

Dependable Distributed Systems – 9 CFU

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Syllabus

Topic	References
Introduction to Distributed Systems	[T1] - Chapter 1 [T2] - Chapter 1 and Chapter 2 [S]
Basic Abstractions <ul style="list-style-type: none"> • Distributed Computations • Abstracting Processes • Abstracting Communications • Timing Assumptions • Abstracting Time <ul style="list-style-type: none"> ○ Failure Detector abstractions ○ Leader Election abstractions 	[T1] - Chapter 2 (except Section 2.3, Sections 2.4.5-2.4.7, Sections 2.6.6, Section 2.7) [S] [R11] (*)
Clock Synchronization <ul style="list-style-type: none"> • Internal and External synchronization • Christian's algorithm • Berkley's algorithm • NTP • Happened-before relation • Application of scalar logical clocks to the mutual exclusion <ul style="list-style-type: none"> ○ Lamport's algorithm ○ Ricarta-Agrawala's algorithm 	[T2] - Chapter 14 (until Section 14.4 included) [S] [R1]
<i>Distributed Mutual Exclusion (*)</i> <ul style="list-style-type: none"> • <i>Coordinator-based strategy</i> • <i>Token-based strategy</i> • <i>Quorum-based strategy</i> 	[T2] - Chapter 11 – section 11.2 [S]
Broadcast <ul style="list-style-type: none"> • Best Effort Broadcast • Reliable Broadcast • Uniform Reliable Broadcast • Probabilistic Broadcast 	[T1] - Chapter 3 - from Section 3.1 to Section 3.4 (included) [T1] - Chapter 3 – Section 3.8 except Section 3.8.5 [S]

Consensus <ul style="list-style-type: none"> Regular Consensus FLP Impossibility Result Uniform Consensus Paxos Algorithm 	[T1] - Chapter 5, Sections 5.1.1, 5.1.2, 5.2.1, 5.2.2 [R2] [S]
Ordered Communication Primitives <ul style="list-style-type: none"> FIFO Broadcast Causal Order Broadcast Total Order Broadcast <ul style="list-style-type: none"> TO Hierarchy 	[T1] - Chapter 3 - from Section 3.9 (except 3.9.6) [T1] - Chapter 6 – Section 6.1 [R3] [S]
Registers <ul style="list-style-type: none"> Regular Register Atomic Register Message Passing Implementations Transformation from (1, N) Regular to (1, N) Atomic 	[T1] - Chapter 4 - until Section 4.3 [S]
Software Replication and Consistency Criteria <ul style="list-style-type: none"> Linearizability Primary-backup Active Replication <i>Sequential Consistency (*)</i> <i>Causal Consistency (*)</i> 	[R4] [R12] (*) [S]
CAP Theorem	[R5] - [R6], [S]
Byzantine Fault Tolerance <ul style="list-style-type: none"> Authenticated point-to-point links Byzantine Broadcast Reliable Communication (*) <ul style="list-style-type: none"> Authenticated Messages Authenticated Links Globally Bounded Failure Model Locally Bounded Failure Model Byzantine Tolerant Registers The Byzantine General Problem State Machine Replication - PBFT 	[T1] - Chapter 2 – Section 2.4.6 [T1] - Chapter 3 – Section 3.10 (except 3.10.4), Section 3.11 [T1] - Chapter 4 – Sections 4.6 and 4.7 [R10] [S] [R15] (*), [R16] (*), [R17] (*), [R18] (*)
Information Dissemination in large scale Networks (*) <ul style="list-style-type: none"> <i>Publish and Subscribe Paradigm</i> <ul style="list-style-type: none"> <i>Topic vs content-based dissemination</i> <i>Distributed ENS strategies</i> <i>Overlay Networks</i> <ul style="list-style-type: none"> <i>Basic Graph Metrics</i> <i>Structured Overlay Networks</i> <i>Unstructured Overlay Networks</i> 	[S] and references listed at the end of the slides [R13]

Blockchain and Distributed Ledgers	[S]
<p><i>Dependability Evaluation in Distributed Systems' (*)</i></p> <ul style="list-style-type: none"> • <i>Overview on Capacity Planning</i> • <i>Workload Characterization</i> • <i>Performance Evaluation</i> <ul style="list-style-type: none"> ○ <i>Operational Laws</i> ○ <i>Basics of Queueing Theory</i> ○ <i>Jackson Networks</i> ○ <i>Simulation Model – Discrete Event Simulation</i> • <i>Dependability Evaluation</i> <ul style="list-style-type: none"> ○ <i>Availability</i> ○ <i>Reliability</i> ○ <i>Interconnections</i> ○ <i>Introduction to Chaos Engineering</i> 	<p><i>[S] + [T3] + [T4] + [T5] + [T6] + [T7] + [T8] + [R13] + [R14] + detailed references provided in the slides</i></p>

IMPORTANT NOTE: Items marked with (*) are part of the 9 CFU course but can be skipped by whoever needs to take the Distributed Systems 6 CFU module

Main Text Book

[T1] - C. Cachin, R. Guerraoui and L. Rodrigues. Introduction to Reliable and Secure Distributed Programming, Springer, 2011

[S] – Slides from Lectures

Suggested Readings

[T2] - George Coulouris, Jean Dollimore and Tim Kindberg, Gordon Blair "Distributed Systems: Concepts and Design (5th Edition)". Addison - Wesley, 2012.

[T3] - D. A. Menascé, V. A. F. Almeida: Capacity Planning for Web Services: metrics, models and methods. Prentice Hall, PTR

[T4] - M. Law - Simulation modeling and analysis

[T5] - R. Jain, "The Art of Computer Systems Performance Analysis: Techniques for Experimental Design, Measurement, Simulation, and Modeling"

[T6] - Quantitative System Performance, Computer System Analysis Using Queueing Network Models. Edward D. Lazowska, John Zahorjan, G. Scott Graham, Kenneth C. Sevcik

[T7] - L. Kleinrock: Queueing Systems, Vol. 1:Theory, John Wiley & Sons

[T8] - Ken Chen. Performance Evaluation by Simulation and Analysis with

Applications to Computer Networks

[R1] - Roberto Baldoni, Michel Raynal, "*Fundamentals of Distributed Computing: A Practical Tour of Vector Clock Systems*", IEEE Distributed Systems Online 3(2) (2002) <https://www.computer.org/csdl/mags/ds/2002/02/o2001.pdf>

[R2] - L. Lamport "Paxos Made Simple", <https://www.microsoft.com/en-us/research/wp-content/uploads/2016/12/paxos-simple-Copy.pdf>

[R3] - Stefano Cimmino, Carlo Marchetti, Roberto Baldoni "A Guided Tour on Total Order Specifications" WORDS Fall 2003: 187-194

[R4] - Rachid Guerraoui and André Schiper: "Fault-Tolerance by Replication in Distributed Systems". In Proceedings of the 1996 Ada-Europe International Conference on Reliable Software Technologies (Ada-Europe '96).

[R5] - Brewer "CAP twelve years later: How the "rules" have changed" <http://ieeexplore.ieee.org/document/6133253/>

[R6] - Abadi "Consistency Tradeoffs in Modern Distributed Database System Design: CAP is Only Part of the Story" <http://ieeexplore.ieee.org/document/6127847/> (see NOTE above)

[R10] - Leslie Lamport, Robert Shostak, and Marshall Pease "The Byzantine Generals Problem " in ACM TOPLAS 1982 Available at <https://www.microsoft.com/en-us/research/wp-content/uploads/2016/12/The-Byzantine-Generals-Problem.pdf>

[R11] - T. Chandra, S. Toueg Unreliable Failure Detectors for Reliable Distributed Systems <https://dl.acm.org/doi/pdf/10.1145/226643.226647>

[R12] - Michel Raynal and André Schiper: "A suite of formal definitions for consistency criteria in distributed shared memories" available at: <https://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.52.6880&rep=rep1&type=pdf>

[R13] - Calzarossa, Massari, Tessera. "Workload characterization: A survey revisited." ACM Computing Surveys (CSUR) 48.3 (2016): 1-43 <https://doi.org/10.1145/2856127>

[R14] - A. Avizienis, J.-C. Laprie, B. Randell, C. E. Landwehr: Basic Concepts and Taxonomy of Dependable and Secure Computing. <https://ieeexplore.ieee.org/document/1335465/>

[R15] - Danny Dolev. Unanimity in an unknown and unreliable environment <https://doi.org/10.1109/SFCS.1981.53>

[R16] - Andrzej Pelc and David Peleg. Broadcasting with locally bounded byzantine faults <https://doi.org/10.1016/j.ipl.2004.10.007>

[R17] - Chris Litsas, Aris Pagourtzis, and Dimitris Sakavalas. A graph parameter that matches the resilience of the certified propagation algorithm
https://doi.org/10.1007/978-3-642-39247-4_23.

[R18] - Giovanni Farina. Tractable Reliable Communication in Compromised Networks <https://tel.archives-ouvertes.fr/tel-03118108>