

CONTACT ME AT



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Kadali Ashish



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ADDITIONAL SKILLS

- NODE JS
- SQL

LANGUAGES

- English
- Hindi
- Telugu

KADALI ASHISH

OBJECTIVE STATEMENT

A highly motivated and deadline-driven engineer with an MS in Information Technology. Experienced Fullstack developer seeking a full-time position as a developer. Strong in designing, logical thinking, and problem-solving skills. Proficient in Python, HTML, Javascript, and ReactJS. Seeking a suitable role where I can apply my knowledge and skills for continuous improvement.

EXPERIENCE

Software Engineer

Mirelz | June 2022 - March 2023

- Developed complete fronted part of the onboarding website
- Developed and worked on the Mirelz website.

Internship

Mirelz | January 2022 - April 2022

- Developed full-stack TODO app using reactjs, express, MongoDB.
- Using python converted Images into 360-degree video.
- Developed Calculator app using reactjs.

EDUCATION

Masters of Science In Information Technology

IIITH | 2020 - 22

Percentage/CGPA : 8.5

Bachelors in Information Technology

ACET | 2015 - 19

Stream : Electronics and Communication

Percentage/CGPA : 62%

Intermediate

Sri Chaitanya Junior Kalasala | 2013 - 15

Stream : MPC

Percentage/CPGA : 67%

SSC

Bhashyam High School | 2013

Percentage/CGPA : 7.2

SKILL SUMMARY

Python

- Designed and developed a HANGMAN game.
- Participated in Hackerrank challenges.

React js

- Developed 4 web development static website projects.
- Designed My portfolio with bootstrap to enhance the user experience.
- Develop quiz applications according to the requirements.

PROJECT DESCRIPTION:

Admission Portal

Role: Team Member

Team Size: 4

Technologies used: Reactjs.

Description: Developed an admission portal for MSIT-IIITH, a web-based application that allows students can log in and apply for admission. The user's data is stored in the database and a admit card is sent to students.

Hangman Game

Role: Developer

Team Size: 1

Technologies used: Python.

Description: Hangman is a guessing game for two or more players. One player thinks of a word, phrase, or sentence and tries to guess it by suggesting letters within a certain number of guesses.

TODO Application

Role: Developer

Team Size: 1

Technologies used: HTML, CSS, reactjs, express.

Goal: The goal of this project is to develop and design a dynamic TODO application.

Description: Successfully developed a full-stack application. When the user adds the task and data are updated in the database. Suppose, if we completed the task data will be deleted from the database. At last, it will be displayed the task which is pending on the client side.

HOBBIES:

- Cycling
- Browsing Internet
- Cooking

DECLARATION:

I hereby declare that the above information is correct to the best of my knowledge and I bear the responsibility for the correctness of the above-mentioned particulars.

Place:Hyderabad

Date:

Name:Ashish kadali

Signature:Ashish