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| --- | --- |
| Use Case Identifier | UC-## |
| Name | AddAnimal |
| Participating Actors | Initiated by StaffMember |
| Flow of Events | 1. The StaffMember selects the AddAnimal option from the menu  2. The StaffMember inputs the information for Animal Attributes  3. The staff member saves the Animal to Storage |
| Entry Conditions | Must be logged in as StaffMember |
| Exit Conditions | Animal added to Storage |
| Quality Requirements | Animal entry should have constraints to reduce incorrect input |
| Traceability | FR-1.1.0 |

|  |  |
| --- | --- |
| Use Case Identifier | UC-## |
| Name | ViewAnimals |
| Participating Actors | Initiated by StaffMember |
| Flow of Events | 1. StaffMember selects view option from menu  2. Animals in storage are displayed to StaffMember |
| Entry Conditions | Must be logged in as StaffMember |
| Exit Conditions |  |
| Quality Requirements | List of Animals must be formatted so information is easily viewed and understood |
| Traceability | FR-1.2 |

|  |  |
| --- | --- |
| Use Case Identifier | UC-## |
| Name | ViewAnimalInformation |
| Participating Actors | Initiated by StaffMember |
| Flow of Events | 1. Staff member selects ViewAnimals option  2. When all Animals displayed StaffMember clicks on “ViewAnimalInformation”  3. Detailed attributes about that specific Animal are displayed |
| Entry Conditions | Must be logged in as Staff Member |
| Exit Conditions |  |
| Quality Requirements | Animal information must be cleanly represented |
| Traceability | FR-1.2.1 |