SOFTWARE PROJECT MANAGEMENT LAB - G2 EXPERIMENT 10

- ASHISH KUMAR
- 2K18/SE/041

AIM:- Write a program to implement class point method.

THEORY:-

- Class point method is used to provide system level size estimation of object oriented software.
- This method was given by Gennaro Costagliola et al. in 2005.
- This method primarily focuses on classes for the estimation of size.
- The final class point is calculated by multiplying total unadjusted class point values with technical factor:

 $CP = TUCP \times TCF$

CODE:-

```
#include<bits/stdc++.h>
#include<iostream>
using namespace std;
int w[4][3];
string sys_char[18] = \{
 "Data Communication",
 "Distributed Functions",
 "Performance",
 "Heavily used configuration",
 "Transaction rate",
 "Online data entry",
 "End-user efficiency",
 "Online Update",
 "Complex Processing",
 "Re-usability",
 "Installation ease",
 "Operational ease",
 "Multiple sites",
 "Facilitation of change",
 "User adaptivity",
```

```
"Rapid prototyping",
 "Multiuser Interactivity",
 "Multiple Interfaces"
float cal_cp1(int nem, int nsr, int nda, int ctype) {
 if (nsr < 0 \text{ or } nem < 0 \text{ or } ctype < 0)
  return -1;
 int compxty = 0;
 if (nem >= 0 \text{ and } nem <= 4) {
  if (nsr >= 0 \text{ and } nsr <= 3) {
    compxty = 0;
  } else if (nsr >= 4) {
    compxty = 1;
 } else if (nem \geq 5 and nem \leq 8) {
  if (nsr \ge 0 \text{ and } nsr \le 1) {
    compxty = 0;
  } else if (nsr \geq 2 and nsr \leq 3) {
    compxty = 1;
   } else if (nsr >= 4) {
    compxty = 2;
 } else if (nem \ge 9) {
  if (nsr >= 0 \text{ and } nsr <= 1) {
    compxty = 1;
  } else if (nsr >= 2) {
    compxty = 2;
  }
 } else {
  return -1;
 return w[ctype][compxty];
float cal_cp2(int nem, int nsr, int nda, int ctype) {
 if (nda < 0 \text{ or } nsr < 0 \text{ or } nem < 0 \text{ or } ctype < 0)
  return -1;
 int compxty = 0;
 if (nsr \ge 0 \text{ and } nsr \le 2) {
  if (nda >= 0 \text{ and } nda <= 5) {
```

```
if (nem >= 0 \text{ and } nem <= 8) {
   compxty = 0;
  } else {
   compxty = 1;
 } else if (nda \geq 6 and nda \leq 9) {
  if (nem >= 0 \text{ and } nem <= 4) {
   compxty = 0;
  } else if (nem \geq 5 and nem \leq 8) {
   compxty = 1;
  } else {
   compxty = 2;
 } else if (nda >= 10) {
  if (nem >= 0 \text{ and } nem <= 4) {
   compxty = 1;
  } else {
   compxty = 2;
  }
} else if (nsr \geq 3 and nsr \leq 4) {
 if (nda >= 0 \text{ and } nda <= 4) {
  if (nem >= 0 \text{ and } nem <= 7) {
    compxty = 0;
  } else {
   compxty = 1;
 } else if (nda \geq 5 and nda \leq 8) {
  if (nem >= 0 \text{ and } nem <= 3) {
    compxty = 0;
  } else if (nem \geq 4 and nem \leq 7) {
   compxty = 1;
  } else {
   compxty = 2;
 } else if (nda >= 9) {
  if (nem >= 0 \text{ and } nem <= 3) {
   compxty = 1;
  } else {
   compxty = 2;
  }
} else if (nsr >= 5) {
 if (nda >= 0 \text{ and } nda <= 3) {
  if (nem >= 0 \text{ and } nem <= 6) {
    compxty = 0;
```

```
} else {
    compxty = 1;
  } else if (nda \geq 4 and nda \leq 7) {
   if (nem >= 0 \text{ and } nem <= 2) {
    compxty = 0;
   } else if (nem \geq 3 and nem \leq 6) {
    compxty = 1;
   } else {
    compxty = 2;
  } else if (nda \ge 8) {
   if (nem >= 0 \text{ and } nem <= 2) {
    compxty = 1;
   } else {
    compxty = 2;
  }
 return w[ctype][compxty];
int main() {
 w[0][0] = 3;
 w[0][1] = 6;
 w[0][2] = 10;
 w[1][0] = 4;
 w[1][1] = 7;
 w[1][2] = 12;
 w[2][0] = 5;
 w[2][1] = 8;
 w[2][2] = 13;
 w[3][0] = 4;
 w[3][1] = 6;
 w[3][2] = 9;
 int TUCP1 = 0, TUCP2 = 0;
 int i = 0;
 int nem, nsr, nda;
 cout << "-----\n\n";
 while (1) {
```

```
int ctype;
  cout << "Enter -1 or Choose ctype by: 0 - PDT\t1 - HIT\t2 - DMT\t3 - TMT and\n";
  cout << "Enter details separated by space | ctype nem, nsr and nda: ";
  cin >> ctype;
  if (\text{ctype} < 0)
   break;
  cin >> nem >> nsr >> nda;
  int v1 = cal\_cp1(nem, nsr, nda, ctype);
  int v2 = cal\_cp2(nem, nsr, nda, ctype);
  if (v1 < 0 \text{ or } v2 < 0) {
   cout << "Wrong Entry | Enter Non-Negative numbers only\n\n";
   continue;
  }
  TUCP1 += v1;
  TUCP2 += v2;
  cout << endl;</pre>
 }
 float TDI = 0;
 for (int i = 0; i < 18; i++) {
  cout << "\nEnter Rated value for " << sys_char[i] <<":"<< endl;</pre>
  cout << "0 - Not Present\t\t1 - Insignificant\t2 - Moderate\t3 - Average\t4 - Significant\t5 -
Strong Influence\n";
  int x;
  cin >> x;
  if (x < 0 \text{ or } x > 5) {
   cout << "Enter a number in range 0->5\n";
   i--;
   continue;
  TDI += x;
 float TCF = 0.55 + 0.01 * TDI;
 float CP1 = TUCP1 * TCF;
 float CP2 = TUCP2 * TCF;
 cout << "CP1: " << CP1 << endl;
 cout << "CP2: " << CP2 << endl;
 cout << "Effort from CP1: " << 0.843 * CP1 + 241.853 << " Person hours" << endl;
 cout << "Effort from CP2: " << 0.912 * CP1 + 239.751 << " Person hours" << endl;
return 0;
}
```

OUTPUT:-

```
C:\Users\Ashish\Downloads\SPM Lab Expt\SPM_LAB_classpoint.exe
           ----- CLASS POINT METHOD --
Enter -1 or Choose ctype by: 0 - PDT \, \, 1 - HIT 2 - DMT \, 3 - TMT and Enter details separated by space | ctype nem, nsr and nda: 0 4 1 10
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 0 3 3 12
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 0 4 1 5
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 1 1 1 1
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 1 4 2 1
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 1 8 2 1
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 2 3 3 0
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 2 4 2 0
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 2 5 3 0
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 3 2 0 0
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 3 2 2 0
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: 3 3 1 1
Enter -1 or Choose ctype by: 0 - PDT   1 - HIT 2 - DMT 3 - TMT and
Enter details separated by space | ctype nem, nsr and nda: -1
 nter Rated value for Data Communication:
- Not Present 1 - Insignificant
                                                                              2 - Moderate 3 - Average 4 - Significant
                                                                                                                                                                                5 - Strong Influence
```

C:\Users\Ashish\Downloads\SPM Lab Expt\SPM_LAB_classpoint.exe								
Enter Rated value for 0 - Not Present 2	Distributed Functions: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 3	Performance: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 3	Heavily used configuration 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 3	Transaction rate: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 3	Online data entry: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 3	End-user efficiency: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 4	Online Update: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 4	Complex Processing: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 2	Re-usability: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 3	Installation ease: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 1	Operational ease: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence
Enter Rated value for 0 - Not Present 5	Multiple sites: 1 - Insignificant		Moderate	3 - Average		Significant		Strong Influence

```
C:\Users\Ashish\Downloads\SPM Lab Expt\SPM_LAB_classpoint.exe
Enter Rated value for Facilitation of change:
                                             2 - Moderate 3 - Average 4 - Significant
                                                                                                 5 - Strong Influence
 - Not Present
                    1 - Insignificant
2 - Moderate 3 - Average 4 - Significant
                                                                                                 5 - Strong Influence
Enter Rated value for Rapid prototyping:
                                              2 - Moderate 3 - Average 4 - Significant
                                                                                                5 - Strong Influence
Enter Rated value for Multiuser Interactivity:
                                              2 - Moderate 3 - Average 4 - Significant
                                                                                               5 - Strong Influence
 - Not Present 1 - Insignificant
Enter Rated value for Multiple Interfaces:
0 - Not Present 1 - Insignificant
                                           2 - Moderate 3 - Average 4 - Significant 5 - Strong Influence
Effort from CP1 : 298.823 Person hours
Effort from CP2 : 301.384 Person hours
Process exited after 81.69 seconds with return value 0
Press any key to continue . . .
```

Findings & Learning: -

- We have successfully implemented class point method and calculated CP1 and CP2.
- We have also calculated the efforts corresponding to each value of CP1 and CP2.
- We learnt strength and weaknesses of class point method.