

SDLC Models-Types

Spiral model

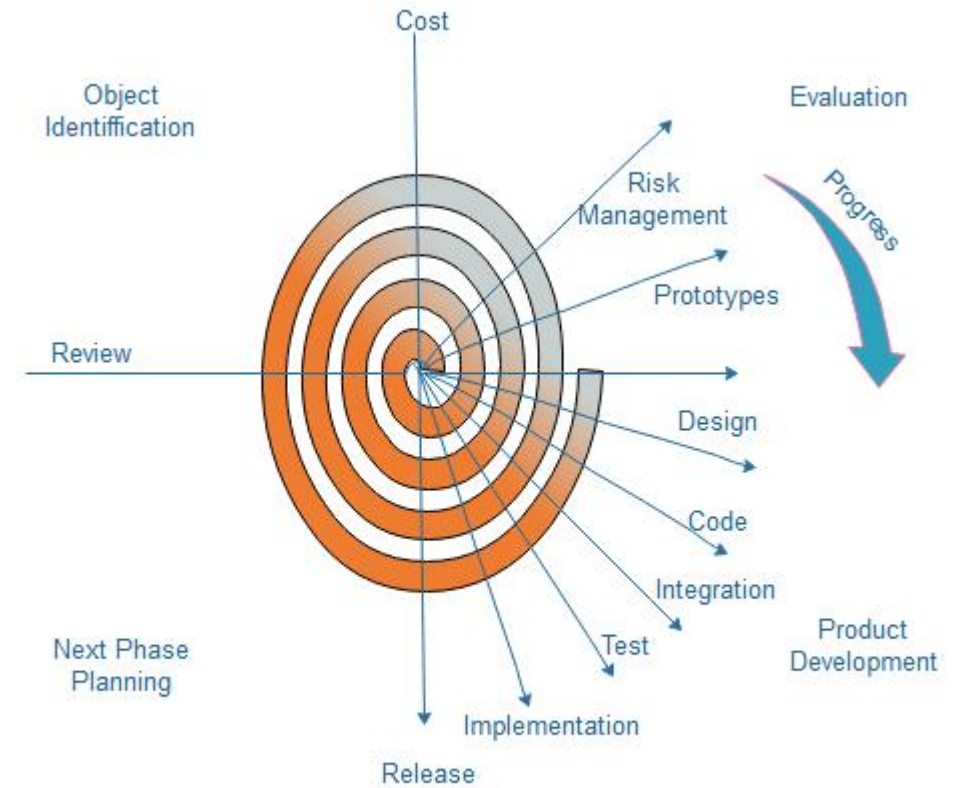
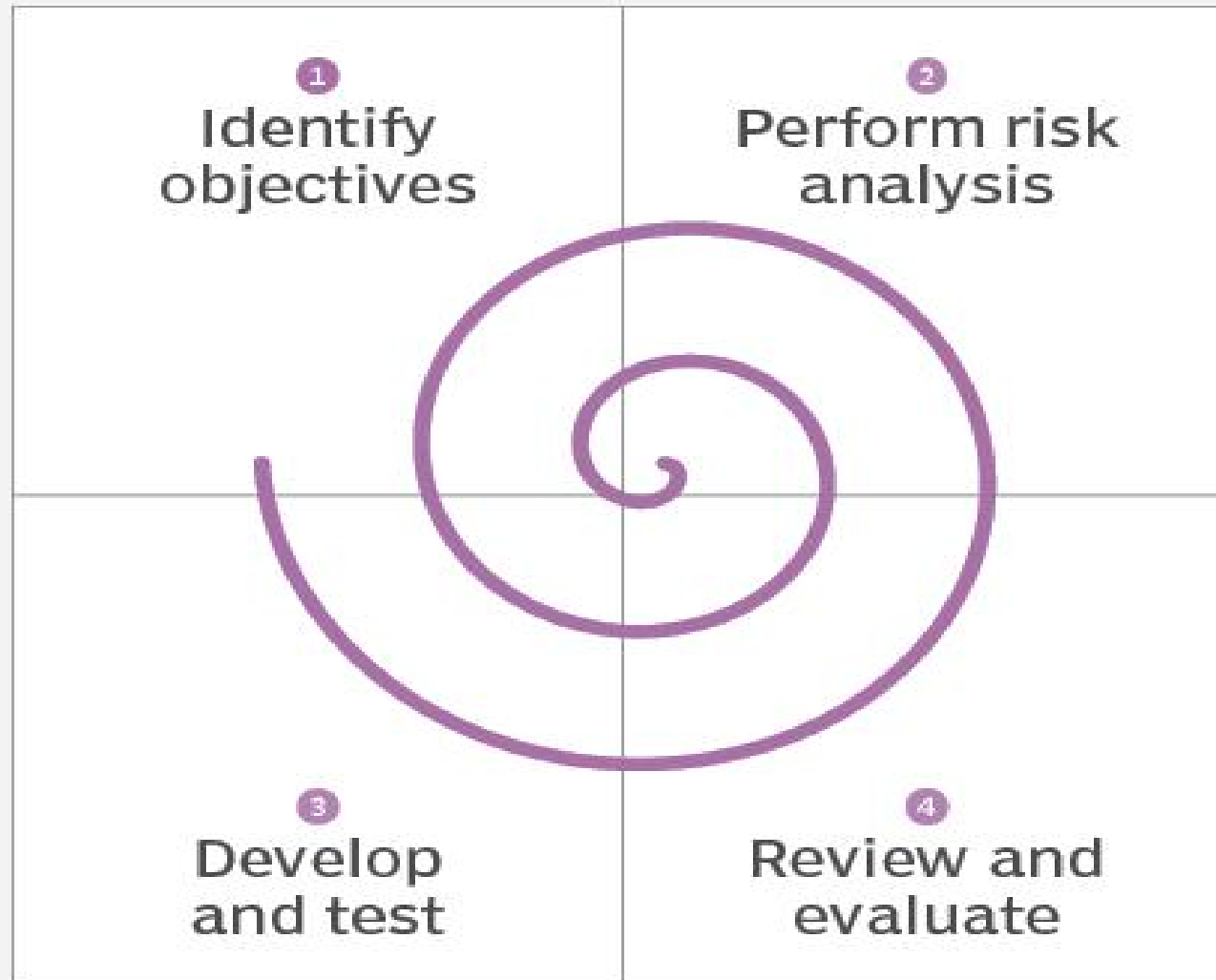


Fig. Spiral Model

Spiral Model

- Waterfall takes **long duration** to complete product. Spiral model application is created module by module and handed to customer **early**. **Additional requirements** may be obtained from client between process.
- Each phase has four quadrants:
- **overall goal** of the phase should be determined and all objectives should be elaborated and analyzed. It is important to also **identify alternative solutions** in case the attempted version fails to perform.
- **risk analysis** should be performed on all possible solutions in order to find any faults or vulnerabilities, such as running **over the budget** or areas within the software that could be open to cyber attacks. Each risk should then be resolved using the most efficient strategy.

Spiral Model

- **prototype** is built and tested. This step includes: architectural design, design of modules, physical product design and the final design.

fourth quadrant, the **test results of the newest** version are evaluated.

- planning for the next phase begins and the cycle repeats.

- Applications:

- deliverance is required to be **frequent**.
- requirements are **unclear** and complex
- changes may require at **any time**.
- **Risk** management

Spiral Model

- **Advantages:**

- **Flexibility** - Changes made to the requirements after development has started can be easily adopted and incorporated.
- **Risk handling** - The spiral model involves risk analysis and handling in every phase
- **Customer satisfaction**. evaluate their product in every phase.
- Good for large and **mission-critical projects**.
- More **clarity** for developers and testers.

- **Limitations:**

- High cost- **expensive**, not suitable for small projects
- Dependence of risk analysis needs **expertise**
- Complexity. Protocols to be followed to operate efficiently.
- Hard to manage **time**.

Agile Model

- Break tasks into **smaller iterations**, or parts do not directly involve long term planning, helps to **minimize the project risk** and to reduce the overall project delivery time requirements.
- project scope and requirements are laid down at the **beginning** of the development process.
- entire project into smaller parts **Requirements gathering**: define the requirements. explain business opportunities and plan the time and effort needed to build the project. Based on this information, you can **evaluate technical and economic feasibility**.
- **Design the requirements**: Designers and developers start working on their project, which aims to deploy a working product. The product will undergo various stages of improvement, so it includes **simple, minimal functionality**.

Agile Model

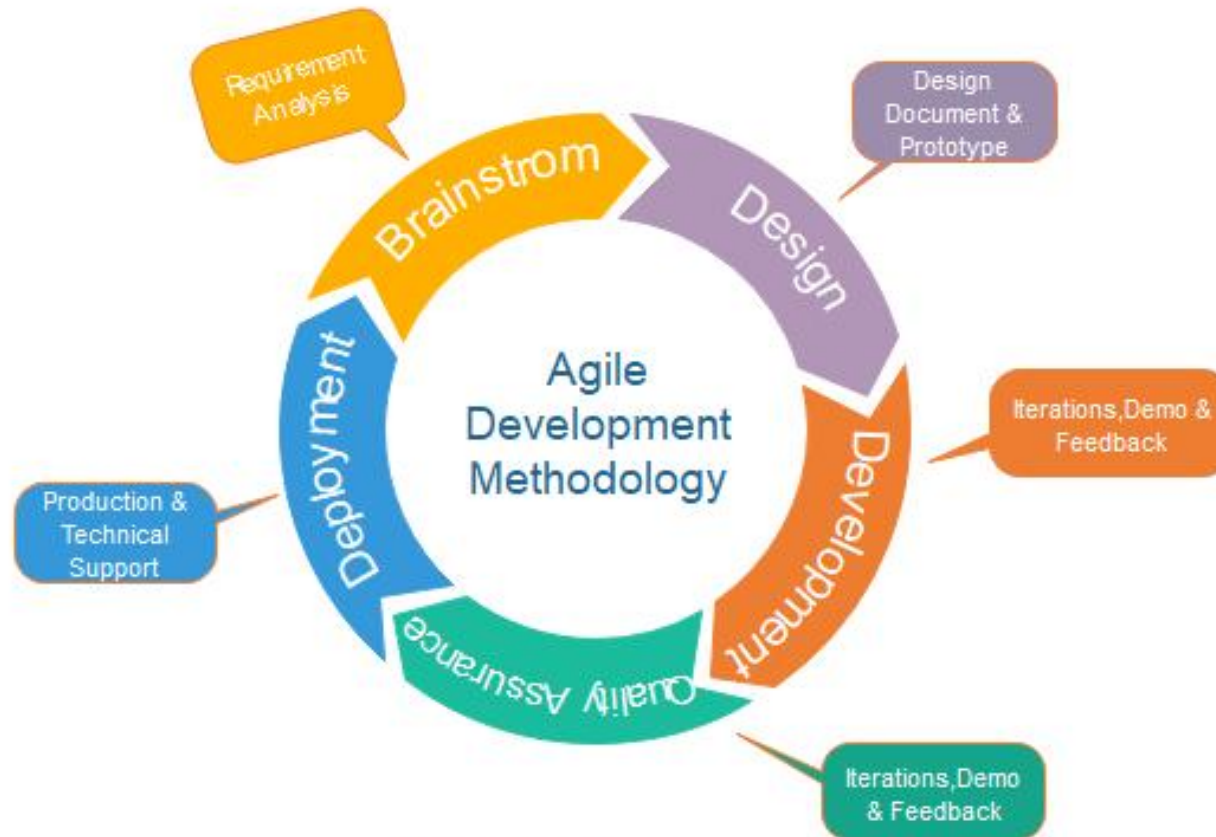


Fig. Agile Model

Agile Model

- **Testing:** In this phase, the Quality Assurance team examines the **product's performance and looks for the bug.**
- **Deployment:** In this phase, the team issues a product for the user's work environment.
- **Feedback:** After releasing the product, the last step is feedback. In this, the team receives feedback about the product and works through the feedback.
- **Applications:**
 - When a **highly qualified and experienced** team is available.
 - **Continuous interaction of client** with the software team all the time.
 - project size is small.

Agile Model

- Advantages:

- Face-to-Face Communication with clients.
- Efficient design and fulfils the business requirement.
- Anytime changes are acceptable.
- It reduces total development time.

- Disadvantages:

- creates confusion and crucial decisions taken throughout various phases
- maintenance of the finished project can become a difficulty

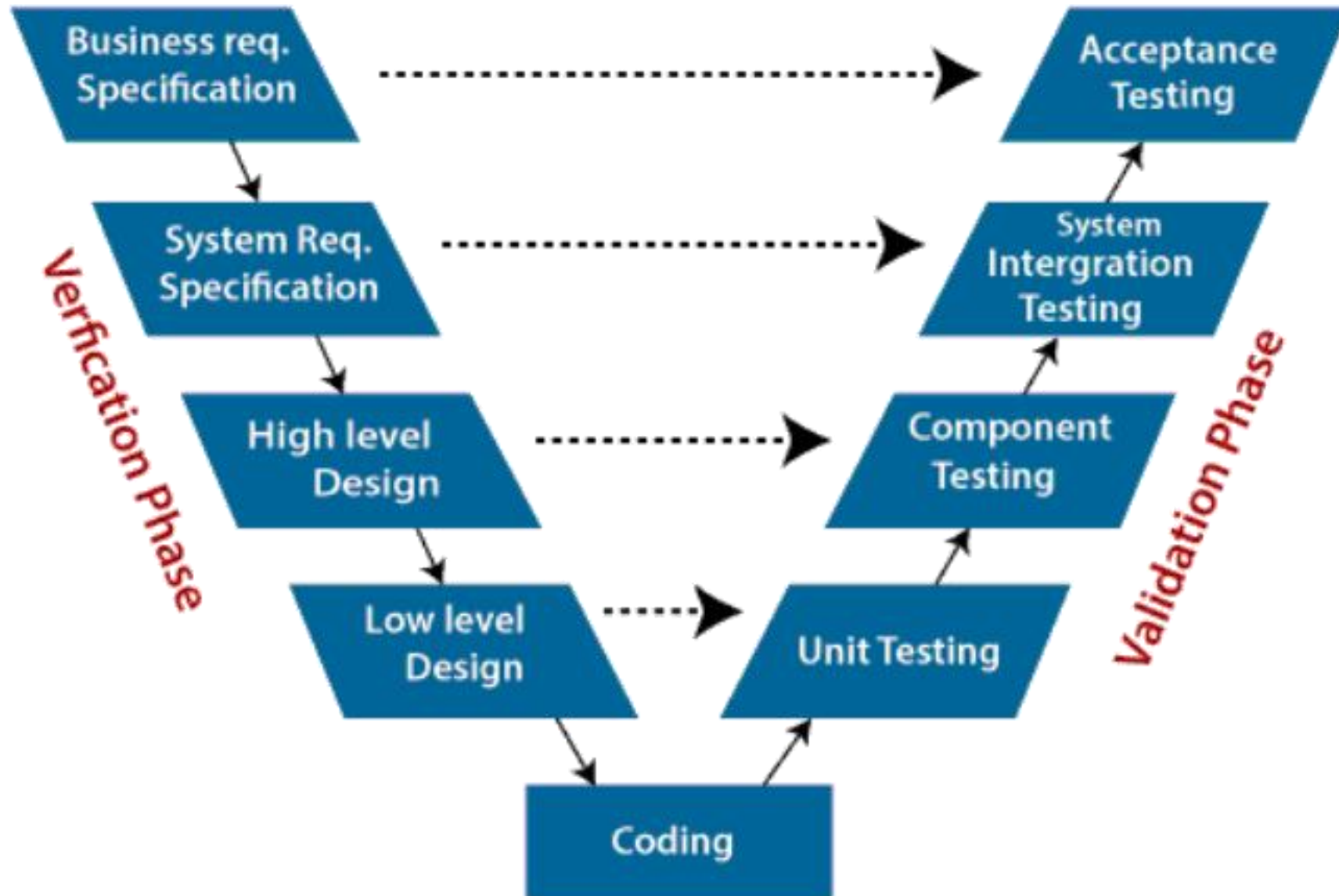
V-model

- **Verification and Validation model.** execution of processes happens in a **sequential manner** in a V-shape.
- Similar to water fall model
- Testing phase and development phase to be **parallel**.
- **Business requirement analysis:** This phase contains **detailed communication** to understand customer's expectations and exact requirements.
- **Applications:**
 - Requirements **well defined**, and documented
 - Technology **not dynamic** and understood by project team.

V- Model

Developer's life Cycle

Tester's Life Cycle



V-model

- **Unit Testing:** testing at **code level to eliminate bugs** at an early stage, though all defects cannot be uncovered by unit testing.
- **Integration Testing:** Integration tests are performed to test the **coexistence** and communication of the **internal modules** within the system.
- **System Testing:** Check the entire **system functionality** and the communication of the system with **external systems**. Most of the software and hardware **compatibility issues** can be covered during this system test execution.
- **Acceptance Testing:** associated with the **business requirement** analysis phase and involves testing the product in user environment. covers **load and performance defects** in the actual user environment.