacker to do
- Since mining is so intensive, miners have a very strong incentive to keep mining honestly, instead of attempting a Sybil attack

# DDoS attack

- DDoS stands for Distributed Denial-of-Service attack
- The attack is distributed over a large network of compromised endpoints
- This large network is called a botnet, which resembles an army under the command of the attacker
- The goal of the attack is to cause a denial of service for the users of the target system
- This is accomplished by prompting each of the members in the botnet to start sending messages to the same target at the same time
- This flood of incoming messages is intended to deplete the target resources to cause the system to slow down or crash entirely, and to deny the service from its users.



# DDoS attack in blockchain

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- In the blockchain space, the main DDoS threat is transaction flooding
- Most blockchains have a fixed capacity because they create blocks with a certain maximum size at regular intervals
- Anything that doesn't fit in the current block will be stored in mempools for consideration for the next block
- If an attacker sends many blockchain transactions containing negligible values to the network, they can fill up blocks with spam transactions causing legitimate transactions to sit in mempools

# DDoS attack in blockchain

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- The P2P nature of any blockchain system means these spam transactions sent multiple times by different nodes creating a congestion in the network
- On September 14, 2021, the Solana blockchain was offline for several hours
- The root cause of this issue was a DDoS attack caused by the launch of a new project on the blockchain
- When the project was launched, bots started generating large amounts of transactions that flooded the network

# Question?

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