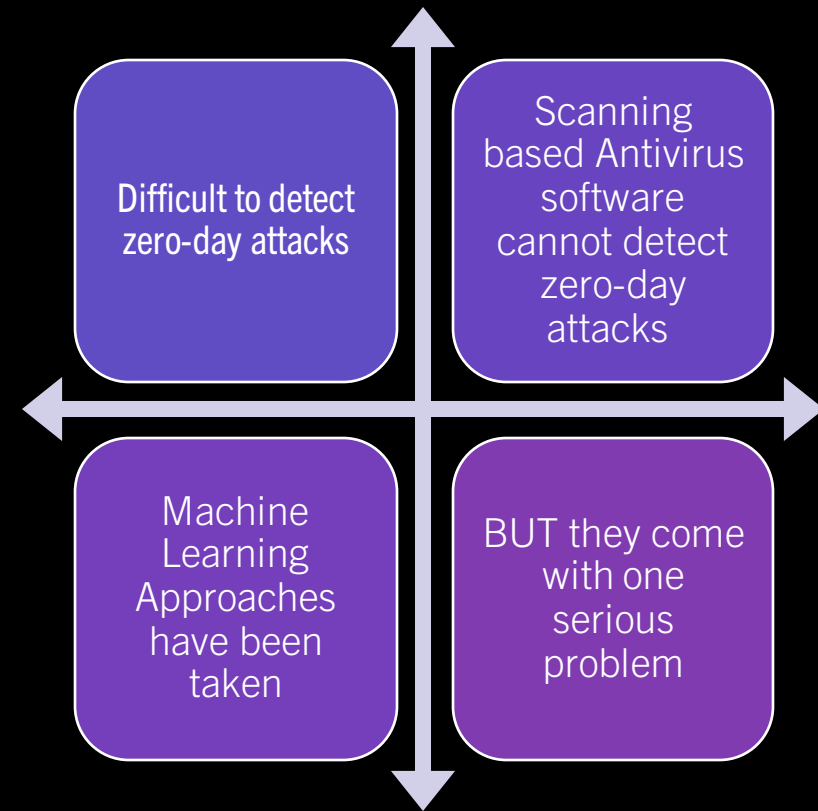


HOW A MODEL THINKS? HOW MULTI-LAYER PERCEPTRON DISTINGUISHES DATA POINTS?

Ashim Dahal

THE PROBLEM



HOW CAN MACHINE LEARNING FAIL?



BECAUSE OF HIGH ACCURACY



RESEARCHERS FOCUS ON
GETTING THE BEST ACCURACY
IN THE KDD99 DATASET



BUT IN CASES LIKE THESE,
ACCURACY AS A SOLE METRIC
DOESN'T SUFFICE



THIS RESEARCH FOCUSES ON REDUCED
BIAS AND TRY TO EXPLAIN WHY SUCH
BIAS EXISTED IN THE MODEL
IRRESPECTIVE OF OUTPUT

DATASET AND LITERATURE REVIEW



KDD99: 4.8 Million samples of 23 attack types, 2.8 Million belong to Smurf and 1 Million belong to Neptune



Out of the 23 classes in the dataset, the sum of number of samples for bottom 20 is less than 50,000.



99.98% accuracy = 20 unnoticed classes



Machine Learning learns from the data and these data make model biased

THE THREE STEP SOLUTION



STEP 1: MAKE THE DATASET LESS BIASED
IN ITSELF

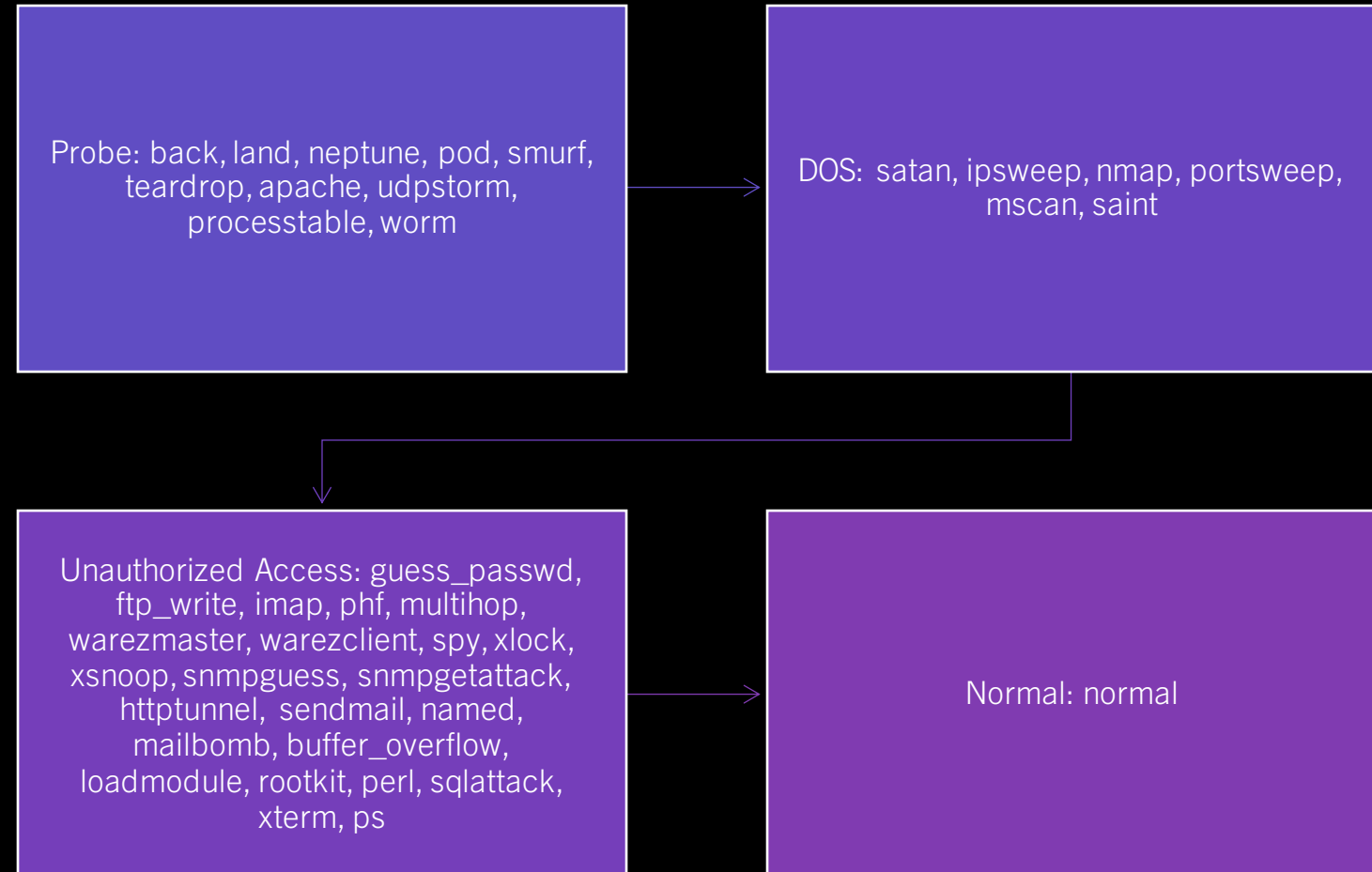


STEP 2: BUILD A ROBUST ML MODEL THAT
ACKNOWLEDGES THE DISPARITY ON THE
DATA DISTRIBUTION IN THE DATASET



STEP 3: ANALYZE THE BLACKBOX
APPROACH USING EXPLAINABLE AI (XAI)

STEP 1: DEBIASING THE DATASET



STEP 2: MACHINE LEARNING WITHOUT BIAS

- Used special technique to change the way the model was evaluated
- Weights β were calculated such that the model would have relatively higher value of loss for classes with lower number of samples and vice versa

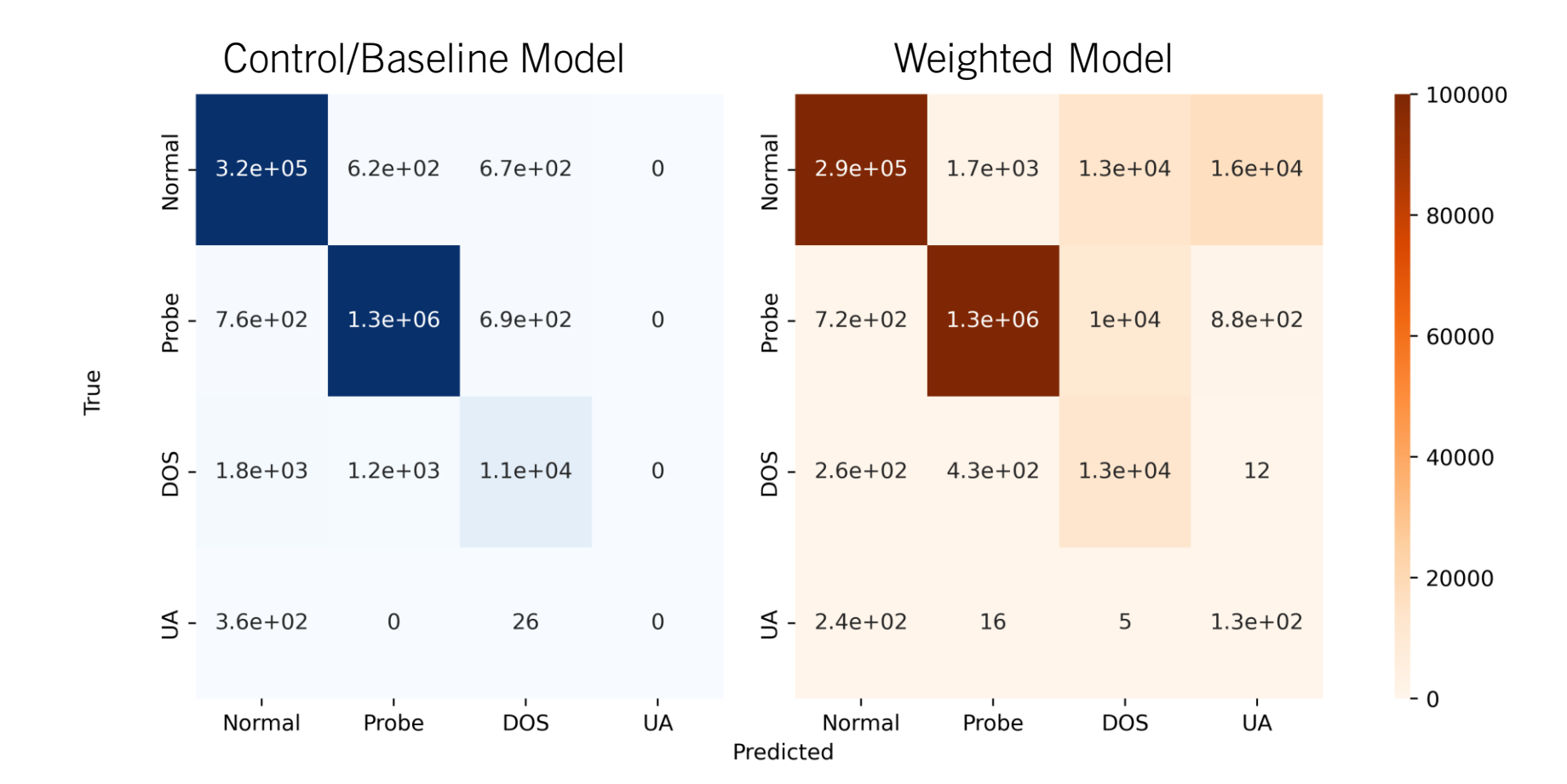
$$H(t, p) = -\frac{1}{N} \sum_{i=1}^n \beta t_i \log(p_i) + (1 - t_i) (1 - \beta) \log(1 - p_i) \quad (2)$$



TESTING METHODOLOGY FOR STEP 2

- Two Machine Learning models were trained for the grouped dataset
- Control model didn't use weighted loss and experimental model used
- Confusion matrix and Classification report show interesting results in next pages

RESULTS



METRICS EVALUATION

Class	Control Model			Weighted Model			support
	precision	recall	f1-score	precision	recall	f1-score	
Normal	0.9908	0.996	0.9934	0.9958	0.9023	0.9468	321018
probe	0.9986	0.9989	0.9987	0.9983	0.9907	0.9945	1281513
DOS	0.8842	0.7773	0.8273	0.3507	0.9482	0.512	13563
Unauthorized Access	1	0	0	0.0076	0.3368	0.0149	389
accuracy	0.9962			0.9726			0.9726
macro avg	0.9684	0.693	0.7048	0.5881	0.7945	0.617	1616483
weighted avg	0.9961	0.9962	0.996	0.9921	0.9726	0.9807	1616483

HOW EXACTLY DOES THE MODEL DECIDE?



SHAP (SHapley Additive exPlanations) is a game theoretic approach to explain the output of any machine learning model.

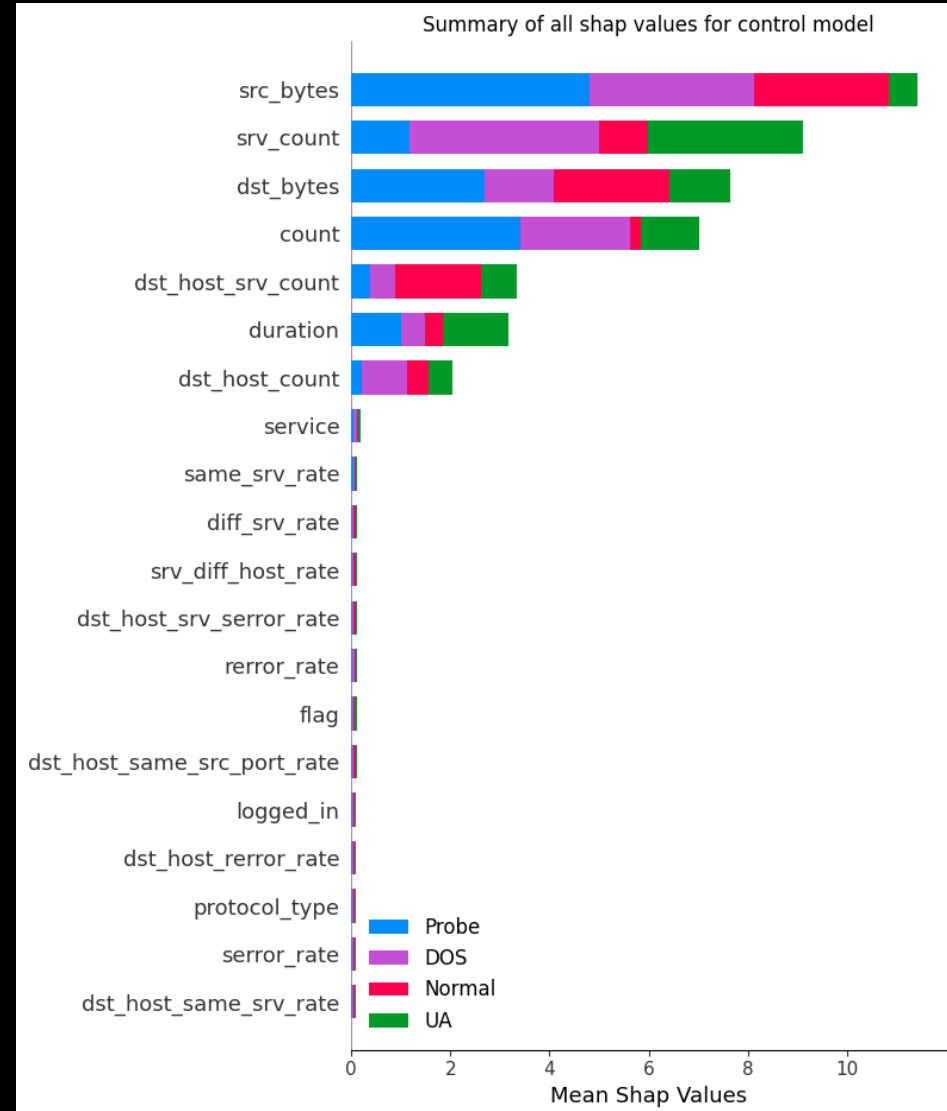
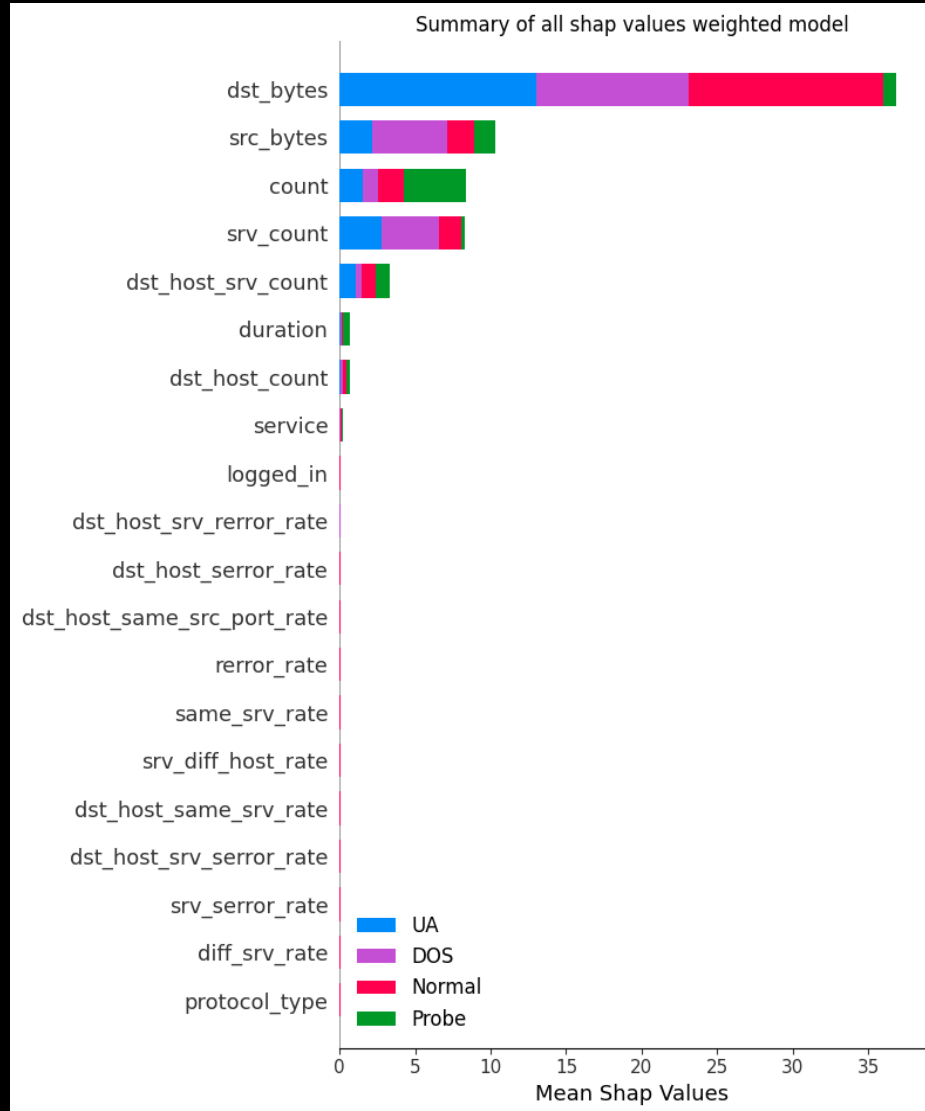


Random 50 samples from the output were choose from the validation dataset to be sent to a SHAP explainer

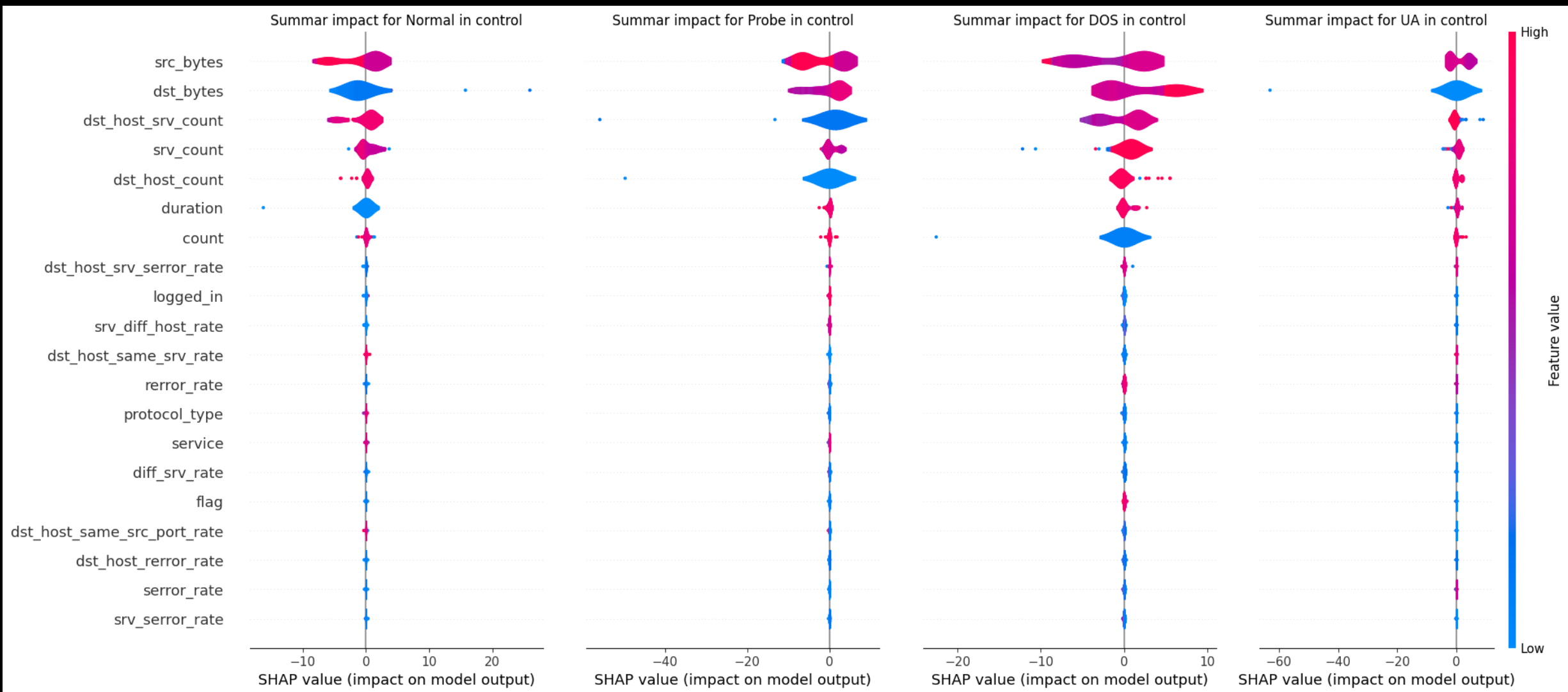


The Shap Explainer gave insight into how and why did the model made its decisions discussed in the next paragraphs

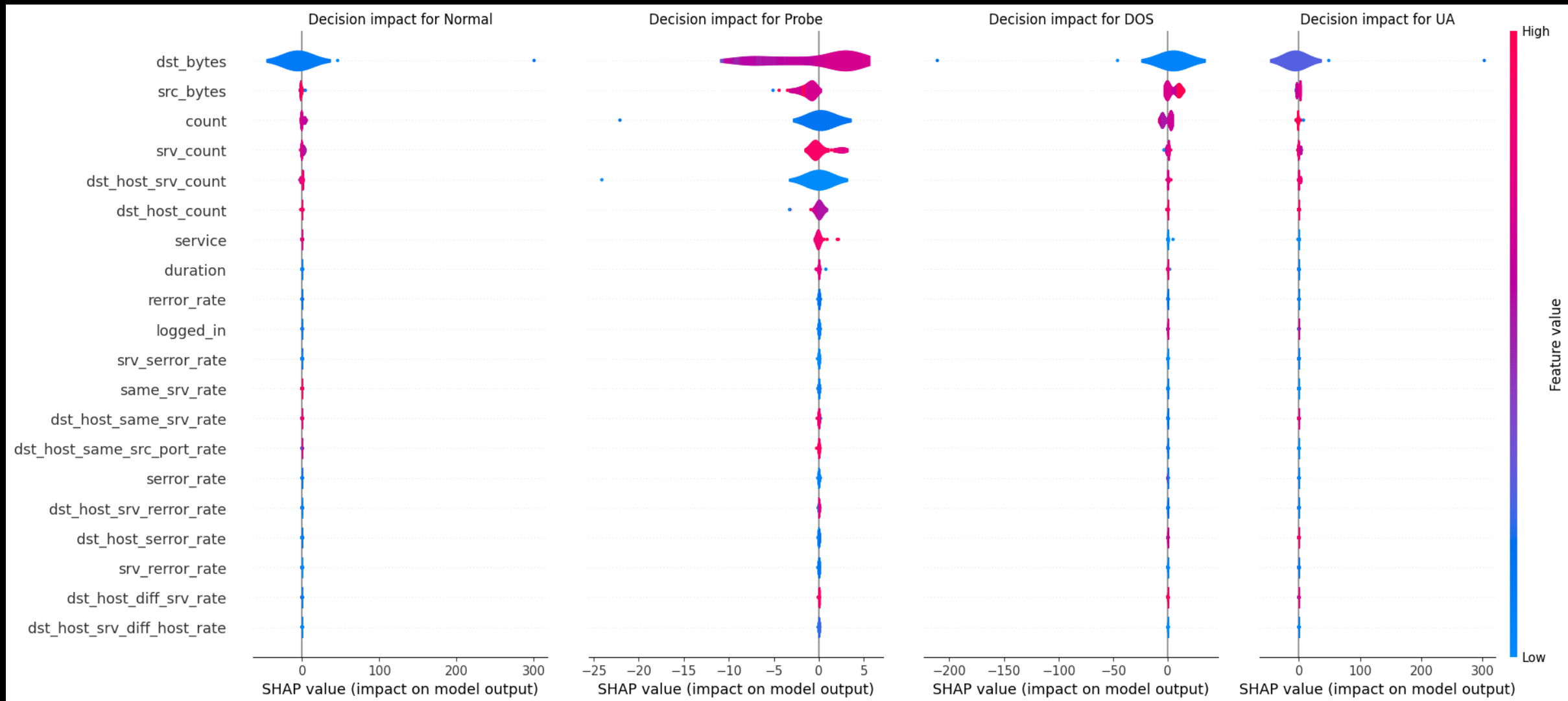
SHAP COMPARISONS



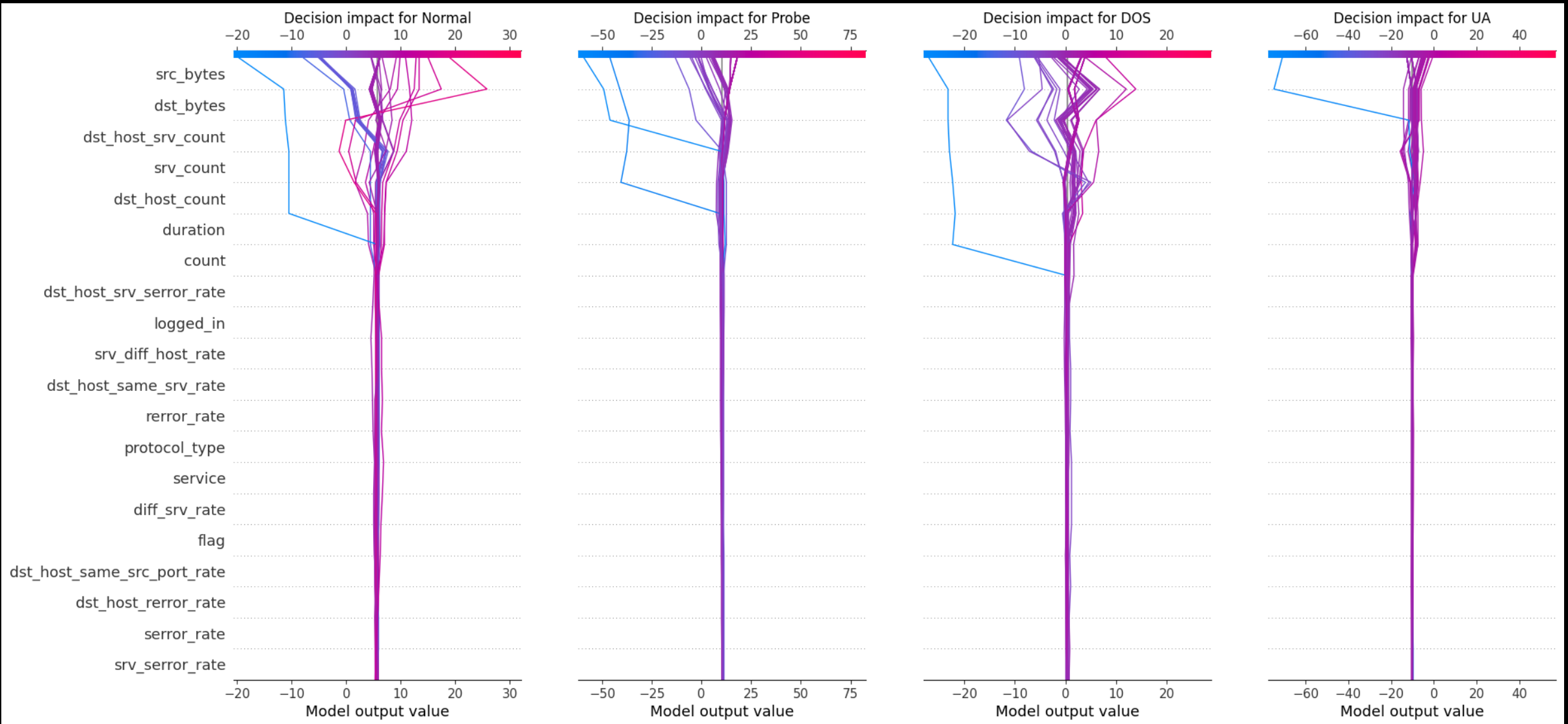
SHAP COMPARISONS: SUMMARY IMPACT CONTROL



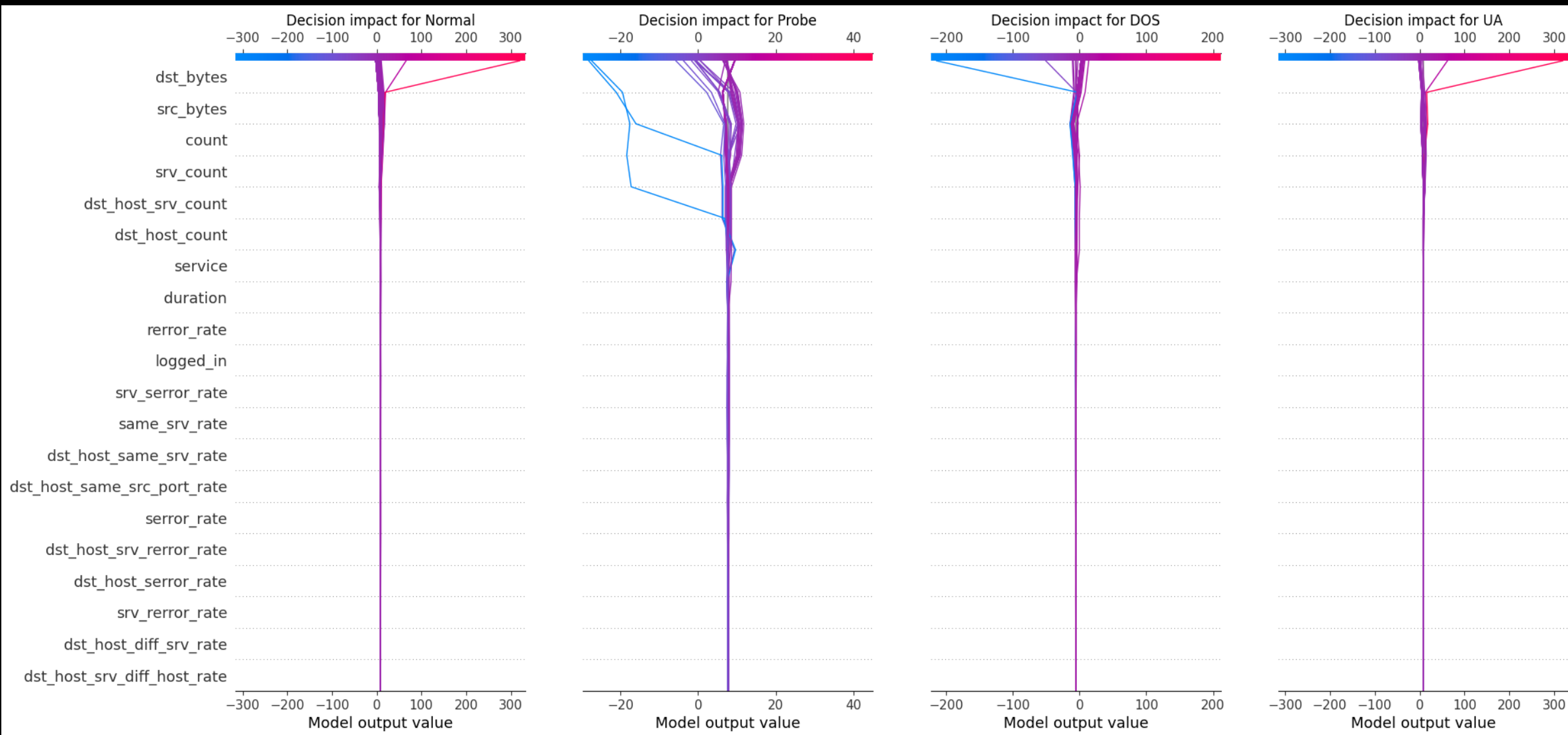
SHAP COMPARISONS: SUMMARY IMPACT WEIGHTED



SHAP COMPARISON: DECISION IMPACT CONTROL



SHAP COMPARISON: DECISION IMPACT CONTROL



CONCLUSIONS AND FUTURE WORK



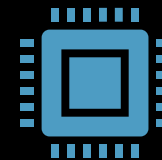
Accuracy can be deceiving



Weighted loss can be a strong method to tackle a biased dataset



An entire classification report should be preferred above score reports in ML model evaluation



Learn a meta model to analyze the result from both models to produce even stronger Intrusion Detection Systems

THANK YOU



Code on : github.com/ashimdahal/



Project part of Cyber Innovations Lab's continuation work



In parts compiled by Prabin Bajgai