

ASHLEY CUI

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EDUCATION

Boston University College of Engineering, Boston, MA

September 2016 - May 2020

Bachelor of Science in Computer Engineering

Relevant Coursework:

Computation in Python, Applied Algorithms & Data Structures, Software Engineering, Advanced Data Structures, Operating Systems, Cybersecurity (In Progress - Fall 2019)

TECHNICAL SKILLS

Languages: Python, C, C++, Go

Miscellaneous: Git, Jira/Agile, Containers, Linux

EXPERIENCE

Red Hat, Boston, MA

May 2019 – Present

Software Engineering Intern

- Collaborated on Podman (an open source Linux container runtime) via Github by fixing bugs and implementing new features with Go
- Ported Podman for MacOS through a SSH Varlink bridge to a Linux VM on MacOS's native Hypervisor
- Packaged Podman using Homebrew for easy installation and seamless native-like user experience
- Applied Agile & Scrum methodologies to with full-time team members to facilitate development process

Constant Contact, Waltham, MA

June – August 2018

Security Research Intern (Software Engineering)

- Created Splunk apps to query email logs and protect against email abuse, alleviating the need to manually search mail logs for bad actors
- Used Python to parse JSON data and pull data from various API's
- Implemented HTTP server with REST endpoints to handle requests from Splunk and responses from API's
- Deployed HTTP server & Google Safe Browsing database in AWS Lambda & AWS EC2 with Go

PROJECTS

ToyOS

May 2019

- Booted x86 IA-32 based toy kernel using GRUB to detect available memory given by QEMU
- Added support for multiple arbitrary preemptible threads
- Implemented Unix Filesystem 1 and keyboard driver as Linux modules using C

Coordinate Finder

December 2018

- Implemented KD-tree to store geographic spatial data in Java
- Used nearest neighbor search and KNN machine learning algorithm to classify coordinate into county
- Analyzed build and run time of balanced vs non-balanced KD tree

SonicSwype, PennApps, University of Pennsylvania, Philadelphia, PA

January 2018

- Web-based "Tinder for Spotify" application – using Spotify's related artists' function to generate a custom playlist based on user's previous listening history
- Built backend using Django, a Python web framework, and Spotify API