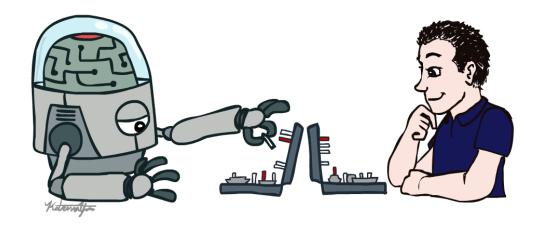
Lecture 08

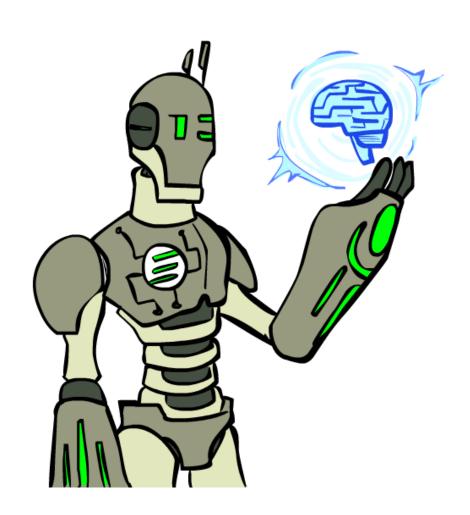
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Today



• Prolog with examples

Introduction

- Prolog is a logic programing language.
 - LOGical PROgramming → ProLog
- Used mainly for rapid prototyping language and symbol manipulation
- o i.e., writing compilers, parsing natural language, automata theory.

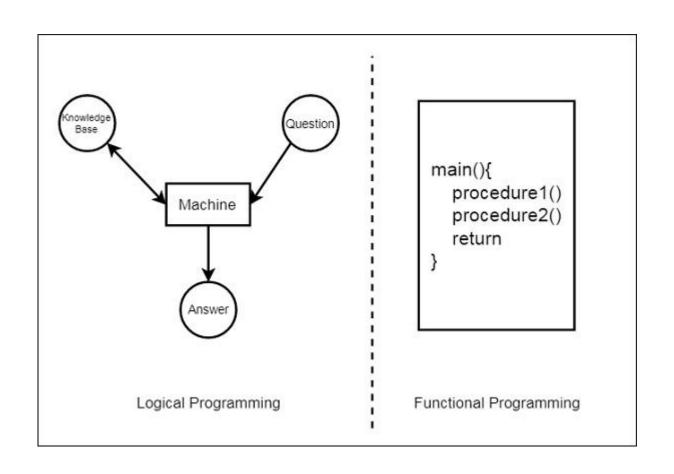
Introduction

- High level programming languages (i.e. C, Java, Python) use data structure for a domain specific procedure.
- It lacks a general mechanism for deriving facts from other facts.
- o They also lack the expressiveness required to directly handle partial information (i.e. lack of any easy way to say some information).

Introduction

- Propositional logic is a declarative language.
- It has power to deal with partial information.
- Compositionality: The meaning of a sentence is a function of the meaning of its parts.

Logic and Functional Programming



Basic parts

Prolog language basically has three different elements –

- Facts The fact is predicate that is true,
- For example, if we say, "Tom is the son of Jack", then this is a fact.
- o **Rules** Rules are extinctions of facts that contain conditional clauses.
- Questions And to run a prolog program, we need some questions, and those questions can be answered by the given facts and rules.

Facts

- The syntax for facts is as follows
 - o relation(object1,object2...).
 - o Example:
 - o cat(tom).
 - o loves_to_eat(kunal,pasta).
 - o of_color(hair,black).
 - o loves_to_play_games(nawaz).
 - o lazy(pratyusha).

Rules

 We can define rule as an implicit relationship between objects.

- o rule_name(object1, object2, ...) :- fact/rule(object1, object2, ...)
- Suppose a clause is like :
 - \circ P :- Q;R.
- This can also be written as
 - \circ P :- Q.
 - \circ P :- R.

Rules: Example

- We can define rule as an implicit relationship between objects.
 - o Lili is happy if she dances.
 - o Tom is hungry if he is searching for food.
 - o Jack and Bili are friends if both of them love to play cricket.
 - o happy(lili) :- dances(lili).
 - o hungry(tom) :- search_for_food(tom).
 - o friends(jack, bili) :- lovesCricket(jack), lovesCricket(bili).

Queries

- Queries are some questions on the relationships between objects and object properties.
- So question can be anything, as given below
 - o Is tom a cat?
 - o Does Kunal love to eat pasta?
 - o Is Lili happy?
 - o Will Ryan go to play?

Prolog: syntax

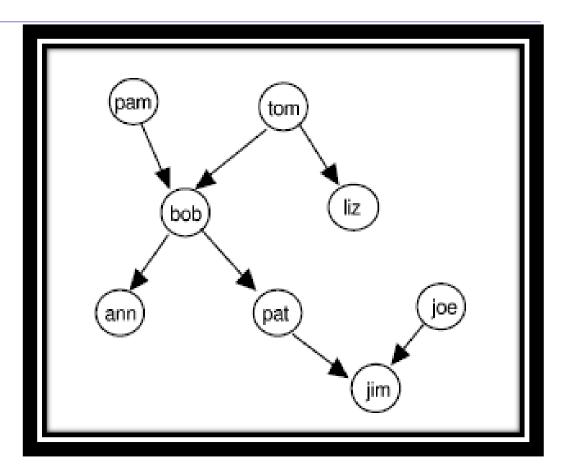
- Uses uppercase letters for variables, lowercase for constants.
- Commas separate conjuncts.
- Implies are written as C :- A, B format,
 - \circ Rather than A $^{\land}$ B \rightarrow C
- Don't use extra space
- Use % symbol for writing comments



https://swish.swi-prolog.org/

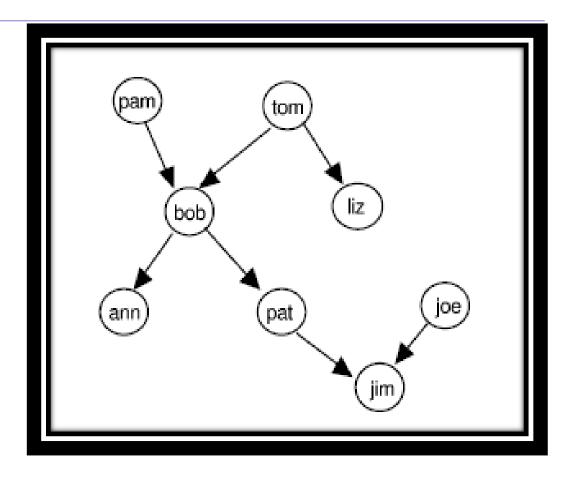
Example: Family Relationship in Prolog

 We want to make a family tree, and that will be mapped into facts and rules, then we can run some queries on them.

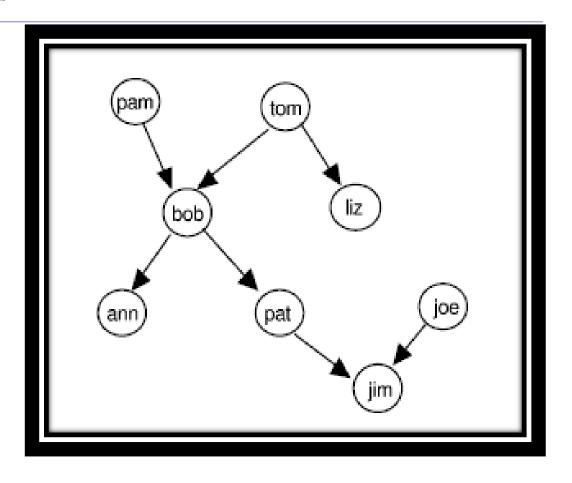


Example: Family Relationship in Prolog

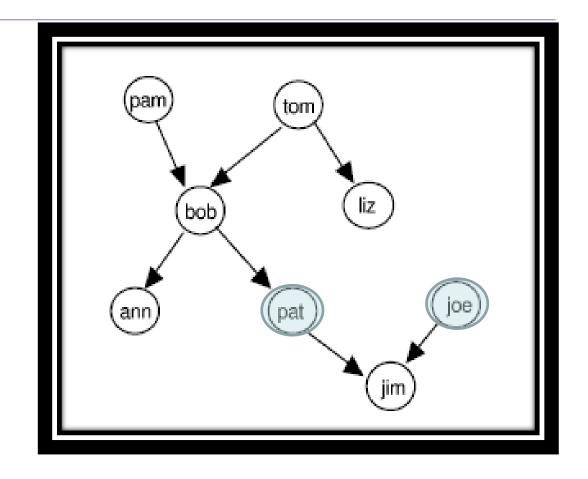
```
parent (pam,bob)
parent (tom,bob)
parent (tom,liz)
parent (bob,ann)
parent (bob, pat)
parent (joe, jim)
parent (pat,jim)
female (pam)
male (tom)
male (bob)
female (liz)
female (ann)
female (pat)
male (joe)
male (jim)
```



```
!?- male (tom).
Yes
!?- male (X).
X=tom;
X= bob;
X=jim;
child (X,Y):- parent (Y,X)
1?- child (bob, A)
pam
tom
```

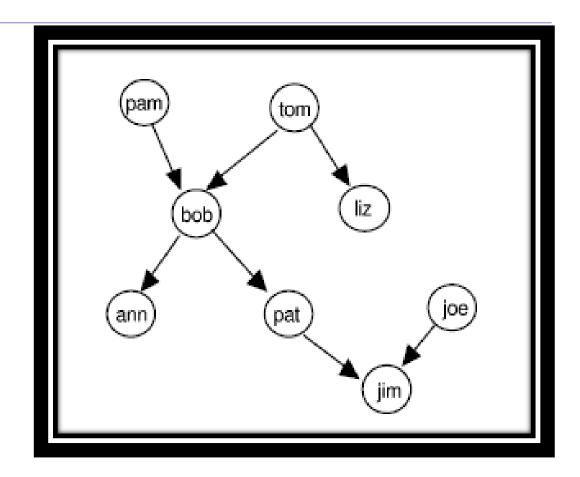


```
mother (X,Y):- parent (X,Y) female (X).
father (X,Y):- parent (X,Y) male (X).
!?- mother (X, jim)
How prolog resolve?
Mother (X, jim) :- parent (X, jim) female (X)
             :- parent (X, jim) female (X)
             :- female (pat)
```



Write rules for brother.

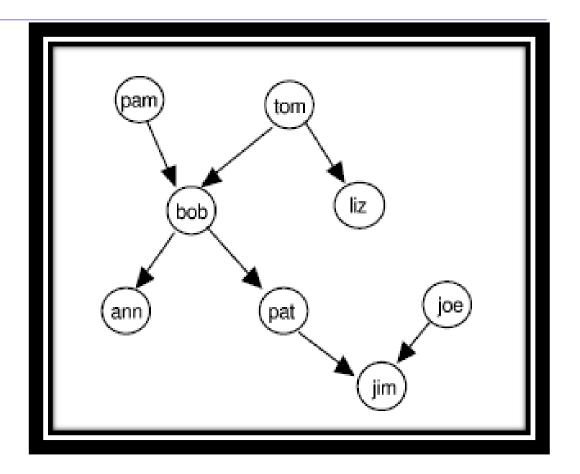
brother(X,Y):-parent(Z,X),parent(Z,Y),male(X),X = Y.



Write rules for wife and grandfather.

wife(X,Y):-parent(X,Z),parent(Y,Z),female(X),male(Y).

grandfather(X,Z):- father(X,Y), parent(Y,Z).



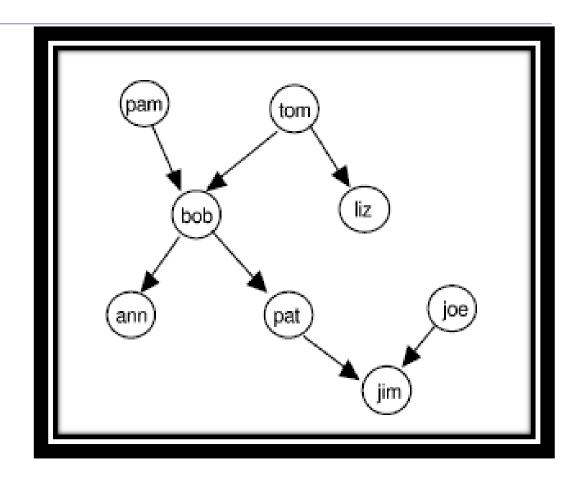
grandparent(X,Z) :- parent(X,Y), parent(Y,Z).

!?- grandfather (X, pat).

ancestor (X,pat) :- parent (X,pat)

X=pam

X=tom



```
ancestor (X,Z):- parent (X,Z).
```

ancestor (X,Z):- parent (X,Y), ancestor (Y,Z).

recursive

!?- ancestor (X, pat).

ancestor (X,pat) :- parent (X,pat)

X=bob

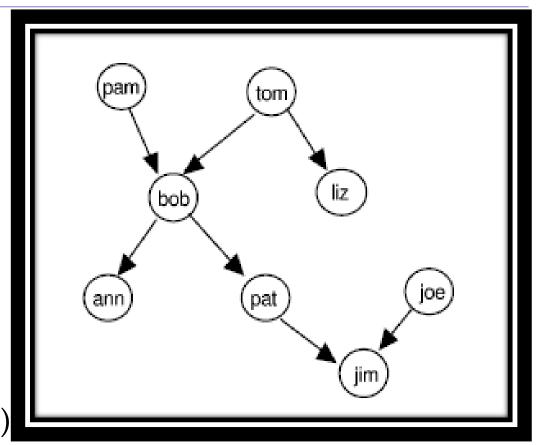
ancestor (X,pat) :- parent (X,Y), ancestor (Y,pat)

:- parent (X,Y), ancestor (bob, pat)

Y=bob

X=pam

X=tom



ancestor (X,Z):- parent (X,Z).

ancestor (X,Z):- parent (X,Y), ancestor (Y,Z).

!?- ancestor (X, jim).

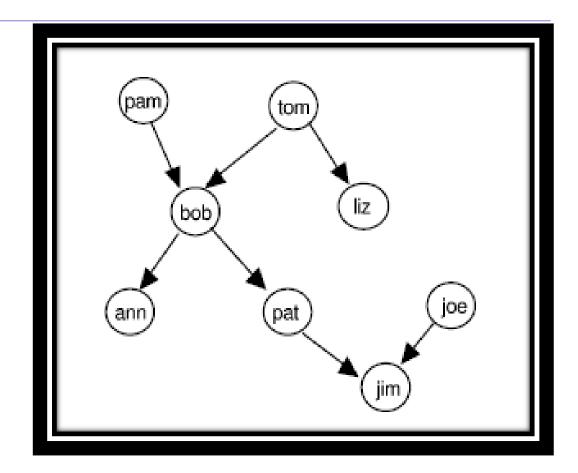
X = joe

X = pat

X = pam

X = tom

X = bob



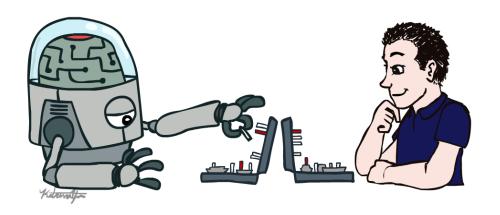
Prolog is not logical!!

- 1. Ancestor (X,Z):- ancestor (Y,Z), parent (X,Y).
- 2. Ancestor (X,Z):- parent (X,Z).
- ? | ancestor (X, pat)
- ! Out of local stack during execution [execution aborted]

Because: recursive call to the ancestor and Prolog always chooses the left hand literal first and always chooses the first program clause in the database.

More about Prolog

- You can also use different operators in prolog.
 - Operators: <, >, =, ! (not)
- Input and output options are also available in prolog.
- Useful for many real-life applications.
- Ex: Finding validity of a mathematical expression.
- More: "Prolog programming for AI" Textbook.



Thanks!