

Given feature vectors $x_i, i = 1, \dots, N$:

1. For each feature vector x_i , identify its k nearest neighbors $x_{I(1)}, x_{I(2)}, \dots, x_{I(k)}$;
2. For each feature vector x_i compute weights w_1, w_2, \dots, w_k minimizing reconstruction error

$$\|x_i - \sum_{j=1}^k w_j x_{I(j)}\|, \text{ w.r.t } \sum_{j=1}^k w_j = 1.$$

This can be done with solving following system of linear equations

$$\underbrace{\begin{pmatrix} (x_i - x_{I(1)})(x_i - x_{I(1)}) & (x_i - x_{I(1)})(x_i - x_{I(2)}) & \dots & (x_i - x_{I(1)})(x_i - x_{I(k)}) \\ (x_i - x_{I(2)})(x_i - x_{I(1)}) & (x_i - x_{I(2)})(x_i - x_{I(2)}) & \dots & (x_i - x_{I(2)})(x_i - x_{I(k)}) \\ \vdots & \vdots & \ddots & \vdots \\ (x_i - x_{I(k)})(x_i - x_{I(1)}) & (x_i - x_{I(k)})(x_i - x_{I(2)}) & \dots & (x_i - x_{I(k)})(x_i - x_{I(k)}) \end{pmatrix}}_{G_i} \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_k \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{pmatrix}$$

In case k is greater than dimension of feature vectors d stated problem is ill-posed. Conventional regularization for this problem is

$$G_i \leftarrow G_i + \epsilon_1 \text{tr}(G_i).$$

Store computed weights into alignment matrix L with

$$L(I_i, I_i) = L(I_i, I_i) + W_i,$$

where $I_i = (i, I(1), \dots, I(k))$ and $W_i = \begin{bmatrix} 1 & -w \\ -w^T & w^T w \end{bmatrix}$ with L elements initially set to zero.

3. Compute t eigenvectors of L with smallest according eigenvalues (optionally regularize matrix before with $L = L - \epsilon_2 I$). Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors (typically greater than 10-20)
- **target dim** : embedding dimensionality t
- **reconstruction shift** : regularization parameter ϵ_1 for ill-posed weight computation problem (is not used when computing embedding of data with dimensionality greater than k)
- **nullspace shift** : regularization parameter ϵ_2 for the eigenproblem (should be negative and typically has order of magnitude in range $10^{-1} - 10^{-9}$)
- **auto k** : indicates whether automatic k parameter calculation in range $(k, \max k)$ should be used
- **max k** : maximal possible value of k parameter

src/lle.py

```
1 import modshogun as sg
2 import data
3
4 # load data
5 feature_matrix = data.swissroll()
6 # create features instance
7 features = sg.RealFeatures(feature_matrix)
8
9 # create Locally Linear Embedding converter instance
10 converter = sg.LocallyLinearEmbedding()
11
12 # set target dimensionality
13 converter.set_target_dim(2)
14 # set number of neighbors
15 converter.set_k(10)
16 # set number of threads
17 converter.parallel.set_num_threads(2)
18 # set reconstruction shift (optional)
19 converter.set_reconstruction_shift(1e-3)
20 # set nullspace shift (optional)
21 converter.set_nullspace_shift(-1e-6)
22 # check whether arpack is used
23 if converter.get_use_arpack():
24     print 'ARPACK is used'
25 else:
26     print 'LAPACK is used'
27
28 # compute embedding with Locally Linear Embedding method
29 embedding_first = converter.embed(features)
30
31 # enable auto k search in range of (10,100)
32 # based on reconstruction error
33 converter.set_k(50)
34 converter.set_max_k(100)
35 converter.set_auto_k(True)
36
37 # compute embedding with Locally Linear Embedding method
38 embedding_second = converter.embed(features)
```

Given feature vectors $x_i, i = 1, \dots, N$:

1. For each feature vector x_i , identify its k nearest neighbors $x_{I(1)}, x_{I(2)}, \dots, x_{I(k)}$;
2. For each feature vector x_i ,

- Form local feature matrix

$$(x_{I(1)} \quad x_{I(2)} \quad \dots \quad x_{I(k)})$$

and subtract mean feature vector $\bar{x} = \frac{1}{k} \sum_{i=1}^k x_{I(i)}$ from its columns.

- Compute t right singular vectors of modified local feature matrix

$$(x_{I(1)} - \bar{x} \quad x_{I(2)} - \bar{x} \quad \dots \quad x_{I(k)} - \bar{x})$$

and store into matrix V . Form matrix

$$Y = (1 \quad v_1 \quad v_2 \quad \dots \quad v_t \quad v_1 \cdot v_1 \quad \dots)$$

and QR factorize it: $Y = QR$.

- Normalize columns of the matrix Q (starting from $1 + t$) with dividing each column by $w, w_i = \sum_j Q_{j,1+t+i}$.
 - Compute PP^T , where $P = Q(:, 1 + t :)$ and store result into $L(I_i, I_i)$ with L initially set to zero.
3. Compute t eigenvectors of L with smallest according eigenvalues (optionally regularize matrix before with $L = L - \epsilon I$). Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors k (typically greater than 10-20)
- **target dim** : embedding dimensionality t
- **nullspace shift** : regularization parameter ϵ for eigenproblem (should be negative and typically has order of magnitude in range $10^{-1} - 10^{-9}$)

src/hlle.py

```
1 import modshogun as sg
2 import data
3
4 # load data
5 feature_matrix = data.swissroll()
6 # create features instance
7 features = sg.RealFeatures(feature_matrix)
8
9 # create Hessian Locally Linear Embedding converter instance
10 converter = sg.HessianLocallyLinearEmbedding()
11
12 # set target dimensionality
13 converter.set_target_dim(2)
14 # set number of neighbors
15 converter.set_k(10)
16 # set number of threads
17 converter.parallel.set_num_threads(2)
18 # set nullspace shift (optional)
19 converter.set_nullspace_shift(-1e-6)
20
21 # compute embedding with Hessian Locally Linear Embedding method
22 embedding = converter.embed(features)
```

Given feature vectors $x_i, i = 1, \dots, N$ and kernel function $k(x, y) = \langle \phi(x), \phi(y) \rangle$:

1. For each feature vector $x_i, i = 1, \dots, N$, identify its k nearest neighbors $x_{I(1)}, x_{I(2)}, \dots, x_{I(k)}$ with kernel distance:

$$d(x, y) = k(x, x) + k(y, y) - 2k(x, y).$$

2. For each feature vector x_i compute weights w_1, w_2, \dots, w_k minimizing reconstruction error of mapped feature vectors:

$$\|\phi(x_i) - \sum_{j=1}^k w_j \phi(x_{I(j)})\|, \text{ w.r.t } \sum_{j=1}^k w_j = 1.$$

This can be done with solving following system of linear equations

$$\underbrace{\begin{pmatrix} g_{1,1} & g_{1,2} & \dots & g_{1,k} \\ g_{2,1} & g_{2,2} & \dots & g_{2,k} \\ \vdots & \vdots & \ddots & \vdots \\ g_{k,1} & g_{k,2} & \dots & g_{k,k} \end{pmatrix}}_{(g_{m,n})} \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_k \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{pmatrix},$$

where $g_{m,n} = k(x_i, x_i) - k(x_i, x_{I(n)}) - k(x_{I(m)}, x_i) + k(x_{I(m)}, x_{I(n)})$. Store computed weights into the alignment matrix L with

$$L(I_i, I_i) = L(I_i, I_i) + W_i,$$

where $I_i = (i, I(1), \dots, I(k))$ and $W_i = \begin{bmatrix} 1 & -w \\ -w^T & w^T w \end{bmatrix}$ with L elements initially set to zero.

3. Compute t eigenvectors y_1, \dots, y_t of L with smallest according eigenvalues (optionally regularize matrix with $L - \epsilon_2 I$). Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors (typically greater than 10-20)
- **target dim** : embedding dimensionality t
- **reconstruction shift** : regularization parameter ϵ_1 for ill-posed weight computation problem (is not used when computing embedding of data with dimensionality greater than k)
- **nullspace shift** : regularization parameter ϵ_2 for eigenproblem (should be negative and typically has order of magnitude in range $10^{-1} - 10^{-9}$)
- **auto k** : indicates whether automatic k parameter calculation in range $(k, \max k)$ should be used
- **max k** : maximal possible value of k parameter
- **kernel** : kernel instance to be used

src/klle.py

```
1 import modshogun as sg
2 import data
3 import numpy as np
4
5 # load data
6 feature_matrix = data.swissroll()
7 # create features instance
8 features = sg.RealFeatures(feature_matrix)
9
10 # create Kernel Locally Linear Embedding converter instance
11 converter = sg.KernelLocallyLinearEmbedding()
12
13 # set target dimensionality
14 converter.set_target_dim(2)
15 # set number of neighbors
16 converter.set_k(10)
17 # set number of threads
18 converter.parallel.set_num_threads(2)
19 # set nullspace shift (optional)
20 converter.set_nullspace_shift(-1e-6)
21
22 # create Gaussian kernel instance
23 kernel = sg.GaussianKernel(100,10.0)
24 # enable converter instance to use created kernel instance
25 converter.set_kernel(kernel)
26
27 # compute embedding with Kernel Locally Linear Embedding method
28 embedding = converter.embed(features)
29
30 # compute linear kernel matrix
31 kernel_matrix = np.dot(feature_matrix.T, feature_matrix)
32 # create Custom Kernel instance
33 custom_kernel = sg.CustomKernel(kernel_matrix)
34 # construct embedding based on created kernel
35 kernel_embedding = converter.embed_kernel(custom_kernel)
```

Given feature vectors $x_i, i = 1, \dots, N$:

1. For each feature vector x_i , identify its k nearest neighbors $x_{I(1)}, x_{I(2)}, \dots, x_{I(k)}$;
2. For each feature vector x_i estimate local tangent coordinates with following steps:

- Form local feature matrix

$$\begin{bmatrix} x_{I(1)} & x_{I(2)} & \dots & x_{I(k)} \end{bmatrix}$$

and subtract mean feature vector $\bar{x} = \frac{1}{k} \sum_{i=1}^k x_{I(i)}$ from its columns.

- Compute right singular vectors of modified local feature matrix

$$\begin{bmatrix} x_{I(1)} - \bar{x} & x_{I(2)} - \bar{x} & \dots & x_{I(k)} - \bar{x} \end{bmatrix}$$

and store into matrix V . Form matrix $G = \left[\frac{1}{\sqrt{k}}; V \right]$.

- Form part of the alignment matrix L with

$$L(I_i, I_i) = L(I_i, I_i) + E - GG',$$

where indexes $I_i = (i, I(1), I(2), \dots, I(k))$ and E is an identity matrix.

3. Compute t eigenvectors of L with smallest according eigenvalues. Optionally regularize matrix with

$$L - \epsilon I.$$

Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors (typically greater than 10-20)
- **target dim** : embedding dimensionality
- **nullspace shift** : regularization parameter ϵ of the eigenproblem (should be negative and typically has order of magnitude in range $10^{-1} - 10^{-9}$)

src/ltsa.py

```
1 import modshogun as sg
2 import data
3
4 # load data
5 feature_matrix = data.swissroll()
6 # create features instance
7 features = sg.RealFeatures(feature_matrix)
8
9 # create Local Tangent Space Alignment converter instance
10 converter = sg.LocalTangentSpaceAlignment()
11
12 # set target dimensionality
13 converter.set_target_dim(2)
14 # set number of neighbors
15 converter.set_k(10)
16 # set number of threads
17 converter.parallel.set_num_threads(2)
18 # set nullspace shift (optional)
19 converter.set_nullspace_shift(-1e-6)
20
21 # compute embedding with Local Tangent Space Alignment method
22 embedding = converter.embed(features)
```


Given feature vectors $x_i, i = 1, \dots, N$ and kernel function $k(x, y) = \langle \phi(x), \phi(y) \rangle$:

1. For each feature vector x_i , identify its k nearest neighbors $x_{I(1)}, x_{I(2)}, \dots, x_{I(k)}$ with kernel distance

$$d(x, y) = k(x, x) + k(y, y) - 2k(x, y).$$

2. For each feature vector x_i estimate local tangent coordinates with following steps:

- Form local Gram matrix

$$(g_{m,n}) = \begin{pmatrix} k(x_{I(1)}, x_{I(1)}) & k(x_{I(1)}, x_{I(2)}) & \dots & k(x_{I(1)}, x_{I(k)}) \\ k(x_{I(2)}, x_{I(1)}) & k(x_{I(2)}, x_{I(2)}) & \dots & k(x_{I(2)}, x_{I(k)}) \\ \vdots & \vdots & \ddots & \vdots \\ k(x_{I(k)}, x_{I(1)}) & k(x_{I(k)}, x_{I(2)}) & \dots & k(x_{I(k)}, x_{I(k)}) \end{pmatrix}$$

and center it with subtracting column means, row means and adding grand mean:

$$g_{m,n} = g_{m,n} - \frac{1}{k} \sum_{p=1}^k g_{m,p} - \frac{1}{k} \sum_{q=1}^k g_{q,n} + \frac{1}{k^2} \sum_{q=1}^k \sum_{p=1}^k g_{q,p}.$$

- Compute t eigenvectors with largest eigenvalues of the matrix $(g_{m,n})$, store these eigenvectors into the matrix V and form matrix $G = [\frac{1}{\sqrt{k}}; V]$.
- Form part of the alignment matrix L with

$$L(I_i, I_i) = L(I_i, I_i) + E - GG',$$

where $I_i = (i, I(1), I(2), \dots, I(k))$.

3. Compute t eigenvectors of L with smallest according eigenvalues. Optionally regularize matrix with

$$L - \epsilon I.$$

Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors (typically greater than 10-20)
- **target dim** : embedding dimensionality
- **nullspace shift** : regularization parameter for eigenproblem (should be negative and typically has order of magnitude in range $10^{-1} - 10^{-9}$)
- **kernel** : Kernel instance to be used

src/kltsa.py

```
1 import modshogun as sg
2 import data
3 import numpy as np
4
5 # load data
6 feature_matrix = data.swissroll()
7 # create features instance
8 features = sg.RealFeatures(feature_matrix)
9
10 # create Kernel Local Tangent Space Alignment converter instance
11 converter = sg.KernelLocalTangentSpaceAlignment()
12
13 # set target dimensionality
14 converter.set_target_dim(2)
15 # set number of neighbors
16 converter.set_k(10)
17 # set number of threads
18 converter.parallel.set_num_threads(2)
19 # set nullspace shift (optional)
20 converter.set_nullspace_shift(-1e-6)
21
22 # create Sigmoid kernel instance
23 kernel = sg.SigmoidKernel(100,10.0,1.0)
24 # enable converter instance to use created kernel instance
25 converter.set_kernel(kernel)
26
27 # compute embedding with Kernel Local Tangent Space Alignment method
28 embedding = converter.embed(features)
29
30 # compute linear kernel matrix
31 kernel_matrix = np.dot(feature_matrix.T, feature_matrix)
32 # create Custom Kernel instance
33 custom_kernel = sg.CustomKernel(kernel_matrix)
34 # construct embedding based on created kernel
35 kernel_embedding = converter.embed_kernel(custom_kernel)
```

Given feature vectors $x_i, i = 1, \dots, N$ and feature matrix

$$X = [x_1, x_2, \dots, x_N] :$$

1. For each feature vector x_i , identify its k nearest neighbors $x_{I(1)}, x_{I(2)}, \dots, x_{I(k)}$;
2. For each feature vector x_i compute weights w_1, w_2, \dots, w_k minimizing reconstruction error

$$\|x_i - \sum_{j=1}^k w_j x_{I(j)}\|, \text{ w.r.t } \sum_{j=1}^k w_j = 1.$$

This can be done with solving following system of linear equations

$$\underbrace{\begin{pmatrix} (x_i - x_{I(1)})(x_i - x_{I(1)}) & (x_i - x_{I(1)})(x_i - x_{I(2)}) & \dots & (x_i - x_{I(1)})(x_i - x_{I(k)}) \\ (x_i - x_{I(2)})(x_i - x_{I(1)}) & (x_i - x_{I(2)})(x_i - x_{I(2)}) & \dots & (x_i - x_{I(2)})(x_i - x_{I(k)}) \\ \vdots & \vdots & \ddots & \vdots \\ (x_i - x_{I(k)})(x_i - x_{I(1)}) & (x_i - x_{I(k)})(x_i - x_{I(2)}) & \dots & (x_i - x_{I(k)})(x_i - x_{I(k)}) \end{pmatrix}}_{G_i} \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_k \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{pmatrix}$$

In case k is greater than dimension of feature vectors d stated problem is ill-posed. Conventional regularization for this problem is

$$G_i \leftarrow G_i + \epsilon_1 \text{tr}(G_i).$$

Store computed weights into alignment matrix L with

$$L(I_i, I_i) = L(I_i, I_i) + W_i,$$

where $I_i = (i, I(1), \dots, I(k))$ and $W_i = \begin{bmatrix} 1 & -w \\ -w^T & w^T w \end{bmatrix}$ with L elements initially set to zero.

3. Consider generalized eigenproblem

$$XLX^T v = \lambda XX^T v.$$

Compute eigenvectors v_1, \dots, v_t with smallest according eigenvalues and form transformation matrix

$$V = (v_1, \dots, v_t).$$

Form embedding feature matrix with

$$V^T X = \begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors (typically greater than 10-20)
- **target dim** : embedding dimensionality

src/npe.py

```
1 import modshogun as sg
2 import data
3
4 # load data
5 feature_matrix = data.swissroll()
6 # create features instance
7 features = sg.RealFeatures(feature_matrix)
8
9 # create Neighborhood Preserving Embedding converter instance
10 converter = sg.NeighborhoodPreservingEmbedding()
11
12 # set target dimensionality
13 converter.set_target_dim(2)
14 # set number of neighbors
15 converter.set_k(10)
16 # set number of threads
17 converter.parallel.set_num_threads(2)
18 # set nullspace shift (optional)
19 converter.set_nullspace_shift(-1e-6)
20
21 # compute embedding with Neighborhood Preserving Projections method
22 embedding = converter.embed(features)
```

Given feature vectors $x_i, i = 1, \dots, N$ and feature matrix

$$X = [x_1, x_2, \dots, x_N] :$$

1. For each feature vector x_i , identify its k nearest neighbors $x_{I(1)}, x_{I(2)}, \dots, x_{I(k)}$;
2. For each feature vector x_i estimate local tangent coordinates with following steps:

- Form local feature matrix

$$\begin{bmatrix} x_{I(1)} & x_{I(2)} & \dots & x_{I(k)} \end{bmatrix}$$

and subtract mean feature vector $\bar{x} = \frac{1}{k} \sum_{i=1}^k x_{I(i)}$ from its columns.

- Compute right singular vectors of modified local feature matrix

$$\begin{bmatrix} x_{I(1)} - \bar{x} & x_{I(2)} - \bar{x} & \dots & x_{I(k)} - \bar{x} \end{bmatrix}$$

and store into matrix V . Form matrix $G = \left[\frac{1}{\sqrt{k}}; V \right]$.

- Form part of the alignment matrix L with

$$L(I_i, I_i) = L(I_i, I_i) + E - GG',$$

where indexes $I_i = (i, I(1), I(2), \dots, I(k))$ and E is an identity matrix.

3. Center matrix L with

$$L_{m,n} = L_{m,n} - \frac{1}{N} \sum_{q=1}^N L_{q,n} - \frac{1}{N} \sum_{p=1}^N L_{m,p} + \frac{1}{N^2} \sum_{q=1}^N \sum_{p=1}^N L_{q,p}$$

and compute

$$Q = XLX^T.$$

Subtract mean feature vector $\bar{x} = \frac{1}{N} \sum_{i=1}^N x_i$ from each row of the feature matrix X :

$$X = (x_1 - \bar{x} \quad \dots \quad x_N - \bar{x}).$$

4. Consider generalized eigenproblem

$$Qv = \lambda XX^T v.$$

Compute eigenvectors v_1, \dots, v_t with smallest according eigenvalues and form transformation matrix

$$V = (v_1, \dots, v_t).$$

Form embedding feature matrix with

$$V^T X = \begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors (typically greater than 10-20)
- **target dim** : embedding dimensionality

src/lltsa.py

```
1 import modshogun as sg
2 import dataloader as loader
3
4 # load data
5 feature_matrix = loader.load('mnist.mat')
6 # create features instance
7 features = sg.RealFeatures(feature_matrix)
8
9 # create Linear Local Tangent Space Alignment converter instance
10 converter = sg.LinearLocalTangentSpaceAlignment()
11
12 # set target dimensionality
13 converter.set_target_dim(2)
14 # set number of neighbors
15 converter.set_k(10)
16 # set number of threads
17 converter.parallel.set_num_threads(2)
18 # set nullspace shift (optional)
19 converter.set_nullspace_shift(-1e-6)
20
21 # compute embedding with Linear Local Tangent Space Alignment method
22 embedding = converter.embed(features)
```

Given feature vectors $x_i, i = 1, \dots, N$:

1. Construct the adjacency graph: put an edge between i th and j th feature vectors if i th vector is among k nearest neighbors of j th vector or vice versa. Construct weight matrix W with

$$W_{i,j} = \begin{cases} \exp \left\{ -\frac{d^2(x_i, x_j)}{\tau} \right\}, & \text{if there is an edge between } i\text{th and } j\text{th vectors,} \\ 0, & \text{else.} \end{cases}$$

2. Compute matrices D ($D_{i,i} = \sum_j W_{j,i}$) and $L = D - W$. Consider generalized eigenproblem

$$Lv = \lambda Dv,$$

compute eigenvectors v_1, \dots, v_t with smallest according eigenvalues. Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} v_1^1 & v_1^2 & \dots & v_1^N \\ \vdots & \vdots & \dots & \vdots \\ v_t^1 & v_t^2 & \dots & v_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} v_1^1 \\ \vdots \\ v_t^1 \end{pmatrix} \begin{pmatrix} v_1^2 \\ \vdots \\ v_t^2 \end{pmatrix} \dots \begin{pmatrix} v_1^N \\ \vdots \\ v_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors k (typically greater than 10-20)
- **tau** : heat distribution multiplier τ
- **target dim** : embedding dimensionality t

src/la.py

```
1 import modshogun as sg
2 import data
3 import numpy as np
4
5 # load data
6 feature_matrix = data.swissroll()
7 # create features instance
8 features = sg.RealFeatures(feature_matrix)
9
10 # create Laplacian Eigenmaps converter instance
11 converter = sg.LaplacianEigenmaps()
12
13 # set target dimensionality
14 converter.set_target_dim(2)
15 # set number of neighbors
16 converter.set_k(20)
17 # set tau multiplier
18 converter.set_tau(1.0)
19
20 # compute embedding with Laplacian Eigenmaps method
21 embedding = converter.embed(features)
22
23 # compute cosine distance matrix 'manually'
24 N = features.get_num_vectors()
25 distance_matrix = np.zeros((N,N))
26 for i in range(N):
27     for j in range(N):
28         distance_matrix[i,j] = \
29             np.linalg.norm(feature_matrix[:,i]-feature_matrix[:,j],2)
30 # create custom distance instance
31 distance = sg.CustomDistance(distance_matrix)
32 # construct embedding based on created distance
33 converter.embed_distance(distance)
```


Given feature vectors $x_i, i = 1, \dots, N$ and feature matrix

$$X = [x_1, x_2, \dots, x_N] :$$

1. Construct the adjacency graph: put an edge between i th and j th feature vectors if i th vector is among k nearest neighbors of j th vector or vice versa. Construct weight matrix W with

$$W_{i,j} = \begin{cases} \exp \left\{ -\frac{d^2(x_i, x_j)}{\tau} \right\}, & \text{if there is an edge between } i\text{th and } j\text{th vectors,} \\ 0, & \text{else.} \end{cases}$$

2. Compute matrices D ($D_{i,i} = \sum_j W_{j,i}$) and $L = D - W$. Consider generalized eigenproblem

$$XLX^T v = \lambda XD X^T v,$$

compute eigenvectors v_1, \dots, v_t with smallest according eigenvalues. Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} v_1^1 & v_1^2 & \dots & v_1^N \\ \vdots & \vdots & \dots & \vdots \\ v_t^1 & v_t^2 & \dots & v_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} v_1^1 \\ \vdots \\ v_t^1 \end{pmatrix} \begin{pmatrix} v_1^2 \\ \vdots \\ v_t^2 \end{pmatrix} \dots \begin{pmatrix} v_1^N \\ \vdots \\ v_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors k (typically greater than 10-20)
- **tau** : heat distribution multiplier τ
- **target dim** : embedding dimensionality t

src/lpp.py

```
1 import modshogun as sg
2 import data
3
4 # load data
5 feature_matrix = data.swissroll()
6 # create features instance
7 features = sg.RealFeatures(feature_matrix)
8
9 # create Locality Preserving Projections converter instance
10 converter = sg.LocalityPreservingProjections()
11
12 # set target dimensionality
13 converter.set_target_dim(2)
14 # set number of neighbors
15 converter.set_k(10)
16 # set number of threads
17 converter.parallel.set_num_threads(2)
18
19 # compute embedding with Locality Preserving Projections method
20 embedding = converter.embed(features)
```

Given feature vectors $x_i, i = 1, \dots, N$ and kernel function $k(x_i, x_j)$:

1. Construct kernel matrix

$$K = \begin{pmatrix} k(x_1, x_1) & k(x_1, x_2) & \dots & k(x_1, x_N) \\ k(x_2, x_1) & k(x_2, x_2) & \dots & k(x_2, x_N) \\ \vdots & \vdots & \ddots & \vdots \\ k(x_N, x_1) & k(x_N, x_2) & \dots & k(x_N, x_N) \end{pmatrix}$$

and compute column-sum vector $p, p_i = \sum_{j=1}^N k_{j,i}$.

2. Modify kernel matrix with following operations:

$$k_{i,j} = \frac{k_{i,j}}{(p_i p_j)^q},$$

recompute $p_i = \sum_j k_{j,i}$ and

$$k_{i,j} = \frac{k_{i,j}}{\sqrt{p_i p_j}}.$$

3. Compute t eigenvectors y_1, \dots, y_t of the matrix $K^T K$ with largest according eigenvalues $\lambda_1, \dots, \lambda_t$. Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **t** : number of time-steps q
- **target dim** : embedding dimensionality t

src/dm.py

```
1 import modshogun as sg
2 import data
3 import numpy as np
4
5 # load data
6 feature_matrix = data.swissroll()
7 # create features instance
8 features = sg.RealFeatures(feature_matrix)
9
10 # create Diffusion Maps converter instance
11 converter = sg.DiffusionMaps()
12
13 # set target dimensionality
14 converter.set_target_dim(2)
15 # set number of time-steps
16 converter.set_t(2)
17
18 # create Gaussian kernel instance
19 kernel = sg.GaussianKernel(100,10.0)
20 # enable converter instance to use created kernel instance
21 converter.set_kernel(kernel)
22
23 # compute embedding with Diffusion Maps method
24 embedding = converter.embed(features)
25
26 # compute linear kernel matrix
27 kernel_matrix = np.dot(feature_matrix.T, feature_matrix)
28 # create Custom Kernel instance
29 custom_kernel = sg.CustomKernel(kernel_matrix)
30 # construct embedding based on created kernel
31 kernel_embedding = converter.embed_kernel(custom_kernel)
```

Given feature vectors $x_i, i = 1, \dots, N$ and distance function $d(x_i, x_j)$:

1. Compute distance matrix

$$(d_{i,j}) = \begin{pmatrix} d(x_1, x_1) & d(x_1, x_2) & \dots & d(x_1, x_N) \\ d(x_2, x_1) & d(x_2, x_2) & \dots & d(x_2, x_N) \\ \vdots & \vdots & \ddots & \vdots \\ d(x_N, x_1) & d(x_N, x_2) & \dots & d(x_N, x_N) \end{pmatrix}$$

2. Square distances and center matrix with

$$c(x_i, x_j) = d^2(x_i, x_j) - \frac{1}{N} \sum_{q=1}^N d^2(x_q, x_j) - \frac{1}{N} \sum_{p=1}^N d^2(x_i, x_p) + \frac{1}{N^2} \sum_{q=1}^N \sum_{p=1}^N d^2(x_q, x_p).$$

3. Compute t eigenvectors y_1, \dots, y_t of the matrix $C = (c(x_i, x_j))_{i,j}$ with largest according eigenvalues $\lambda_1, \dots, \lambda_t$. Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **target dim** : embedding dimensionality
- **landmark** : indicates whether landmark approximation should be used or not
- **num landmarks** : number of landmark vectors l (typically 20-50% of total number of vectors)

src/mds.py

```
1 import modshogun as sg
2 import data
3 import numpy as np
4
5 # load data
6 feature_matrix = data.swissroll()
7 # create features instance
8 features = sg.RealFeatures(feature_matrix)
9
10 # create Multidimensional Scaling converter instance
11 converter = sg.MultidimensionalScaling()
12
13 # set target dimensionality
14 converter.set_target_dim(2)
15
16 # compute embedding with Multidimensional Scaling method
17 embedding = converter.embed(features)
18
19 # enable landmark approximation
20 converter.set_landmark(True)
21 # set number of landmarks
22 converter.set_landmark_number(100)
23 # set number of threads
24 converter.parallel.set_num_threads(2)
25 # compute approximate embedding
26 approx_embedding = converter.embed(features)
27 # disable landmark approximation
28 converter.set_landmark(False)
29
30 # compute cosine distance matrix 'manually'
31 N = features.get_num_vectors()
32 distance_matrix = np.zeros((N,N))
33 for i in range(N):
34     for j in range(N):
35         distance_matrix[i,j] = \
36             np.cos(np.linalg.norm(feature_matrix[:,i]-feature_matrix[:,j],2))
37 # create custom distance instance
38 distance = sg.CustomDistance(distance_matrix)
39 # construct embedding based on created distance
40 converter.embed_distance(distance)
```

Given feature vectors $x_i, i = 1, \dots, N$ and distance function $d(x_i, x_j)$:

1. Compute distance matrix

$$(d_{i,j}) = \begin{pmatrix} d(x_1, x_1) & d(x_1, x_2) & \dots & d(x_1, x_N) \\ d(x_2, x_1) & d(x_2, x_2) & \dots & d(x_2, x_N) \\ \vdots & \vdots & \ddots & \vdots \\ d(x_N, x_1) & d(x_N, x_2) & \dots & d(x_N, x_N) \end{pmatrix}$$

2. For each feature vector x_i identify its k nearest neighbors and set distances to non-neighbors with $+\infty$. Compute shortest paths based on computed distance matrix with Dijkstra algorithm.
3. Square distances and center matrix with

$$c(x_i, x_j) = d^2(x_i, x_j) - \frac{1}{N} \sum_{q=1}^N d^2(x_q, x_j) - \frac{1}{N} \sum_{p=1}^N d^2(x_i, x_p) + \frac{1}{N^2} \sum_{q=1}^N \sum_{p=1}^N d^2(x_q, x_p).$$

4. Compute t eigenvectors y_1, \dots, y_t of the matrix $C = (c(x_i, x_j))_{i,j}$ with largest according eigenvalues $\lambda_1, \dots, \lambda_t$. Form embedding feature matrix with computed eigenvectors row-wise:

$$\begin{pmatrix} y_1^1 & y_1^2 & \dots & y_1^N \\ \vdots & \vdots & \dots & \vdots \\ y_t^1 & y_t^2 & \dots & y_t^N \end{pmatrix} \rightarrow \underbrace{\left[\begin{pmatrix} y_1^1 \\ \vdots \\ y_t^1 \end{pmatrix} \begin{pmatrix} y_1^2 \\ \vdots \\ y_t^2 \end{pmatrix} \dots \begin{pmatrix} y_1^N \\ \vdots \\ y_t^N \end{pmatrix} \right]}_{\text{embedded feature vectors}}$$

Parameters:

- **k** : number of neighbors (typically greater than 10-20, sometimes small values lead to un-connected neighborhood graph)
- **target dim** : embedding dimensionality
- **landmark** : indicates whether landmark approximation should be used or not
- **num landmarks** : number of landmark vectors l (typically 20-50% of total number of vectors)

src/isomap.py

```
1 import modshogun as sg
2 import data
3 import numpy as np
4
5 # load data
6 feature_matrix = data.swissroll()
7 # create features instance
8 features = sg.RealFeatures(feature_matrix)
9
10 # create Isomap converter instance
11 converter = sg.Isomap()
12
13 # set target dimensionality
14 converter.set_target_dim(2)
15
16 # compute embedding with Isomap method
17 embedding = converter.embed(features)
18
19 # enable landmark approximation
20 converter.set_landmark(True)
21 # set number of landmarks
22 converter.set_landmark_number(100)
23 # set number of threads
24 converter.parallel.set_num_threads(2)
25 # compute approximate embedding
26 approx_embedding = converter.embed(features)
27 # disable landmark approximation
28 converter.set_landmark(False)
29
30 # compute cosine distance matrix 'manually'
31 N = features.get_num_vectors()
32 distance_matrix = np.zeros((N,N))
33 for i in range(N):
34     for j in range(N):
35         distance_matrix[i,j] = \
36             np.cos(np.linalg.norm(feature_matrix[:,i]-feature_matrix[:,j],2))
37 # create custom distance instance
38 distance = sg.CustomDistance(distance_matrix)
39 # construct embedding based on created distance
40 converter.embed_distance(distance)
```