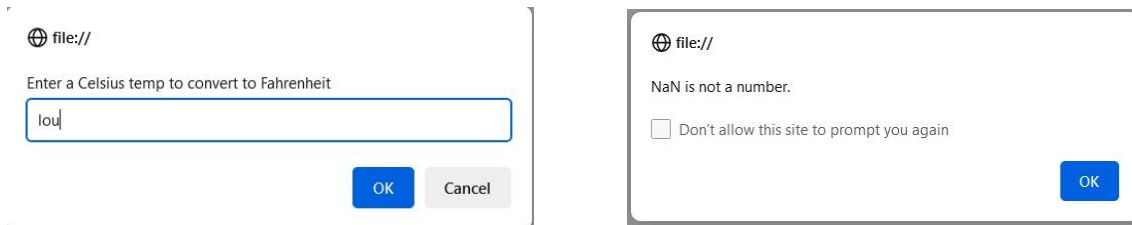


Using try/catch in JavaScript

In this lab, you'll write a function that uses try/catch to validate inputs. In general, this is not a good use of try/catch in JavaScript for reasons we discussed in class. That said, this lab gives you a bit of practice in coding a try/catch code snippet.

Take the code you wrote in *TemperatureConverter Lab 2* and include a function that checks the input returned from the prompt box to ensure that the input is valid. Here's a sample run:



Enter an empty string (just click OK without entering anything, show a prompt saying “Please enter something”

Copy your result from lab 2 and make come changes.

A few twists:

- Handle a user clicking ‘Cancel’ by exiting the prompt and returning null.

- Display converted temperatures having *4 decimal digits*.

