## Support vector machines (SUM)

As explained SVM uses a hyperplane to segregate between classes. Hyperplane:

For a P-dimensional space, a hyperplane is a flat subspace of dimension P-1. For example for a 2 dimensional space, it is I line or I dimensional. (P dimensions much P-variables).

Mathematical definition of an hyperplane is  $\beta_0 + \beta_1 \times_1 + \beta_2 \times_2 = 0$ 

X1, X2 are two variables.

If we have p variables, then it becomes a P-dimensional space. The hyperplane there becomes

Bo + Bixi + Box2 + · - - Boxp = 8.

Ox Bo + ZPixi = 0

If for a certain i, this does not salisfy so,

Bot & Bix, is either > 0 or <0

It to it goes to one day.

If to it goes to another day.

Think of 2 claves [1,-1], then

Po+ Bixi1+B2xi2+ ···· + Bpxip > 0 if yi=1

and
Bo + B, Xi, +B2 Xi2 + - - + Bp xip <0 if fi = -1.

So, y i (βo + βιχιι + β2χι2 + · · · + βρχιρ) >0.

Now lets see what is maximum margin classifier.