

Nine Box Puzzle – CRC

| GameGrid | |
|---|---|
| Responsibilities Initialize Game Engine Draw Boxes Initialize Event Handler Show Moves Count | Collaborators Block Backend ActionHandler |

| Backend | |
|--|---|
| Responsibilities Check Valid Moves Check Winning Status Make Moves Generate Random Boxes Count Moves | Collaborators Block GameGrid info |

| Block | |
|---|--|
| Responsibilities It contains the number (1-8) or is blank. | Collaborators GameGrid Backend ActionHandler |

| ActionHandler | |
|--|--|
| Responsibilities Call the appropriate function on an action | Collaborators Block Backend |

| LeaderBoard | |
|--|----------------------------------|
| Responsibilities Display Player's Data | Collaborators info |

| NineBoxPuzzle | |
|--|---|
| Responsibilities Start a Game Show Statistics | Collaborators GameGrid LeaderBoard |

| info | |
|---|--|
| Responsibilities Stores Player's Data | Collaborators LeaderBoard Backend |