



ASHISH VERMA

Web Developer

I am Ashish Verma, a twenty two year old programmer from New Delhi, India. I'm a final year undergraduate in B.Tech Computer Science & Engineering, from Indian School of Mines, Dhanbad.

Technically, I'm a [full stack developer](#), [specialized in UI/UX development](#).

I have a passion for creating challenging, intuitive and beautiful software. I love to spend my free time reading tech-blogs and hacking into open source products and softwares.

CONTACT ME



+91 - 8674806449



ashishmverma1@gmail.com



www.ashishverma.me



linkedin.com/in/ashishmverma1



github.com/ashishmverma1



EDUCATION

2016

Indian School Of Mines, Dhanbad

Bachelor of Technology, Computer Science & Engineering

2011

Somerville School, Greater Noida

CBSE (AISSCE), Grade XII

Percentage: 90.0%

2009

Somerville School, Greater Noida

CBSE (AISSE), Grade X

Percentage: 89.0%



EXPERIENCE

May
2015

UI/UX Engineering Intern at Jeevom

Two months summer internship - currently ongoing.

Jan
2015

MIS project for ISM Dhanbad

Worked on the PHP based software to automate administration of ISM Dhanbad. Designed the front-end UI and [developed a set of APIs to build a responsive front-end for whole system](#).

May
2014

SalesForce Intern at Astrea IT

Worked on two live projects based on [developing Salesforce apps with VisualForce pages and integrating them with databases using Apex](#).

Mar
2014

Made College's Cultural Festival's official website

All the frontend work was done in HTML, CSS and JavaScript. [Creative media and canvas techniques were implemented](#).

Dec
2013

Work on the website for ISM Model United Nations

Main focus behind development of the website was creating an [amazing \(UI\) design for the website](#). For my work on this website I gained recognition as one of the best web-developers in the MUN community.



SKILLS

Web-Technologies

HTML / CSS
 JavaScript
 PHP / SQL
 BootStrap

Programming Languages

C / C++
 Java
 Python
 C#

Operating Systems: Linux / UNIX, Windows, Mac OSx

Tools: Adobe Photoshop, Git (and GitHub), NetBeans, Visual Studio

Courses: Game Programming in C# using XNA Framework
Game Theory