

Indian Institute of Information Technology (IIIT)
Pune

Computer Programming Lab.

1st Semester

Academic Session 2023-2024

Assignment-4

NAME- Aashutosh Bharti

SECTION (GROUP) – A (Group 1)

Q1. If the ages of Deepak, Ajit and Vivek are input through the keyboard, write a program to determine the youngest of the three.

Ans:

```
Assignment > C assing4.c > main()
1  #include<stdio.h>
2  int main (){
3      int d , a , v ;
4      scanf ("%d%d%d", &d,&a,&v);
5      // return d>=a && d>=v ? d : a>=d && a>=v ? a : v>=a && v>=d ? v ;
6      if (d<=a && d<=v){
7          printf ("Deepak is youngest");
8      }
9      else if (a<=d && a<= v){
10         printf ("Ajit is youngest");
11     }
12     else {
13         printf ("Vivek is youngest");
14     }
15
16 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
3 6 1
Vivek is youngest
PS D:\c++\Asssignment> |
```

```
#include<stdio.h>
int main (){
    int d , a , v ;
    scanf ("%d%d%d", &d,&a,&v);
    // return d>=a && d>=v ? d : a>=d && a>=v ? a : v>=a && v>=d ? v ;
    if (d<=a && d<=v){
        printf ("Deepak is youngest");
    }
    else if (a<=d && a<= v){
        printf ("Ajit is youngest");
    }
    else {
        printf ("Vivek is youngest");
    }
}
```

Q2. Write a program to check whether a triangle is valid or not, when the three angles of the triangle are entered through the keyboard. A triangle is valid if the sum of all the three angles is equal to 180 degrees.

```
19  #include <stdio.h>
20  int main(){
21      int a , b ,c,sum ;
22      printf ("enter angles of triangle : ");
23      scanf ("%d%d%d", &a ,&b ,&c);
24      sum = a+b+c;
25      (sum==180 ? (printf("Yes Valid")) : (printf("Not Valid")));
26  }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
enter angles of triangle : 60 80 40
Yes Valid
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
enter angles of triangle : 60 70 30
Not Valid
PS D:\c++\Asssignment> █
```

```
#include <stdio.h>
int main(){
    int a , b ,c,sum ;
    printf ("enter angles of triangle : ");
    scanf ("%d%d%d", &a ,&b ,&c);
    sum = a+b+c;
    (sum==180 ? (printf("Yes Valid")) : (printf("Not Valid")));
}
```

Q3. Any integer is input through the keyboard. Write a program to find out whether it is an odd number or even number.

Ans :

```
29  #include <stdio.h>
30  int main (){
31  int n ;
32  scanf ("%d", &n);
33  if (n%2 == 0){
34      printf ("Even");
35  }
36  else {
37      printf ("Odd");
38  }
39  }
40
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Assignment> cd "d:\c++\Assignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
5
Odd
PS D:\c++\Assignment> cd "d:\c++\Assignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
10
Even
PS D:\c++\Assignment> █
```

```
#include <stdio.h>
int main (){
int n ;
scanf ("%d", &n);
if (n%2 == 0){
    printf ("Even");
}
else {
    printf ("Odd");
}
}
```

Q4. If cost price and selling price of an item is input through the keyboard, write a program to determine whether the seller has made profit or incurred loss. Also determine how much profit he made or loss he incurred.

Ans :

```
41  #include <stdio.h>
42  int main (){
43      int cp , sp ;
44      scanf (" %d%d", &cp ,&sp);
45      if (sp > cp){
46          int ans = sp -cp ;
47      printf("Profit by %d", ans);
48      }
49      else {
50          int ans = cp - sp ;
51          printf("Loss by %d", ans);
52      }
53  }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
8 10
Profit by 2
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
9 5
Loss by 4
PS D:\c++\Asssignment> █
```

```
#include <stdio.h>
int main (){
    int cp , sp ;
    scanf (" %d%d", &cp ,&sp);
    if (sp > cp){
        int ans = sp -cp ;
    printf("Profit by %d", ans);
    }
    else {
        int ans = cp - sp ;
        printf("Loss by %d", ans);
    }
}
```

Q5. Any year is input through the keyboard. Write a program to determine whether the year is a leap year or not. (Hint: Use the % (modulus) operator)

ans :

```
55 #include <stdio.h>
56 int main (){
57     int y;
58     scanf ("%d",&y);
59     if (y%4 == 0){
60         printf("leap year");
61     }
62     else {
63         printf("not leap year");
64     }
65 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 }
2024
leap year
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 }
2019
not leap year
```

```
#include <stdio.h>
int main (){
    int y;
scanf ("%d",&y);
if (y%4 == 0){
    printf("leap year");
}
else {
    printf("not leap year");
}
}
```

Q6. A five-digit number is entered through the keyboard. Write a program to obtain the reversed number and to determine whether the original and reversed numbers are equal or not.

Ans:

```
67  #include <stdio.h>
68  int main (){
69  int n; //123
70  scanf ("%d", &n);
71  int ans = 0 ; int a = n ;
72  while(n!= 0){
73      ans = ans*10 + n%10;
74      n = n/10;
75  }
76  printf ("reverse is : %d \n ", ans);
77  if (ans==a){
78      printf("same");
79  }
80  else {
81      printf("not same");
82  }
83  }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing
134431
reverse is : 134431
same
PS D:\c++\Asssignment> █
```

```
#include <stdio.h>
int main (){
int n; //123
scanf ("%d", &n);
int ans = 0 ; int a = n ;
while(n!= 0){
    ans = ans*10 + n%10;
    n = n/10;
}
printf ("reverse is : %d \n ", ans);
if (ans==a){
    printf("same");
}
else {
    printf("not same");
} }
```

Q7. Given the length and breadth of a rectangle, write a program to find whether the area of the rectangle is greater than its perimeter. For example, the area of the rectangle with length = 5 and breadth = 4 is greater than its perimeter.

Ans :

```
86  #include <stdio.h>
87  int main(){
88      int l , b ;
89      scanf ("%d%d",&l , &b);
90      int ar = l*b;
91      int pm = 2*(l+b);
92      (ar >= pm) ? (printf ("area is greater")) : (printf ("perimeter is greater")) ;
93  }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
5 4
area is greater
PS D:\c++\Asssignment> █
```

```
#include <stdio.h>
int main(){
    int l , b ;
    scanf ("%d%d",&l , &b);
    int ar = l*b;
    int pm = 2*(l+b);
    (ar >= pm) ? (printf ("area is greater")) : (printf ("perimeter is greater")) ;
}
```

Q8. Given three points (x1, y1), (x2, y2) and (x3, y3), write a program to check if all the three points fall on one straight line.

Ans :

```
95  #include <stdio.h>
96  int main (){
97      int x1,x2,x3,y1,y2,y3 ;
98      scanf ("%d%d%d%d%d%d", &x1,&x2,&x3,&y1,&y2,&y3);
99      int m = (y2-y1)/(x2-x1);
100     int n = (y3-y2)/(x3-x2);
101     if (m==n){
102         printf ("the three points fall on one straight line.");
103     }
104     else {
105         printf ("not on straingt line");
106     }
107 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
1 3 5 2 4 6
the three points fall on one straight line.
PS D:\c++\Asssignment> █
```



```

#include <stdio.h>
int main (){
    int x1,x2,x3,y1,y2,y3 ;
    scanf ("%d%d%d%d%d%d", &x1,&x2,&x3,&y1,&y2,&y3);
    int m = (y2-y1)/(x2-x1);
    int n = (y3-y2)/(x3-x2);
    if (m==n){
        printf ("the three points fall on one straight line.");
    }
    else {
        printf ("not on straight line");
    }
}

```

Q9. A certain grade of steel is graded according to the following conditions:

(i) Hardness must be greater than 50 (ii) Carbon content must be less than 0.7 (iii) Tensile strength must be greater than 5600

The grades are as follows:

Grade is 10 if all three conditions are met

Grade is 9 if conditions (i) and (ii) are met

Grade is 8 if conditions (ii) and (iii) are met

Grade is 7 if conditions (i) and (iii) are met

Grade is 6 if only one condition is met

Grade is 5 if none of the conditions are met

Write a program, which will require the user to give values of hardness, carbon content and tensile strength of the steel under consideration and output the grade of the steel.

```

108
109 #include <stdio.h>
110 int main (){
111     int h , c , t ;
112     scanf("%d%f%d", &h , &c , &t);
113     if (h>=50 && c <= 0.7 && t >= 5600 ){
114         printf ("grade 10");
115     }
116     else if (h>=50 && c <= 0.7){
117         printf ("grade 9");
118     }
119     else if (t >= 5600 && c <= 0.7){
120         printf ("grade 8");
121     }
122     else if (h>=50 && t >= 5600){
123         printf ("grade 7");
124     }
125     else if (h>=50 || c <= 0.7 || t >= 5600 ){
126         printf ("grade 6");
127     }
128     else {
129         printf("grade 5");
130     }
131 }

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```

PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
51 1 5700
grade 7

```

```

#include <stdio.h>
int main (){
    int h , c , t ;
    scanf("%d%f%d", &h , &c , &t);
    if (h>=50 && c <= 0.7 && t >= 5600 ){
        printf ("grade 10");
    }
    else if (h>=50 && c <= 0.7){
        printf ("grade 9");
    }
    else if (t >= 5600 && c <= 0.7){
        printf ("grade 8");
    }
    else if (h>=50 && t >= 5600){
        printf ("grade 7");
    }
    else if (h>=50 || c <= 0.7 || t >= 5600 ){
        printf ("grade 6");
    }
    else {
        printf("grade 5");
    }
}

```

Q10. A library charges a fine for every book returned late. For first 5 days the fine is 50 paise, for 6-10 days fine is one rupee and above 10 days fine is 5 rupees. If you return the book after 30 days your me/membership will be cancelled. Write a program to accept the number of days the member is late to return the book and display the fine or the appropriate message.

Ans:

```
133  #include <stdio.h>
134  int main (){
135      int l;
136      scanf ("%d", &l);
137      if (l==5){
138          printf ("50 paise fine");
139      }
140      else if (l>=6 && l <=10){
141          printf ("1 Rupees fine");
142      }
143      else if (l >= 10 && l < 30){
144          printf ("5 Rupees fine");
145      }
146      else if (l >= 30){
147          printf ("Your membership is cancelled");
148      }
149  }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
12
5 Rupees fine
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
35
Your membership is cancelled
PS D:\c++\Asssignment> 
```

```
#include <stdio.h>
int main (){
    int l;
    scanf ("%d", &l);
    if (l==5){
        printf ("50 paise fine");
    }
    else if (l>=6 && l <=10){
        printf ("1 Rupees fine");
    }
    else if (l >= 10 && l < 30){
        printf ("5 Rupees fine");
    }
    else if (l >= 30){
        printf ("Your membership is cancelled");
    }
}
```

Q11. Given the coordinates (x, y) of a center of a circle and its radius, write a program which will determine whether a point lies inside the circle, on the circle or outside the circle. (Hint: Use sqrt() and pow() functions).

Ans:

```
152  #include <stdio.h>
153  #include <math.h>
154  int main (){
155  int x1, x2 , y1 , y2 , r ;
156  printf ("enter coordinates of circle:");
157  scanf ("%d%d", &x1 , &x2);
158  printf ("enter the radius:");
159  scanf ("%d", &r);
160  printf ("coordinates of the points:");
161  scanf ("%d%d",&x2 , &y2);
162  int pc = sqrt(pow(x2-x1,2)+ pow(y2-y1,2));
163  if (pc<r){
164      printf ("inside");
165  }
166  else if (pc > r){
167      printf ("outside");
168  }
169  else if (pc ==r){
170      printf("on the line");
171  }
172  else{
173      printf("Wrong Entry");
174  }
175 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Assignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
enter coordinates of circle:0 0
enter the radius:5
coordinates of the points:0 7
outside
PS D:\c++\Assignment>
```

```
#include <stdio.h>
#include <math.h>
int main (){
int x1, x2 , y1 , y2 , r ;
printf ("enter coordinates of circle:");
scanf ("%d%d", &x1 , &x2);
printf ("enter the radius:");
scanf ("%d", &r);
printf ("coordinates of the points:");
scanf ("%d%d",&x2 , &y2);
int pc = sqrt(pow(x2-x1,2)+ pow(y2-y1,2));
if (pc<r){
printf ("inside");
}
else if (pc > r){
printf ("outside");
}
```

```

}
else if (pc == r){
    printf("on the line");
}
else{
    printf("Wrong Entry");
}
}
}

```

Q12. Given a point (x, y), write a program to find out if it lies on the x-axis, y-axis or at the origin, viz. (0, 0).

Ans :

```

177 #include <stdio.h>
178 int main () {
179     int x1 , y1;
180     printf ("enter coordinates of the point ");
181     scanf ("%d%d", &x1 , &y1);
182     if (x1 == 0){
183         printf ("lies on y axis");
184     }
185     else if (y1 == 0){
186         printf ("lies on x axis");
187     }
188     else if (x1 == 0 && y1 == 0){
189         printf ("lies on origin");
190     }
191     else {
192         printf ("invalid input");
193     }
194 }

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```

PS D:\c++\Assignment> cd "d:\c++\Assignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
enter coordinates of the point 0 9
lies on y axis

```

```

#include <stdio.h>
int main () {
    int x1 , y1;
    printf ("enter coordinates of the point ");
    scanf ("%d%d", &x1 , &y1);
    if (x1 == 0){
        printf ("lies on y axis");
    }
    else if (y1 == 0){
        printf ("lies on x axis");
    }
    else if (x1 == 0 && y1 == 0){
        printf ("lies on origin");
    }
}

```

```

    }
    else {
        printf ("invalid input");
    }
}

```

Q13. Write a C program to input a character from user and check whether the given character is alphabet or not, using if else.

Ans :

```

196  #include <stdio.h>
197  int main (){
198      char c;
199      scanf ("%c", &c);
200      if (c >= 'A' && c <='Z' || c >= 'a' && c <='z'){
201          printf ("YES");
202      }
203      else {
204          printf ("no");
205      }
206  }

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```

4.c -o assing4 } ; if ($?) { .\assing4 }
F
YES
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
y
YES

```

```

#include <stdio.h>
int main (){
    char c;
    scanf ("%c", &c);
    if (c >= 'A' && c <='Z' || c >= 'a' && c <='z'){
        printf ("YES");
    }
    else {
        printf ("no");
    }
}

```

Q14. Write a C program to check whether an alphabet is vowel or consonant using if else.

Ans:

```
207
208 #include <stdio.h>
209 int main (){
210     char c ;
211     scanf ("%c", &c);
212     if (c>='a' && c<='z'){
213         if (c == 'a' || c == 'e' || c == 'i' || c == 'o' || c == 'u'){
214             printf ("its vowel");
215         }
216     else {
217         printf ("consonant");
218     }
219 }
220 else {
221     printf ("invalid");
222 }
223 return 0;
224 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
s
consonant
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
a
its vowel
PS D:\c++\Asssignment> █
```

```
#include <stdio.h>
int main (){
    char c ;
    scanf ("%c", &c);
    if (c>='a' && c<='z'){
        if (c == 'a' || c == 'e' || c == 'i' || c == 'o' || c == 'u'){
            printf ("its vowel");
        }
    else {
        printf ("consonant");
    }
}
else {
    printf ("invalid");
}
return 0;
}
```

Q15. Write a C program to input character from user and check whether character is uppercase or lowercase alphabet using if else.

Ans :

```
226 #include <stdio.h>
227 int main (){
228     char c;
229     scanf("%c",&c);
230     if (c<='Z' && c>='A'){
231         printf ("UPPER CASE");
232     }
233     else if (c<='z' && c>='a'){
234         printf ("LOWER CASE");
235     }
236     else {
237         printf ("invalid");
238     }
239 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\c++\Asssignment> cd "d:\c++\Asssignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
C
UPPER CASE
```

```
#include <stdio.h>
int main (){
    char c;
    scanf("%c",&c);
    if (c<='Z' && c>='A'){
        printf ("UPPER CASE");
    }
    else if (c<='z' && c>='a'){
        printf ("LOWER CASE");
    }
    else {
        printf ("invalid");
    }
}
```

Q16. Write a C program to input electricity unit charge and calculate the total electricity bill according to the given condition:

For first 50 units Rs. 0.50/unit

For next 100 units Rs. 0.75/unit

For next 100 units Rs. 1.20/unit

For unit above 250 Rs. 1.50/unit

An additional surcharge of 20% is added to the bill.

ANS:

```
#include <stdio.h>
int main (){
    float uc , bill;
    scanf ("%f", &uc);
    if (uc <= 50){
        bill = uc*0.50;
    }
    else if (uc <= 100 && uc >50){
        bill = uc*0.50 + (uc - 50)*0.75;
    }
    else if (uc <= 200 && uc >100){
        bill = uc*(0.50 + 0.75)+(uc - 50 - 100)*1.2;
    }
    else if (uc >=200){
        bill = uc*(0.50 + 0.75 + 1.5)+(uc - 50 - 200)*1.5;
    }
    else {
        printf("error");
    }
    bill = bill + bill*0.2;
    printf ("bill : %f \n", bill);
}
```

```

241  #include <stdio.h>
242  int main (){
243      float uc , bill;
244      scanf ("%f", &uc);
245      if (uc <= 50){
246          bill = uc*0.50;
247      }
248      else if (uc <= 100 && uc >50){
249          bill = uc*0.50 + (uc - 50)*0.75;
250      }
251      else if (uc <= 200 && uc >100){
252          bill = uc*(0.50 + 0.75)+(uc - 50 - 100)*1.2;
253      }
254      else if (uc >=200){
255          bill = uc*(0.50 + 0.75 + 1.5)+(uc - 50 - 200)*1.5;
256      }
257      else {
258          printf("error");
259      }
260      bill = bill + bill*0.2;
261      printf ("bill : %f \n", bill);
262  }

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```

PS D:\c++\Assignment> cd "d:\c++\Assignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
50
bill : 30.000000
PS D:\c++\Assignment> cd "d:\c++\Assignment\" ; if ($?) { gcc assing4.c -o assing4 } ; if ($?) { .\assing4 }
300
bill : 1080.000000

```