

# COMBINATIONAL CIRCUITS

A combinational circuit is a type of digital logic circuit in which the output is solely determined by the current inputs, without any memory or feedback loops. It consists of logic gates that combine the input signals to produce an output based on Boolean algebra.

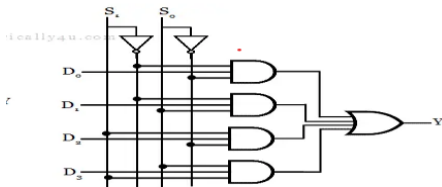
ADVANTAGES	DISADVANTAGE
Simple to design and implement.	More prone to glitches.
Faster operation due to lack of memory elements.	Complexity increases with the number of inputs.
Lower power consumption compared to sequential circuits.	Static functionality; limited to current input.
Predictable behavior, making testing easier.	Cannot store or process sequential data.
Useful for arithmetic, data selection, and encoding/decoding.	High hardware requirements for complex designs.

## MUTIPLEXER

It receives binary information from several input lines ( $2^n$ ) and route it to a single output according to select line(N)  $2^n:1$ .

Verilog Implementations of 4:1

### USING LOGICAL :



### Using Conditional(Ternary) Operator-

```
assign Y = S1 ? (S0 ? I3 : I2)
          : (S0 ? I1 : I0);
```

### Using if-else statements [PERIORITY]

```
if (sel == 2'b00) out = data[0];
else if (sel == 2'b01) out = data[1];
else if (sel == 2'b10) out = data[2];
else if (sel == 2'b11) out = data[3];
else out = 1'b00; // Default
```

### Using case statement -

```
case (sel)
2'b00: out = data [0]; // Select input 0
2'b01: out = data [1]; // Select input 1
2'b10: out = data [2]; // Select input 2
2'b11: out = data [3]; // Select input 3
default: out = 1'b0; // avoid latch
endcase
```

## DEMUTIPLEXER

It is digital circuit that takes a single input signal and directs it to one of many output lines based on the values of select lines.

```
assign Y0 = ~A2 & ~A1 & ~A0;
assign Y1 = ~A2 & ~A1 & A0;
assign Y2 = ~A2 & A1 & ~A0;
assign Y3 = ~A2 & A1 & A0;
assign Y4 = A2 & ~A1 & ~A0;
assign Y5 = A2 & ~A1 & A0;
assign Y6 = A2 & A1 & ~A0;
assign Y7 = A2 & A1 & A0;
```

## ENCODER

An **encoder** is a combinational circuit that converts a set of  $2^n$  inputs into an **n-bit** output, where only one input is high (1) at any time.

```
case ({I3, I2, I1, I0})
4'b0001: {Y1, Y0} = 2'b00;
4'b0010: {Y1, Y0} = 2'b01;
4'b0100: {Y1, Y0} = 2'b10;
4'b1000: {Y1, Y0} = 2'b11;
default: {Y1, Y0} = 2'b00;
endcase
```

## DECODER

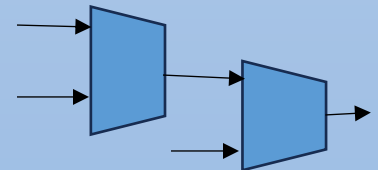
A **decoder** converts an **n-bit input** into a one-hot output, where each input combination produces a unique output.

```
assign Y0 = ~A1 & ~A0; // A1' A0'
assign Y1 = ~A1 & A0; // A1' A0
assign Y2 = A1 & ~A0; // A1 A0'
assign Y3 = A1 & A0; // A1 A0
```

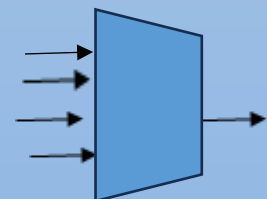
## IMPORTANT

**LOGICAL EQUATIONS** – Concise, Clarity and Optimized synthesis but limited Flexibility and scalability also No explicit Control flow.

**IF ELSE** – Synthesize to nested 2:1 MUX with PERIORITY ENCODING.

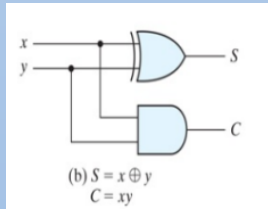


**CASE STATEMENT** – Synthesize to MUX OF  $2^n:1$ .



## HALF ADDER

add two single-bit binary numbers. It has two inputs (A and B) and two outputs: the **Sum** and the **Carry**.



X	Y	C	S
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

```

module half_adder(
    input A,    // First input bit
    input B,    // Second input bit
    output Sum, // Sum output
    output Carry // Carry output
);
// Sum is the XOR of A and B
assign Sum = A ^ B;
// Carry is the AND of A and B
assign Carry = A & B;
endmodule

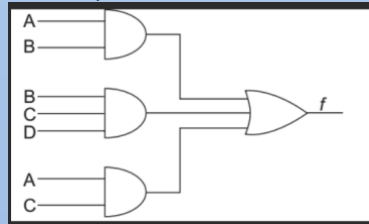
```

## MAJORITY VOTER

A **Majority Voter** is a digital circuit that outputs the value that occurs most frequently among its inputs.

**Majority = 1** if at least two of the three inputs are 1.

**Majority = 0** if at least two of the three inputs are 0.



```

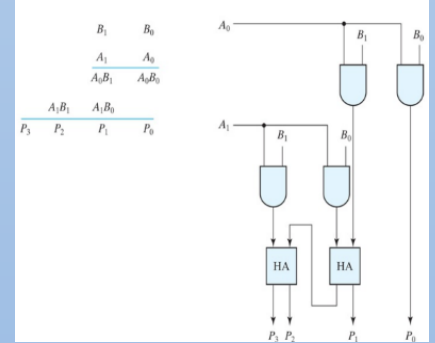
module majority_voter( input A,
// First input bit
input B,    // Second input bit
input C,    // Third input bit
output Majority // Majority output (0
or 1)
);
// Majority logic: Majority = (A & B) | (B
& C) | (A & C)
assign Majority = (A & B) | (B & C) |
(A & C);
endmodule

```

## MULTIPLIER

A **Binary Multiplier** is a digital circuit used to multiply two binary numbers.

#P0=A0.B0 #P1=A1B0+A0.B1  
#P2=A1B1+A0B1 #P3=A1B1



```

module binary_multiplier (
input [1:0] A ,input [1:0] B,
output [3:0] P );
assign P[0] = A[0] & B[0];
assign P[1] = (A[1] & B[0]) ^ (A[0] &
B[1]);
assign P[2] = (A[1] & B[1]) ^ ((A[0] &
B[0]) & (A[1] & B[0]));
assign P[3] = A[1] & B[1];
endmodule

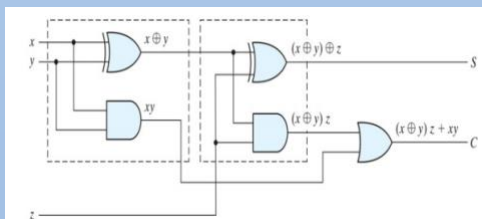
```

## FULL ADDER

A Full Adder is a combinational circuit that adds three bits: two input bits and a carry-in (from a previous stage). It produces two outputs: the Sum and the Carry-out.

**Sum (S)** =  $A \oplus B \oplus Cin = \Sigma(1,2,4,7)$

**Carry-out (Cout)** =  $AB+BC+AC$



```

module full_adder(
    input A, input B , input Cin
    output Sum, output Cout
);
// Sum is the XOR of A, B, and Cin
assign Sum = A ^ B ^ Cin;
// Carry-out is the OR of the AND
combinations of A, B, and Cin
assign Cout = (A & B) | (B & Cin) | (A &
Cin);
endmodule

```

## FULL SUBTRACTOR

**Full Subtractor** is a combinational circuit that subtracts three binary bits: two input bits (A and B) and a borrow-in (Bin from a previous stage or 0). It produces two outputs: the **difference (D)** and the **borrow-out (Bout)**.

**Difference (D)** =  $A \oplus B \oplus Bin$

**Borrow-out (Bout)** =  $\sim AB + BB_{in} + \sim AB$

A	B	Bin	D	Bout
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	0
1	1	1	1	1

```

module full_subtractor(
input A, input B , input Bin ,output
D,OUTPUT Bout );
assign D = A ^ B ^ Bin;
assign Bout = (~A & B) | (~A & Bin) | (B
& Bin);
endmodule

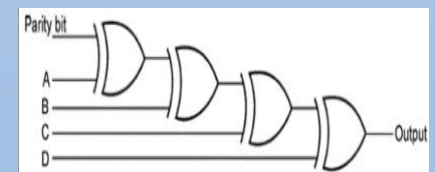
```

## PARITY GENERATOR

A **Parity Detector** is a digital circuit that checks whether a given set of bits has **even** or **odd parity**. Parity refers to the number of 1 bit in a binary number:

**Even parity:** The number of 1 bit is even.

**Odd parity:** The number of 1 bit is odd.



```

module parity_detector (
    input [3:0] A, // 4-bit input A
    output parityeven // Even parity
    output parityodd //odd parity
);
// Even parity is the XOR of all
input bits
assign parityeven = A[0] ^ A[1] ^
A[2] ^ A[3];
assign parityodd = ~(A[0] ^ A[1] ^
A[2] ^ A[3]);
endmodule

```

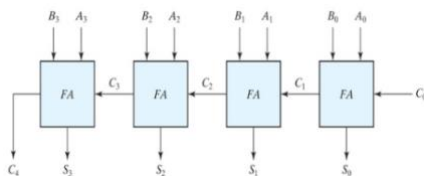
## DESIGN PROCEDURE

>>From the specifications of the circuit, determine the required number of inputs and outputs and assign a symbol to each.  
 >>Derive the truth table that defines the required relationship between inputs and outputs.  
 >>Obtain the simplified Boolean functions for each output as a function of the input variables(K-MAP).  
 >>Draw the logic diagram and verify it.

### Ripple Carry Adder

A structure of multiple full adders is cascaded in a manner to give the results of the addition of an n bit binary sequence.

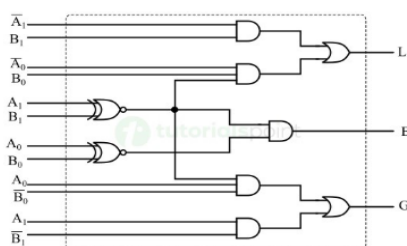
$$T_{delay} = (n-1)T_{carry} + \max(T_{carry}, T_{sum})$$



```
module ripple_carry_adder(a, b, cin,
sum, cout);
input [3:0] a; input [3:0] b; input cin;
output [3:0] sum; output cout;
wire [2:0] c;
fulladd a1(a[0],b[0],cin, sum[0],c[0]);
fulladd a2(a[1],b[1],c[0],sum[1],c[1]);
fulladd a3(a[2],b[2],c[1],sum[2],c[2]);
fulladd a4(a[3],b[3],c[2],sum[3],cout);
endmodule
**full_adder module is in full adder
```

### MAGINTUDE COMPARATOR

$A=B: E=(A_0 \odot B_0)(A_1 \odot B_1)$   
 $A<B: L=\sim A_1 B_1 + (A_1 \odot B_1)(\sim A_0) B_0$   
 $A>B: G=A_1(\sim B_1) + (A_1 \odot B_1) A_0(\sim B_0)$



```
module magComp (
input [7:0] In1, input [7:0] In2,
output Gt, output Lt, output Eq);
reg Gt, Lt, Eq;
always @ (*)
begin
    Gt <= (In1 > In2) ? 1'b1 : 1'b0;
    Lt <= (In1 < In2) ? 1'b1 : 1'b0;
    Eq <= (In1 == In2) ? 1'b1 : 1'b0;
end
endmodule
```

### Carry Look Ahead Adder

To overcome ripple carry delay, we can anticipate carry bit generation in advance. By analyzing input bits early, we can determine if a carry will occur, reducing delay.

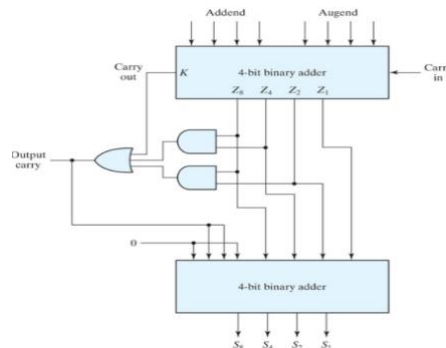
$$P_i = A_i \oplus B_i \quad G_i = A_i B_i$$

$$c_{i+1} = G_i + P_i \cdot c_i \text{ and } s_i = P_i \oplus c_i$$

```
module CarryLookAheadAdder(
input [3:0] A, B, input Cin,
output [3:0] S, output Cout);
wire [3:0] Ci;
assign Ci[0] = Cin;
assign Ci[1] = (A[0] & B[0]) | ((A[0] ^ B[0])
& Ci[0]);
assign Ci[2] = (A[1] & B[1]) | ((A[1] ^ B[1])
& ((A[0] & B[0]) | ((A[0] ^ B[0]) & Ci[0])));
assign Ci[3] = (A[2] & B[2]) | ((A[2] ^ B[2])
& ((A[1] & B[1]) | ((A[1] ^ B[1]) & ((A[0] &
B[0]) | ((A[0] ^ B[0]) & Ci[0]))));
assign Cout = (A[3] & B[3]) | ((A[3] ^ B[3])
& ((A[2] & B[2]) | ((A[2] ^ B[2]) & ((A[1] &
B[1]) | ((A[1] ^ B[1]) & ((A[0] & B[0]) |
((A[0] ^ B[0]) & Ci[0]))));
assign S = A ^ B ^ Ci;
endmodule
```

### BCD Adder

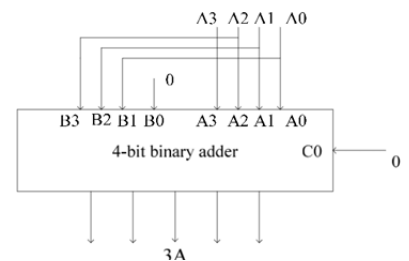
BCD number can represent 0000-1001, so when the sum to two BCD number greater than 9, need to add 0110 to the resulted sum to make it valid. Use full\_adder module.



```
module BCD_Adder (
input [3:0] a, // 4-bit BCD input A
input [3:0] b, // 4-bit BCD input B
output [3:0] sum, // 4-bit BCD sum
output carry // Carry out
);
wire [4:0] temp_sum; // Temporary 5-bit
sum to handle carry
assign temp_sum = a + b; // Add the BCD
numbers
assign carry = (temp_sum > 4'd9); // Carry
occurs if sum exceeds 9
assign sum = carry ? (temp_sum + 4'd6) :
temp_sum; // Adjust for BCD if carry
endmodule
```

### MULTIPLY CONSTANT

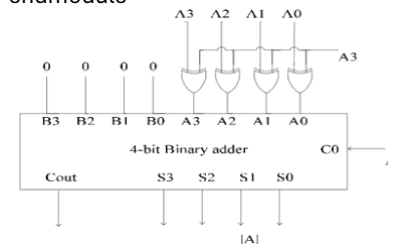
Let,  $3A = 2A + A$ ;  
 Hence, shift once and then add with number  
 module MutiPY (  
 input [3:0] NUM, input [3:0] multiplier,  
 output reg [7:0] result );  
 integer i;  
 always @(\*) begin  
 result = 8'd0;  
 for (i = 0; i < 4; i = i + 1) begin  
 if (multiplier[i] == 1'b1) begin  
 result = result + (NUM << i);  
 end  
 end  
 end  
endmodule



### ABSOLUTE OF VALUE

$|A| = A$  if  $A > 0$ ,  
 $= -A$  otherwise

```
module Absolute_Value (
input [3:0] value,
output [3:0] abs_value );
assign abs_value = (value[3] ==
1'b1) ? (~value + 4'b0001) : value;
// Take 2's complement if negative
endmodule
```



Multiply by even number :  
 Shift left using << operator.  
 Divide by even number :  
 Shift right using >> operator.  
 Check if two numbers are equal:  
 XNOR the numbers.  
 Check if two numbers are not equal:  
 XOR the numbers.  
 Digital circuits negative numbers are represented by using 2's complement.

- ✓ IIT KHARAGPUR : **PROF. INDRANIL SENGUPTA** ( HARDWARE MODELING USING VERILOG)

[https://www.youtube.com/watch?v=NCrlyaXMAAn8&list=PLJ5C\\_6qdAvB\\_ELELTSPgzYkQg3HgclQh-5](https://www.youtube.com/watch?v=NCrlyaXMAAn8&list=PLJ5C_6qdAvB_ELELTSPgzYkQg3HgclQh-5)

- ✓ **ANKIT GOYAL SIR**: DIGITAL ELECTRONICS

[https://youtube.com/playlist?list=PLs5\\_Rtf2P2r41iuDKULDHHnlwfXyTAxBH&si=PhMhOvo8\\_rT1a53y](https://youtube.com/playlist?list=PLs5_Rtf2P2r41iuDKULDHHnlwfXyTAxBH&si=PhMhOvo8_rT1a53y)

- ✓ BOOKS:

- DIGITAL ELECTRONICS: **Digital Logic and Computer Design** by **M. Morris Mano**.
- VERILOG : **Verilog HDL - Samir Palnitkar**
- Digital Design with an Introduction to the Verilog HDL, VHDL, and SystemVerilog by **M. Morris Mano and Michael D. Ciletti**

