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#### **EDUCATION**

• National Institute of Technology, Warangal

Master of Computer Application (MCA)

CGPA: 7.32

Aug 2022 - Jun 2025

• Birla Institute of Technology, Mesra

Aug 2019 - Jun 2022

Bachelor of Computer Applications (BCA)

CGPA: 8.51

### PERSONAL PROJECTS

Personal Portfolio Website

Mar - Jul 2023

This website is showcases my skills along with my projects.

GitHub Repo

- Tools & technologies used: HTML, CSS and JavaScript
  - Implemented Nav-bar, Section body and Site Structure Using HTML.
  - Achieved Responsiveness, Color themes, Formatting and Presentation using CSS.
  - Included typing effect functionalities using JavaScript.
  - Added dark theme to the website along with toggle button.

• Mario Game

Nov - Dec 2022

This is a simple game

GitHub Repo

- Tools & technologies used: C#, Unity Engine.
  - Designed 3 levels for the game
  - Added main menu, to navigate through
  - Added functionality using C# (like death of the character, toggle between levels and main menu.)

• Chat App

This is a basic chat app which allows user to chat in real-time

 $GitHub\ Repo$ 

- Tools & technologies used: HTML, CSS, Javascript, Php, MySql.
  - $\bullet$  User Sign up page to allow user to create an account
  - Used javascript and php to retrive login information for User Login authentication
  - Used php to store information of new user along with the authentication that no duplicate entries are made.)

# TECHNICAL SKILLS AND INTERESTS

Languages: C++,SQL, HTML, CSS, JavaScript. Developer Tools: Git, GitHub, Unity Engine.

 ${\bf Frameworks} \colon {\rm ReactJs}$  , Bootstrap, ExpressJs , NodeJs

 ${\bf Cloud/Databases} : \ {\rm MySQL},.$ 

Soft Skills: Teamwork, Communication, Critical Thinking,.

Coursework: DSA, Database, Game Development, Web Technologies. Areas of Interest: Full-Stack Development, Game Development.

## ACHIEVEMENTS

• Represented St.Xaviers School, Hazaribag #1, CBSE Cluster Football Tournament 2016 & 2017

## CODING PLATFORM PROFILES

LeetCode(diligent\_aman)
GFG(ashishaman343)