COMPILER DESIGN SYNOPSIS

<u>ON</u>

TOPIC: MINI PYTHON COMPILER

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• Description about project

Our aim is to develop a mini python compiler in which we will be doing following things:

- 1. First we will do lexical analysis of the given input python code, from which we will generate symbol table and identify the tokens.
- 2. Then we will do syntax analysis in which we will generate AST (Abstract Syntax tree).
- 3. Using AST, we will generate unoptimised intermediate code. Then we will convert this into optimised intermediate code and display symbol table before and after optimisation.
- 4. After converting into optimised ICG, we will use this to generate target code (Target code generation deals with assembly language to convert optimized code into machine understandable format).
- 5. We also taking care of error handling (like syntax error and semantic error in the given input code).
- 6. Finally all of this above steps will be compiled and hence we will be executing all phases of the compiler.

Languages used to develop this project

- 1. C
- 2. C++
- 3. YACC
- 4. LEX
- 5. PYTHON

Tools used

- 1. Flex (to make lex program work)
- 2. Bison (to make yacc program work)