

## Journal Papers

- [1] M. BUSSLER, P. DIEHL, D. PFLÜGER, S. FREY, F. SADLO, T. ERTL, AND M. A. SCHWEITZER, *Visualization of Fracture Progression in Peridynamics*, Computer & Graphics, 67 (2017), pp. 45–57.
- [2] P. DIEHL, F. FRANZELIN, D. PFLÜGER, AND G. C. GANZENMÜLLER, *Bond-based peridynamics: a quantitative study of Mode I crack opening*, International Journal of Fracture, 2 (2016), pp. 157–170.

## Series- and conference contributions

- [1] P. DIEHL, M. BUSSLER, D. PFLÜGER, S. FREY, T. ERTL, F. SADLO, AND M. A. SCHWEITZER, *Extraction of Fragments and Waves After Impact Damage in Particle-Based Simulations*, Springer International Publishing, Cham, 2017, pp. 17–34.
- [2] P. DIEHL AND M. A. SCHWEITZER, *Efficient neighbor search for particle methods on GPUs*, in Meshfree Methods for Partial Differential Equations VII, M. Griebel and M. A. Schweitzer, eds., vol. 100 of Lecture Notes in Computational Science and Engineering, Springer, 2014, pp. 81–95.
- [3] ———, *Simulation of wave propagation and impact damage in brittle materials using peridynamics*, in Recent Trends in Computational Engineering – CE2014, M. Mehl, M. Bischoff, and M. Schäfer, eds., vol. 105 of Lecture Notes in Computational Science and Engineering, Springer, 2015, pp. 251–265.
- [4] F. FRANZELIN, P. DIEHL, AND D. PFLÜGER, *Non-intrusive uncertainty quantification with sparse grids for multivariate peridynamic simulations*, in Meshfree Methods for Partial Differential Equations VII, M. Griebel and M. A. Schweitzer, eds., vol. 100 of Lecture Notes in Computational Science and Engineering, Springer International Publishing, 2014, pp. 115–143.
- [5] T. HELLER, H. KAISER, P. DIEHL, D. FEY, AND M. A. SCHWEITZER, *Closing the Performance Gap with Modern C++*, in High Performance Computing: ISC High Performance 2016 International Workshops, ExaComm, E-MuCoCoS, HPC-IODC, IXPUG, IWOPH, P<sup>3</sup>MA, VHPC, WOPSSS, Frankfurt, Germany, June 19–23, 2016, Revised Selected Papers, M. Taufer, B. Mohr, and J. M. Kunkel, eds., vol. 9945 of Lecture Notes in Computer Science, Springer International Publishing, 2016, pp. 18–31.

## Technical reports

- [1] P. DIEHL, R. LIPTON, AND M. A. SCHWEITZER, *Numerical verification of a bond-based softening peridynamic model for small displacements: Deducing material parameters from classical linear theory*, tech. rep., Institut für Numerische Simulation, 2016.

---

## Invited talks and Presentations

- [1] P. DIEHL, *Efficient k-nearest neighbor search on the GPU*. Seventh International Workshop Meshfree Methods for Partial Differential Equations, 09.09-11.09 2013, Bonn, Germany.
- [2] —, *Coupling CPU and GPU to simulate efficient dynamic cracks and fractures in solids*. 12th U.S. National Congress on Computational Mechanics (USNCCM12), 21.07-25.07 2013, Reilagh, US.
- [3] —, *Simulation of high-speed velocity impact on ceramic materials using the Peridynamic technique*. III International Conference on Particle-Based Methods. Fundamentals and Applications. Particles 2013, 18.09-20.09 2013, Stuttgart, Germany.
- [4] —, *Simulation of wave propagation and impact damage in brittle materials using the peridynamics technique*. 11th. World Congress on Computational Mechanics (WCCM XI), 20.07-25.07 2014, Barcelona, Spain.
- [5] —, *Sensitivity study for wave propagation and impact damage in brittle materials using peridynamics*. ASME International mechanical Engineering Congress and Exposition, 14.11-20.11 2014, Montreal, Canada.
- [6] —, *Efficient particle-based simulation of dynamic cracks and fractures in ceramic material*. GPU Technology Conference 2014, 24.03-27.03 2014, San Francisco, US.
- [7] —, *Simulation of wave propagation and impact damage in brittle materials using the peridynamics technique*. 3rd Workshop on Computational Engineering, 06.10-10.10 2014, Stuttgart, Germany.
- [8] —, *A sensitivity study for critical traction in quasi-static peridynamics simulations*. 1st. PAN-American Congress on Computational Mechanics, 27.04-30.04 2015, Buenos Aires, Argentina.
- [9] —, *A benchmark study for mode I crack opening for brittle materials*. 13th US National Congress on Computational Mechanics (USNCCM), 26.07-30.07 2015, San Diego, US.
- [10] —, *Energy equivalence for the horizon independent bond-based peridynamic softening model according to classical theory*. The Mathematics of Finite Elements and Applications 2016 (MAFELAP), 14.06-17.06 2016, London, UK.
- [11] —, *Numerical Validation of the bond-based Softening Model*. SIAM Mathematical Aspects of Material Science 2016, 07.05-12.05 2016, Philadelphia, US.
- [12] —, *Visualization of Fragments, Stress and Fracture Progression in Peridynamics*. Iso-geometric Analysis and Meshfree Methods, 10.10-12.10 2016, San Diego, USA.
- [13] —, *Modeling ductile materials with bond-based softening peridynamic model*. 12th. World Congress on Computational Mechanics (WCCM XII), 24.07-29.07 2016, Seoul, Korea.
- [14] —, *Modeling and simulation of crack and fractures with peridynamics in brittle materials*. HIM Junior Seminar, 08.02. 2017, Bonn, Germany.

- [15] —, *Experimental Validation of Elastic State Based Peridynamic for PMMA and epoxy materials*. 14th U.S. National Congress on Computational Mechanics (USNCCM14), 17.07-20.07 2017, Montreal, Canada.

## Posters

- [1] P. DIEHL, *Applying Tools and Techniques from Software Engineering in Computational Mechanics*. 12th U.S. National Congress on Computational Mechanics (USNCCM12), 21.07-25.07 2013, Raleigh, US.
- [2] —, *Numerical verification of the bond-based peridynamic softening model against classical theory*. Nonlocal Models in Mathematics, Computation, Science, and Engineering, 26.11-28.11 2015, Oak Ridge, US.

## Theses

- [1] P. DIEHL, *Implementierung eines Peridynamik-Verfahrens auf GPU*, Diplomarbeit, Institute of Parallel and Distributed Systems, University of Stuttgart, 2012.
- [2] —, *Modelling and Simulation of cracks and fractures with peridynamics in brittle materials*, Doktorarbeit, University of Bonn, 2017.

## To appear

- [1] T. HELLER, P. DIEHL, Z. BYERLY, J. BIDDISCOMBE, AND H. KAISER, *HPX – A open source C++ Standard Library for Parallelism and Concurrency*, 2017.