

# Transposed Convolution

Monday, May 30, 2022 6:50 PM

[https://d2l.ai/chapter\\_computer-vision/transposed-conv.html](https://d2l.ai/chapter_computer-vision/transposed-conv.html)

[https://github.com/vdumoulin/conv\\_arithmetic/blob/master/README.md](https://github.com/vdumoulin/conv_arithmetic/blob/master/README.md)

<https://pytorch.org/docs/stable/generated/torch.nn.ConvTranspose2d.html>

It is not a deconvolution operator. I.e., it is not the inverse of convolution.

A layer that can increase (upsample) the spatial dimension

- Pixel-wise prediction problems such as semantic segmentation, super resolution

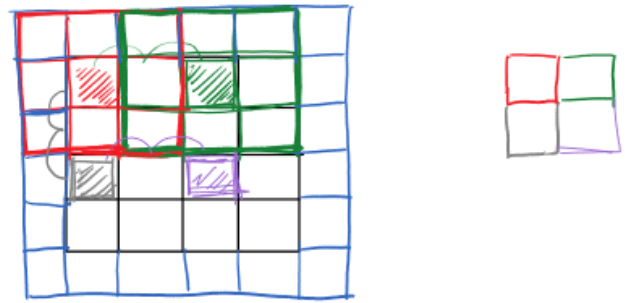
## Examples

Consider a convolution operator: k3s2p1

Input size =  $4 \times 4$

Output size =  $\left\lfloor \frac{4+2 \times 1-3}{2} \right\rfloor + 1 = 2 \Rightarrow 2 \times 2$

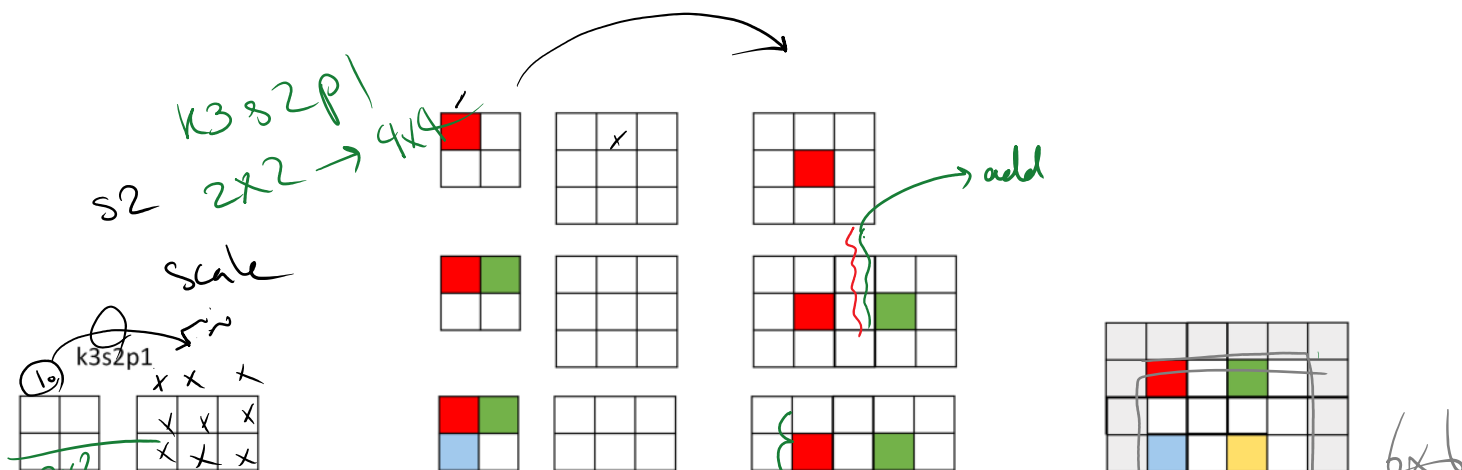
$$s = \frac{\text{\# moves in the input FM}}{\text{\# moves in the output FM}}$$

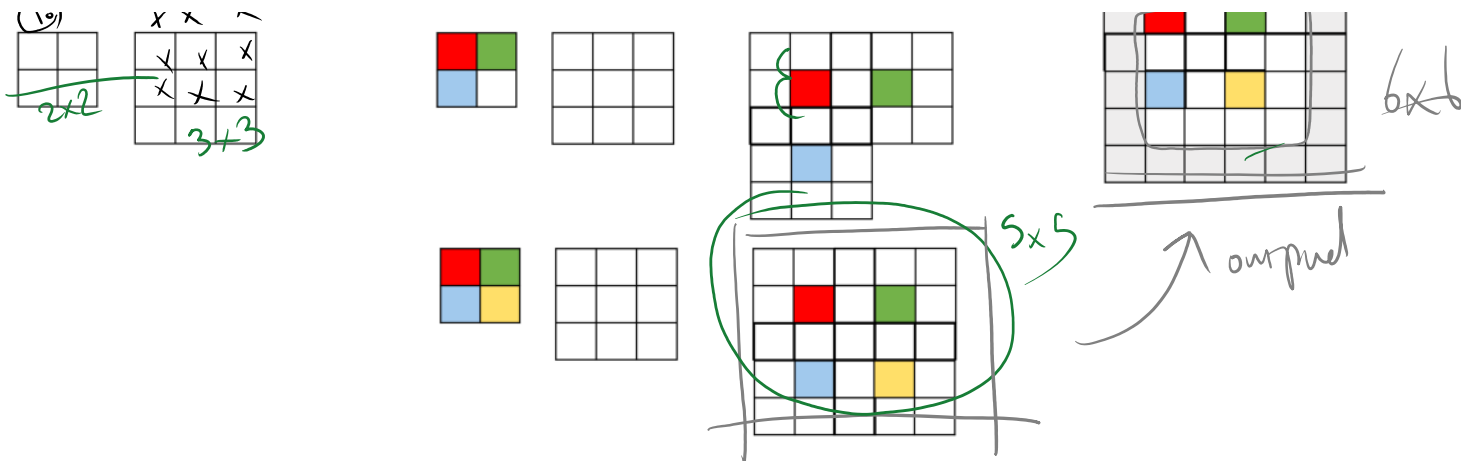


We can denote its corresponding transposed convolution as k3s2p1

But, it is in fact a fractionally strided convolution:

$$s = \frac{\text{\# moves in the input FM}}{\text{\# moves in the output FM}} = 0.5 \Rightarrow s' = \frac{2}{1}$$





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Run Code

```
In [21]: import torch
import torch.nn as nn
```

```
In [22]: inp = torch.randn(1, 3, 2, 2)
```

Pad the output:

```
In [23]: k = (3, 3) # Size of the convolving kernel
s = (2, 2) # Stride for the cross-correlation
op = (1, 1) # The additional size added to one side of each dimension in the output
convT = nn.ConvTranspose2d(3, 1, kernel_size=k, stride=s, output_padding=op)
```

```
In [24]: out = convT(inp)
```

```
In [25]: out.shape
```

```
Out[25]: torch.Size([1, 1, 6, 6])
```

## Transposed Convolutions

2x2 convolution, stride of 1 and a pad of 0

$$4 * 3 = 12$$

$$2 * 1 = 2$$

$$12 + 2 = 14$$

6	14	4
2	17	21
0	1	5

Output



