

Clock System of STM32F103XX

- Microcontroller (MCU) is a synchronous digital circuit and it is synchronous to clock.
- Clock is heart beat to the MCU (we can understand it as an analogy w.r.t. Human Body consisting of a Heart which beats to pump in and out the blood to whole body and thus providing the energy to do work), without it MCU can do nothing.

What is Clock?

Clock is Square Wave signal of certain frequency with 50% duty cycle (For total time Period it will be Half Time ON and Half Time OFF).



In the above image arrow indicates the rising edge of the each clock period and we can also understand that with each rising edge there will be execution of new instruction/read or Write operation.

- For different application selecting the right kind of clock is very important.
- For low power application, we may need to be very careful with frequency of clock because there is a relationship b/w power consumption and frequency of clock.

Clock Sources

To generate clock signal we have three main clock sources and any one of these three can be selected.

1. Crystal Oscillator -> External to MCU (**HSE: High Speed External Clock**)
2. RC Oscillator -> Internal to MCU (**HSI: High Speed Internal Clock**)
3. The PLL (Phase Lock Loop) -> Internal to MCU to generate higher frequency using either External Crystal/Resonator Oscillator (HSE) or RC Internal Oscillator (HSI).

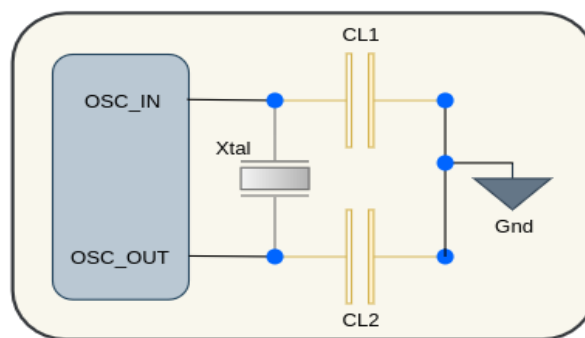
Please Note: Each of these Clock sources can be Switched ON/OFF independently when it is not used, to optimize the power consumption.

High Speed External (HSE) Clock

HSE clock can be generated from two possible external clock sources.

- HSE external crystal/ceramic resonator
- HSE user external clock (Will be not using these, so will talk about these later)

HSE external crystal/ceramic resonator



Hardware Configuration

In above HSE crystal/resonator hardware configuration we have

- CL1 & CL2 : Loading Capacitors

(The value of these loading capacitance must be adjusted according to the selected oscillator)

- Xtal: Crystal/resonator

(For STM32F103xx 3 to 25 MHz external crystal can be used to produce the accurate main clock)

Please Note: While designing the application board (PCB), Loading capacitors (CL1 & CL2) and Crystal/Resonator must be placed as close as possible in order to minimize output distortion and startup stabilization.

What is default Clock configuration of STM32F10xx after power-on/System Reset?

- When MCU undergoes System Reset or powered-on, it will get started with **High Speed Internal Oscillator (HSI) as main system clock (SYSCLK)**.
- So later with code we can change the SYSCLK with something else (for example: HSE or PLL).

- A Switch from one clock source to another will occur only if the target source is ready (clock stable after startup delay or PLL locked) even if the target source which is not yet ready is selected.
- **Status bit** in the **Clock Control Register (RCC_CR)** indicate which clock(s) is (are) ready and which clock is currently used as System Clock.

HSE crystal/resonator Clock Configuration while writing code

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved		PLL3 RDY	PLL3 ON	PLL2 RDY	PLL2 ON	PLL RDY	PLL ON	Reserved				CSSON	HSEBYP	HSERDY	HSEON
		r	rw	r	rw	r	rw					rw	rw	r	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
HSICAL[7:0]								HSITRIM[4:0]					Res.	HSIRDY	HSION
r	r	r	r	r	r	r	r	rw	rw	rw	rw	rw		r	rw

In the above Clock Control Register (RCC_CR) for HSE Clock Configuration we have

HSEON (HSE Clock Enable Bit)

- 0: HSE Oscillator OFF
- 1: HSE Oscillator ON

Cleared by hardware to stop the HSE oscillator when entering Stop or Standby mode. This bit cannot be reset if the HSE oscillator is used directly or indirectly as the system clock.

HSERDY (HSE Ready Flag)

- 0: HSE Oscillator not ready
- 1: HSE Oscillator ready

Set by hardware to indicate that the HSE oscillator is stable. This bit needs 6 cycles of the HSE oscillator clock to fall down after HSEON reset.