Calculate Subnet Requirements

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Not using CNI Overlay

One needs to consider the values of specific fields to determine the **minimum** size of a Subnet an AKS cluster can use:

maxCount if autoscaling is enabled, count if autoscaling is disabled.
 One needs the maximum, total number of Nodes all the cluster's node pool will scale out to as a whole

Ignore whether or not the node pool will autoscale, consider instead the largest number of Nodes you will **ever** need to scale out to.

maxPods.

One needs the **maximum** number of Pods allowed to run on any one Node at any time. The default value is 30.

Once you have them, calculate the **minimum** number of IP addresses required by any **one node pool** using the following formula:

```
ipAddressNumber = (maxPods * (maxCount + 1)) + (maxCount + 1)
where:
    (maxPods * (maxCount + 1)) is the total number of Pods for all Nodes
    (maxCount + 1) is the total number of Nodes
```

Since node pools can have different values, if you plan to have more than one node pool the resulting number of **each** needs to be added together.

To this, you will **also** need to add 5, which is the number of reserved IP addresses in an Azure Subnet.

For example:

- You want a **single** node pool with a maximum of **5** Nodes, each capable of hosting up to **30** Pods. The number of IP addresses you require will be (30 * (5+1)) + (5+1) + 5 = (30*6) + 6 + 5 = 191. This means the Subnet size must be /24 or bigger.
- You want 2 node pools.

The first, with a maximum of **3** Nodes, each capable of hosting up to **45** Pods.

The second, with a maximum of 5 Nodes, each capable of hosting up to 30 Pods.

The number of IP addresses you require will be 184 + 191 + 5 = 380, where:

```
\circ (45 * (3+1)) + (3+1) = (45*4) + 4 = 184 are used by the first node pool.
```

 \circ (30 * (5+1)) + (5+1) = (30*6) + 6 = 191 are used by the second node pool.

This means you need (either/or):

- A single Subnet which size must be /23 or bigger.
- 2 /24 or bigger Subnets: one for the first node pool, one for the second.

Using CNI Overlay

With the <u>CNI Overlay</u> feature enabled, Pods are assigned IP addresses from the dedicated, separated, private Subnet specified during creation.

For this reason, the number of Pods will **not** impact on the Subnet size.

The cluster's Nodes will **still** use the IP addresses from the SSNS Subnet pool.

One needs to consider the value of only one specific field to determine the **minimum** size of a Subnet an AKS cluster can use:

maxCount if autoscaling is enabled, count if autoscaling is disabled.
 One needs the maximum, total number of Nodes all the cluster's node pool will scale out to as a whole.

Ignore whether or not the node pool will autoscale, consider instead the largest number of Nodes you will **ever** need to scale out to.

Once you have it, calculate the **minimum** number of IP addresses required by any **one node pool** using the following formula:

```
ipAddressNumber = (maxCount + 2)
where:
   (maxCount + 2) is the total number of Nodes + 1 ip for node upgrade and 1 ip for Ingress controller
```

Since node pools can have different values, if you plan to have more than one node pool the resulting number of **each** needs to be added together.

To this, you will **also** need to add 5, which is the number of reserved IP addresses in an Azure Subnet.

For example:

- You want a **single** node pool with a maximum of **5** Nodes. The number of IP addresses you require will be (5 + 2) + 5 = (7 + 5) = 12. This means the Subnet size must be /28 or bigger.
- You want 2 node pools.

The first, with a maximum of 3 Nodes.

The second, with a maximum of 8 Nodes.

The number of IP addresses you require will be (5 + 5) + (10 + 5) = 25, where:

- \circ (3 + 2) + 5 = 10 are used by the first node pool.
- \circ (8 + 2) + 5 = 15 are used by the second node pool.

This means you need (either/or):

- A single Subnet which size must be /28 or bigger.
- one /28 or bigger Subnet for the first node pool, one /27 or bigger Subnet for the second node pool.