

Driver's Drowsiness Detection

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2023**

DECLARATION

I hereby declare that the project entitled _____ which is submitted by me for the partial fulfillment of requirement for the award of **Master of Technology in Information Technology (5 years) Semester VII** to International Institute of Professional Studies, Devi Ahilya Vishwavidyalaya, Indore, is authentic record of my own work carried out under the supervision of **Mrs.Kirti Vijayvargiya**, Batch Mentor, IIPS-DAVV, Indore.

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Internal Examiner

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Date : _____

External Examiner

Signature: _____

Name : _____

Date : _____

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Ashish Bhoure

Poorv Waghmare

International Institute of Professional Studies

ABSTRACT

This document is a review report on the research conducted and the project made in the field of computer engineering to develop a system for driver drowsiness detection to prevent accidents from happening because of driver fatigue and sleepiness. The report proposed the results and solutions on the limited implementation of the various techniques that are introduced in the project. Whereas the implementation of the project give the real world idea of how the system works and what changes can be done in order to improve the utility of the overall system.

Furthermore, the paper states the overview of the observations made by the authors in order to help further optimization in the mentioned field to achieve the utility at a better efficiency for a safer road.

Keywords—Driver drowsiness; eye detection; blink pattern; fatigue

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Chapter 1

Introduction

1.1 PURPOSE

1.1.1 HUMAN PSYCHOLOGY WITH CURRENT TECHNOLOGY

Humans have always invented machines and devised techniques to ease and protect their lives, for mundane activities like traveling to work, or for more interesting purposes like aircraft travel. With the advancement in technology, modes of transportation kept on advancing and our dependency on it started increasing exponentially. It has greatly affected our lives as we know it. Now, we can travel to places at a pace that even our grandparents wouldn't have thought possible. In modern times, almost everyone in this world uses some sort of transportation every day. Some people are rich enough to have their own vehicles while others use public transportation. However, there are some rules and codes of conduct for those who drive irrespective of their social status. One of them is staying alert and active while driving.

Neglecting our duties towards safer travel has enabled hundreds of thousands of tragedies to get associated with this wonderful invention every year. It may seem like a trivial thing to most folks but following rules and regulations on the road is of utmost importance. While on road, an automobile wields the most power and in irresponsible hands, it can be destructive and sometimes, that carelessness can harm lives even of the people on the road. One kind of carelessness is not admitting when we are too tired to drive. In order to monitor and prevent a destructive outcome from such negligence, many researchers have written research papers on driver drowsiness detection systems. But at times, some of the points and observations made by the system are not accurate enough. Hence, to provide data and another perspective on the problem at hand, in order to improve their implementations and to further optimize the solution, this project has been done.

1.2 INTENDED AUDIENCE

The intended audience for this document are the development team, the project evaluation jury, and other tech-savvy enthusiasts who wish to further work on the project

1.3 PRODUCT SCOPE

There are many products out there that provide the measure of fatigue level in the drivers which are implemented in many vehicles. The driver drowsiness detection system provides the similar functionality but with better results and additional benefits. Also, it alerts the user on reaching a certain saturation point of the drowsiness measure.

1.4 PROBLEM DEFINITION

Fatigue is a safety problem that has not yet been deeply tackled by any country in the world mainly because of its nature. Fatigue, in general, is very difficult to measure or observe unlike alcohol and drugs, which have clear key indicators and tests that are available easily. Probably, the best solutions to this problem are awareness about fatigue-related accidents and promoting drivers to admit fatigue when needed. The former is hard and much more expensive to achieve, and the latter is not possible without the former as driving for long hours is very lucrative

Chapter 2

Literature Survey

2.1 SYSTEM REVIEW

This survey is done to comprehend the need and prerequisite of the general population, and to do as such, we went through different sites and applications and looked for the fundamental data. Based on these data, we made an audit that helped us get new thoughts and make different arrangements for our task. We reached the decision that there is a need of such application and felt that there is a decent extent of progress in this field too.

2.2 TECHNOLOGY USED

- a. PYTHON - Python is an interpreted, high-level, general-purpose programming language. Python's design philosophy emphasizes code readability with its notable use of significant whitespace. Its language constructs and object-oriented approach aim to help programmers write clear, logical code for small and large-scale projects. Python is dynamically typed AND supports multiple programming paradigms, including procedural, object-oriented, and functional programming.
- b. JUPYTER Lab - Project Jupyter is a nonprofit organization created to develop open-source software, open-standards, and services for interactive computing across dozens of programming languages.
- c. IMAGE PROCESSING - In computer science, digital image processing is the use of computer algorithms to perform image processing on digital images.
- d. MACHINE LEARNING - Machine learning is the scientific study of algorithms and statistical models that computer systems use in order to

Chapter 3

Software Requirements Specification

3.1 Python:

- Python

3.2 Libraries

- Numpy
- Scipy
- Playsound
- Dlib
- Imutils
- opencv, etc.

3.3 Operating System

- Windows or Ubuntu

3.4 Hardware Requirements Specification

- I. Laptop with basic hardware.
- II. Webcam

Chapter 4

Requirement Analysis

4.1 Python: Python is the basis of the program that we wrote. It utilizes many of the python libraries.

4.2 Libraries:

- Numpy: Pre-requisite for Dlib
- Scipy: Used for calculating Euclidean distance between the eyelids.
- Playsound: Used for sounding the alarm
- Dlib: This program is used to find the frontal human face and estimate its pose using 68 face landmarks.
- Imutils: Convenient functions written for Opencv.
- Opencv: Used to get the video stream from the webcam, etc.

4.3 OS: Program is tested on Windows 10 build 1903 and PopOS19.04

4.4 Laptop: Used to run our code.

4.5 Webcam: Used to get the video feed.

Chapter 5 System Design

5.1 USE CASE DIAGRAM

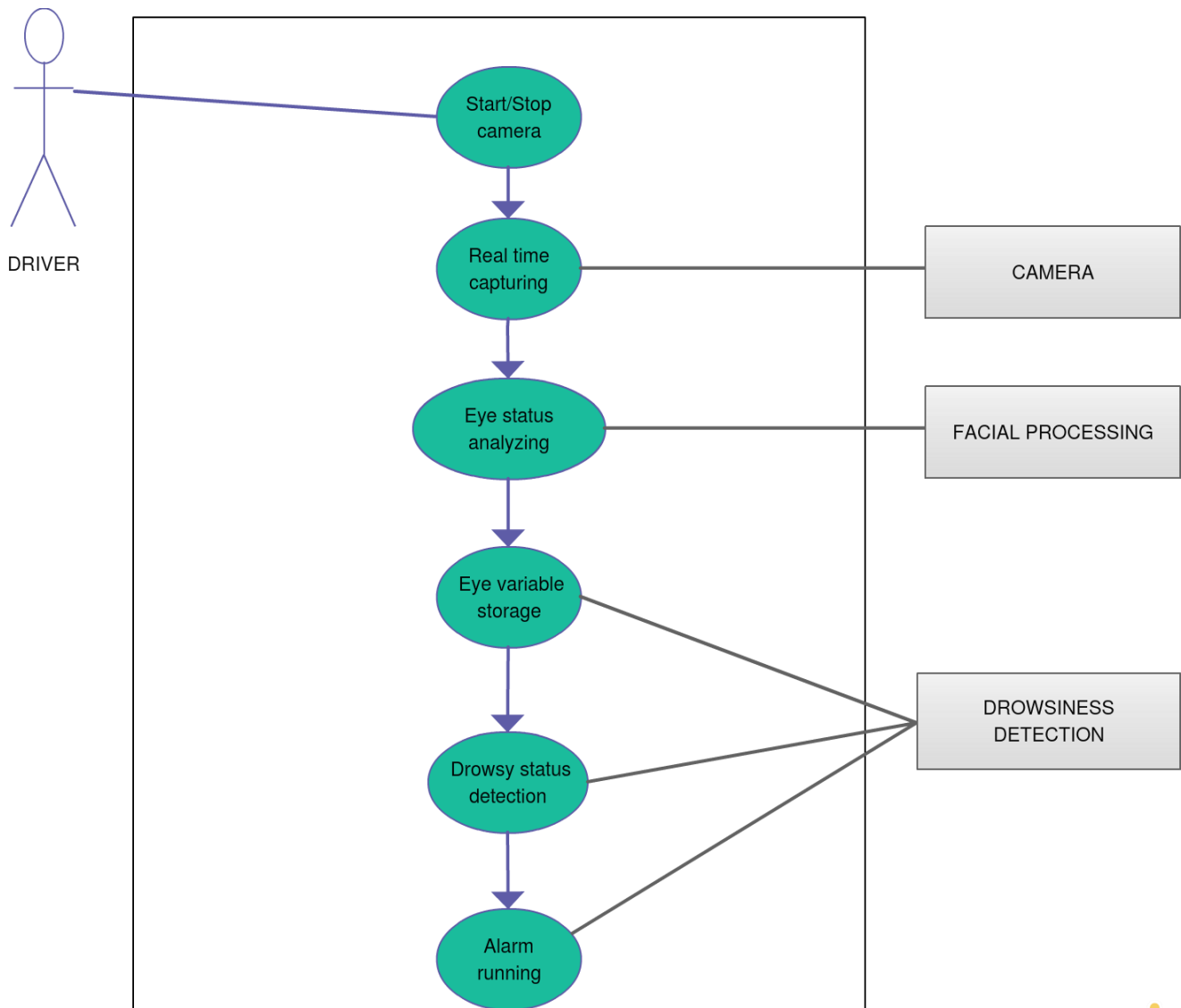


Figure 1

5.2 ACTIVITY DIAGRAM

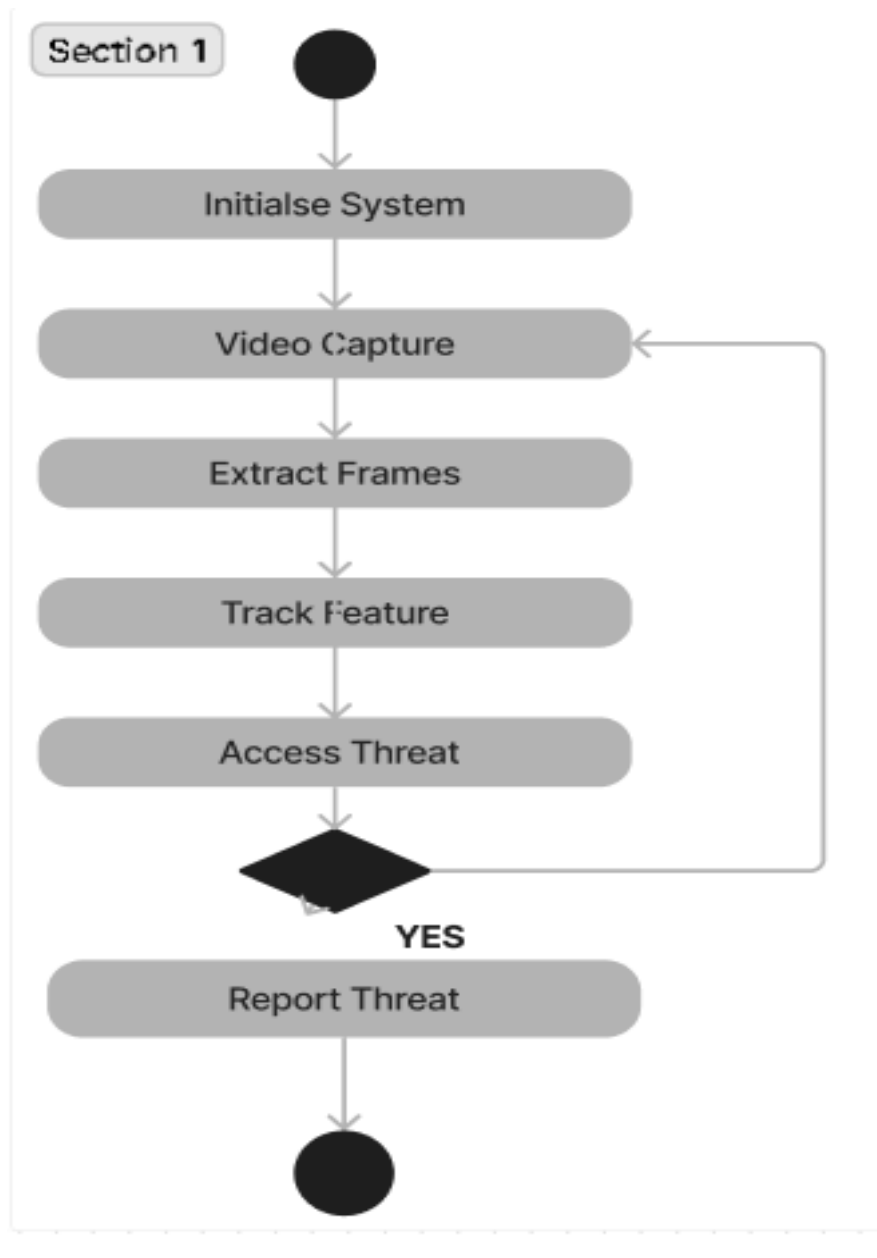


Figure 2

Chapter 6

System Testing

6.1 Test Cases and Test Results

Test ID	Test Case Title	Test Condition	System Behavior	Expected Result
T01	NSGY	Straight Face, Good Light, WithGlasses	Non Drowsy	Non Drowsy
T02	YTGN	Tilted Face, Good Light, No Glasses	Drowsy	Drowsy
T03	YTGy	Tilted Face, Good Light, With Glasses	Drowsy	Drowsy

Note: Testing is performed manually

Chapter 7

Project Planning

7.1 SYSTEM MODEL

The framework is created utilizing the incremental model. The center model of the framework is first created and afterwards augmented in this way in the wake of testing at each turn. The underlying undertaking skeleton was refined into expanding levels of ability.

At the following incremental level, it might incorporate new execution backing and improvement.

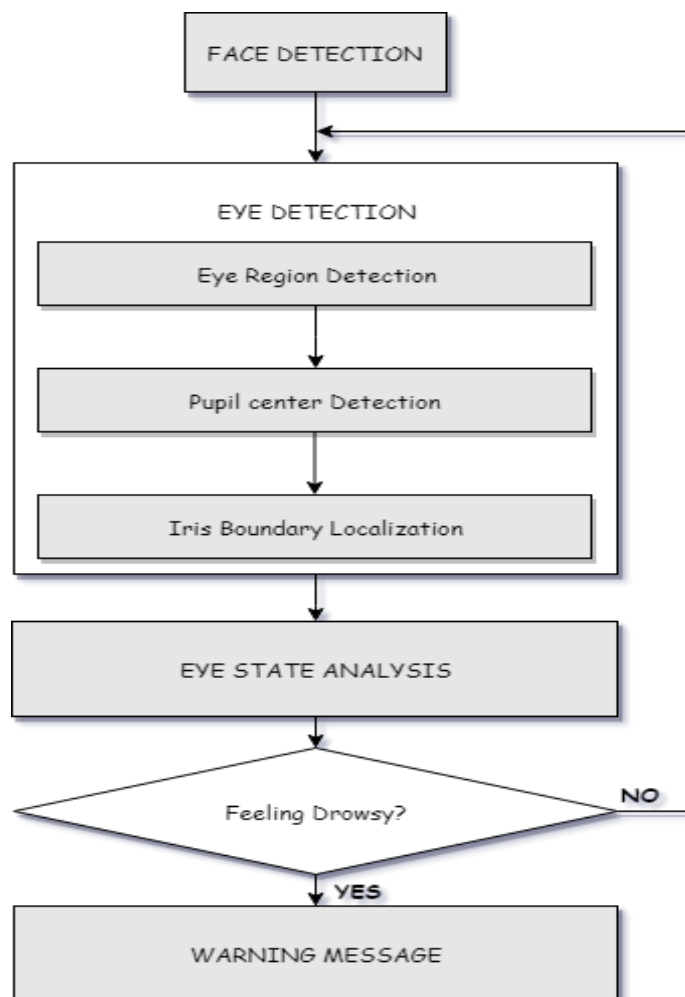
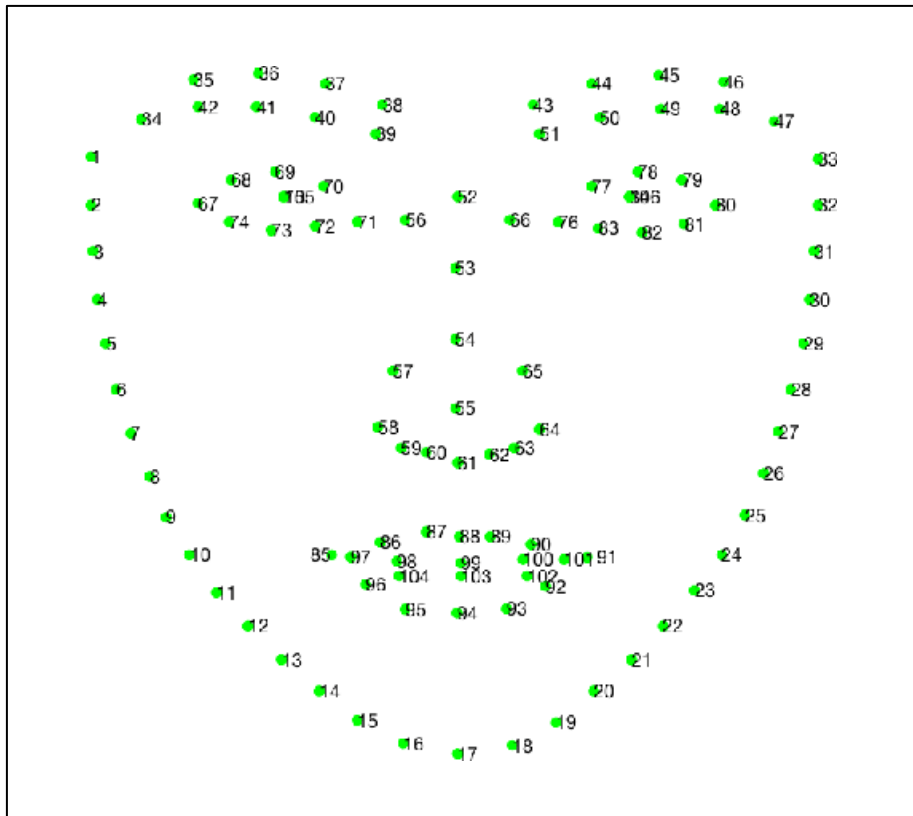


Figure 4: Block Diagram

Chapter 8

Implementation

- In our program we used Dlib, a pre-trained program trained on the to detect human faces using the pre-defined 68 landmarks.

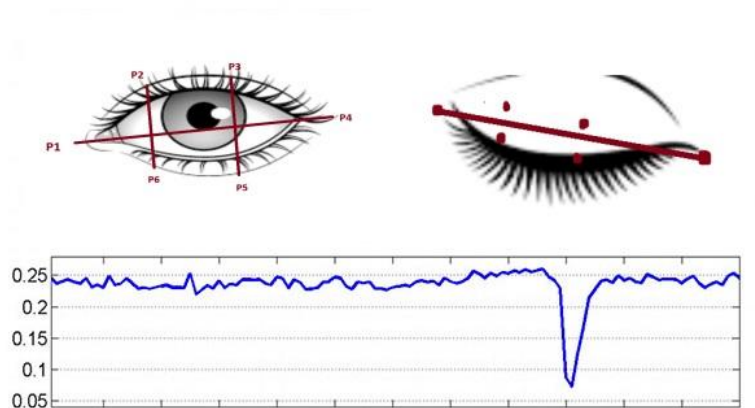
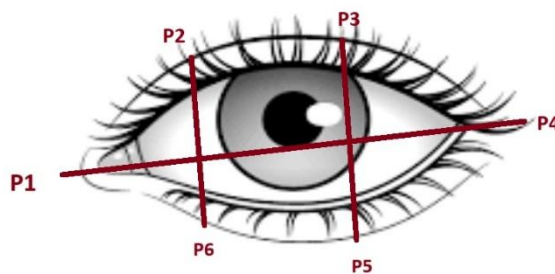


Landmarked Image of a person by Dlib

- After passing our video feed to the dlib frame by frame, we are able to detect left eye and right eye features of the face.

Now, we drew contours around it using OpenCV.

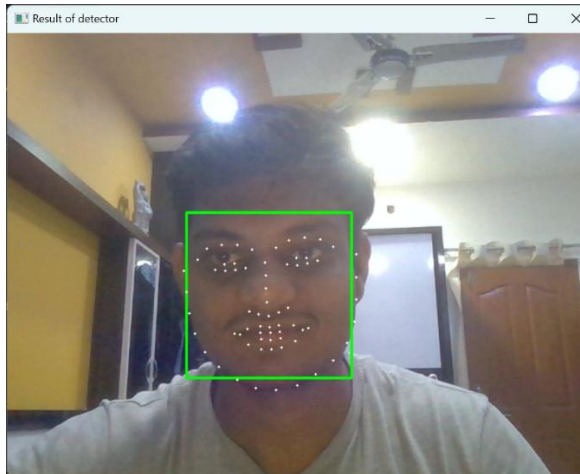
- Using Scipy's Euclidean function, we calculated sum of both eyes' aspect ratio which is the sum of 2 distinct vertical distances between the eyelids divided by its horizontal distance.
- Now we check if the aspect ratio value is less than 0.25 (0.25 was chosen as a base case after some tests). If it is less an alarm is sounded and user is warned.



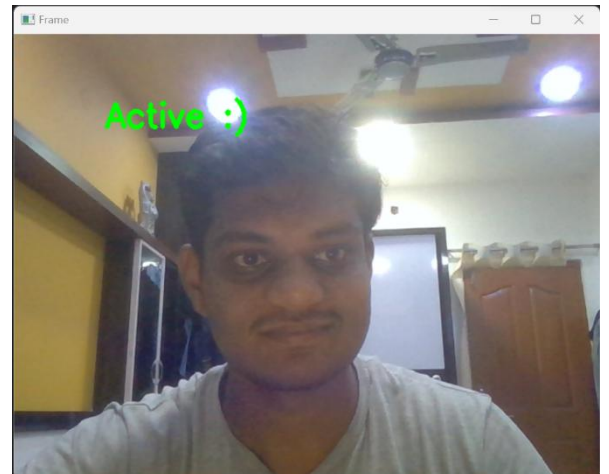
Landmarks on eye

Chapter 9 Screenshots of Project

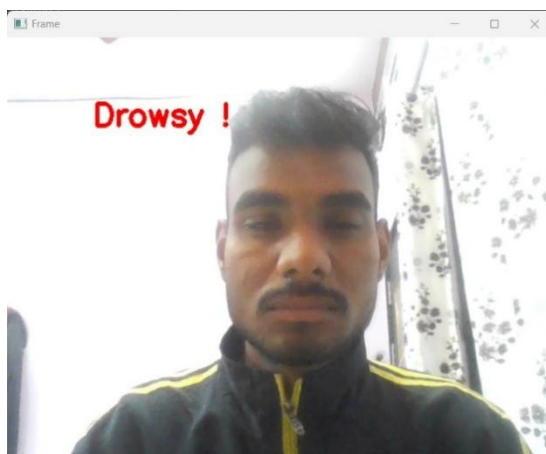
9.1 Face landmarks



9.2 Non-drowsy Person

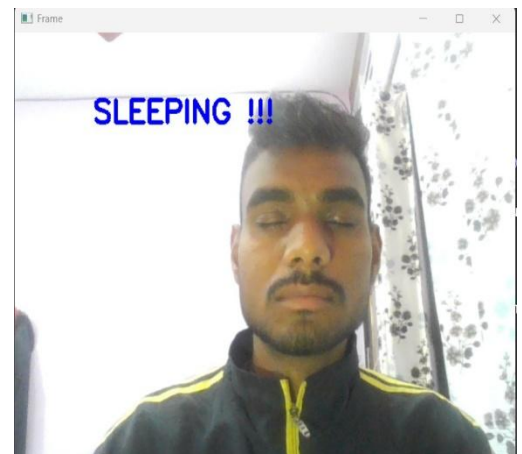


9.3 Drowsy Person:



Drowsy state

9.4 Sleeping Person:



Sleeping state

Chapter 10

Conclusion and Future Scope

10.1 Conclusion

It completely meets the objectives and requirements of the system. The framework has achieved an unfaltering state where all the bugs have been disposed of. The framework cognizant clients who are familiar with the framework and comprehend its focal points and the fact that it takes care of the issue of stressing out for individuals having fatigue-related issues to inform them about the drowsiness level while driving.

10.2 Future Scope

The model can be improved incrementally by using other parameters like blink rate, yawning, state of the car, etc. If all these parameters are used it can improve the accuracy by a lot.

We plan to further work on the project by adding an alarm to warn the driver that he is sleeping in order to prevent accidents caused due to sudden heart attacks to drivers.

Same model and techniques can be used for various other uses like Netflix and other streaming services can detect when the user is asleep and stop the video accordingly. It can also be used in application that prevents user from sleeping