Education

PES University 2020 – 2024

Bachelor of Technology in Computer Science and Engineering (CGPA: 8.03 / 10)

Bengaluru, Karnataka, India

- Relevant Coursework: Data Structures and Algorithms (C++, Java, Python), Object Oriented Programming (Java),
 DBMS (MySQL, PostgreSQL), Graph Theory (Graph Neural Networks, Neo4j), AR/VR (Blender, GLUT, Unity), Deep
 Learning (PyTorch, TensorFlow)
- Awards: 3x Distinction Award Recipient

Experience

Nasdaq Aug 2024 - Present

Software Developer

Bengaluru, Karnataka, India

- Played a key role in a small team jump-starting a new machine intelligence product, an Investor Relations Advisory
 product under Capital Access Platforms, involving named entity recognition, web scraping, AWS, and RDBMS (SQL
 Server and PostgreSQL).
- Made several improvements to **fuzzy matching** and added **GenAl summarization**, and took the project to production.
- Designed a **PostgreSQL** schema for backend processes, and re-architected the web scraping solution.
- Worked on Terraform for AWS resource provisioning: step functions, batch jobs, lambdas, etc.
- Mentored at an ML bootcamp for 30+ employees at Nasdaq Bengaluru (2nd week Feb present).

Nasdag Jun 2023 – Jul 2024

Software Development Intern

Bengaluru, Karnataka, India

- Jump-started the new Advisory product as the primary **Python** developer, and took the project to prototype phase.
- Global finalist of the 2023 intra-company hackathon by leveraging LLMs for Terraform script generation.

StanceBeam Jun 2022 – Aug 2022

Computer Vision Intern

Bengaluru, Karnataka, India

- Implemented the usage of stereo vision to compute the 3D coordinates of a subject, to be used in a future decision review system for cricket.
- Geometric Techniques: Epipolar Geometry, Trigonometry
- Technologies: OpenCV, NumPy, Python3

PES University

Jan 2024 - Apr 2024

Teaching Assistant

Bengaluru, Karnataka, India

• Teaching assistant for the 6th-semester course Object-Oriented Analysis and Design with Java (UE21CS352B), under Prof. Priya Badrinath, for 180+ students.

Projects

OpenGL Projects | C++, GLUT

• My work ranges from basic 2-d projects, such as generating the Sierpinski triangle fractal using the chaos method, visualizing Graham's scan algorithm, all the way up to implementing elastic sphere collisions in 3-d space.

covibot | Python, PRAW

 A Reddit bot which gives COVID-19 stats of a specific region without an explicit call, using low-level NLP, and accessing government datasets.

Glaucoma Diagnosis from Retinal Fundus Images | Python, TensorFlow, scikit-learn

• Using CNNs to classify an image into normal or glaucomatous, using retinal fundus images by transfer learning.

Graph-based Recommender | Python, NetworkX, DGL (Deep Graph Library), PyTorch

A recommender system using link prediction algorithms and GCN (graph convolutional networks).

Technical Skills

Languages: Python, C++, Java, C

Concepts: Operating System, Artificial Intelligence, Machine Learning, Neural Networks, Database, Agile Methodology, Cloud Computing, Generative AI, Large Language Models, Computer Vision, Data Science, Computer Networks Certifications: AWS Educate Introduction to Cloud 101, Amazon Web Services; Quantum Computing Using Qiskit, PESU I/O; LFD103, The Linux Foundation