STAT 305: Chapter 6 - Part II

Hypothesis Testing

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Deciding What's True (Even If We're Just Guessing)

Let's Play A Game

A "Friendly" Introduction to Hypothesis Tests

The Rules

Let's Play A Game

The semester is getting a little intense! You are a livinLet's break the tension with a friendly game.

Here are the rules:

- I have a new deck of cards. 52 Cards, 26 with Suits that are Red, 26 with Suits that are Black
- You draw a red-suited card, you give me a dollar
- You draw a black-suited card, I give you two dollars

Quick Questions

What is the expected number of dollars you will win playing this game?

Would you play this game?

Are We Forgetting Something?

The Rules

The Assumptions

Be Careful About Your Assumptions

Pause for a minute and think about what you are assuming is true when you play this game. For instance,

- You assume I'm going to shuffle the cards fairly
- You assume there are 52 cards in the deck
- You assume the deck has 26 red-suited cards in it
- You assume the deck has a red-suited card in it

How can we make sure the assumptions are safe??

- Shuffling assumption: watch me shuffle, make sure I'm not doing magic tricks, etc
- 52 Cards assumption: count the cards
- Red-suit assumption: Count the number of red cards

Whew! We can actually make sure all of our assumptions are good!

One Problem

I Refuse to Show You The Cards



Do You Trust Me?

The Rules

The Assumptions

Our Assumptions

I'm not going to show you all the cards. In other words, I refuse to show you the *population of possible outcomes*. This is justified: we are in a statistics course after all.

So, let's start with our unverifiable assumption: Is it safe to assume that this is a fair game. Why would we make this assumption?

- You trust that I'm (basically) an honest person (assumption of decency)
- You trust that I'm getting paid enough that I wouldn't risk cheating students out of money (assumption of practicality)
- You saw the deck was new (manufacturer trust assumption)
- You want it to be an fair game because you would win lots of money if it was (assumption in self-interest)

The Rules

The Assumptions

Our Assumptions

In statistical terminology, we wrap all these assumptions up into one assumption: our "**null hypothesis**" is that the game is not rigged - that the probability of you winning is 0.5

Null Hypothesis

The assumptions we are operate under in normal circumstances (i.e., what we believe is true). We wrap these assumptions up into a statistical/mathematical statement, but we will accept them unless we have reason to doubt them. We use the notation H_0 to refer to the null hypothesis.

In this case, we could say that the probability of winning is p and that would make our null hypothesis

$$H_0: p = 0.5$$

The Rules

The Assumptions

Our Assumptions

Of course our assumptions could be wrong. We call the other assumptions our "alternative hypothesis":

Alternative Hypothesis

The conditions that we do require proof to accept. We would have to change our beliefs based on evidence. We use the notation H_A (or sometimes, H_1) to refer to the alternative hypothesis.

In this case, we could say that our alternative to believing the game is "fair" is to believe the game is not fair, or that the probability of winning is not 0.5. We write:

$$H_A: p
eq 0.5$$

A Compromise

I Won't Show You All The Cards

But I Will Let You Test The Game

The Rules

The Assumptions

The Test

Testing the Game

The test of whether or not the game is worth playing can be defined in term of whether or not our assumptions are true. In other words, we are going to test whether our null hypothesis is correct:

Hypothesis Tests

A hypothesis test is a way of checking if the outcomes of a random experiment are statistically unusual based on our assumptions. If we see really unusual results, then we have statistically significant evidence that allows us to reject our null hypothesis. If our assumptions lead to results that are not unusual, then we fail to reject our null hypothesis.

The Rules

The Assumptions

The Test

Testing the Game

So how can we test the game? What if we tried a single round of the game?

- What are the probabilities of the outcome of a single game?
- If we draw a single card do we have enough evidence that the game is fair?
- Do we have enough evidence that the game is rigged?

Based on a single round of the game, both of the possibel outcomes are pretty normal - that's not good enough.

If we draw a losing card, then we might be inclined to call the game unfair - even though a losing card is pretty common for a single round of the game

If we draw a winning card, then we might be inclined to call the game fair - even though a winning card may be common even when the game is not fair!

We can make lots of mistakes!!

The Rules

The Assumptions

The Test

The Errors

The Mistakes We Might Make

We could of course be wrong: For instance, we could, just by random chance, see outcomes that are unusual for the assumptions we make and reject the assumptions even if (in reality they are true). This is called a "Type I Error"

Type I Error

When the results of a hypothesis test lead us to reject the assumptions, while the assumptions are actually true, we have committed a Type I Error.

The Mistakes We Might Make

The Rules

A common example of this is found in criminal court:

The Assumptions

We assume that a individual accused of a crime is innocent (our assumption)

The Test

 After examining the evidence, we conclude that it is there is no reasonable doubt the person is not innocent (in other words, we reject the assumption because it is very unlikely to be true based on our evidence).

The Errors

• If the person truly is innocent, then we have committed a Type I error (rejecting assumptions that were true).

The Rules

The Assumptions

The Test

The Errors

The Mistakes We Might Make

We could also make a different error: we could choose not to reject the assumptions when in reality the assumptions are wrong.

Type II Error

When the results of a hypothesis test lead us to fail to reject the assumptions, while the assumptions are actually false, we have committed a Type II Error.

The Rules

The Assumptions

The Test

The Errors

The Mistakes We Might Make

Again, if we consider the example of criminal court:

- We assume that a individual accused of a crime is innocent (our assumption)
- After examining the evidence, we conclude that it is there is **not** evidence beyond a reasonable doubt the person is not innocent (in other words, the evidence is not enough to reject our assumption because it is still reasonable to doubt the accused's guilt).
- If the person truly is not innocent, then we have committed a Type II error (failing to reject assumptions that were false).

In general, we want to make sure that a Type I error is unlikely. To take the example of court again,

- We commit a Type II error: a guilty person goes free
- We commit a Type I error: an innocent person goes to jail; the guilty person is still free

The Rules

The Assumptions

The Test

The Errors

The Mistakes We Might Make

Let's go back to my game: We assume I am an honest person (i.e., we assume that the probability of winning a single game is p=0.5)

Type I Error: Rejecting True Assumptions

- We gather evidence
- Looking at our evidence, we decide that the game was not fair even though it was.
- Fallout: you slander me, you disparge me, we have a fight, BOOOM.

Type II Error: Failing to Reject False Assumptions

- We gather evidence
- Looking at our evidence, we decide that the game was fair even though it was not.
- Fallout: you play the game and lose some money.

Ideally, we won't make either error. However, we can only base our decision of our evidence we can gather - the truth is out of our grasp!

Gathering Statistical Evidence

The Rules

Okay, so we don't want to make either error - that means we need good evidence.

The Assumptions

Like we talked about before, even if the game is fair one test round of the game would not be enough to make a good decision since drawing a red-suited card and drawing a black-suited card are both pretty normal for a single round of the game.

The Test

But what if we played the game 10 times in a row? After 10 rounds, do you think we would have enough evidence to make a decision about our assumption?

The Errors

The Evidence

The Rules

The Assumptions

The Test

The Errors

The Evidence

p-value

p-value

If we assume the null hypothesis, then we can make some assumptions about what results are likely and what results are unlikely. We describe the likelihood of the results that we actually get using a **p-value**

p-value

After gathering evidence (aka, data) we can determine the probability that we would have gotten the evidence we did if our assumptions were true. That probability is called the p-value. If the p-value is really, really small that means that the assumptions we started with are pretty unlikely and we reject our assumptions. If the p-values is not small, then the evidence collected (aka, the data) is pretty normal for our assumptions and we fail to reject our assumptions.

p-value

The Rules

In other words, we collect evidence and determine a way to measure the whether or not our data was unusual *if our assumptions are true*.

The Assumptions

If we have a very, very low chance of

The Test

seeing both our results and

having true assumptions then we reject the assumptions

The Errors

Going along with the terminology we have introduced, if we have a small p-value then we reject our null hypothesis.

The Evidence

p-value

The Rules

The Assumptions

The Test

The Errors

The Evidence

p-value

Gathering Statistical Evidence

In this game, if we assume that the game is fair, we have

- two outcomes: success (winning) and failure (losing)
- a constant chance of a successful outcome (p=0.5), assuming the game is fair)
- independent rounds of the game (assuming fair shuffle, which we can check)

In other words, if we test the game 10 times we can model the number of successful outcomes as binomial: For X = the total number of wins,

$$P(X=x) = rac{10!}{x!}(10-x)!(0.5)^x(1-0.5)^{10-x}$$

This gives us a way of getting our p-value

Let's Test the Game

Gathering Statistical Evidence

The Rules

We played the game. Let's figure out whether our results were unusual or not.

The Assumptions

Again, we assume the game is fair and have decided that the number of times we win will follow a binomial distribution with probability function

The Test

$$P(X=x) = rac{10!}{x!}(10-x)!(0.5)^x(1-0.5)^{10-x}$$

The Errors

Now we need to make a conclusion: do we accept or reject our assumptions? What do we consider unusual? Is it fair to decide after we play?

The Evidence

p-value

The Conclusion

The Rules

The Assumptions

The Test

The Errors

The Evidence

p-value

The Conclusion

Summary

- Sometimes we can know if something is true or not by examining the truth directly, but not always
- When we can't examine the truth, we need to test what we believe to be true
- A statistical test is a tool for testing our assumptions about what we believe
 - We state our assumed belief (generally our current beliefs, or the ethical beliefs, or the beliefs we hope are true, ...)
 - We come up with a way of collecting data that could validate or invalidate our assumption
 - We measure how likely it was that we would have gathered the data we did if our assumptions were correct
 - We reject the assumptions if our data is very unlikely we are our current beliefs

Now let's make everything a little more formal

Section 6.3 Hypothesis Testing

Hypothesis testing

Last section illustrated how probability can enable confidence interval estimation. We can also use probability as a means to use data to quantitatively assess the plausibility of a trial value of a parameter.

Statistical inference is using data from the sample to draw conclusions about the population.

1. Interval estimation (confidence intervals):

Estimates population parameters and specifying the degree of precision of the estimate.

1. Hypothesis testing:

Testing the validity of statements about the population that are formed in terms of parameters.

Definition:

Null

Statistical **significance testing** is the use of data in the quantitative assessment of the plausibility of some trial value for a parameter (or function of one or more parameters).

Significance (or hypothesis) testing begins with the specification of a trial value (or **hypothesis**).

A **null hypothesis** is a statement of the form

$$Parameter = #$$

or

Function of parameters
$$= \#$$

for some # that forms the basis of investigation in a significance test. A null hypothesis is usually formed to embody a status quo/"pre-data" view of the parameter. It is denoted H_0 .

Definition:

Null

Alternative

An **alternative hypothesis** is a statement that stands in opposition to the null hypothesis. It specifies what forms of departure from the null hypothesis are of concern. An alternative hypothesis is denoted as H_a . It is of the form

Parameter
$$\neq \#$$

or

$$Parameter > \#$$
 or $Parameter < \#$

Examples (testing the true mean value):

$$egin{aligned} & H_0: \mu = \# & H_0: \mu = \# \ & H_a: \mu
eq \# & H_a: \mu > \# & H_a: \mu < \# \end{aligned}$$

Often, the alternative hypothesis is based on an investigator's suspicions and/or hopes about th true state of affairs.

The **goal** is to use the data to debunk the null hypothesis in favor of the alternative.

Null

1. Assume H_0 .

Alternative

- 2. Try to show that, under H_0 , the data are preposterous. (using probability)
- 3. If the data are preposterous, reject H_0 and conclude H_a .

The outcomes of a hypothesis test consists of:

Probability of type I error

Null

It is not possible to reduce both type I and type II erros at the same time. The approach is then to fix one of them.

Alternative

We then fix the **probability of type I error** and try to minimize the probability of type II error.

We define the probability of type I error to be α (the significance level)

Null

Alternative

Example: [Fair coin]

Suppose we toss a coin n=25 times, and the results are denoted by X_1, X_2, \ldots, X_{25} . We use 1 to denote the result of a head and 0 to denote the results of a tail. Then $X_1 \sim Binomial(1,\rho)$ where ρ denotes the chance of getting heads, so $\mathrm{E}(X_1) = \rho, \mathrm{Var}(X_1) = \rho(1-\rho)$. Given the result is you got all heads, do you think the coin is fair?

 $ext{Null hypothesis}: H_0: ext{the coin is fair or } H_0:
ho = 0.5$

Alternative hypothesis : $H_a: \rho \neq 0.5$

If H_0 was correct, then $P({
m results}\ {
m are}\ {
m all}\ {
m heads})=(1/2)^{25}<0.000001$

I don't think this coin is fair (reject H_0 in favor of H_a)

In the real life, we may have data from many different kinds of distributions! Thus we need a universal framework to deal with these kinds of problems.

Null

We have $n=25\geq 25$ iid trials \Rightarrow By CLT we know if $H_0:
ho=0.5 (=\mathrm{E}(X))$ then

Alternative

$$rac{\overline{X}-
ho}{\sqrt{
ho(1-
ho)/n}}\sim N(0,1)$$

We obsrved $\overline{X}=1$, so

$$\frac{\overline{X} - 0.5}{\sqrt{0.5(1 - 0.5)/25}} = \frac{1 - 0.5}{\sqrt{0.5(1 - 0.5)/25}} = 5$$

Then the probability of seeing as wierd or wierder data is

$$P({
m Observing\ something\ wierd\ or\ wierder}) = \\ P(Z\ {
m bigger\ than\ 5\ or\ less\ than\ -5}) \\ < 0.000001$$

Significance tests for a mean

Null

Definition:

A **test statistic** is the particular form of numerical data summarization used in a significance test.

Alternative

Definition:

P-value

A **reference (or null) distribution** for a test statistic is the probability distribution describing the test statistic, provided the null hypothesis is in fact true.

Definition:

The **observed level of significance or** *p***-value** in a significance test is the probability that the reference distribution assigns to the set of possible values of the test statistic that are *at least as extreme as* the one actually observed.

Significance tests for a mean

Null

In the previous example, the test statistic was

$$rac{\overline{X}-
ho}{\sqrt{
ho(1-
ho)/n}}\sim N(0,1)$$

Alternative

In the previous example, the null distribution was N(0,1)

P-value

In the previous example, the p-value was < 0.000001

Significance tests for a mean

Null

In other words:

Let K be the test statistics value based on the data

Alternative

Say

P-value

$$H_0: \mu = \mu_0$$

 $H_a: \mu
eq \mu_0$

P(observing data as or more extreme as K)

$$= P(Z < -K \ or \ Z > k)$$

is defined as the p-value

Significance tests for a mean

Null

Alternative

P-value

Based on our results from Section 6.2 of the notes, we can develop hypothesis tests for the true mean value of a distribution in various situations, given an iid sample X_1, \ldots, X_n where $H_0: \mu = \mu_0$.

Let K be the value of the test statistic, $Z \sim N(0, 1)$, and $T \sim t_{n-1}$. Here is a table of p-values that you should use for each set of conditions and choice of H_a .

Situation	K	$H_a: \mu \neq \mu_0$	$H_a: \mu < \mu_0$	$H_a: \mu > \mu_0$
		P(Z > K)		
$n \geq 25, \sigma$ unknown	$\frac{\overline{x}-\mu_0}{s/\sqrt{n}}$	P(Z > K)	P(Z < K)	P(Z>K)
$n<25,\sigma$ unknown	$\frac{\overline{x}-\mu_0}{s/\sqrt{n}}$	P(T > K)	P(T < K)	P(T>K)

Steps to perform a hypothesis test

Null

Alternative

- 1. State H_0 and H_1
- 2. State α , significance level, usually a small number (0.1, 0.05 or 0.01)
- 3. State form of the test statistic, its distribution under the null hypothesis, and all assumptions
- 4. Calculate the test statistic and p-value
- 5. Make a decision based on the p-value(if p-value $< \alpha$, reject H_0 otherwise we fail to reject H_0)
- 6. Interpret the conclusion using the consept of the problem

Example:[Cylinders]

Null

The strengths of 40 steel cylinders were measured in MPa. The sample mean strength is 1.2 MPa with a sample standard deviation of 0.5 MPa. At significance level $\alpha=0.01$, conduct a hypothesis test to determine if the cylinders meet the strength requirement of 0.8 MPa.

Alternative

Example: [Concrete beams]

10 concrete beams were each measured for flexural

strength (MPa). The data is as follows.

Null

[1] 8.2 8.7 7.8 9.7 7.4 7.8 7.7 11.6 11.3 11.8

Alternative

The sample mean was $9.2\,\mathrm{MPa}$ and the sample variance was $3.0933\,\mathrm{MPa}$. Conduct a hypothesis test to find out if

the flexural strength is different from 9.0 MPa.

Hypothesis Testing Using Confidence Interval

Hypothesis testing using the Cl

Null

Alternative

We can also use the $1-\alpha$ confidence interval to perform hypothesis tests (instead of p-values). The confidence interval will contain μ_0 when there is little to no evidence against H_0 and will not contain μ_0 when there is strong evidence against H_0 .

Hypothesis testing using the CI

Null

Steps to perform a hypothesis test using a confidence interval:

Alternative

1. State H_0 and H_1

P-value

2. State α , significance level

CI method

- 3. State the form of 100 $(1-\alpha)$ % CI along with all assumptions necessary. (use one-sided CI for one-sided tests and two-sided CI for two sided tests)
- 4. Calculate the CI
- 5. Based on 100 $(1-\alpha)$ % CI, either reject H_0 (if μ_0 is not in the interval) or fail to reject (if μ_0 is in the interval)
- 6. Interpret the conclusion in the content of the problem

Null

Alternative

P-value

CI method

Example:[Breaking strength of wire, cont'd]

Suppose you are a manufacturer of construction equipment. You make 0.0125 inch wire rope and need to determine how much weight it can hold before breaking so that you can label it clearly. You have breaking strengths, in kg, for 41 sample wires with sample mean breaking strength 91.85 kg and sample standard deviation 17.6 kg. Using the appropriate 95% confidence interval, conduct a hypothesis test to find out if the true mean breaking strength is above 85 kg.

Steps:

1-
$$H_0:~\mu=85~vs.~~H_1:~\mu>85$$
2- $lpha=0.05$

2-
$$lpha=0.05$$

Null

Alternative

P-value

CI method

Example:[Breaking strength of wire, cont'd]

3- One-sided test and we care about the lower bound. So, we use $(\overline{X}-z_{1-\alpha}\frac{s}{\sqrt{n}},+\infty)$.

4- From the example in previous set of slides, the CI is $(87.3422, +\infty)$.

5- Since $\mu_0=85$ is not in the CI, we **reject** H_0 .

6- There is significant evidence to conclude that the true mean breaking strength of wire is greater than the 85kg. Hence the requirement is met.

Example: [Concrete beams, cont'd]

Null

10 concrete beams were each measured for flexural strength (MPa). The data is as follows.

Alternative

[1] 8.2 8.7 7.8 9.7 7.4 7.8 7.7 11.6 11.3 11.8

P-value

The sample mean was 9.2 MPa and the sample variance was $3.0933~(MPa)^2$. At $\alpha=0.01$, test the hypothesis that the true mean flexural strength is 10 MPa using a confidence interval. Steps:

CI method

1-
$$H_0:~\mu=105~vs.~~H_1:~\mu
eq10$$

$$2$$
- $lpha=0.01$

3- This is two-sided test with n=10 and 100 (1-lpha) % CI is

$$(\overline{X}-t_{(n-1,1-lpha/2)}rac{s}{\sqrt{n}},\overline{X}+t_{(n-1,1-lpha/2)}rac{s}{\sqrt{n}})$$

Null

Alternative

P-value

CI method

Example:[Breaking strength of wire, cont'd]

4- Check that the CI is (7.393, 11.007).

5- Since $\mu_0=10$ is within the CI, we **fail** to reject H_0 .

6- There is not enough evidence to conclude that the true mean flexural strength is different from 10 Mpa.

Example: [Paint thickness, cont'd]

Consider the following sample of observations on coating thickness for low-viscosity paint.

Null

[1] 0.83 0.88 0.88 1.04 1.09 1.12 1.29 1.31 1.48 1.49 1.59 1.62 1.65 1.71 [15] 1.76 1.83

Alternative

Using $\alpha=0.1$, test the hypothesis that the true mean paint thickness is 1.00 mm. Note, the 90% confidence interval for the true mean paint thickness was calculated from before as (1.201, 1.499).

P-value

CI method

1-
$$H_0: \;\; \mu = 15 \; vs. \;\;\; H_1: \;\; \mu
eq 1$$

$$2$$
- $\alpha=0.1$

3- This is two-sided test with $n=16,\sigma$ unknown, so 100 $(1-\alpha)$ % CI is

$$(\overline{X}-t_{(n-1,1-lpha/2)}rac{s}{\sqrt{n}},\overline{X}+t_{(n-1,1-lpha/2)}rac{s}{\sqrt{n}})$$

Null

Alternative

P-value

CI method

Example:[Breaking strength of wire, cont'd]

4- The CI is (1.201, 1.499).

5- Since $\mu_0=1$ is not in the the CI, we **reject** H_0 .

6- There is enough evidence to conclude that the true mean paint thickness is not 1mm.

Section 6.4

Inference for matched pairs and two-sample data

Inference for matched pairs and two-sample data

Null

An important type of application of confidence interval estimation and significance testing is when we either have paired data or two-sample data.

Alternative

Recall: Matched pairs

P-value

Paired data is bivariate responses that consists of several determinations of basically the same characteristics

CI method

Example:

Matched Pairs

Practice SAT scores before and after a preperation course

Two-sample

- Severity of a disease before and after a treatment
- Fuel economy of cars *before* and *after* testing new formulations of gasoline

Null

Alternative

P-value

CI method

Matched Pairs

Two-sample

Inference for matched pairs and twosample data

One simple method of investigating the possibility of a consistent difference between paired data is to

- 1. Reduce the measurements on each object to a single difference between them
- 2. Methods of confidence interval estimation and significance testing applied to differences (using Normal or t distributions when appropriate)

Hypothesis
Testing

Example:[Fuel economy]

Null

Twelve cars were equipped with radial tires and driven over a test course. Then **the same twelve cars** (with the same drivers) were equipped with regular belted tires and driven over the same course.

Alternative

After each run, the cars gas economy (in km/l) was measured. Using significance level $\alpha=0.05$ and the method of critical values, test for a difference in fuel economy between the radial tires and belted tires.

P-value

Construct a 95% confidence interval for true mean difference due to tire type. (i.e μ_d)

CI method

Matched Pairs

car	1.0	2.0	3.0	4.0	5.0	6.0	7.0	8.0	9.0	10.0	11.0	12.0
radial	4.2	4.7	6.6	7.0	6.7	4.5	5.7	6.0	7.4	4.9	6.1	5.2
belted	4.1	4.9	6.2	6.9	6.8	4.4	5.7	5.8	6.9	4.7	6.0	4.9

Two-sample

Example:[Fuel economy]

Alternative	d	0.1	-0.2	0.4	0.1	-0.1	0.1	0.0	0.2	0.5	0.2	0.1	0.3
	belted	-					-				-		
Null	l 141	1 1	4.0	c o	<i>c</i> 0	<i>C</i> 0	1 1	c 7	г о	<i>C</i> 0	4.7	C 0	4.0
	radial	4.2	4.7	6.6	7.0	6.7	4.5	5.7	6.0	7.4	4.9	6.1	5.2
icsting	car	1.0	2.0	3.0	4.0	5.0	6.0	7.0	8.0	9.0	10.0	11.0	12.0

Aiternative

P-value

Cl method

Matched Pairs

Two-sample

Since we have paired data, the first thing to do is to find the differences of the paired data. ($d=d_1-d_2$, where d_1 is associated with radial and d_2 is associated with belted tires.)

Then writing down the information available:

$$n=12, \quad \overline{d}=0.142, \quad s_d=0.198$$

$$\overline{d} = rac{1}{n} \sum_{i=1}^n d_i, \quad s_d^2 = rac{1}{n-1} \sum_{i=1}^n (d_i - \overline{d})^2$$

Then we just need to apply steps of hypothesis testing. Note that the null hypothesis here is that **there is no difference** between the gas economy recorded of the two different tires.(i.e $\mu_d = 0$)

Null

Alternative

P-value

CI method

Matched Pairs

Two-sample

Example:[Fuel economy]

1-
$$H_0:~\mu_d=0~vs.~~H_1:~\mu_d
eq 0$$

$$2$$
- $lpha=0.05$

3- I will use the test statistics $K=rac{d-0}{s_d/\sqrt{n}}$ which has a t_{n-1} distribution assuming that

- H_0 is true and
- d_1, d_2, \cdots, d_{12} are iid $N(\mu_d, \sigma_d^2)$

Null

Alternative

P-value

Cl method

Matched Pairs

Two-sample

Example: [Breaking strength of wire, cont'd]

$$4 ext{-}K = rac{0.421}{0.198/\sqrt{12}} = 2.48 \sim t_{(11,0.975)}.$$

$$p-value = P(|T|>K) = P(|T|>2.48) = P(T>2.48) + P(T<-2.48) = 1 - P(T<2.48) + P(T<-2.48) = 1 - P(T<2.48) + P(T<-2.48)$$
 (by the t table) $= 1 - 0.9847 + 0.9694 = 0.03$

5- Since p-value < 0.05, we **reject** H_0 .

6- There is enough evidence to conclude that fuel economy differs between radial and belted tires.

Example:[Breaking strength of wire, cont'd]

A two-sided 95% confidence interval for the true mean fuel economy **difference** is

Null

$$(\overline{d}-t_{(n-1,1-oldsymbol{lpha/2})}rac{s_d}{\sqrt{n}}\;,\;\overline{d}+t_{(n-1,1-oldsymbol{lpha/2})}rac{s_d}{\sqrt{n}})$$

Alternative

$$=(0.142-t_{(11,0.975)}rac{0.198}{\sqrt{12}}\ ,\ 0.142+t_{(11,0.975)}rac{0.198}{\sqrt{12}})$$

P-value

$$=(0.142-2.2rac{0.198}{\sqrt{12}}\;,\;0.142+2.2rac{0.198}{\sqrt{12}})$$

CI method

$$=(0.0164,\ 0.2764)$$

Matched Pairs

Note that $d = d_1 - d_2$, so the interpretation will be:

We are 95% confident that the radial tires get between 0.0166 km/l and 0.2674 km/l more in fuel economy than belted tires on average

Example:[End-cut router]

Null

Consider the operation of an end-cut router in the manufacture of a company's wood product. Both a leading-edge and a trailing-edge measurement were made on each wooden piece to come off the router.

Alternative

Is the leading-edge measurement different from the trailing-edge measurement for a typical wood piece?

P-value

Do a hypothesis test at $\alpha=0.05$ to find out. Make a two-sided 95% confidence interval for the true mean of the difference between the measurements.

CI method

 piece
 1.000
 2.000
 3.000
 4.000
 5.000

 leading_edge
 0.168
 0.170
 0.165
 0.165
 0.170

 trailing_edge
 0.169
 0.168
 0.168
 0.168
 0.169

Matched Pairs

Two-sample

Two-Sample Data

Two-sample data

Null

Alternative

P-value

CI method

Matched Pairs

Two-sample

Paired differences provide inference methods of a special kind for comparison. Methods that can be used to compare two means where two different *unrelated* samples will be discussed next.

SAT score of high school A vs. high school B

Severity of a disease in men vs. women

Height of Liverpool soccerr players vs. Man United soccer players

Fuel economy of gas formula type A vs. formula type B

Two-sample data

Null

Notations:

Alternative

P-value

CI method

Matched Pairs

Two-sample