

# Classes and Objects

QUIZ

```
public class Number {  
private int x;
```

```
public Number()  
{  
//System.out.println("I am in default constructor");  
x++;  
}
```

```
public static void main(String[] args) {
```

```
Number n1=new Number();  
Number n2=new Number();  
Number n3=new Number();
```

```
System.out.println(n1.x);  
System.out.println(n2.x);  
System.out.println(n3.x);  
}  
}
```

```
public class Number {  
private int x;
```

```
public Number()  
{  
//System.out.println("I am in default constructor");  
x++;  
}
```

```
public static void main(String[] args) {
```

```
Number n1=new Number();  
Number n2=new Number();  
Number n3=new Number();
```

```
System.out.println(n1.x);  
System.out.println(n2.x);  
System.out.println(n3.x);  
}  
} //output : 1 1 1
```

```
public class Number {  
private static int x;
```

```
public Number()  
{  
//System.out.println("I am in default constructor");  
x++;  
}
```

```
public static void main(String[] args) {
```

```
Number n1=new Number();  
Number n2=new Number();  
Number n3=new Number();
```

```
System.out.println(n1.x);  
System.out.println(n2.x);  
System.out.println(n3.x);  
}  
}
```

```
public class Number {  
int x;
```

```
public static void main(String[] args) {
```

```
System.out.println(x);
```

```
}
```

```
}
```

```
public class Number  
{  
public static double add(double f1,double f2)  
{  
return f1+f2;  
}
```

```
public static void main(String[] args) {
```

```
System.out.println(add(5,6));  
}  
}
```

Options:

- A      compilation fails
- B      prints 11
- C      runtime error

```
public class Number  
{  
public static double add(float f1,float f2)  
{  
return f1+f2;  
}  
  
public static void main(String[] args) {  
  
System.out.println(add(5.0,6.0));  
}  
}
```