

# **ASHISH VERMA** Web Developer

I am Ashish Verma, a twenty two year old programmer from New Delhi, India. I'm a final year undergraduate in B.Tech Computer Science & Engineering, from Indian School of Mines, Dhanbad.

Technically, I'm full stack a developer, specialized in UI/UX development.

I have a passion for creating challenging, intuitive and beautiful software. I love to spend my free reading tech-blogs time hacking into open source products and softwares.

## CONTACT ME



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# **EDUCATION**



Indian School Of Mines, Dhanbad 2016

Bachelor of Technology, Computer Science &

Engineering

Somerville School, Greater Noida

2011 CBSE (AISSCE), Grade XII

Percentage: 90.0%

Somerville School, Greater Noida

CBSE (AISSE), Grade X 2009

Percentage: 89.0%



## **EXPERIENCE**

#### **UI/UX Engineering Intern at Jeevom**

May 2015

Developed a Google's material design based library for the UI / UX of the website, as well as created some JavaScript - Canvas UX elements.

## MIS project for ISM Dhanbad

lan 2015

Worked on the PHP based software to automate administration of ISM Dhanbad. Designed the front-end UI and developed a set of APIs to build a responsive front-end for whole system.

# May

## SalesForce Intern at Astrea IT

2014

Worked on two live projects based on developing SalesForce apps with VisualForce pages and integrating them with databases using Apex.

## Mar

## Made College's Cultural Festival's official website

2014

All the frontend work was done in HTML, CSS and JavaScript. Creative media and canvas techniques were implemented.

## Work on the website for ISM Model United Nations

Dec Main focus behind development of the website was creating an amazing (UI) design for the website. For my 2013 work on this website I gained recognition as one of the best web-developers in the MUN community.



## **SKILLS**

#### Web-Technologies

HTML / CSS JavaScript PHP / SQL BootStrap

#### **Programming Languages**

C/C++Java Python C#

Operating Systems: Linux / UNIX, Windows, Mac OSx

**Tools:** Adobe Photoshop, Git (and GitHub), NetBeans, Visual Studio

**Courses:** Game Programming in C# using XNA Framework

Game Theory