

## Security Infrastructure

### Objectives:

- 3.2 - Given a scenario, you must be able to apply security principles to secure enterprise architecture
- 4.5 - Given a scenario, you must be able to modify enterprise capabilities to enhance security
- **Security Infrastructure**
  - *Security Infrastructure*
    - Encompasses hardware, software, networks, data, and policies working cohesively for information asset safeguarding
  - Firewalls
    - Types
      - Web Application
      - Unified Threat Management
      - Next-generation
  - Intrusion Detection Systems (IDS) and Intrusion Prevention Systems (IPS)
    - Mechanisms
      - Identifying trends
      - Showcasing signatures
  - *Network Appliances*
    - *Specialized hardware or software for specific networking functions*
    - Functions
      - Load Balancing
      - Proxying

- Monitoring
- Security Enforcement
- *Port Security*
  - Restricting and controlling network access
  - *Basis*
    - Media Access Control (MAC) addresses
  - *Concepts*
    - 802.1x and EAP
- Securing Network Communications
  - Technologies
    - VPNs
    - IPSec
    - TLS
  - Objective
    - Create a secure backbone for communication
- Software-Defined Wide Area Networks (SD-WAN) and Secure Access Service Edge (SASE)
  - *SD-WAN*
    - Optimize WAN connections with software-defined principles
  - *SASE*
    - Cloud-based service integrating security and wide area networking
- Infrastructure Considerations
  - Aspects
    - Device placement, security zones, screen subnets, attack surfaces
  - Connectivity
    - Concerns and considerations

- Device Attributes
  - Active vs. passive, inline vs. taps or monitors
- Failure Mode Options
  - Fail-open or fail-closed for security devices
- Selection of Infrastructure Controls
  - Choosing controls aligned with network needs
  - *Tailoring*
    - Ensuring robust security architecture
- Ports and Protocols
  - Ports
    - Logical communication endpoints on a computer or server
    - Classified as either
      - *Inbound*
        - Listening for connections
      - *Outbound*
        - Used to connect to a server
    - Example
      - SSH connection with an inbound port 22 and an outbound port on the client
  - Port Classification
    - *Well-Known Ports (0-1023)*
      - Assigned by IANA, commonly-used protocols
    - *Registered Ports (1024-49151)*
      - Vendor-specific, registered with IANA

- *Dynamic and Private Ports (49152-65535)*
  - Temporary outbound connections
- *Protocols*
  - Rules governing device communication and data exchange
  - Example
    - HTTPS (port 443) uses the HTTPS protocol for secure web communication
- *Memorization Tips*
  - Memorize for each port
    - Port number
    - Default protocol
    - Support for TCP or UDP
    - Basic description of the port or protocol
- *List of Ports and Protocols*
  - Port 21: FTP (File Transfer Protocol) - TCP
  - Port 22: SSH, SCP, SFTP - TCP
  - Port 23: Telnet - TCP
  - Port 25: SMTP (Simple Mail Transfer Protocol) - TCP
  - Port 53: DNS (Domain Name System) - TCP/UDP
  - Port 69: TFTP (Trivial File Transfer Protocol) - UDP
  - Port 80: HTTP (Hypertext Transfer Protocol) - TCP
  - Port 88: Kerberos - UDP
  - Port 110: POP3 (Post Office Protocol) - TCP
  - Port 119: NNTP (Network News Transfer Protocol) - TCP
  - Port 135: RPC (Remote Procedure Call) - TCP/UDP
  - Ports 137, 138, 139: NetBIOS - TCP/UDP
  - Port 143: IMAP (Internet Message Access Protocol) - TCP

- Port 161: SNMP (Simple Network Management Protocol) - UDP
- Port 162: SNMPTrap - UDP
- Port 389: LDAP (Lightweight Directory Access Protocol) - TCP
- Port 443: HTTPS (HTTP Secure) - TCP
- Port 445: SMB (Server Message Block) - TCP
- Ports 465, 587: SMTPS (SMTP Secure) - TCP
- Port 514: Syslog - UDP
- Port 636: LDAPS (LDAP Secure) - TCP
- Port 993: IMAPS (IMAP over SSL/TLS) - TCP
- Port 995: POP3S (POP3 over SSL/TLS) - TCP
- Port 1433: Microsoft SQL - TCP
- Ports 1645, 1646: RADIUS (Remote Authentication) - TCP
- Ports 1812, 1813: RADIUS UDP - UDP
- Port 3389: RDP (Remote Desktop Protocol) - TCP
- Port 6514: Syslog TLS - TCP
- Study Tips
  - Create flashcards with protocol, port, and connection details
  - Regularly test yourself to memorize ports and protocols
  - Understanding these is crucial for success in exams related to cybersecurity
- **Firewalls**
  - *Firewall*
    - A network security device or software that monitors and controls network traffic based on security rules
    - Protects networks from unauthorized access and potential threats

- *Screened Subnet (Dual-homed Host)*
  - Acts as a security barrier between external untrusted networks and internal trusted networks using a protected host with security measures like a packet-filtering firewall
- Types of Firewalls
  - *Packet Filtering Firewalls*
    - Inspect packet headers for IP addresses and port numbers
    - Limited in inspection, operates at Layer 4 (Transport Layer)
  - *Stateful Firewalls*
    - Track connections and requests, allowing return traffic for outbound requests
    - Operates at Layer 4, with improved awareness of connection state
  - *Proxy Firewalls*
    - Make connections on behalf of endpoints, enhancing security
    - Two Types of Proxy Firewalls
      - Session layer(Layer 5)
      - Application layer (Layer 7)
  - *Kernel Proxy Firewalls*
    - Minimal impact on network performance, full inspection of packets at every layer
    - Placed close to the system they protect
- Firewall Evolutions
  - *Next Generation Firewall (NGFW)*
    - *Application-aware*
      - distinguish between different types of traffic
    - Conduct deep packet inspection and use signature-based intrusion

protection

- Operate fast within minimal network performance impact
- Offer full-stack traffic visibility
- Can integrate with other security products
  - Can be a problem if organizations become reliant on a single vendor due to firewall configurations tailored to one product line

### ■ *Unified Threat Management (UTM) Firewall*

- Combines multiple security functions in a single device
- Functions include firewall, intrusion prevention, antivirus, and more
- Reduces the number of devices
- Are a single point of failure
- UTMs use separate individual engine
  - NGFW uses a single engine

### ■ *Web Application Firewall (WAF)*

- Focuses on inspecting HTTP traffic
- Prevents common web application attacks like cross-site scripting and SQL injections
- Can be placed
  - In-line (live attack prevention)
    - Device sits between the network firewall and the web servers
  - Out of band (detection)
    - Device receives a mirrored copy of web server traffic

### ○ Layer based Firewalls

#### ■ *Layer 4 Firewall*

- Operates at the transport layer

- Filters traffic based on port numbers and protocol data
- *Layer 7 Firewall*
  - Operates at the application layer
  - Inspects, filters, and controls traffic based on content and data characteristics
- **Configuring Firewalls**
  - Firewalls and Access Control Lists (ACLs)
    - *Firewalls*
      - Dedicated devices for using Access Control Lists (ACLs) to protect networks
    - *Access Control Lists (ACLs)*
      - Essential for securing networks from unwanted traffic
      - Consist of permit and deny statements, often based on port numbers
      - Rule sets placed on firewalls, routers, and network infrastructure devices
      - Control the flow of traffic into and out of networks
      - May define quality of service levels inside networks but are primarily used for network security in firewalls
  - Configuring ACLs
    - A web-based interface or a text-based command line interface can be used
    - The order of ACL rules specifies the order of actions taken on traffic (top-down)
    - The first matching rule is executed, and no other ACLs are checked
    - Place the most specific rules at the top and generic rules at the bottom
    - Some devices support implied deny functions, while others require a "deny all" rule at the end
    - Actions taken by network devices should be logged, including deny actions



- ACL Rules
  - Made up of some key pieces of information including
    - Type of traffic
    - Source of traffic
    - Destination of traffic
    - Action to be taken against the traffic
- Firewall Types
  - *Hardware-Based Firewall*
    - A dedicated network security device that filters and controls network traffic at the hardware level
    - Commonly used to protect an entire network or subnet by implementing ACLs and rules
  - *Software-Based Firewall*
    - A firewall that runs as a software application on individual devices, such as workstations
    - Utilizes ACLs and rules to manage incoming and outgoing traffic, providing security at the software level on a per-device basis
- Key Takeaway
  - Firewalls use ACLs to control network traffic, ensuring security by specifying permitted and denied actions
  - Proper ACL configuration and rule order are crucial for effective network protection

- **IDS and IPS**
  - Key difference
    - IDS - Logs and alerts
    - IPS - Logs, alerts, and takes action
  - *Intrusion Detection Systems (IDS)*
    - Logs or alerts that it found something suspicious or malicious
    - Three Types of Intrusion Detection Systems (IDS)
      - *Network-based IDS (NIDS)*
        - Monitors the traffic coming in and out of a network
      - *Host-based IDS (HIDS)*
        - Looks at suspicious network traffic going to or from a single or endpoint
      - *Wireless IDS (WIDS)*
        - Detects attempts to cause a denial of a service on a wireless network
    - Intrusion detection systems operate either using signature-based or anomaly-based detection algorithms
      - *Signature-based IDS*
        - Analyzes traffic based on defined signatures and can only recognize attacks based on previously identified attacks in its database
          - *Pattern-matching*
            - Specific pattern of steps
            - NIDS, WIDS
          - *Stateful-matching*
            - Known system baseline

- HIDS
- *Anomaly-based IDS*
  - Analyzes traffic and compares it to a normal baseline of traffic to determine whether a threat is occurring
  - Five Types of Anomaly-based Detection Systems
    - Statistical
    - Protocol
    - Traffic
    - Rule or Heuristic
    - Application-based
  - *Intrusion Prevention Systems (IPS)*
    - Logs, alerts, and takes action when it finds something suspicious or malicious
    - Scans traffic to look for malicious activity and takes action to stop it
- **Network Appliances**
  - *Network Appliance*
    - A dedicated hardware device with pre-installed software for specific networking services
  - Different Types of Network Appliances
    - *Load Balancers*
      - Distribute network/application traffic across multiple servers
      - Enhance server efficiency and prevent overload
      - Ensure redundancy and reliability
      - Perform continuous health checks
      - Application Delivery Controllers (ADCs) offer advanced functionality
      - Essential for high-demand environments and high-traffic websites

### ■ *Proxy Servers*

- Act as intermediaries between clients and servers
- Provide content caching, requests filtering, and login management
- Enhance request speed and reduce bandwidth usage
- Add a security layer and enforce network utilization policies
- Protect against DDoS attacks
- Facilitate load balancing and user authentication
- Handle data encryption and ensure compliance with data sovereignty laws

### ■ *Sensors*

- Monitor, detect, and analyze network traffic and data flow
- Identify unusual activities, security breaches, and performance issues
- Provide real-time insights for proactive network management
- Aid in performance monitoring and alerting
- Act as the first line of defense against cyber threats

### ■ *Jump Servers/Jump Box*

- Secure gateways for system administrators to access devices in different security zones
- Control access and reduce the attack surface area
- Offer protection against downtime and data breaches
- Simplify logging and auditing
- Speed up incident response during cyber-attacks
- Streamline system management and maintenance
- Host essential tools and scripts
- Monitor system health for performance and security

- **Port Security**

- *Port Security*

- A network switch feature that restricts device access to specific ports based on MAC addresses
    - Enhances network security by preventing unauthorized devices from connecting

- *Network Switches*

- Networking devices that operate at Layer 2 of the OSI model
    - Use MAC addresses for traffic switching decisions through transparent bridging
    - Efficiently prevent collisions, operate in full duplex mode
    - Remember connected devices based on MAC addresses
    - Broadcast traffic only to intended receivers, increasing security

- *CAM Table (Content Addressable Memory)*

- Stores MAC addresses associated with switch ports
    - Vulnerable to MAC flooding attacks, which can cause the switch to fail open

- *Port Security Implementation*

- Associate specific MAC addresses with interfaces
    - Prevent unauthorized devices from connecting
    - Can use Sticky MACs for easier setup
    - Susceptible to MAC spoofing attacks

- *802.1x Authentication*

- Provides port-based authentication for wired and wireless networks
    - Requires three roles
      - Supplicant
      - Authenticator
      - Authentication server
    - Utilizes RADIUS or TACACS+ for actual authentication

- Prevents rogue device access
- RADIUS vs. TACACS+
  - RADIUS is cross-platform, while TACACS+ is Cisco proprietary
  - TACACS+ is slower but offers additional security and independently handles authentication, authorization, and accounting
  - TACACS+ supports all network protocols, whereas RADIUS lacks support for some
- EAP (*Extensible Authentication Protocol*)
  - A framework for various authentication methods
  - Has different variants which have their own features
    - EAP-MD5
      - Uses simple passwords and the challenge handshake authentication process to provide remote access authentication
      - One-way authentication process
      - Doesn't provide mutual authentication
    - EAP-TLS
      - Uses public key infrastructure with a digital certificate which is installed on both the client and the server
      - Uses mutual authentication
    - EAP-TTLS
      - Requires a digital certificate on the server, but not on the client
      - The client uses a password for authentication
    - EAP-FAST
      - Uses protected access credential, instead of a certificate, to establish mutual authentication
    - PEAP
      - Supports mutual authentication using server certificates and

Active Directory databases to authenticate a password from the client

- **EAP-LEAP**
  - Cisco proprietary and limited to Cisco devices
- Integration for Network Security
  - Combining port security, 802.1X, and EAP enhances network security
  - Ensures only authenticated and authorized devices can access sensitive resources
- **Securing Network Communications**
  - *Virtual Private Networks (VPNs)*
    - Extend private networks across public networks
    - Allow remote users to securely connect to an organization's network
    - Can be configured as site-to-site, client-to-site, or clientless VPNs
      - **Site-to-Site VPN**
        - Connects two sites cost-effectively
        - Replaces expensive leased lines
        - Utilizes a VPN tunnel over the public internet
        - Encrypts and secures data between sites
        - Slower, but more secure
      - **Client-to-Site VPN**
        - Connects a single host (e.g., laptop) to the central office
        - Ideal for remote user access to the central network
        - Options for full tunnel and split tunnel configurations
      - **Clientless VPN**
        - Uses a web browser to establish secure, remote-access VPN
        - No need for dedicated software or hardware client

- Utilizes HTTPS and TLS protocols for secure connections to websites
- In addition to site-to-site and client-to-site VPNs, we have to decide whether we are going to use a full tunnel or split tunnel VPN configuration
  - *Full Tunnel VPN*
    - Encrypts and routes all network requests through the VPN
    - Provides high security, clients fully part of central network
    - Limits access to local resources
    - Suitable for remote access to central resources
  - *Split Tunnel VPN*
    - Divides traffic, routing some through the VPN, some directly to the internet
    - Enhances performance by bypassing VPN for non-central traffic
    - Less secure; potential exposure to attackers
    - Recommended for better performance but requires caution on untrusted networks
- *Transport Layer Security (TLS)*
  - Provides encryption and security for data in transit
  - Used for secure connections in web browsers (HTTPS)
  - Uses Transmission Control Protocol (TCP) for secure connections between a client and a server
    - may slow down the connection
  - *Datagram Transport Layer Security (DTLS)*
    - A faster User Datagram Protocol-based (UDP-based) alternative
    - Ensures end-user security and protects against eavesdropping in clientless VPN connections



- Ensures confidentiality, integrity, and authentication of data
- *Internet Protocol Security (IPSec)*
  - A secure protocol suite for IP communication
  - Provides confidentiality, integrity, authentication, and anti-replay protection
  - Used for both site-to-site and client-to-site VPNs
  - Five key steps in establishing an IPSec VPN
    - Request to start the Internet Key Exchange (IKE)
      - PC1 initiates traffic to PC2, triggering IPSec tunnel creation by RTR1
    - Authentication - IKE Phase 1
      - RTR1 and RTR2 negotiate security associations for the IPSec IKE Phase 1 (ISAKMP) tunnel
    - Negotiation - IKE Phase 2
      - IKE Phase 2 establishes a tunnel within the tunnel
    - Data transfer
      - Data transfer between PC1 and PC2 takes place securely
    - Tunnel termination
      - Tunnel torn down including the deletion of IPSec security associations
  - IPSec Tunneling Modes (Data transfer)
    - *Transport Mode*
      - Uses original IP header
      - Suitable for client-to-site VPNs
      - Avoids potential fragmentation issues from MTU constraints
        - *MTU (Maximum Transmission Unit)*
          - set by default at 1500 bytes and may cause

fragmentation and other VPN problems

- Does not increase packet size
- *Tunneling Mode*
  - Adds a new header to encapsulate the entire packet
  - Ideal for site-to-site VPNs
  - May increase packet size and require jumbo frames
  - Provides confidentiality for both payload and header
- *Authentication Header (AH)*
  - Offers connectionless data integrity and data origin authentication for IP datagrams using cryptographic hashes as identification information
- *Encapsulating Security Payload (ESP)*
  - Provides confidentiality, integrity, and encryption
  - Provides replay protection
  - Encrypts the packet's payload
- Considerations
  - Balance between security and performance when choosing VPN tunnel type
  - Use full tunnel VPNs for higher security but reduced local access
  - Use split tunnel VPNs for better performance but potentially lower security
  - Ensure proper MTU settings when using tunneling mode in site-to-site VPNs
  - AH for integrity and ESP for encryption in IPSec, but both can be used together for comprehensive security
- **SD-WAN and SASE**
  - *SD-WAN (Software-Defined Wide Area Network)*
    - A virtualized approach to managing and optimizing wide area network connections

- Purpose
  - Efficiently routes traffic between remote sites, data centers, and cloud environments
- Benefits
  - Increased agility, security, and efficiency for geographically distributed workforces
- Control
  - Software-based architecture with control extracted from underlying hardware
- Transport Services
  - Allows the use of various transport services
    - MPLS
    - Cellular
    - Microwave links
    - Broadband internet
- Centralized Control
  - Utilizes centralized control function for intelligent traffic routing
- Traditional WAN vs. SD-WAN
  - *Traditional WANs*
    - Cannot efficiently integrate cloud services
  - *SD-WAN*
    - Enables dynamic and efficient routing, improving visibility, performance, and manageability
- Use Cases
  - Ideal for enterprises with multiple branch offices moving towards cloud-based services

- IaaS
  - PaaS
  - SaaS
- *SASE (Secure Access Service Edge)*
  - A network architecture combining network security and WAN capabilities in a single cloud-based service
  - Purpose
    - Addresses challenges of securing and connecting users and data across distributed locations
  - Key Technology
    - Utilizes software-defined networking (SDN) for security and networking services from the cloud
  - Components
    - Firewalls
    - VPNs
    - Zero-trust network access
    - Cloud Access Security Brokers (CASBs)
  - Policy and Management
    - Delivered through a common set of policy and management platforms
  - Cloud Providers
    - Major cloud providers offer services aligned with SASE
    - Examples:
      - AWS VPC
      - Azure Virtual WAN
      - Azure ExpressRoutes
      - Google Cloud Interconnect

- Google Cloud VPN
  - Alignment
    - These cloud services offer secure, flexible, and global networking capabilities, aligning with SASE principles
  - Importance
    - As cyber threats evolve and organizations become more geographically dispersed, understanding and implementing SD-WAN and SASE are crucial for enhanced security and successful migration to cloud-based environments
- **Infrastructure Considerations**
  - Device Placement
    - Proper placement of routers, switches, and access points is crucial
    - Correct placement ensures
      - Optimal data flow,
      - Minimizes latency
      - Enhances security
    - Routers at the network's edge help filter traffic efficiently
    - Strategic placement of access points ensures coverage and reduces interference
    - Switches should be located for easy connection to network segments
  - Security Zones and Screened Subnets
    - *Security Zones*
      - Isolate devices with similar security requirements
    - *Screened Subnets*
      - Act as buffer zones between internal and external networks
      - Hosts public-facing services, protecting core internal networks
      - Use the term "screened subnet" instead of "DMZ" for modern

configurations

- *Attack Surface*
  - Refers to points where unauthorized access or data extraction can occur
  - A larger attack surface increases the risk of vulnerabilities
  - Identify and mitigate vulnerabilities to reduce the attack surface
  - Regularly assess and minimize the attack surface for network security
- *Connectivity Methods*
  - Choose connectivity methods that influence network performance, reliability, and security
  - Wired (e.g., Ethernet) offers stability and speed but restricts mobility
  - Wireless (e.g., Wi-Fi) provides flexibility but may suffer from interference and security issues
  - Consider factors like scalability, speed, security, and budget constraints when choosing connectivity methods
- *Device Attributes*
  - Consider whether devices are active or passive, and if they are inline or tapped
  - Active devices (e.g., intrusion prevention systems)
    - monitor and act on network traffic.
  - Passive devices (e.g., intrusion detection systems)
    - observe and report without altering traffic
  - Inline devices are in the path of network traffic
  - Taps and monitors capture data without disruption
  - Align device choices with network goals and challenges

- Failure Mode
  - Choose between "fail-open" and "fail-closed" modes to handle device failures
  - *Fail-open*
    - Allows traffic to pass during a failure, maintaining connectivity but reducing security
  - *Fail-closed*
    - Blocks all traffic during a failure, prioritizing security over connectivity
  - The choice depends on the organization's security policy and the criticality of the network segment
- **Selecting Infrastructure Controls**
  - *Control*
    - A protective measure put in place to reduce potential risks and safeguard an organization's assets
  - Key Principles
    - *Least Privilege*
      - Users and systems should have only necessary access rights to reduce the attack surface
    - *Defense in Depth*
      - Utilize multiple layers of security to ensure robust protection even if one control fails
    - *Risk-based Approach*
      - Prioritize controls based on potential risks and vulnerabilities specific to the infrastructure
    - *Lifecycle Management*
      - Regularly review, update, and retire controls to adapt to the evolving

threat landscape

- *Open Design Principle*
  - Ensure transparency and accountability through rigorous testing and scrutiny of controls
- Methodology
  - Assess Current State
    - Understand existing infrastructure, vulnerabilities, and current controls
  - Gap Analysis
    - Identify discrepancies between current and desired security postures
  - Set Clear Objectives
    - Define specific goals for adding new controls (data protection, uptime, compliance, etc.)
  - Benchmarking
    - Compare your organization's processes and security metrics with industry best practices
  - Cost-Benefit Analysis
    - Evaluate the balance between desired security level and required resources
  - Stakeholder Involvement
    - Engage relevant stakeholders to ensure controls align with business operations
  - Monitoring and Feedback Loops
    - Continuously revisit control selection to adapt to evolving threats
- Best Practices
  - Conduct Risk Assessment
    - Regularly assess threats and vulnerabilities specific to your organization,



and update it with significant changes

- **Align with Frameworks**
  - Utilize established frameworks (e.g., NIST, ISO) to ensure comprehensive and tested methodologies
- **Customize Frameworks**
  - Tailor framework controls to your organization's unique risk profile and business operations
- **Stakeholder Engagement and Training**
  - Engage all relevant stakeholders in the decision-making process, and conduct regular training to keep the workforce updated on security controls and threats