



```
R1Toe.attach(39);  
R1Knee.attach(38);  
R1Thigh.attach(37);  
R2Toe.attach(42);  
R2Knee.attach(41);  
R2Thigh.attach(40);  
R3Toe.attach(45);  
R3Knee.attach(44);  
R3Thigh.attach(43);  
L1Toe.attach(31);  
L1Knee.attach(32);  
L1Thigh.attach(33);  
L2Toe.attach(28);  
L2Knee.attach(29);  
L2Thigh.attach(30);  
L3Toe.attach(22);  
L3Knee.attach(23);  
L3Thigh.attach(24);
```

HEXY Pin Mapping