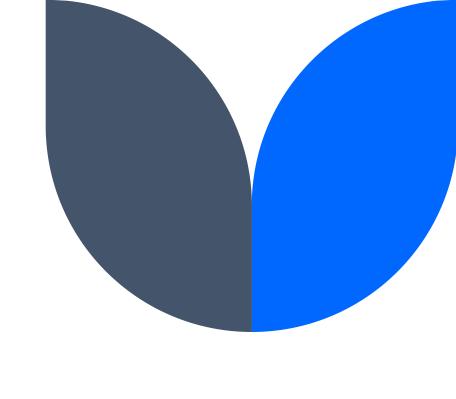
Entertainer Data Analytics



Introduction

The Entertainment Industry is a dynamic realm where creativity and innovation converge to captivate audiences through various mediums such as film, music, television, gaming, and live performances. It serves as a platform for storytelling, cultural expression, and social commentary, often pushing boundaries and driving positive change. Collaboration among artists, performers, and technologists fuels the creation of unforgettable experiences, while advancements in technology continuously reshape the landscape, ushering in new forms of entertainment. Ultimately, entertainment enriches lives, fosters connections, and inspires imagination on a global scale.

Details Of My Analysis

*By Finding The Mean, Head, Shape Of The Datasheet

BREAKTHROUGH INFORMATION OF ENTERTAINMENT - Entertainer, Year of Breakthrough/#1 Hit/Award Nomination, Breakthrough Name, Year of First Oscar/Grammy/Emmy

By finding best year (Year of Breakthrough/#1 Hit/Award Nomination -Year of First Oscar/Grammy/Emmy)

Last Work Information For Entertainment - Entertainer, Year of Breakthrough/#1 Hit/Award, Breakthrough Name, Year of First Oscar/Grammy/Emmy

By finding the plot graphs for all, including best year and summing up Entertainer, Year of Breakthrough/#1 Hit/Award, Breakthrough Name, Year of First Oscar/Grammy/Emmy

Main KPIs

PD - used for pandas

PX - used for plotly

PIE- pie chart

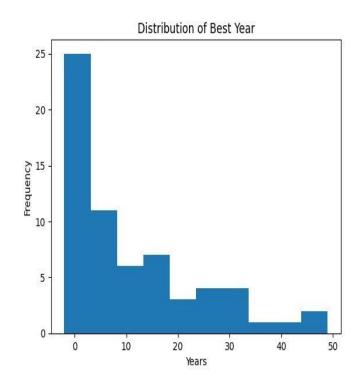
STR- string

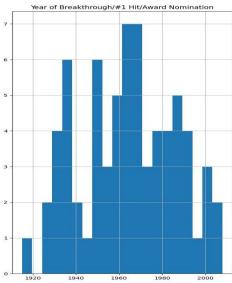
SNS- used for seaborn

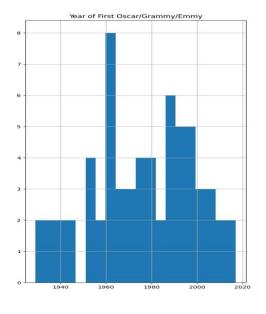
PLT- used for matplotlib.pyplot

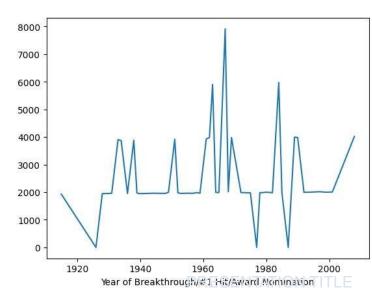


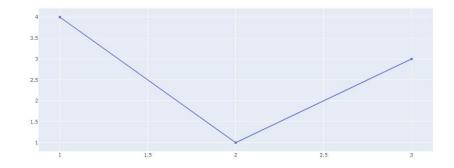
My Design













Thank you