

## **Assignment-1**

# **Image Stitching**

**K S Ashin Shanly  
20250019  
M. Tech CSE**

### **Procedure:**

In simple terms, image stitching for a group of images outputs a composite image which is a culmination of all the individual scenes, in such a way that the logical flow between the input images is preserved.

An **assumption** is made that the given images are in the left to right order of orientation. Also here, the best 4 images from each of the image folder in the dataset are chosen for stitching.

An abstract procedure for the task is:

1. Load input images to list\_of\_images[] array.
2. Assuming, that the center image is no\_of\_images / 2  
let centerIndex = length(images)/2
3. for each image at positions 0 to centerIndex :  
    Do leftward stitching
4. for each image at positions centerIndex to last image in the array:  
    Do rightward stitching

To perform both the leftward or rightward stitching between any 2 images, we need to calculate the **homography matrix** first. Note that here dst\_image(destination) is kept as it is, and the src\_image(source image) is the one that is chosen for warping.

To calculate the points needed for calculating the homography, we first convert both the src\_image and dst\_image into greyscale and compute the key points and features of both the images using **ORB**. Once we have the descriptors and key points of both images, we match the correspondences between them using BFMatcher and 2-Nearest Neighbor(here). Any four random correspondences are passed into the function that calculates homography. The RANSAC function will calculate a homography by choosing four random correspondences and keep the homography if it is better than any homography yet found. There is also a threshold parameter to the function that sets a minimum percentage of image points that the current best homography estimation must account for before RANSAC can stop.

Once we have estimated a homography, we **warp** the src\_image according to it. After obtaining a warped image, **blending** is done to remove any differences in the intensities or exposure of both the images and thereby obtain a smooth transient when stitching. Next, we add the warped source image along with the destination image and **crop** out the black regions from the composite image. Repeat this over through leftward stitching and rightward stitching, which will eventually yield to us the panorama image.

## Visual Results

### Folder-1

- Using homography **implementation**:



- Using **inbuilt** homography estimation:



## Folder-2

- Using homography **implementation**:

```

1
2 images = ['2_2.JPG', '2_3.JPG', '2_4.JPG', '2_5.JPG']
3 list_of_images = []
4
5 for i in images:
6     list_of_images.append(cv2.imread(i))
7
8 panorama=stitchMultiple(list_of_images, opt='my')
9 plt.figure(figsize=(20,20))
10 panorama = np.array(panorama,dtype=float)/float(255)
11 panorama = panorama[:, :, ::-1]
12 plt.imshow(panorama)

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers)
<matplotlib.image.AxesImage at 0x7f9f25045290>

```

A wide-angle photograph of a residential area, similar to the one above. It shows a multi-story building with a white facade and a parking lot with several cars. The perspective is straight, indicating the use of a homography implementation. The image is displayed on a coordinate system with axes ranging from 0 to 2500.

## Image:



- Using **inbuilt** homography estimation:

```

2
3 images = ['2_2.JPG', '2_3.JPG', '2_4.JPG', '2_5.JPG']
4 list_of_images = []
5
6 for i in images:
7     list_of_images.append(cv2.imread(i))
8
9 panorama=stitchMultiple(list_of_images, opt='inbuilt')
10 plt.figure(figsize=(20,20))
11 panorama = np.array(panorama,dtype=float)/float(255)
12 panorama = panorama[:, :, ::-1]
13 plt.imshow(panorama)

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers)
<matplotlib.image.AxesImage at 0x7fdf9f51c110>

```

### Image:

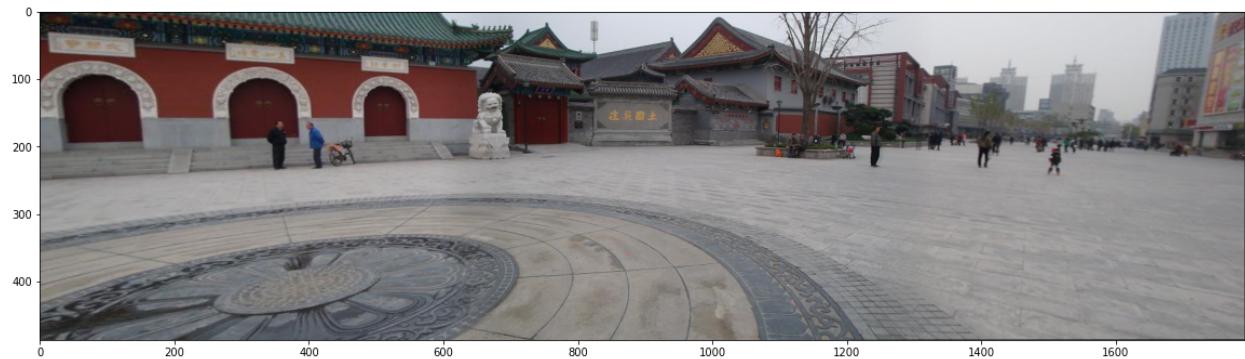


### Folder-3

- Using homography **implementation**:



- Using **inbuilt** homography estimation:



## Folder-4

- Using homography **implementation**:



- Using **inbuilt** homography estimation:



## Folder-5

- Using homography **implementation**:

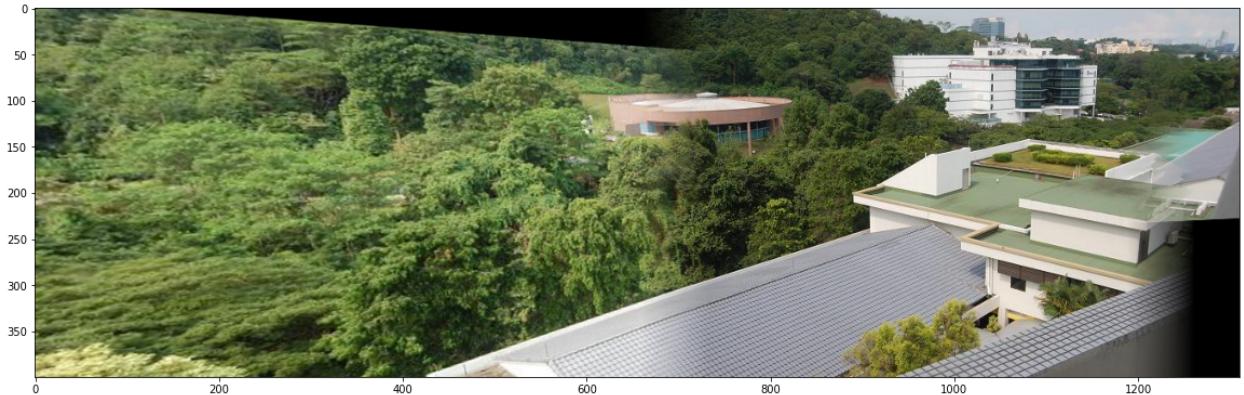


- Using **inbuilt** homography estimation:



## Folder-6

- Using homography **implementation**:



- Using **inbuilt** homography estimation:

