MD **ASHIQ**UR **RAHMAN**

GRADUATE STUDENT ~ THE UNIVERSITY OF ARIZONA



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ashiqrahman.com

Skills

Research Computer Networks (routing in ad hoc networks, scheduling algorithms in vehicular networks)

Coding C/C++, familiar with Python and Java

Tools Docker, NS-3, CSIM, Vim, GDB.

Others Database systems, Natural language processing, Information retrieval.

Education

Graduate: PhD, Computer Science, The University of Arizona, AZ
MS in Computer Science, The University of Arizona, AZ (GPA: 3.75/4.00)

08/2016-05/2021 08/2016-05/2020

- **NLP**: Built a weighted dropout probability-based system to support multi-level token annotation in medical literature. Near SoTA performance with significantly lower training time. (*Python, Docker*).
- Information Retrieval: Built a (part of) Watson to index and retrieve top relevant Wikipedia pages for short queries similar to the Jeopardy game. Built a spam classifier. (*Scala, Lucene*)
- DBMS: Implemented heap-file, buffer manager and B+ tree of a MINIBASE database system in C.
- **Networks**: Implemented a software router with ARP and PWOSPF protocol supporting link failure in *C*.

Relevant Coursework: Principles of Computer Networks; Algorithms in NLP; Text Retrieval & Web Search; Operating Systems; Database Systems and Implementation; Algorithms in Bioinformatics;

 Undergraduate (BSc): Computer Science and Engineering, Khulna University of Engineering & Technology (KUET), Bangladesh (GPA: 3.60/4.00)

2011-2015

- Thesis: Application of network coding in scheduling algorithms in multi-RSU vehicular ad-hoc networks. *Published six papers* from related studies, two as the first author, two as second and two as third. (*CSIM with C++*).
- **Software Development**: Implemented a gas station automation software, (*C#, .NET, Crystal Reports*).
- Programming (C++): Four ACM ICPC regionals, IUT-ICT Fest (best-14th). Workshop manager and trainer.
- Hardware Project: Designed a car with programmable microcontroller; Logisim and FPGA circuit design.

Relevant Coursework: Software Engineering; Computer Networks; Data Communication; Machine Learning; Artificial Intelligence; Fault-tolerant systems; Data Structures and Algorithms; Mathematical Analysis; Computer Architecture and Organization; Digital System Design; Digital Logic Design; Peripherals and Interfacing.

Experience

Instructor

Computer Science, The University of Arizona, AZ

Summer 2020

Teaching: In-person; CSC210 Software Development: Problem decomposition, solution design and data structures using Java

Graduate Associate

Computer Science, The University of Arizona, AZ

2016-Present

Research: Architectural differences between Named Data Networking (NDN) and IP in mobile ad-hoc networks (submitted). Routing in challenging networks.

Teaching: CSC 425: Computer Networks (grader and project maintainer), Spring-17, Fall-17, Spring-20. CSC 452: Operating Systems (grader), Fall-19.

Instructor

Computer Science and Engineering, Daffodil International University, Bangladesh

2015-2016

Teaching (in-person): CS 113: Intro to Programming, CS 134 Data Structures, CS 221: Algorithms.

Mentor, Contest organizer and Judge: Competitive programming: Beginner and Intermediate.

Workshop Manager and Trainer

Special Group of Interest in Programming Contests (SGIPC), KUET, Bangladesh

2012-2015