

## Switch case

```
package firstDemo;

import java.util.Scanner;

public class switchCase {

    // write a program to print month name using switch
    public static void main(String[] args) {
        // TODO Auto-generated method stub

        // code format ctrl+shift+F (to look scrip neat and clean)
        System.out.println("which month you want?");
        Scanner sc = new Scanner(System.in);    // Scanner is used to take input from user
                                                // Scanner is class , here we are creating object by name "sc",

        int n = sc.nextInt();    // we are taking input from user and storing in variable n,

        switch (n) {
            case 1:
                System.out.println("January");
                break;
            case 2:
                System.out.println("February");
                break;
            case 3:
                System.out.println("March");
                break;
            case 4:
                System.out.println("April");
                break;
            case 5:
                System.out.println("may");
                break;
            case 6:
                System.out.println("June");
                break;
            case 7:
                System.out.println("july");
                break;
        }
    }
}
```

```
case 8:
    System.out.println("August");
    break;
case 9:
    System.out.println("Sepetmber");
    break;
case 10:
    System.out.println("October");
    break;
case 11:
    System.out.println("NOvember");
    break;
case 12:
    System.out.println("December");
    break;

default:
    System.out.println("Incorrect month no.");
}
```

```
}
```

```
}
```

## Loops

```
package firstDemo;
import java.util.Scanner;

public class Loops {

    public static Scanner sc ;    // created static → because static does not require object to call method/variable

    public static void ReverseNumber()
    {
        // TODO Auto-generated method stub

        System.out.println("Enter Number");
        System.out.println();
        sc= new Scanner(System.in);    // Scanner is class , here we are creating object by name "sc",

        int n= sc.nextInt();
        int tocheckPalindrome= n;    // palindrome    123454321
        int rev =0 ; int n1;
        while(n>0) //356 // first condition then execute
        {
            n1=n%10;    // 356/10 = .6 -->n1 =6    // n1=35%10= 0.5 --> n1 =5    // 3%10=0.3 --> n1=3
            rev =rev*10+n1;    // 0=0*10+6= 6 --> rev =6    // 6*10+5= 60+5 c--> rev=65    // 65*10+3 -->rev =653
            n= n/10;    // 356/10 =35.6 --> n=35    // n=35/10 =3.5--> n=3    // 3/10= 0.3 --> n=0

        }
        System.out.println("Reverse Number "+rev);

        if(rev==tocheckPalindrome)// 653=356 --> false
        {
            System.out.println("Number is palindrome");
        }
        else // false -> then else will execute
        {
            System.out.println("Number is not palindrome");
        }
    }
}
```

```

public static void ReverseString() {
    // TODO Auto-generated method stub
    System.out.println("Enter String");
    sc = new Scanner(System.in);
    System.out.println();
    String s = sc.next();
    String checkpalindrome =s;    // mom   String s= mom --> length =3 ,
    String rev="";
    for(int i =s.length()-1;i>=0;i--) //    for( i = 2; i>=0 ;i--)
    {
        rev =rev+s.charAt(i);  // ""+m --> rev=m;    //    m+o -->rev =mo    // rev =mo+m --> rev = mom
    }

    System.out.println("Reverse String " +rev);

    if(rev.equalsIgnoreCase(checkpalindrome))
    {
        System.out.println("word is palindrome");
    }
    else
    {
        System.out.println("word is not palindrome");
    }
}

public static void main(String[] args) {
    // TODO Auto-generated method stub

    ReverseNumber();
    ReverseString();
    foreachloop();
}

private static void foreachloop() {
    // TODO Auto-generated method stub

    int[] numbers = {1, 2, 3, 4, 5};
    for (int n : numbers)
    {
        System.out.println(n);
    }}
}

```