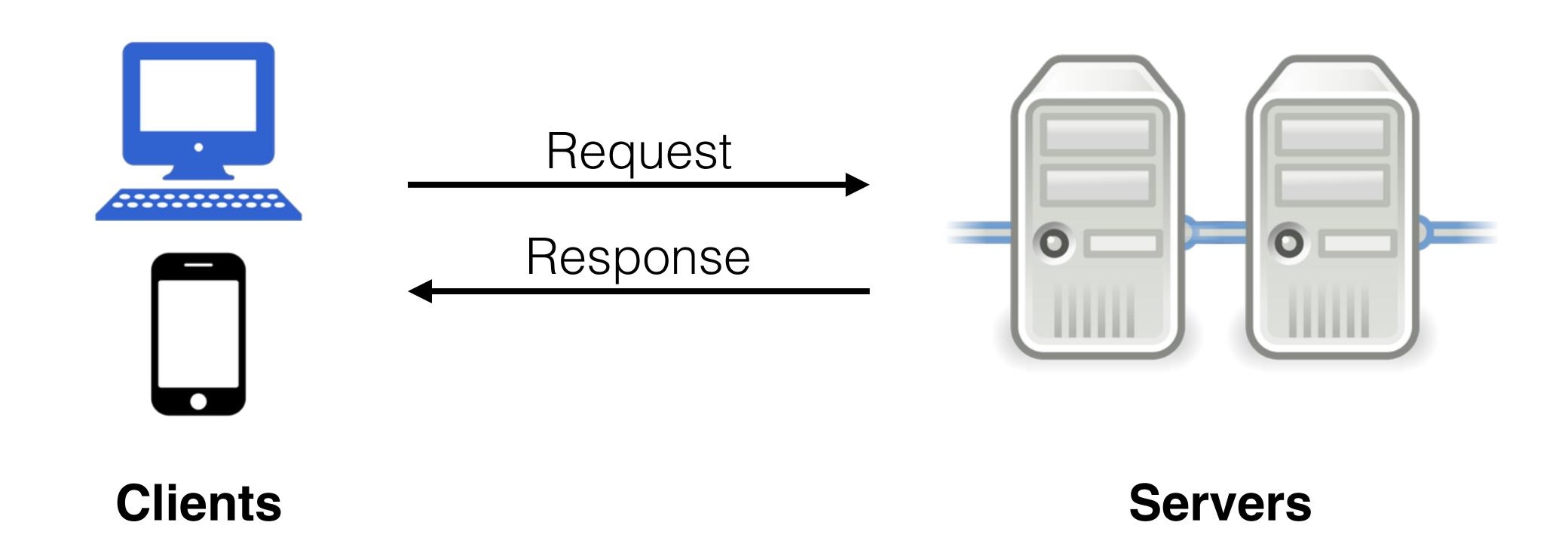
# Introduction to Web

Zane Ma
University of Illinois
CS 461 / ECE 422 - Spring 2018



### What is the Web?

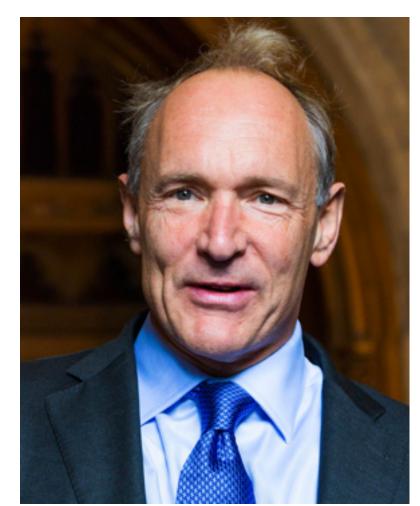
Application layer on top of TCP/IP that follows a *client-server model* 





## History of the Web

Designed by Tim Berners Lee to exchange text / papers between physicists at CERN



Basic text pages with uni-directional links

Embedded images - content from multiple servers loaded on a single client

Dynamic elements - executable JavaScript

Hardware access - camera, microphone, filesystem

No initial security considerations - bolted on!



### Threat Model

Client and Server are programs that respond to input from each other

Malicious requests/responses can obtain privileged information, perform unauthorized actions, or run arbitrary code on the server

- 1. Malicious Client
  - Steal user records from database Equifax hack
- 2. Malicious Server
  - Install malware (keylogger, botnet), violate user privacy
- 3. Man-in-the-Middle (applies to all network protocols, not just web)



### HTTP

Hypertext Transfer Protocol - request/response mechanism (RFC 7230)

Web pages are identified by a global Uniform Resource Locator (URL)

http://courses.engr.illinois.edu:80/cs461/sp2018?user=admin#grading

Protocol Host Port Path Query Fragment



## HTTP Request Methods

GET – Requests data from a resource

GET <u>youtube.com/videos/32410</u> - returns video # 32410

POST – Submits data to be processed to a URL

• POST <u>youtube.com/videos</u> - upload a video

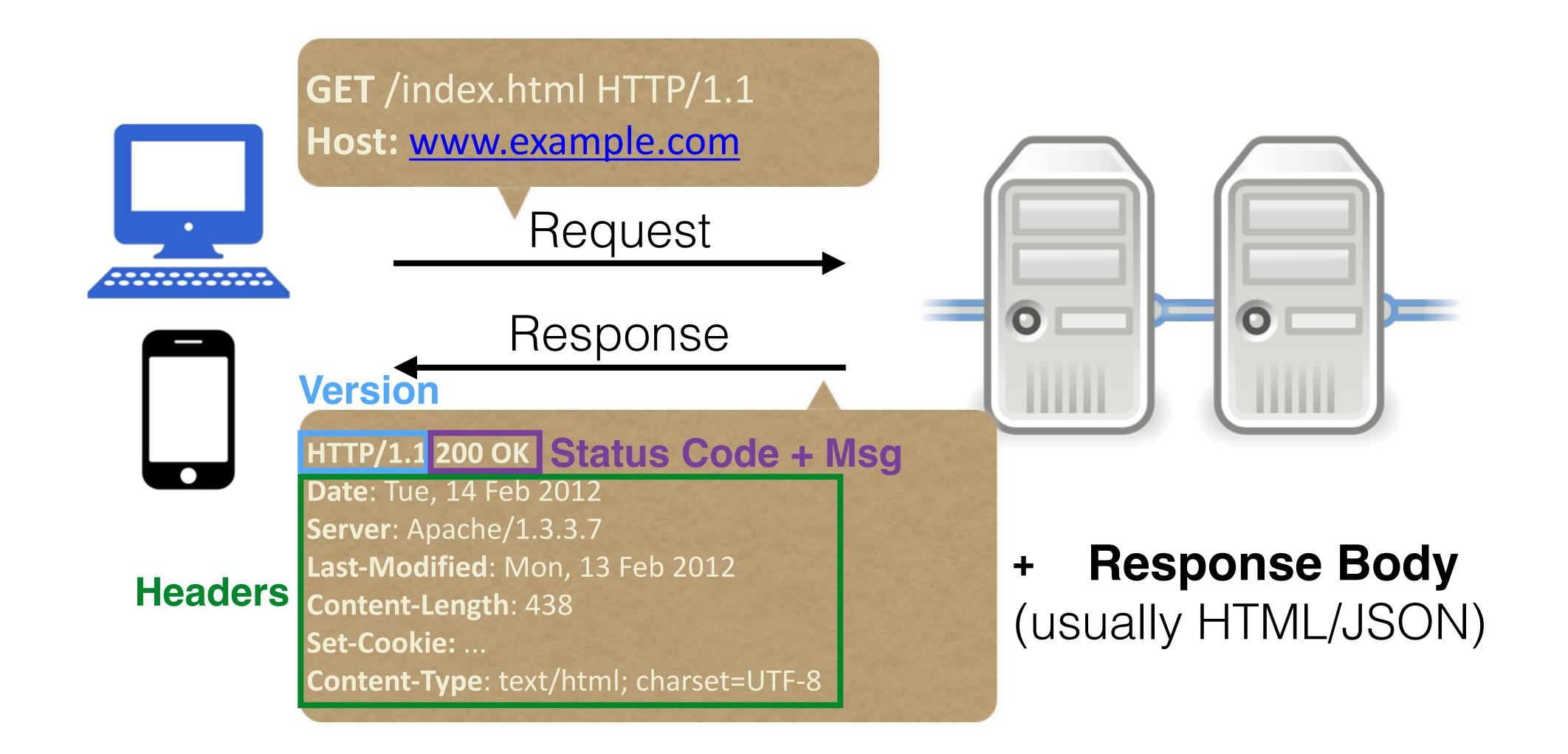
DELETE – Delete data resource URL

DELETE <u>youtube.com/video/32410</u> - delete a video # 32410

PUT, HEAD, CONNECT, OPTIONS, TRACE, PATCH



### HTTP



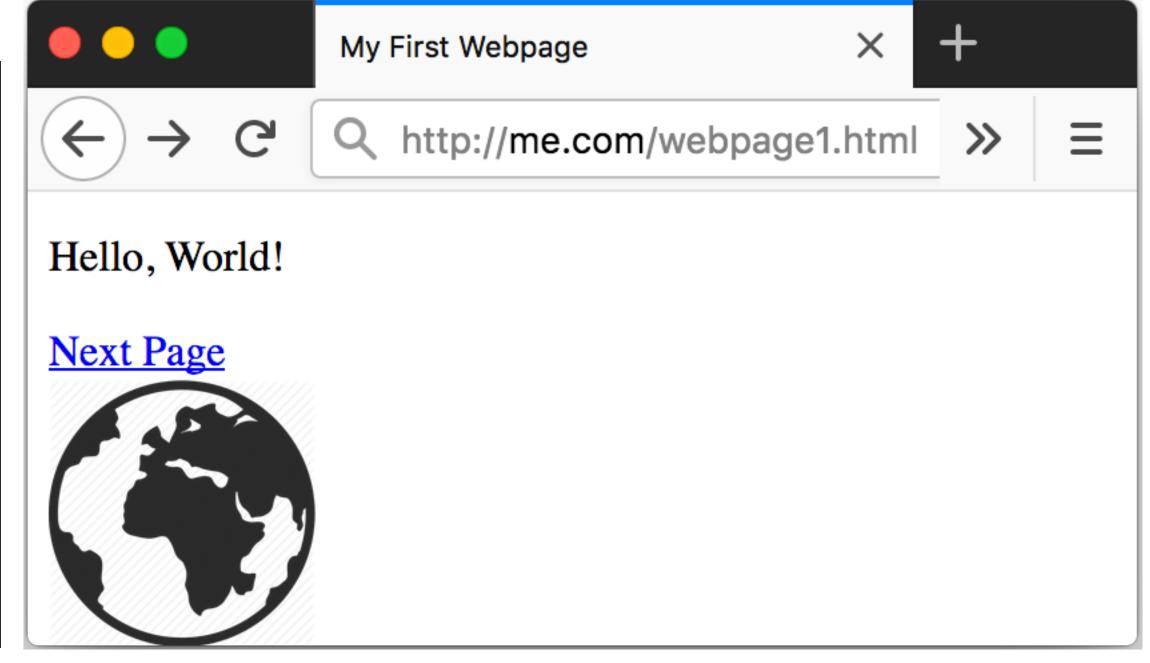


### HTML

Hypertext Markup Language

Format for specifying web page layout + dependencies

```
<!DOCTYPE html>
<html>
<head>
<title>My First Webpage</title>
</head>
<body>
Hello, World!
<a href="/webpage2.html">Next Page</a>
<br/>
<br/>
<img src="http://wiki.com/Earth_globe.png">
</body>
</html>
```



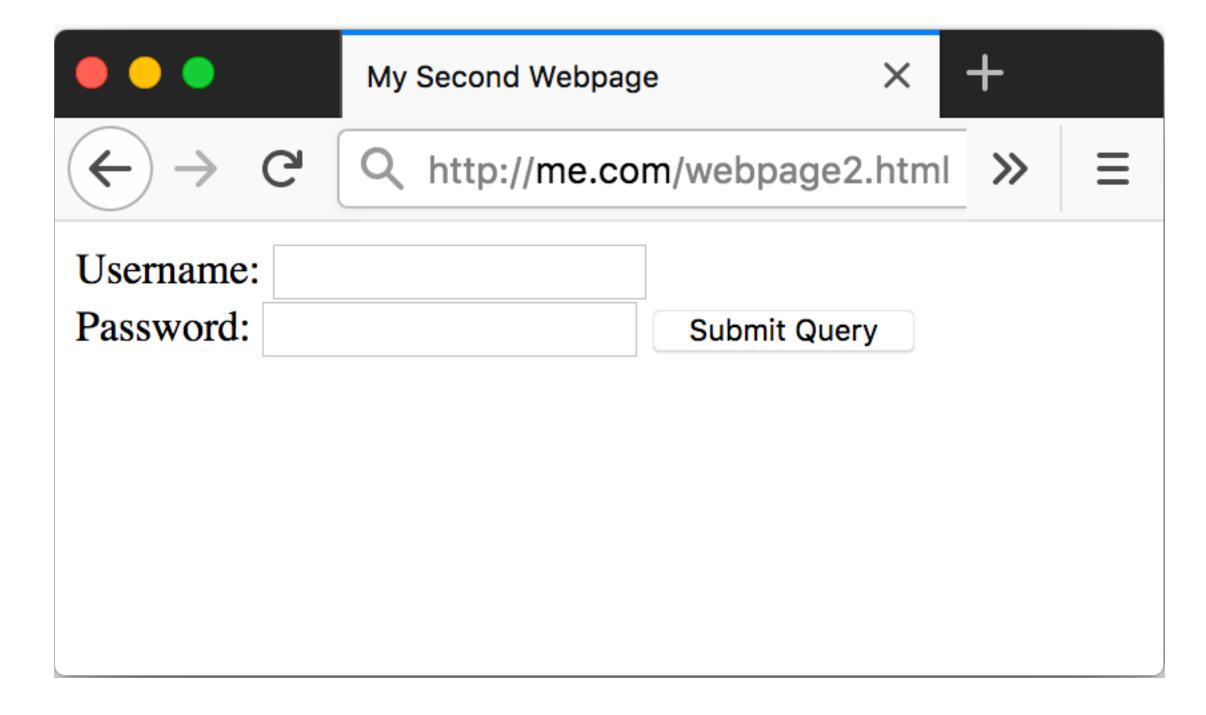


## HTML

Not just for retrieval of static content - data submission

User input through <form> and <input> tags

```
<!DOCTYPE html>
<html>
    <head>
        <title>My Second Webpage</title>
    </head>
    <body>
        <form action="/login" method="POST">
            Username:
            <input type="text" name="username">
            <br
            Password:
            <input type="password" name="password">
            <input type="submit" name="submit">
        </form>
    </body>
</html>
```

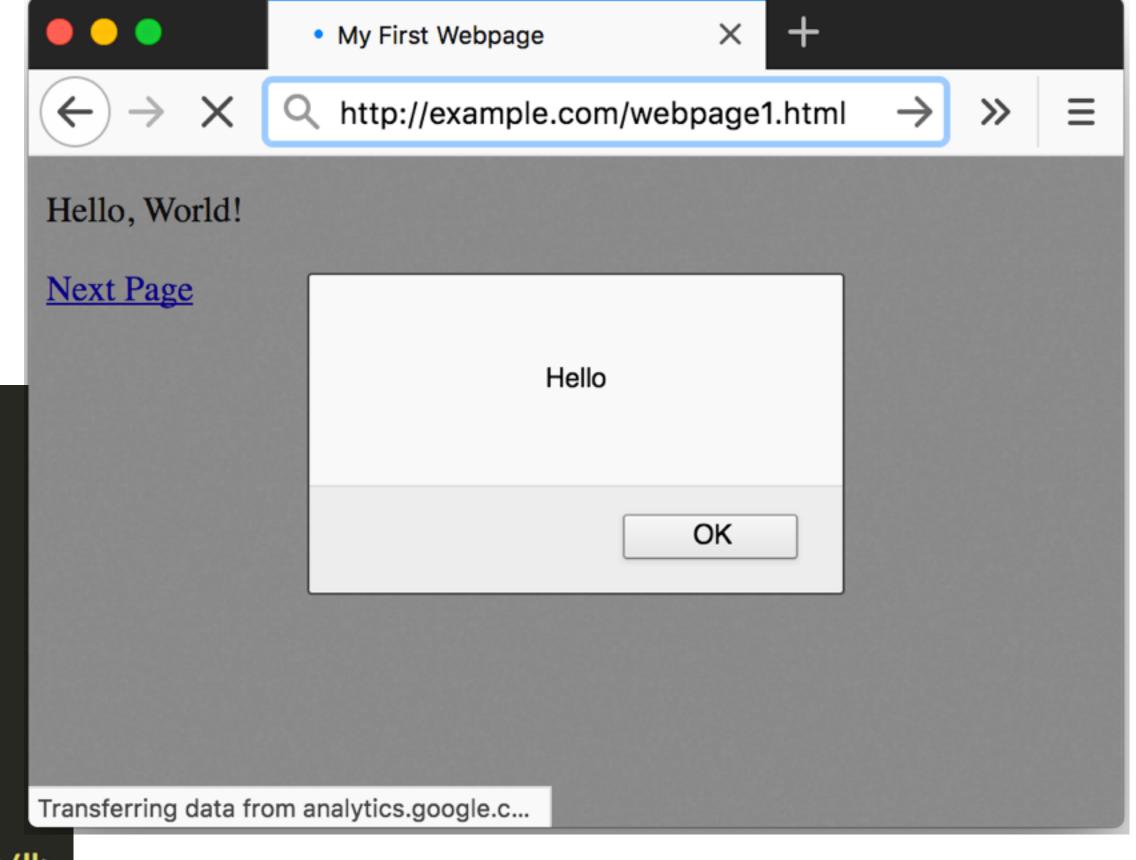




# Dynamic HTML

JavaScript = Turing-complete language that allows for dynamic webpages

Flash, Java also used





## JavaScript

Powerful browser programming language that can:

- Alter page contents
- Track events (mouse click, motion, keystrokes)
- Access hardware (camera, microphone, location, filesystem)
- Read / set cookies
- Issue web requests

Despite its name, not related to Java!



## JavaScript

Code enclosed within <script> ... </script> tags

```
Event handlers can be embedded in HTML
```

```
<img src="picture.gif" onMouseOver="alert('Leave the picture alone!')">
```

```
Built-in functions can change content of window window.open("http://illinois.edu");
```

### Click-jacking attack

```
<a onMouseUp="window.open('http://www.evilsite.com')"
href="http://www.trustedsite.com/">Trust me!</a>
```



## jQuery

Popular library that simplifies most aspects of JavaScript

```
<input id="button1" type="button" value="Click Me!"/>
Click Me!
```

JavaScript

```
var button = document.getElementById("button1");
button.addEventListener('click', function() {
    alert("Hello");
});
```

jQuery

```
$('#button1').click(function(){
    alert("Hello");
});
$() == jquery()
prefixes: # for id, . for class
```

jQuery also handles browser discrepancies!



## Three-Tiered Web App

Server Client Request Response **Database** 



### Server

Servers respond to HTTP requests with HTML, JS, CSS, etc. files

- Static: JS, CSS, images
- Dynamic: HTML e.g. Facebook feed, online bank profile

Example: PHP: Hypertext Processor - can be done in any language



### Databases

Servers often need to store data (i.e. when POST request is made)

• Usernames, passwords, PII, etc.

Use a database that can create, read, update and delete records (CRUD)

Structured Query Language (SQL) is used to interact with many popular database systems - many dialects for different implementations









## SQL

Used for relational database systems

Data is split into tables - columns are fields, rows are individual records

#### Users Table

Entry	Name	DOB	SSN	СОВ
1	John Smith	1/2/13	389765904	USA
2	Jane Smith	4/13/11	657893046	USA
3	Martin Sommer	6/7/80	578899888	Germany
4	Ana Trujillo	6/8/10	585939023	Spain



## SQL

### Users Table

Entry	Name	DOB	SSN	СОВ
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SELECT \* FROM Users;

SELECT \* FROM Users WHERE COB='USA';

SELECT Name FROM Users WHERE SSN > 60000000;

SQL Keywords are case-insensitive



## Three-Tiered Web App

