Introduction

For this assignment, we will use a bank of texture filters along with a clustering algorithm, to segment an image into foreground and background regions. The foreground region will then be extracted from the original image and placed in a separate background image. As an application of this technique, you will transfer an animal from one image to another as shown in Figure 1. To complete the assignment you will need to download the homework2.zip file from the course piazza page as it contains the images and code snippets required.

Figure 1: Transferring an object from one image to another. Far left: original image; center left: segmented textured animal; center right: original background; far right: composite image - where we "grab" the animal from the first image and place it in the background image.

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Requirements

You should perform this assignment in Matlab. It is due on **Friday October 24th by 5pm**. You are strongly encouraged to start the assignment early and don't be afraid to ask for help from either the TA or the Instructor. You are also welcome to ask questions and have discussions about the homework on the course piazza but please do not post your solutions or any closely related material. If there are parts of the assignment that are not clear to you, or if you come across an error or bug please don't hesitate to contact the TAs or the Instructor. Chances are that other students are also encountering similar issues.

You are allowed to collaborate with other students as far as discussing ideas and possible solutions. However you are required to code the solution yourself. Copying others' code and changing all the variable names is not permitted! You are not allowed to use solutions from similar assignments in courses from other institutions, or those found elsewhere on the web. If you access such solutions YOU MUST refer to them in your submission write-up. Your solutions should be uploaded to the CSE server using the CSE_SUBMIT command (There is a tutorial on how to use CSE_SUBMIT) on the course piazza page.

The data and starting code is provided in the zipped file **homework2.zip** which can be downloaded from Piazza. You are advised to use the image files provided, since some of the pre-written code is optimized for these image sizes. But if you choose to use your own images, check that your sizes are somewhat similar to the provided ones.

Your submitted zipped file for this assignment should be named **UBPersonNumber_hw2.zip** (Please note the change from the last submission). Failure to follow this naming convention

will result in your file not being being picked up by the grading script. Your zipped file should contain: (i) a PDF file named UBPersonNumber_hw2.pdf with your report, showing output images and explanatory text, where appropriate; (ii) the source code used to generate the solutions (with code comments). You will not need a runfile for this assignment and you also do not need to include any actual images with your final submission (but you should have images in your report). For grading, we will be testing your code on our own set of evaluation images.

Problem 1. Foreground-background texture-based segmentation via clustering (Total 100 points)

The goal of this assignment is learn to segment an image that contains multiple textures into a foreground and background region, using a bank of N_{fil} filters to identify the different textures in the image. By convolving the image with the N_{fil} filters in the bank, each pixel is now transformed to an N_{fil}-dimensional vector. These vectors are then clustered using the k-means algorithm. A subset of the k segments that represents the foreground region is then transferred into a different background image. See Figure 1.

You are provided with the Leung-Malik (LM) bank of filters. This LM filter set is a multi scale, multi orientation filter bank with 48 filters. It consists of first and second derivatives of Gaussians at 6 orientations and 3 scales making a total of 36; 8 Laplacian of Gaussian (LOG) filters; and 4 Gaussians. We consider a versions of the LM filter bank where the filters occur at the basic scales $\{\sigma = \sqrt{2}, 2, 2\sqrt{2}, 4\}$. The first and second derivative filters occur at the first three scales with an elongation factor of 3 (i.e. $\sigma_x = \sigma$ and $\sigma_y = 3\sigma_x$). The Gaussians occur at the four basic scales while the 8 LOG filters occur at σ and 3σ. The filter bank is shown in Figure 2.

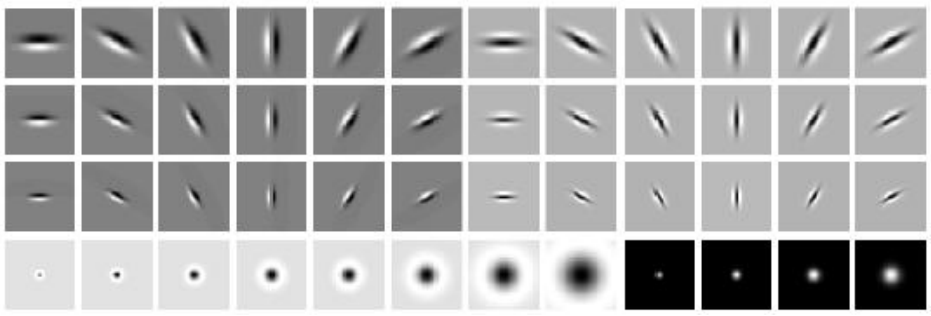

Figure 2: The LM filter bank has a mix of edge, bar and spot filters at multiple scales and orientations. It has a total of 48 filters - 2 Gaussian derivative filters at 6 orientations and 3 scales, 8 Laplacian of Gaussian filters and 4 Gaussian filters.

Your tasks for the assignment include the following:

(a) Download the sample code and data from the zipped file. The data which is stored in the `\images` directory, consists of four textured animal images along with three background images, all named accordingly. You will be segmenting out each of these

animals from the original images and transferring them to any background images of your choice. The code consists of several .m functions. Your task will be to add some code to the script `segmentImg.m`, and to use the code we provided `transferImg.m`, to transfer the segments you computed from the animal image into the background image. You should also implement your own version of the k-means algorithm (although we provide the Matlab version for the less inclined).

(b) (10 points) Before implementing your segmentation you should write your own version of the k-means clustering algorithm. A shell for this is provided in the script `KMeansClustering.m`. An edited version of the Matlab k-means algorithm can be found in script `kmeans.m`, and is provided as a check for your implementation. If you choose not to do your own implementation and simply go with the provided clustering algorithm, you will lose points.

(c) (65 points) Now you are ready to segment. For each animal image in the `\images` directory, read in the image using the Matlab function `I = imread('images myimg.jpg')`. Then compute the segmentation of that animal by completing and running the script `segmentImg.m`. In this script, you will create a bank of filters and convolve each filter in the bank with your input image. Then you will use the absolute value of your responses to construct a data matrix `X`. Finally, use your version (or the provided version) of k-means to cluster the points in `X`. You should have a total of k clusters. Reshape your clustering result into the dimensionality of the input image. Play with different values of k to see which gives you the best segmentation.

(d) (10 points) We have provided a script `transferImg.m` for you to use in transferring your segments (obtained via k-means) into your background image of choice. Please pay careful attention to the inputs `[fgs, idx, sImg, tImg]` of this script. To get the first input vector `fgs`, display the final indexed image you obtained from the previous step and click on parts of it to figure out which indexes are foreground and which are not. Put the foreground indexes into a vector say, `fgs = [1 3 4]`. The second input `idx` is your output from the previous step. `sImg` and `tImg` stand for your source and target images respectively, where `sImg` is the same dimensionality as the initially loaded image `I` and `tImg` is any one of the background images given. The output here should be the composite image where the animal has been transferred into a new background.

(e) (15 points) A well-written, neat and concise report which includes a section for each of the following questions:

(i) Briefly describe your implemented solution, focusing especially on the interesting parts of the implementation. What are some artifacts and/or limitations of the implementation, and what are possible reasons for them?

(ii) Indicate specifically whether or not you implemented your own version of k-means clustering. If your report does not indicate this, we will not specifically check the code and it will not be graded.

(iii) For at least 2 of the animal images given, display the original image and segmented animal transferred in to a new background image. If you want to display just your segmentation, use a plain white background image, crop the resulting composite image and resize it by a factor of 2.

(iv) As you would have noticed in your results, many of the segmentations have holes in them and the animals are not wholly segmented out. Discuss why this is the case and how different choices in our segmentation strategy could improve the results. Feel free to include additional input images or run additional experiments to illustrate your points.

(f) For extra credits (maximum of 10 points extra), you can augment the pixel features by not only using textures, but also including color, interest points etc. You might also want to implement a neighborhood-based segmentation technique instead of the pixel-based one we have used here, to improve the quality of the final segmentation obtained.

You should turn in both your code and report discussing your solution and results to get full credit.