YOUVA CH = Sin (27/t) message signal is informa an may of bits (100), where 1 is After mapping this in the information bit is converted to a squeeze were with amplitude +1 and-1 For modulation, this square pulse is multiplied with Carrier Signal. Wherever the amplitude of Square Signal charges from +1 to -1, there is a phase chance cop Tr in the modulate Signal they change of Th Then when this modulated signe is played through charmed some noise is added through it . Function
'awgn' in matlab is used for additive White gaussian noise. After this we a noisy signal.

The demodulation of this noisy signal cervier signal. But the demodulated menage signed it also noisy Centains noise So to find out whether the information bit was 1000 the demodulated signal is decoded To draw wine for BER VS SNR and to compare it with theoretical Value i have pelowed the following Styre. generate a random signal s. E (1,0) 2) generate AWGN received signal (y) = S+N check whether the neceived signal is in left side or night side. (5) I there is an enor is werent the enor Now umany to compare it with
theoretical value which v 1 1 56 plot it on serving plot

```
clc;
clear all;
close all;
num bit=10; %number of bit
data=randi([0,1], num bit); %random bit generation(1 or 0)
pData=2*data-1;
%%Define Carrier
f=1000; %carrier frequency
fs=f*10; %sampling frequency
Ts=1/fs;
T=1/f;
M=2; %modulation index
n=M*length(data);
t=0:Ts:n*T; %defining x-range values
car=sin(2*pi*f*t); %carrier frequency
subplot(2,1,1);
stem(pData); %plotting data points after mapping 1 to 1 and 0 to -1
xlabel('Time');
ylabel('Amplitude');
title('mapped data points');
subplot(2,1,2);
plot(car); %plotting carrier frequency
xlabel('Time');
ylabel('Amplitude');
title('Carrier signal');
%convert impulse data to square pulse
*converting the data points to square pulse with amplitude varying betwen 1
%and -1
tp=0:Ts:T*M;
exData=[];
for (i=1:length (data))
    for(j=1:length(tp)-1)
        exData=[exData pData(i)];
    end
exData=[exData 0];
figure;
subplot(2,1,1);
plot(exData, 'r-', 'LineWidth', 2); %plotting square wave
xlabel('Time');
ylabel('Amplitude');
title('Square Pulse');
grid on;
%%Modulation
%modulation is done by multiplying square wave by carrier frequency
mSig=exData.*car;
```

```
subplot(2,1,2);
plot(mSig, 'b-', 'LineWidth', 1);
xlabel('Time');
ylabel('Amplitude');
title('Modulated signal');
%%channel
%here i am adding additive white gaussian noise to the modulated signal
%with SNR varying between -10 and 10 in steps of 1
SNR=-10:10;
for(k=1:length(SNR))
    rx=awgn (mSig, SNR(k));
end
figure;
plot(rx,'g-','LineWidth',1); %plotting noisy signal
xlabel('Time');
ylabel('Amplitude');
title('Noisy signal');
grid on;
%%Demodulation
%demodulation can be simply done by multiplying nosiy signal with carrier
%By this we will get a noisy version of orginal square pulse
dem=rx.*car;
figure;
plot(dem,'r-','LineWidth',1); %plotting demodulated signal
xlabel('Time');
ylabel('Amplitude');
title('Demodulated signal');
grid on;
%%decoding
%here i am deciding whether the incoming bit is 1 or 0 and is stored
%in rcv
k=1;
rcv=[];
for (i=1:length (data))
    sm=0;
    for(j=1:length(tp)-1)
        sm=sm+dem(k);
        k=k+1;
    end
    if(sm>0)
        rcv=[rcv 1];
    else
        rcv=[rcv 0];
    end
end
ber=sum(data~=rcv)/num bit;
ber
```

```
%XXXXXXXX BER performance annalysis of BPSK modulation Technique XXXXXXXXX
clc;
clear all;
close all;
num bit=1500; %number of bit
data=randi([0,1], num bit); %random bit generation (1 or 0)
s=2*data-1;%conversion of data for BPSK modulation
SNRdB=-10:1:10; % SNR in dB
SNR=10.^(SNRdB/10);
%calculation of error
for(k=1:length(SNRdB))%BER (error/bit) calculation for different SNR
y=awgn(complex(s),SNRdB(k));
error=0;
for(c=1:1:num bit)
   if (y(c)>0\&\&data(c)==0) \mid \mid (y(c)<0\&\&data(c)==1) \&logic acording to BPSK
      error=error+1;
   end
end
error=error/num bit; %Calculate error/bit
m(k) = error;
end
figure(1)
%plot start
semilogy(SNRdB, m, 'o', 'linewidth', 2.5);
grid on;
hold on;
BER th=(1/2)*erfc(sqrt(SNR));
semilogy(SNRdB, BER th, 'r', 'linewidth', 2);
title(' curve for Bit Error Rate verses SNR for Binary PSK modulation');
xlabel(' SNR(dB)');
ylabel('BER');
legend('simulation','theorytical')
axis([-10 10 10^{-5} 1]);
```







