

ReSecure: A Restart-Based Security Protocol for Tightly Actuated Hard Real-Time Systems

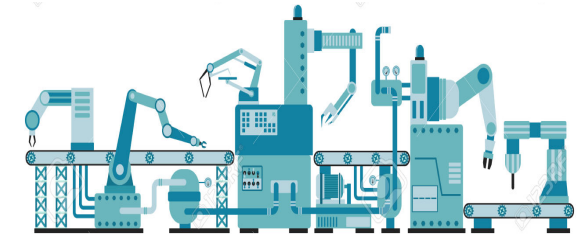
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Disha Agarwal and Marco Caccamo

November 29, 2016



Embedded Real-Time Systems

- Time and Safety critical!



Is Cyber-Security an Issue for RTS Design?

- A decade ago:
 - *Perhaps NO*

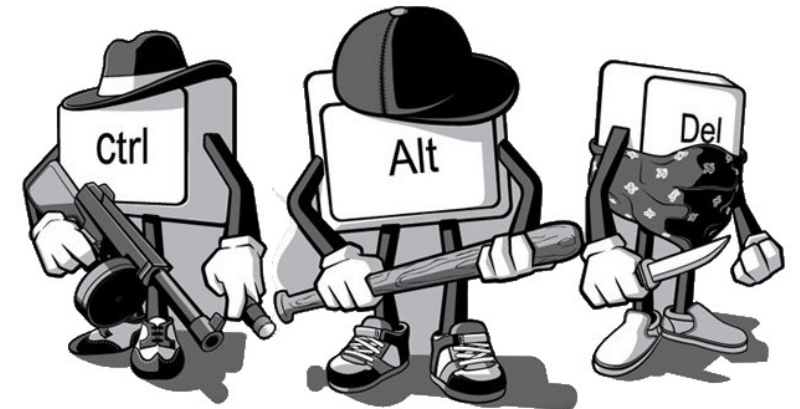
Is Cyber-Security an Issue for RTS Design?

- A decade ago:
 - Perhaps NO
- Now:
 - YES!



Our Approach

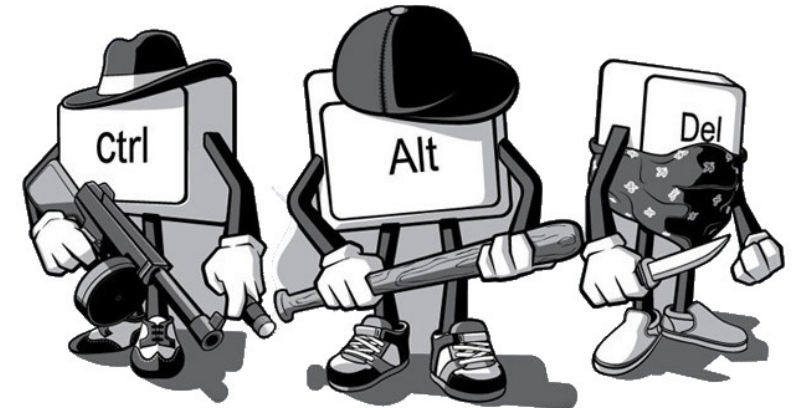
Security through *Restarts*
and fresh Reload!



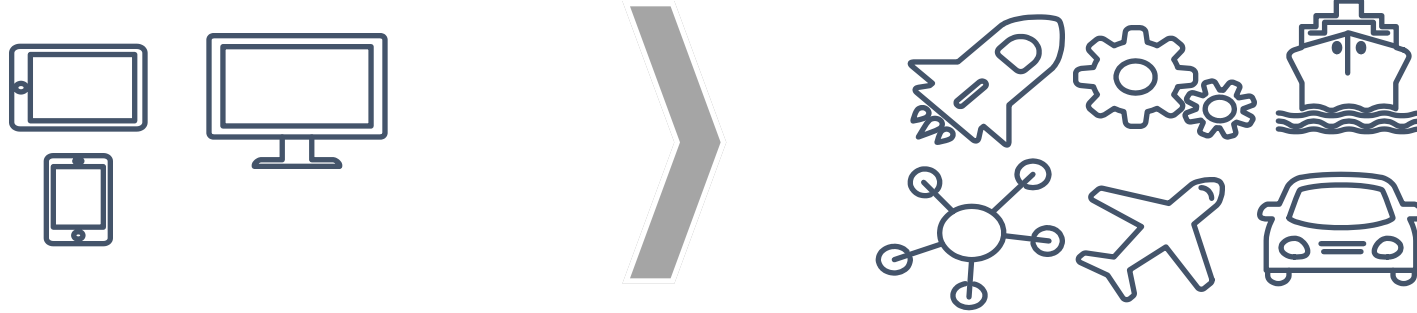
Our Approach : ReSecure

Security through *Restarts* and fresh Reload!

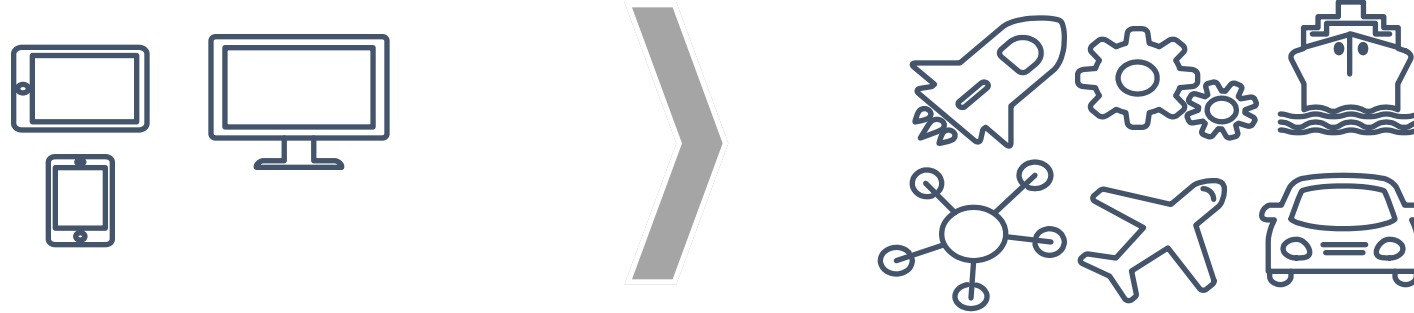
- Why Restart?
 - *Reliably remove malicious components*



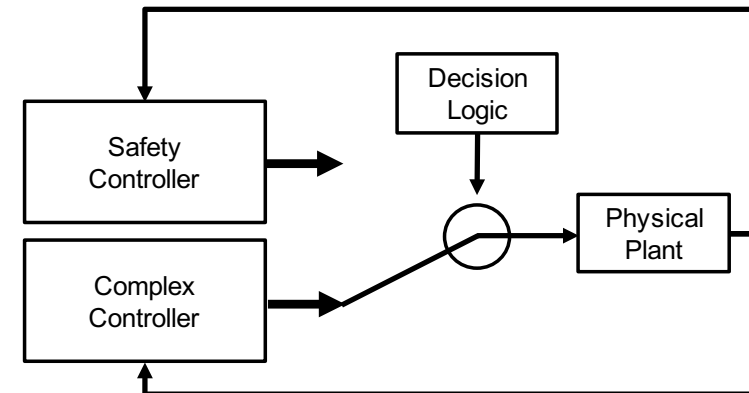
Restarting in RTS Domain



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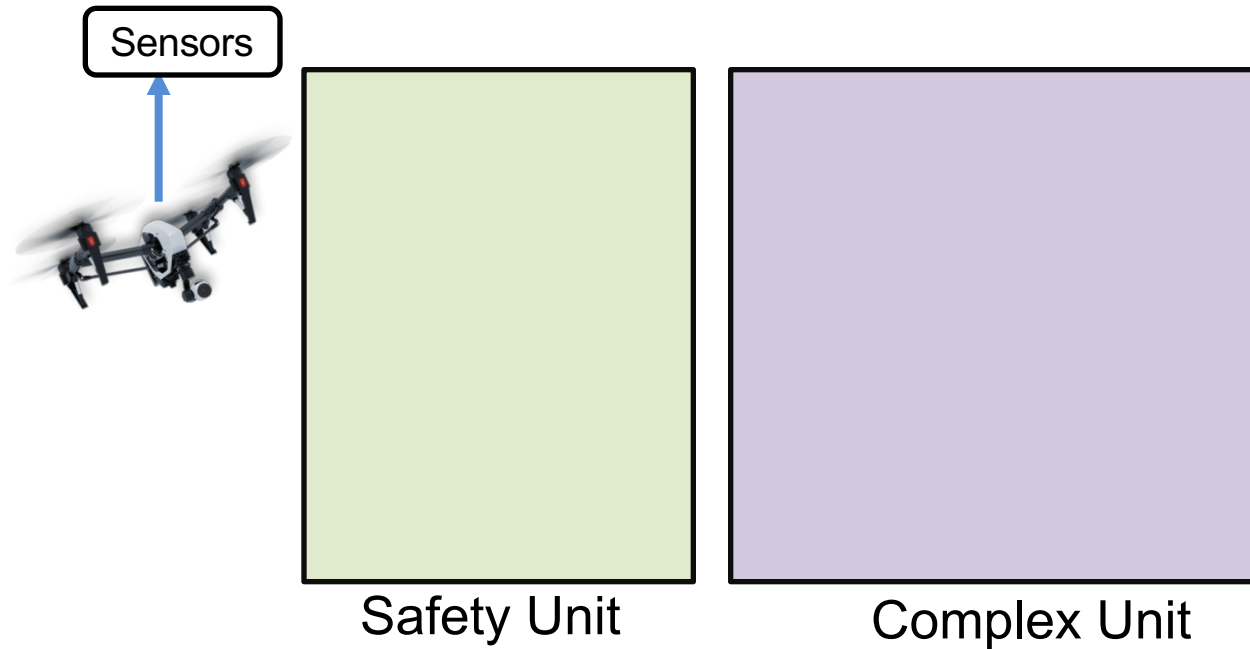
- How to enable Restart in RTS?
 - *Use Simplex! [Sha01]*



[Sha01] Lui Sha, Using Simplicity to Control Complexity, *IEEE Software*, 2001

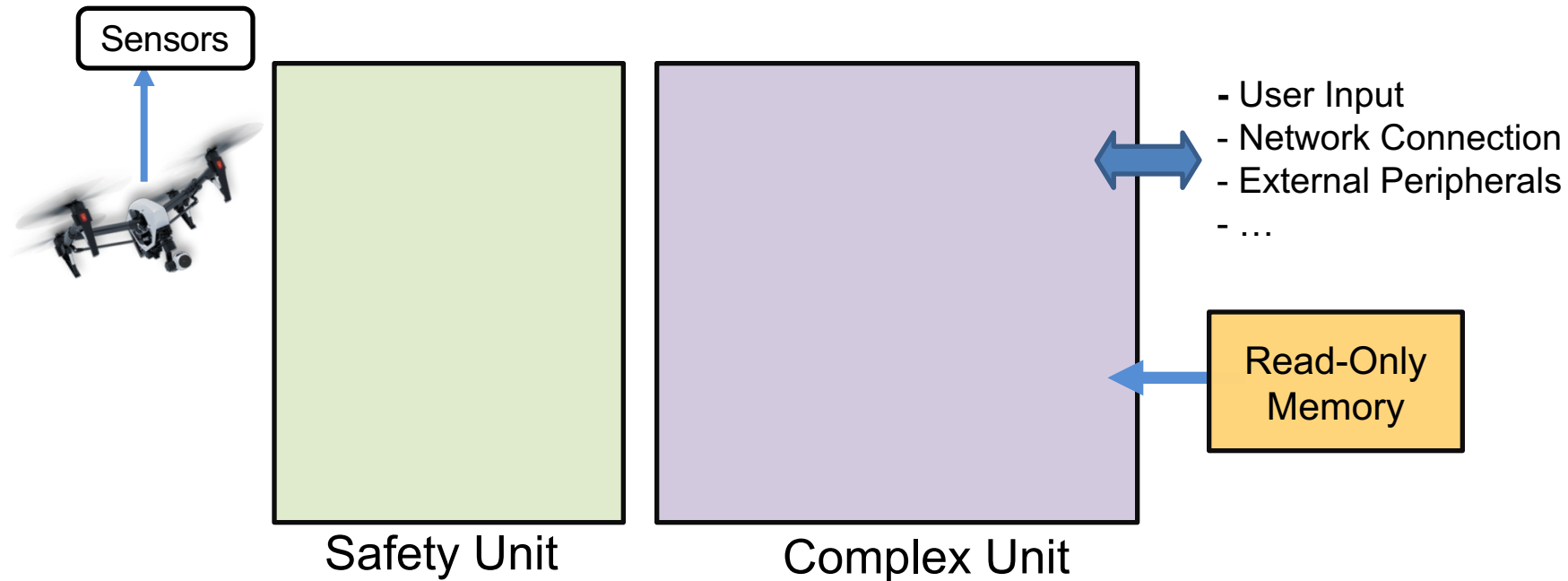
ReSecure

Architecture



ReSecure

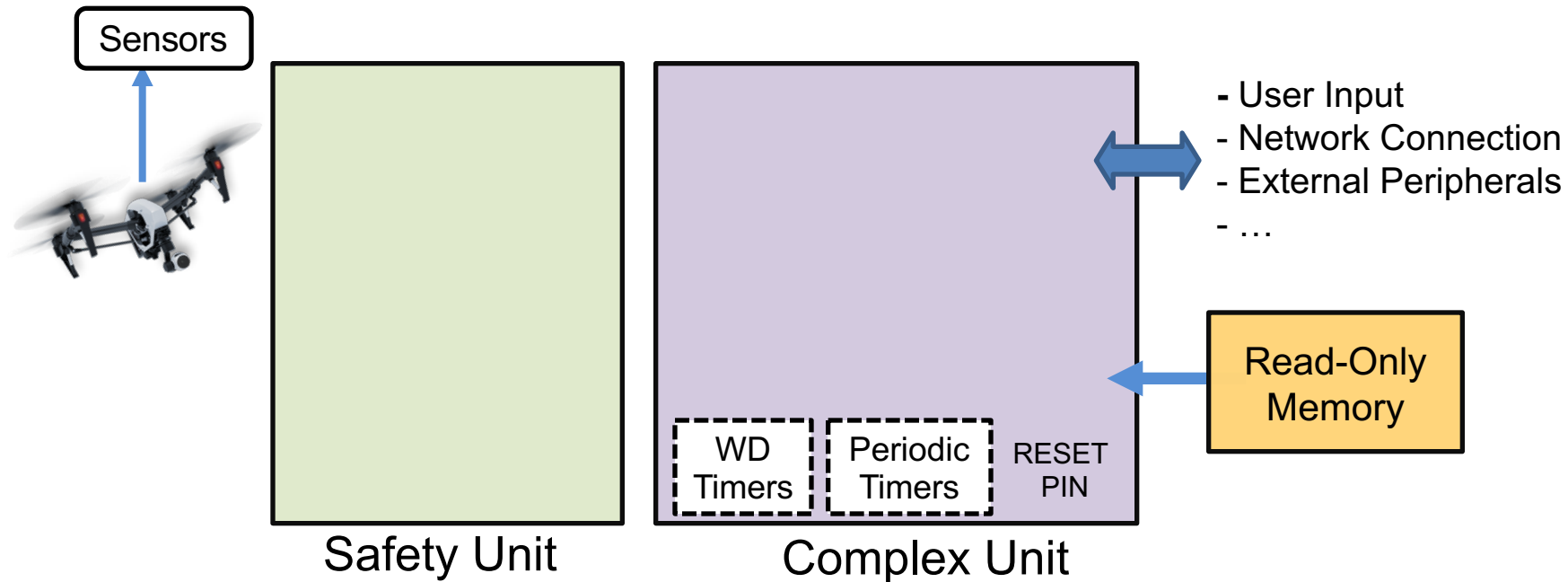
Architecture



- Safety Unit: Bare-metal, verified
- Complex Unit: OS/Firmware can fail

ReSecure

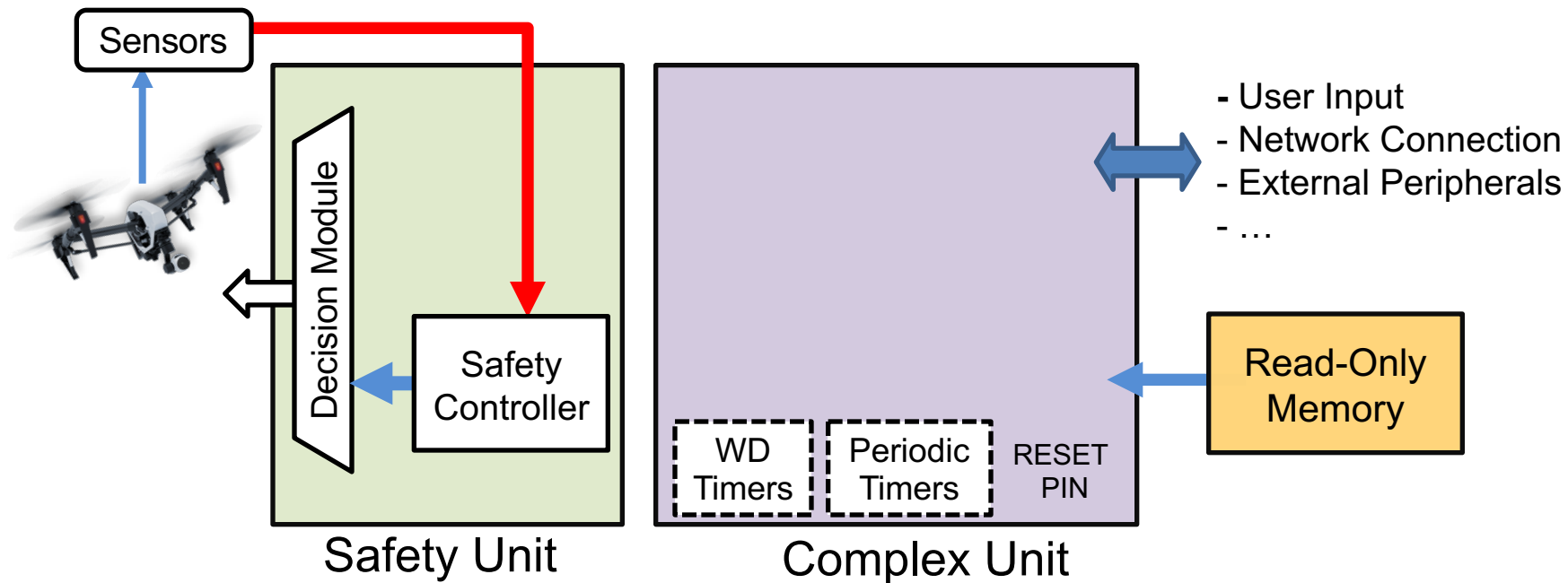
Architecture



- WD times: restart the Complex Unit upon fail-stop

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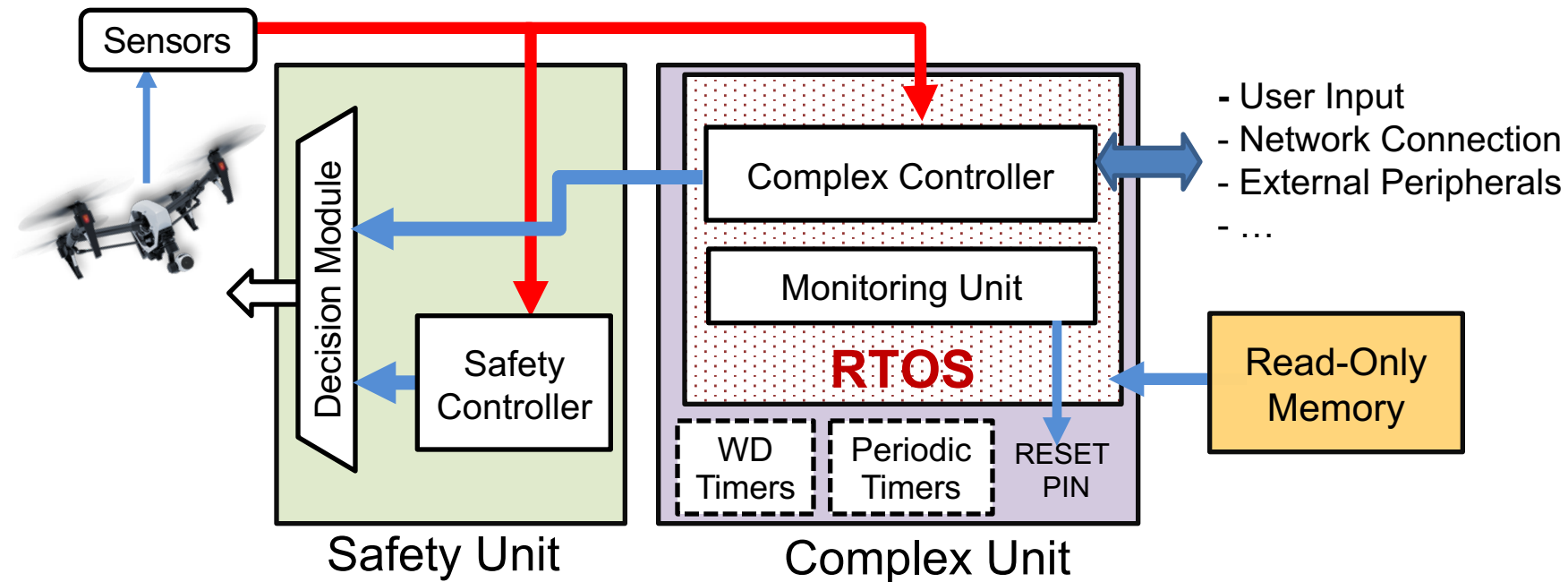
Architecture



- Safety Unit: can always keep the system safe!
- Decision Module: predicts if the future states are safe

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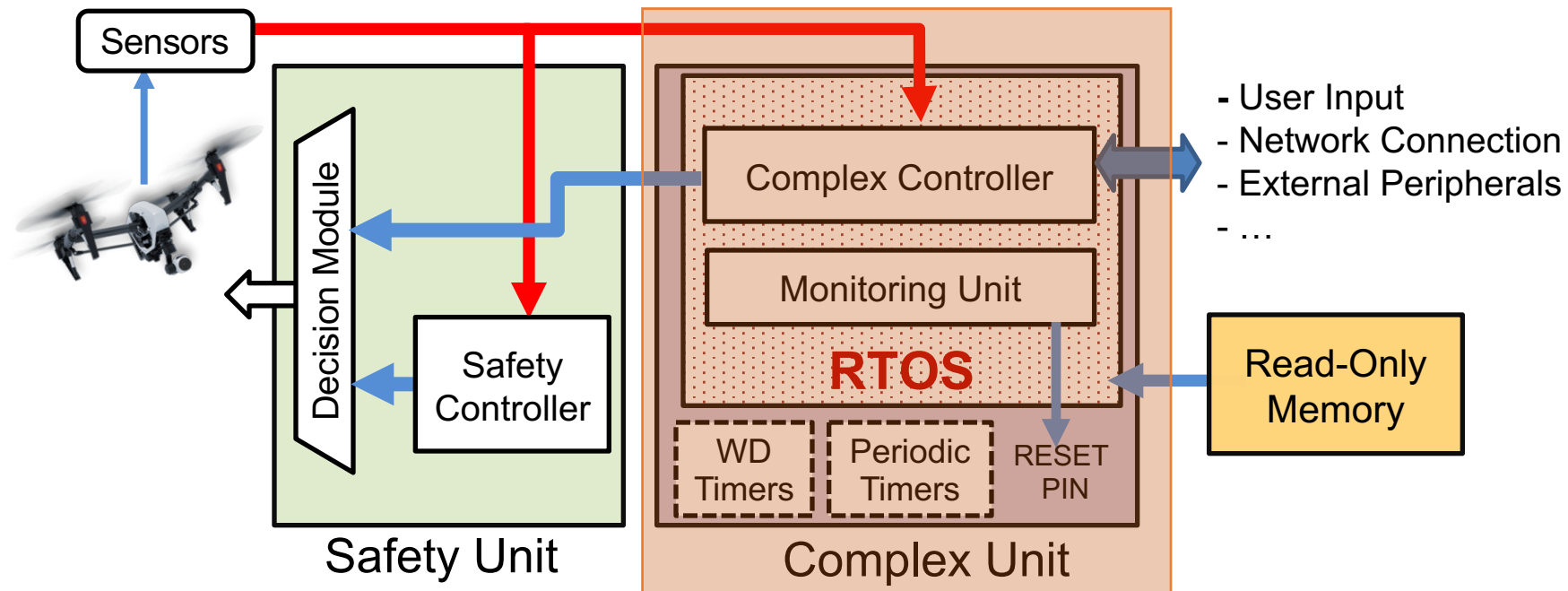
Architecture



- Complex Controller: not verified, can create unsafe command!

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Architecture

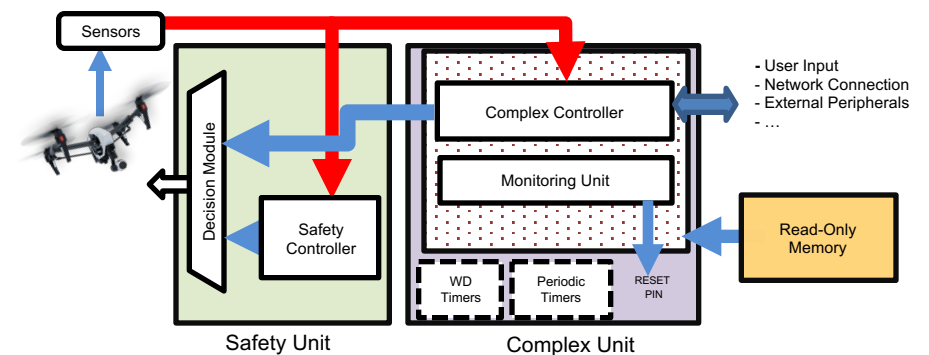


Complex Unit may get compromised!
Physical System remains safe!

Adversary Model



- Can compromise entire Complex Unit
 - *Includes real-time OS (RTOS) and the real-time applications*
- Denial of Service (DoS) attacks
 - *System and Network-level resource exhaustion*
- Information leakage through side-channels



Triggering Restart

- 1) Monitoring Unit
- 2) Watchdog Timers

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- *Not 100% reliable!*

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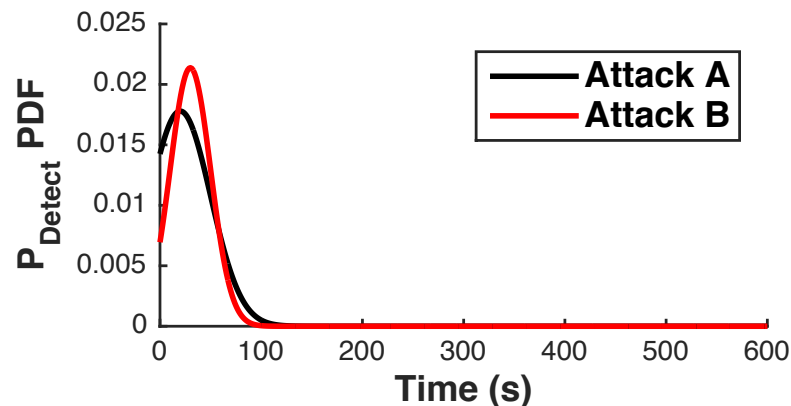
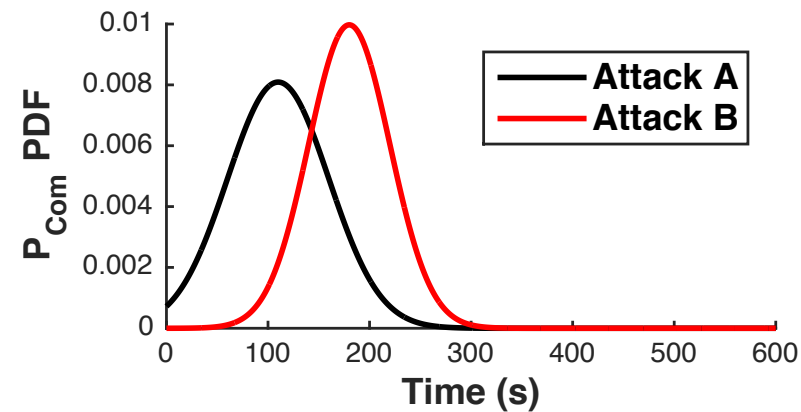
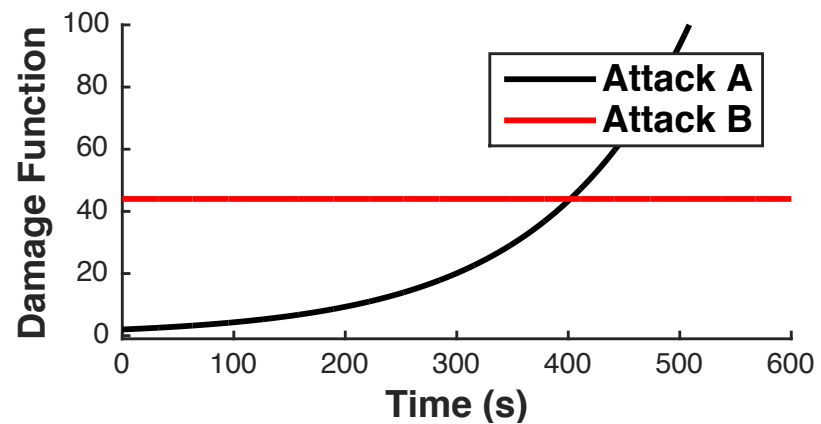
2) Watchdog Timers

- *Can recover the system when the monitoring unit is compromised*



Impact of Restart

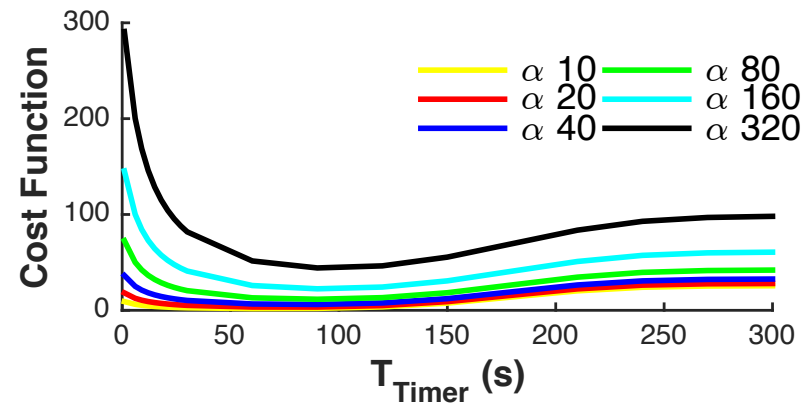
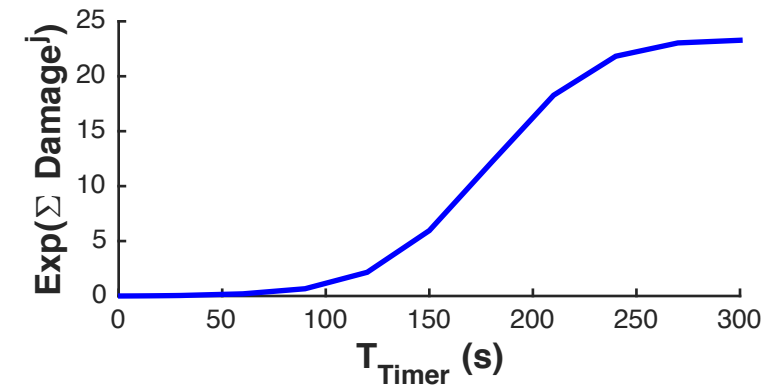
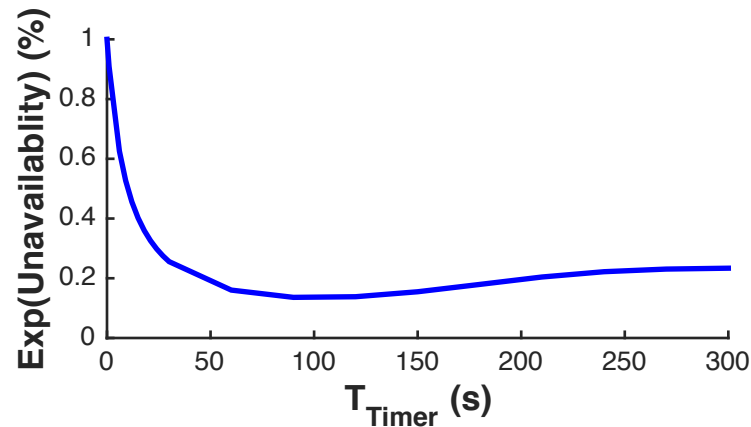
Properties of Attacks



Impact of Restart

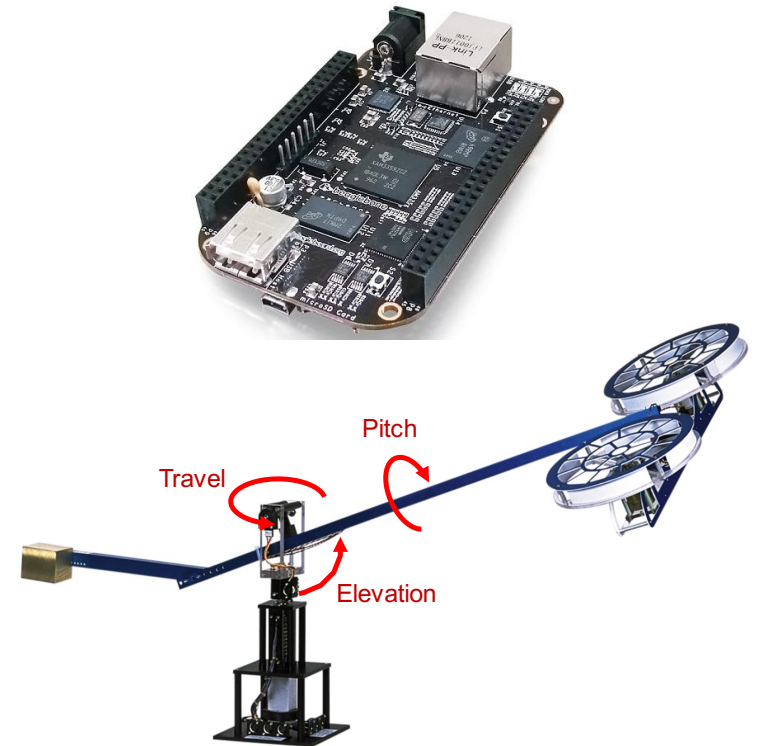
Performance-Security Tradeoff

$$Cost(T_{Timer}) = Exp(\text{Total Damage}) + \alpha \cdot Exp(\text{Unavailability}).$$



Implementation

- **Complex Unit:**
 - *BeagleBone Black (ARM Cortex-A8)*
 - **OS:**
 - *Linux with RT-PREEMPT patch*
 - **Real-time system:**
 - *Hardware-in-Loop simulation of 3-DOF Helicopter*
- Source-codes: https://github.com/mnwrhsn/restart_n_secure_cps



Experience & Evaluation

■ Recovery by Watchdog Timeout:

- *Launch “fork bomb” attack*
- *Recovered from the attack by ~14 second*

■ Recovery by Monitoring Unit:

- *Inject a kernel-level malware*
- *Intercepts every `read()` system call*
- *Recovers from the intrusion within $T_R + T_{MU} - t = 13 + 2 - t \approx 15$ sec.*

Conclusion & Future Work

- Illustrate restart as a viable mechanism to ensure security in safety-critical systems
- Designers of the system can now evaluate the necessary trade-offs between control system performance degradation and increased security guarantees
- Future work
 - *Domain Specific Analysis of Attacks*
 - *Randomization and Restarts*

THANK YOU!

Questions?



SUPPLEMENTARY SLIDES

Safety Controller Design

- Goals:

- *To keep system within the Linear constraints*
 - *To stay within the limits of actuators*

- Strategy:

- *To find a region where all the above are always satisfied*
 - *To design a state feedback controller that keeps the system within that region*