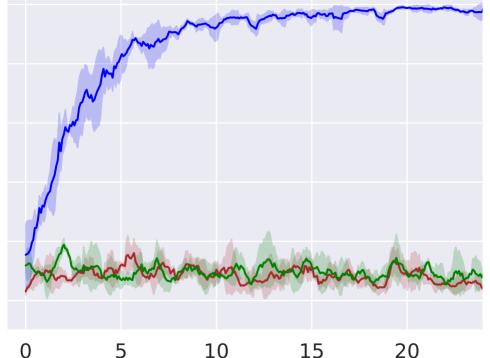
## Area Goal with Dense Rewards



# Environment Interactions (x 100K)