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EDUCATION

University of Toronto | Honours Bachelor of Science in Computer Science

April 2025 (Expected)

- Double Major in Computer Science and English
- Relevant Coursework: Software Design, Software Tools and Systems Programming, Design and Analysis of Data Structures, Operating Systems, Computer Organization, Human-Computer Interaction, Databases

Programming Skills

Languages: Python, Java, JavaScript, TypeScript, C++, HTML, CSS, SQL, R, MATLAB, Linux Shell Frameworks & Tools: React, Node.js, jQuery, APIs (REST, GraphQL), Docker, CI/CD, Kubernetes, MongoDB, SciKit-Learn, PyTorch, Microsoft Power BI, AWS, Firebase, Android Studio, Jira, Git, Selenium

EXPERIENCE

Citi | Software Engineer Intern

May 2024 - August 2024

- Spearheaded the creation of a continuous integration pipeline using Jenkins, Docker, and Kubernetes, streamlining the deployment process and reducing deployment times by 40%.
- Led the migration of legacy systems to a microservice architecture, reducing system downtime by 25% and improving scalability and maintainability.
- Refactored 700+ lines of legacy AngularJS plugins to Angular, improving code modularity using dependency injection.

HubSpot | Software Engineer Intern

January 2024 - May 2024

- Spearheaded the re-development of Commerce Hub enrollment, achieving a 30% decrease in customer drop-off rates by A/B testing multiple UI variants using TypeScript, React, Redux, GraphQL, and Node.js.
- Designed and developed custom software architectures for driving growth to Commerce Hub tools, leading to an 800+ increase in monthly HubSpot Payments enrollments and a 20% growth in overall revenue processing.
- Enhanced software reliability and user interface with over 5000+ lines of code, efficiently resolving over 50+ mainsail tickets and designing comprehensive test suites, contributing to a 40% increase in testing coverage.

Scotiabank | Data Scientist Intern

January 2023 - April 2023

- Developed a revenue prediction model with 92% accuracy using machine learning techniques and tools like SciKit-Learn, PyTorch, and TensorFlow, delivering precise revenue predictions for small business clients.
- Developed an automated debt tracking system with Python and Hadoop, saving over \$60,000 annually and streamlining debt management processes for small businesses.
- Created interaction data visualizations using Python and Tableau, improving revenue forecasting accuracy by 15% and enabling faster decision-making for executives.

CheaprEats | UI/UX Design Intern

January 2023 - April 2023

• Developed over 30+ interactive, user-centered mobile prototypes for a financial & analytics dashboard mobile application using Figma and AdobeXD, aligning designs with industry trends and UI/UX principles.

Gun Raiders Entertainment | Software Developer Intern

October 2022 - December 2022

• Engineered main user interface using JavaScript, React, and REST APIs, contributing to the creation of interactive and responsive site features for the #1 free-to-play VR Shooter game on the Quest VR platform.

Projects

- Needful: A cross-platform meditation & productivity AI-driven mobile application with 100+ wait-listed users, built using React Native, AWS Lambda and DynamoDB, empowering users to achieve personal & professional growth.
- Kirei Korner: Co-founded and engineered an e-commerce platform with 1000+ sales using Next.js, React, MongoDB, and Tailwind for anime merchandise sales, handling end-to-end operations including social media marketing, customer support, and order fulfillment.