

ANDY SHIMMIN

Interaction Designer

andersonrshimmin@gmail.com

andyshimmin.com

EXPERIENCE

Blend 2018

Product Design Intern

Redesigned the new-hire onboarding experience. Included presentation creation, interactive learning material, and careful consideration of the sequence of learning. Additionally worked with executives to create a dashboard of current objectives for the company.

fuseproject 2017

UX Design Intern

Designed both physical and digital concepts for smart home fitness interfaces, as well as a prototype for a VR product demo gallery.

CCA Hybrid Lab 2016–2018

Robotics Lab Monitor

Collaborated with students in rapid ideation and building of prototypes. Operated and managed 3D printers, microprocessors, and wearable technology equipment.

CCA Career Development 2015–2018

Design & Events Fellow

Facilitated corporate-based events around CCA through management of student interviews and labs. Developed and designed maps & layouts for CCA's recruiting events.

CCA Architecture Division 2015–2018

Graphic Design & Events Fellow

Referenced the Architecture Division's brand and design guidelines to craft posters for their ongoing Lecture Series.

SPECIAL PROJECTS

IDEO CoLab 2018

Blockchain design sprint

Two day design sprint with IDEO's innovation team to envision blockchain's integration into broader systems. Crafted mid-fidelity prototypes and concepts that were presented to our clients after the sprint.

Visa Design Collaboration 2017

Student loans for the millennial generation

Sponsored design project that connected millennials with their credit card issuers to alleviate student loan payments after college.

Empathic Mobility Ecosystems 2017

Accessibility with Ford Motor Company

Worked in cooperation with Ford Motor Company and the city of San Francisco to design the future of transportation.

Concentrated on accessibility for people with low vision/blindness in the city.

EDUCATION

California College of the Arts

BFA in Interaction Design, Minor in Visual and Critical Studies

January 2015 - May 2018

DESIGN SKILLS & TOOLS

Wireframing

Systems Thinking

Storytelling

Design Research & Synthesis

Visual Design

Prototyping

Information Architecture

3D Modeling

Data Visualization

Adobe CS

Sketch

Processing

Arduino

Keynote

Invision

Principle

Blender

HTML / CSS